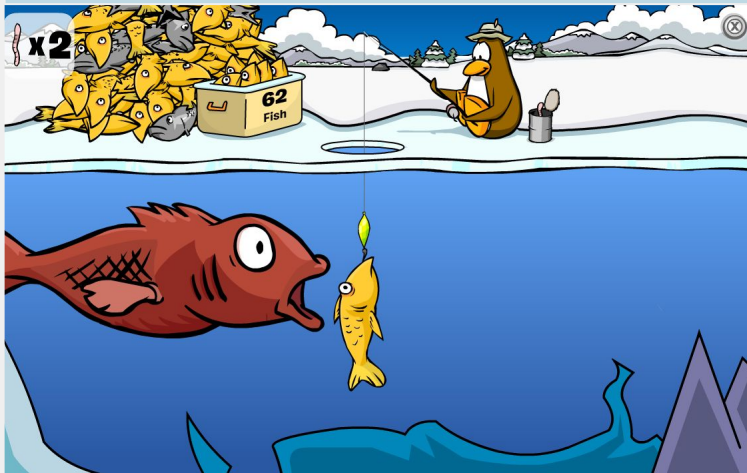


# FISHING GAME



## Game Mechanics



### Fishing Line

- Follows cursor according to vertical axis

### Hook

- Connects on collision with fish.
- On-click reaction releases fish if on hook:
  - Above ice-line - increases counter,
  - Below ice-line - releases fish into water.

### Obstacles + Extras

- Barrels and Boots knock fish off the hook.
- Jellyfish takes a worm away; takes away a fish if one on the hook.
- Sharks can bite both the worm and fish off the hook.
- Crabs can crawl along the underside of the ice and cut the player's line.
- Can of worms gives the player 1 extra worm.

