

CSE 403 ACalendar Week 8 Report

11/15/16

- Goals from last week
 - We are currently having some problems with enabling our frontend client to call our backend API's using lambda. We've been working on this for a few days now trying to resolve it. Ruoyu Mo and Tong Shen will continue working on this in the coming week and hopefully get it fixed quickly.
 - Qinrong Lin, Ziyao Huang, and Zhengyang Gao will work on adding more pages (roughly correspond to activities) to our front end (our goal is to fully establish the workflow of the app).
 - Qun Zhang & Tong Shen will work on events-related modules (both frontend and backend). The reason why they will work fullstack is that the events module is the bread and butter of our project, and we would like to reduce inconsistencies and miscommunications as much as possible.
 - Make sure that we get a decent amount of work done for our beta release and prepare for the beta presentation next week.
- Progress we've made this week
 - We figured out how to call our backend API's using lambda from the frontend.
 - We've established the complete workflow of the app (we've added all the relevant pages we are going to implement for ACalendar, though some of them at this point have not been connected to the backend).
 - Finished part of the event-related module. Now we can create and edit events.
 - We finished released the beta version of our app and gave a presentation in class this Monday.
- Plans & goals for next week
 - Qinrong Lin is going to work on finishing up the frontend of adding friends.
 - Qun Zhang and Tong Shen will work on the event module. Specifically, based on the difficulties we encountered and the changes we made for our beta release, she is going to figure out how we could best address them.
 - Ruoyu Mo will work on the backend of the friends module (adding/finding friends, etc).
 - Ziyao Huang will work on push notifications for friends requests (when user A requests to add user B as a friend, we push a notification to B).
 - Zhengyang Gao will work on display history messages for events.

