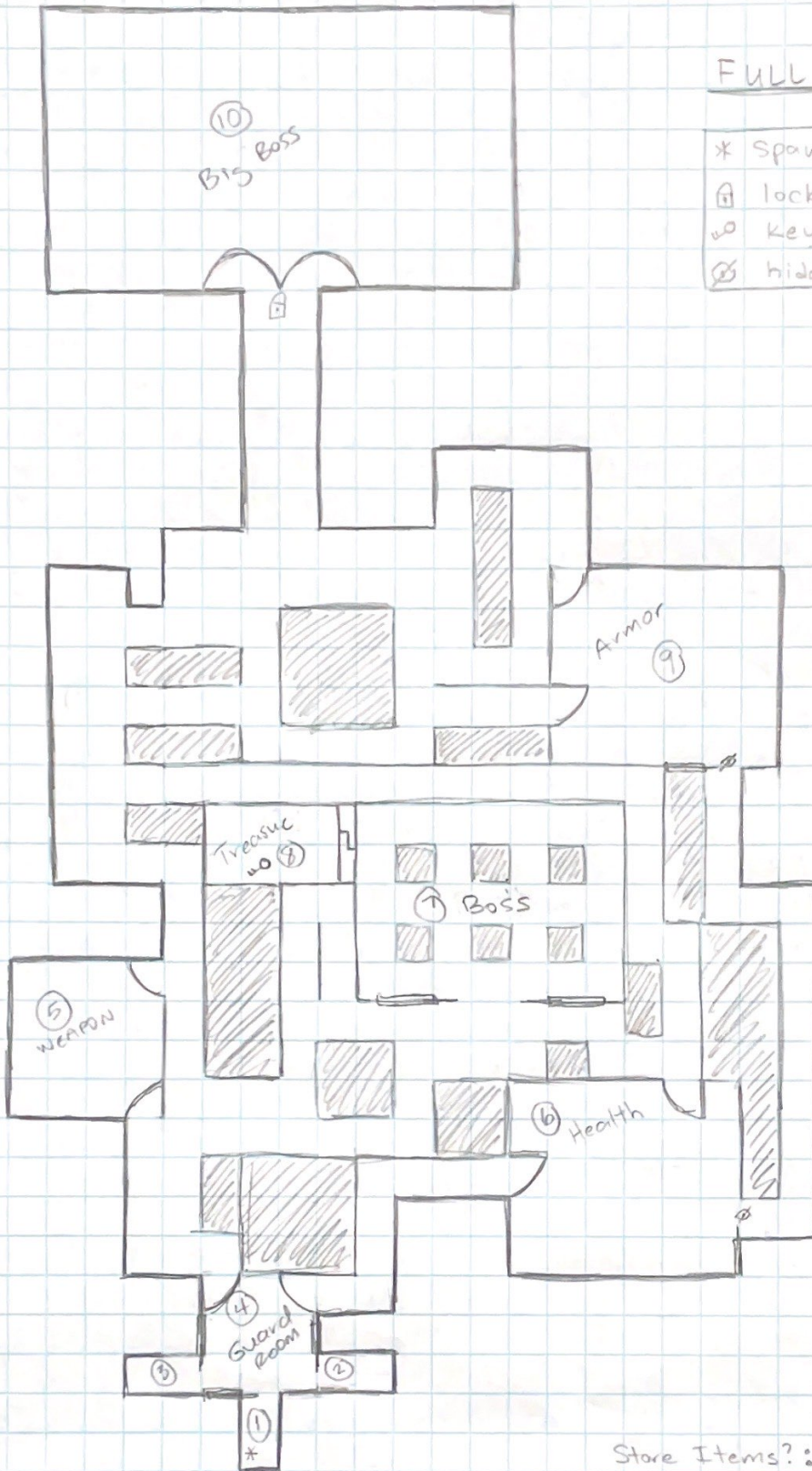


FULL LAYOUT

- * spawn point
- 🔒 locked door
- 🔑 key
- 🚪 hidden door



Store Items? : Pockets / Backpack (?)

1 meter

PATH FLOW

