[HotSource]3 차 진행 상황 보고서

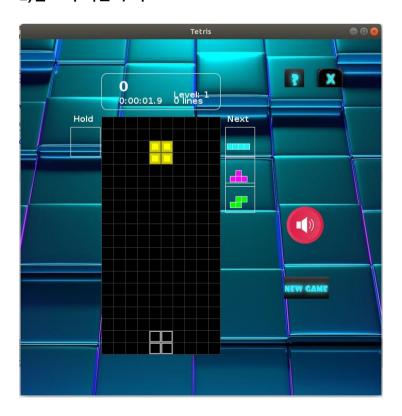
2020.11.23(월)

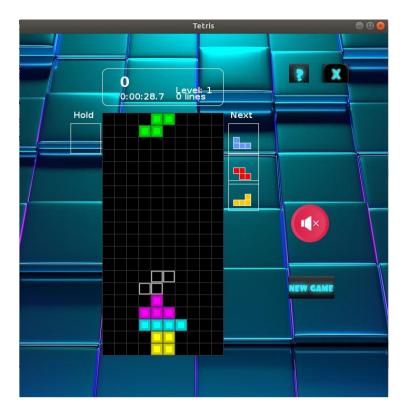
1.프로젝트 개요

팀명	HotSource
멤버	김택원,김정률,전영인
주제	오픈소스를 활용한 테트리스 기능 개발

2.금주 진행 항목

- 1) JDBC 의 DB info 보안 관련 해결책 검토
- 2)음소거 버튼 추가





3) github README.md, Document 업데이트

README.md

⊘OS TETRIS. Open Source Software Project

HotSource - ktr83385 / jungreul97 / yin9931

About Project

Development and modification through original source and experience collaborative process through GitHUb

- PSNB92 original author github LINK
- PAIS Team Secondary author github LINK
- OS Team third author github LINK

Environment

- Language Java (jdk 1.8.0_222)
- OS Linux Ubuntu 16.04 (64 bit)

Game Start

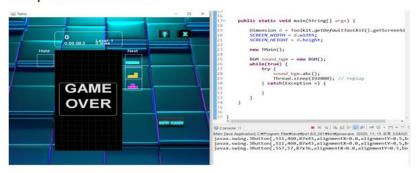
- Step 1. Clone or Download this Repository
- Step 2. Run Main.java (at Tetris-master\src\com\ok\main)

License

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Project Contents

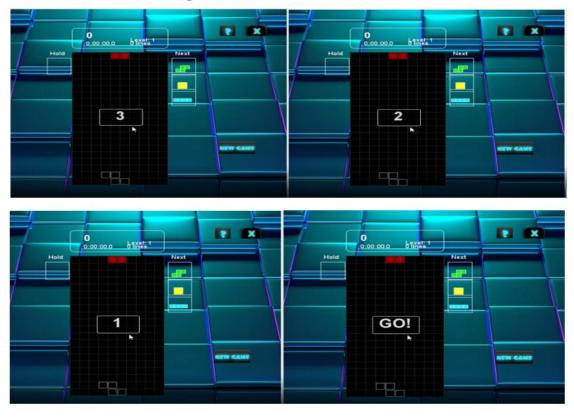
1. Improvement of error





• Fixed an error where the mouse does not work after starting the game and entering again. The picture above is that was operated normally by clicking the home button with the mouse.

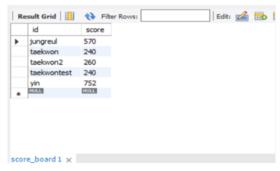
2. Add countdown before game start



• Instead of starting the game right away, to give it time to prepare and play the game.

3. Ranking System with DataBase





• Scoreboards that were only updated locally were synchronized anywhere by using the DataBase.

@ 4. Add mute button



· When the button is pressed, the music is muted or played again

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[OSSP]HotSource_2차 진행 상황 보고서.pdf	HotSource Document upload	3 hours ago

3.차주 진행 항목

-김택원 : 쌓인 블록 모드 구현

-김정률: 게임 오류 개선

-전영인: 코드정리