

Lab9 – MPI(collective)

e.g. MPI_Scatter and MPI_Gather

Rewrite vecadd.c(HW#5) using two functions - MPI_Scatter() and MPI_Gather().

ex 2-Dimensional block composion

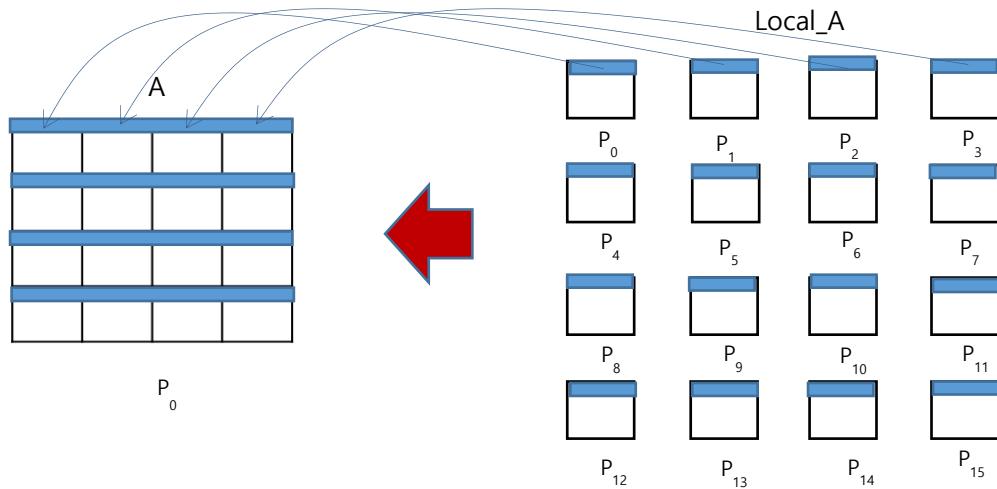
Complete the following MPI program(compose.c) to compose 2-D arrays from all other processes(2-D grid) to p₀.

<pre>#include <stdio.h> #include <stdlib.h> #include <math.h> #include "mpi.h" #define N 24 int **malloc_2d(int row, int col) { int **A, *ptr; int len, i; len = sizeof(float *)*row + sizeof(float)*col*row; A = (int **)malloc(len); ptr = (int *) (A + row); for(i = 0; i < row; i++) A[i] = (ptr + col*i); return A; } main(int argc, char* argv[]) { int A[N][N], **local_A; int local_N, i, j, source; int np2, np, pid; MPI_Status status; int tag; MPI_Init(&argc, &argv); MPI_Comm_rank(MPI_COMM_WORLD, &pid); MPI_Comm_size(MPI_COMM_WORLD, &np2); np = sqrt(np2); local_N = N/np; local_A = malloc_2d(local_N, local_N); // initializaton of arrays if (pid == 0) { for (i=0; i<local_N; i++) for (j=0; j<local_N; j++) A[i][j] = pid; } else { for (i=0; i<local_N; i++) for (j=0; j<local_N; j++) local_A[i][j] = pid; } // compsosition for (i=0; i<local_N; i++) { // COMPLETE THIS LOOP } // print the result if (pid == 0) for (i=0; i<N; i++) { for (j=0; j<N; j++) printf("%3d", A[i][j]); printf("\n"); } MPI_Finalize(); }</pre>	
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Tip:

- (1) Array A and local_A are 2-D arrays, i.e. A[N][N], local_A[local_N][local_N].
- (2) The processors also handle a 2-dimensional layout, so #prococess = np2 = np X np
- (3) One array(blue segments in the following figure) is send to P₀ in every loop.
- (4) Use **MPI_Send()** and **MPI_Recv()**.
- (5) Compile with "mpicc compose.c -lm"
- (6) Run only 4(=2x2), 9(=3x3) or 16(=4x4) processors for tests.
- (7) Submit your program when complete.

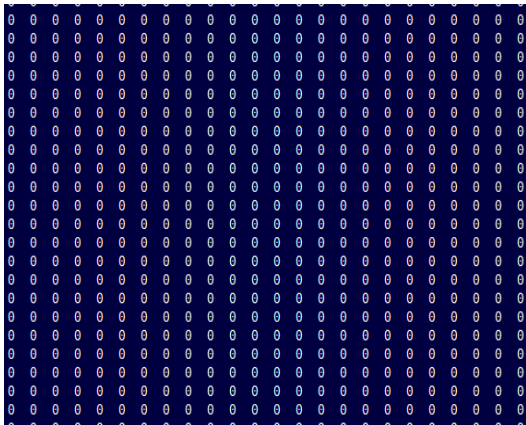
Composition when $i = 0$.



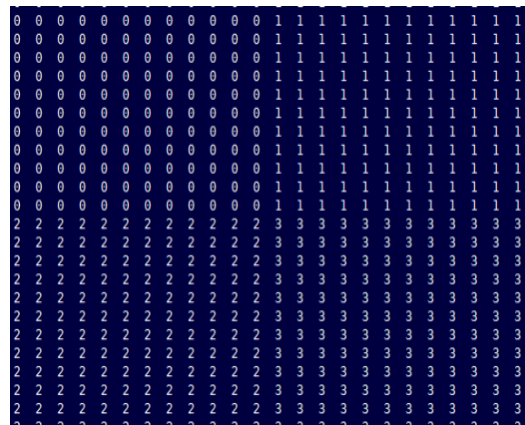
$$np2 = 16, np = \sqrt{np2} = 4, local_N = N/np = 24/4 = 6$$

Execution results:

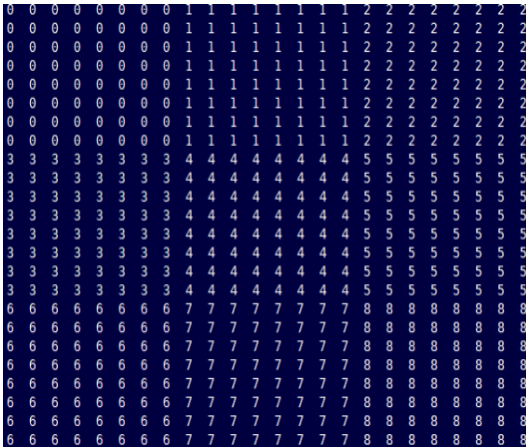
#processes = 1



#processes = 4



#processes = 9



#processes = 16

