Challenges

Scoring

Each challenge (bonuses included) final score is evaluated with the following table.

Work for all inputs	Resources used	Number of cycles	total
bool	%	%	%
80	10	10	100

That percentage is then multiplied to the question value to get a number of point. The final score is the sum of all those points.

Challenges will be tested with inputs different from the ones given as example in this document.

Objectives may be of different types: - bool: You either get all the point or none at all. - %: The best competitor get all the point, the worst, none. Every one else score is given by a linear interpolation between the two extremes. - pts: The competitor with the most point will win the challenge.

Definitions:

- Number of cycles: Number of cycles to get an output for all the test inputs.
- Resources used: (number of membanks) x (size of membanks) + cores

1. Value passing (10 pts)

Restrictions

- Two inputs (a, b)
- Two outputs (A, B)

Description

Move values from the two inputs to the two outputs (A=a, B=b).

Example inputs

Inputs:

235 225

87 128

162 156

242 220

81 46

15 233

192 126

62 79

100 2

140 65

Outputs:

```
235 225
87 128
162 156
242 220
81 46
15 233
192 126
62 79
100 2
140 65
```

Bonus (5 pts)

Move values from the two inputs to the two outputs but cross them so that A=b, B=a.

2. Simple sum (10 pts)

Restrictions

```
Two inputs (a, b)One output (A)
```

Description

Add values from the two inputs and return the result to the single output (A=a+b). Output should wrap if it exceeds maximum.

Example inputs

Input:

Output:

```
212117
```

Bonus (10 pts)

Do the same but with 16 bits little endian numbers. You most therefore have four inputs (a, b, c, d) and 2 outputs such as:

```
result = b << 8 | a + d << 8 | c
A = result & 0xff
B = result >> 8
```

3. Conditional negation (20 pts)

Restrictions

```
Three inputs (a, b, c)One output (A)
```

Description

Output (A) must be c when a < b, 0 when a = b and -c when a > b

Example inputs

Input:

```
232 4 35
222 75 35
48 48 35
145 123 35
71 248 35
28 64 35
86 251 35
43 0 35
252 196 35
64 192 0

Output:

221
221
0
221
35
```

Note: Simulator does not know whether its output is a signed or unsigned number and therefore always display them as unsigned. For example, 221 is 0b11011101 which is -35 when interpreted as a signed 8 bits number.

Bonus (5 pts)

Output max(A, B) when a = b

4. Parallel base 2 logarithm (20 pts)

Restrictions

```
Three inputs (a, b, c)Three outputs (A, B, C)
```

Description

Compute the base-2 logarithm for all inputs such as

```
A = log2(a)

B = log2(
```

Example inputs

Input:

113

21

201

171

172

94

251 249

97

2

Output:

113 6

21 4

201 7

171 7

172 7

94 6

251 7249 7

97 6

2 1

Bonus (5 pts)

Compute the base-16 logarithm instead of a base-2 logarithm.

5. Multiplication (30 pts)

Restrictions

```
Two inputs (A, B)One output (a)
```

Description

a = A * B. Overflow most wrap around.

Example inputs

Input:

0 3

0 0

6 8

3 32

79 39

66 56

Output:

0

0

48

96

21 126

6. Gaussian blur

```
- 900 inputs
```

- 900 outputs

Description

Given a 30x30 input image, output a 30x30 blured image using the following kernel.

```
1/16 1/8 1/16
1/8 1/4 1/8
1/16 1/8 1/16
```

This challenge is special, for two reasons: 1. Its the first challenge which you should probably solve using a 3D CPU. 2. CPU configuration is tedious.