Republic of the Philippines
CAVITE STATE UNIVERSITY
Imus Campus
Student Development Services
CENTRAL STUDENT GOVERNMENT
csg.imus@cvsu.edu.ph

3 December 2025

DR. ARMI GRACE B. DESINGAÑO
Office of the Campus Administrator
This Campus

Dear Dr. Desingaño,

Greetings!

I hope this message finds you well.

On behalf of the Central Student Government (CSG), we would like to formally inform you about our upcoming activity entitled **"Student Hours"** themed **"Kapit-Bisig: Tulay sa Puso ng Kabsuhenyo".** This activity aims to **foster collaboration and unity** among all Kabsuhenyos as we **celebrate the Foundation Day with fun and enjoyment.** This activity is designed to

The celebration will feature a carnival theme that allows the students to engage with fun games and activities during the foundation week.

The event is scheduled on **December 10, 2025 (Wednesday) 1:00 PM to 5:00 PM,** at Cavite State University – Imus Campus Old Building Lobby.

We humbly seek your approval and support for this activity. We look forward to your positive response and continued encouragement as we strive to make this celebration meaningful and memorable for everyone.

Best regards,

NATHANIEL R. GIL
CSG President

ARMAND C. ATON, Ph.D.
12.3.25

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ACTIVITY PROPOSAL

ACTIVITY TITLE	**Student Hours**
DATE AND VENUE	**December 10, 2025**, at the Cavite State University Imus Campus Covered Court
ACTIVITY HEAD	**NATHANIEL R. GIL** CSG PRESIDENT
RATIONALE/ OBJECTIVES	• The Student Hours 2025 aims to bring joy, unity, and the spirit of giving among all Kabsuhenyos as we celebrate the foundation week. • It serves as an IGP project as well for the student council which in turn could bring entertainment to the student body. • Through fun activities, like a carnival theme, the event hopes to create a moment to remember for the students.
TARGET PARTICIPANTS	Students, Faculties and Staffs
MECHANICS	This event is exclusive to all bona fide students, faculty members, and staff at Cavite State University - Imus Campus. They are invited to join and participate in the event Student Hour. **"Kapit-Bisig: Tulay sa Puso ng Kabsuhenyo"** **Pre-Event (8:00 AM)** - Set up of Stage Design - Technical Check - Booths Set-Up **PROGRAM FLOW *(December 9, 2025)***

Alumni Oath Taking of Officers 2025	
1:00 – 1:15 PM	*Invocation – Sinag-Tala Chorale,* *National Anthem*
1:15 – 2:00 PM	*Welcome Remarks – Dr. Armi Grace B. Desingaño*

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Time	Activity
	Inspiration Message – Prof. Roderick Rupido
2:00 PM – 2:30 PM	*Oath-Taking Ceremony Officers per Program – Mr. Cire Sabillo – Alumni Assoc. Treasurer*
2:30 PM – 3:00 PM	*Closing Remarks – Mr. Benedict Bautista – Alumni. Assoc. President*

Program Flow

OSAS Awarding/Recognition 2025

Time	Activity
3:00 – 3:15 PM	*Opening Remarks – Dr. Alfe M. Solina*
3:15 – 3:40 PM	*Awarding of Certificates for Psychometrician Passers*
3:45 – 4:30 PM	*Awarding for CHRA Passers*
4:35 PM – 5:00 PM	*Recognition for Students who joined an academic contest*
5:10 PM – 5:30 PM	*Recognition for the winners of the University Games and CAF*
5:30 PM	*Closing Remarks – Prof. Sixto N. Ras Jr.*

PROGRAM FLOW (*December 10, 2025***)**

STUDENT HOURS 2025

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1:00 PM - 1:15 PM	**Registration**
1:15 PM - 1:20 PM	**Invocation/Doxology (AVP)**
1:20 PM – 1:30 PM	**Opening Program** Welcome Remarks *(Campus Dean/SDS Head)*
1:30 PM – 1:35 PM	**Intermission Number** *(Sinag-Tala Dance Troupe)*
1:35 PM – 4:50 PM	**Time for Booths/Free Time** **1. Rules and Internal Affairs Committee (RIAC)** - <u>Booth Name</u>: PeRIAC <u>Description</u>: It features a set of engaging carnival games, including: • Pachinko Game - Players drop a ball onto the pachinko board, and wherever the ball lands, a corresponding prize awaits. • Bato-Pik - Players compete in a traditional bato-bato-pik game, but they are not allowed to see the other player's hand. • Cover the Spot - Players must completely cover a designated circle with provided pieces; no part of the circle should remain visible in order to win. • Lucky Dice - Two players roll a pair of giant dice, and they must match the results to win. • Balance the Coin on the Lemon - Players must place a one-peso coin on top of a lemon submerged in water and keep it balanced for a set number of seconds. <u>Mechanics of the Mini-Games</u>: 1. COVER THE SPOT • Each participant must pay ₱5.00 as the game fee before playing. • The player is given a set of smaller discs and must arrange and overlap them to

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completely cover the large target circle.
• Once the player believes the spot is fully covered, they must say "Done!"
• The facilitator checks the board from all angles to ensure that no part of the large circle is visible.
• If the circle is completely hidden, the player wins a half loot bag as their prize.

2. BALANCE THE COIN
• No registration or game fee is required before playing.
• A lemon half is placed in a bowl filled with water.
• The player must place a coin at the center of the lemon and keep it balanced for 5 seconds.
• If the coin falls into the water, the attempt is considered unsuccessful. Players may make additional attempts at their discretion.
• If successful, the player will win the remaining coins submerged in the water.

3. LUCKY DICE
• Each participant must pay ₱5.00 as the game fee before playing.
• Two players will stand on their designated spots within the play area, each holding one giant dice.
• On the facilitator's signal, both players must roll their dice simultaneously.
• If the two dice show the same number, both players are declared winners. However, if the numbers do not match, the attempt is considered unsuccessful.
• Participants may be allowed additional attempts as long as they settle the game fee before proceeding.
• Players who successfully match the dice numbers will receive the designated prize.

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		2. Committee on External Affairs (COEXA) Booth Name: Beh Boothtle Nga! Rationale: Fun and interactive booth challenging participants' strategic thinking, pattern recognition, and quick guessing skills. Features two games: I. Guess the Right Pattern – deduce hidden sequence of colored-water bottles. II. Pitik Game – guess a rotating number (1–100) revealed in water. + Main Game (Guess the Right Pattern) Mechanics: 1. Closed box with one open side facing ONLY facilitators. 2. 5 colored-water bottles arranged in secret sequence. 3. The player cannot see the pattern. 4. The player uses a duplicate set of 5 bottles to guess. 5. 30 seconds with unlimited attempts. 6. Facilitators announce how many bottles are correct out of 5 after each attempt. 7. The highest score within 30 seconds is final. + Side Game (Pitik Game) 1. The player picks a piece of paper with a hidden number rotating 1–100. 2. Paper dropped into a container of water. 3. The number slowly appears as paper absorbs water. 4. The player guesses the number aloud before it fully appears. 5. Facilitators check correctness. **3. Secretariat Committee (SECCOM)** Booth Name: Sec-Ure the

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		Shot! Mechanics: The player is given a chance to have 5 - 8 opportunities to shoot the ball by bouncing it through the long table onto the cups filled with water. **4. Committee on Finance** Beat the Clock - Minute to win it concept consisting of three games with different levels of difficulties players should complete the game in under a minute to win. **5. Committee on Creatives** Creatives' Charaught Cards - Similar to tarot card reading, however done in a much more lighthearted and entertaining way using memes as cards and giving them witty meanings aligned with the thoughts of the student. - Objective: to provide a short but fun experience for the students. **6. Committee on Student Affairs and Concerns (CSAC)** BOOTH NAME: Concern-ival DESCRIPTION: The booth "Concern-ival" will feature a Toss-a-Ring Game called "Ring it to Win it," chosen to promote fun, interaction, and active participation among all bona fide students of CvSU Imus. GAME MECHANICS: In the "Ring It to Win It" game, the bottles will first be shuffled before players attempt to throw rings onto them. Each bottle contains a message revealing the prize won. Some bottles hold exciting rewards, while others display "Better luck next time," indicating that no prize

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has been won.

7. Social Environmental Awareness Committee (SOCENVI)
Booth Name: Joy Junction
Games:
ITAKTAK MO PA
Mechanics:
- 2 players will play.
- They have 1 minute to play.
- The first player who manages to drop the marble into the bottom section will be the winner.
DON'T TOUCH THE COLOR
Mechanics:
- 1 Facilitator will shout the color.
- Players must not put their hands to the mentioned.
- The last one who doesn't make a mistake will be the winner.

8. Committee on Culture, Athletics, and Arts (CCAA)
Booth Name: Jumbo Jenga: Kaya Niyo Ba 'Toh?
Description: The activity combines fun, challenge, teamwork, and strategy through a life-sized Jenga game paired with an exciting color-roulette twist. It aims to attract students looking for a quick yet thrilling experience while also providing opportunities to win prizes.
Game Mechanics:
A. Number of Players
1. 2 players per round
2. Players will participate as one team
B. Game Flow
1. The team spins the color roulette.
2. The roulette determines the specific color of the Jenga block that the team must remove.
3. Players take turns pulling one block at a time based on the roulette's result.

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		4. The team continues removing blocks following the assigned color for each turn. 5. If the Jenga tower collapses, the game immediately ends. 6. Successful participants receive a raffle-style prize draw from the prize box
	4:50 PM - 5:00 PM	**Closing Remarks** *(CSG President)*

BUDGETARY REQUIREMENT	**BUDGET ALLOCATED**	**AMOUNT**
	Rules and Internal Affairs Committee (RIAC)	₱500.00
	Committee on External Affairs (COEXA)	₱500.00
	Secretariat Committee (SECCOM)	₱500.00
	Committee on Finance	₱500.00
	Committee on Creatives	₱500.00
	Committee on Student Affairs and Concerns (CSAC)	₱500.00
	Social Environmental Awareness Committee (SOCENVI)	₱500.00
	Committee on Culture, Athletics, and Arts (CCAA)	₱500.00
	GRAND TOTAL:	**₱4,000.00**

SOURCE OF FUND	This event will be funded by the Central Student Government.
EXPECTED OUTPUT	At the end of the event, the Student Hours is expected to bring joy among all Kabsuhenyos. Participants will develop a greater appreciation for the CvSU Imus community as they celebrate the spirit of our foundation week together. The event will also showcase the creativity of each committee through performances and activities that promote teamwork and cooperation. It aims to build better relationships among student organizations,

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	faculty, and staff, creating a more connected and supportive campus. This celebration will remind everyone the importance of togetherness and gratitude, inspiring all Kabsuhenyos to carry the CvSU Imus spirit beyond the event.

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