Discrete and Algorithmic Geometry: Problems 4 and 5

4. Propose an algorithm that, given a point p external to a convex polygon P, finds the point of P closest to p. What happens if instead of finding the closest point we look for the farthest? What if we restrict the search to the vertices of P?

Before starting with the proof, let us make two remarks:

Remark 1. Je

^{5.} Propose an algorithm that, given two disjoitn convex polygons, \mathcal{P} and \mathcal{Q} , finds the closest pair of points $p \in \mathcal{P}$ and $q \in \mathcal{Q}$.