

Meeting on 4/9/22:

Discussion:

- What programming language should we be using? We landed on working with C
- We came into this meeting talking about making a tic tac toe game which would be a multi-user game but we ended up changing gears and decided to go with guess the number which would be a single-user game.
- Roles: We decided that Luke will be taking and submitting the notes for the meetings and Caleb and Noah will be working on creating the milestones and issues for the coming weeks.

Planning the future:

- Week 2 Luke and Caleb will be working on creating the skeleton code for the user and server. While Noah will be working on creating the game itself
- Week 3 we will be focusing on getting the server to connect with the users as well as finalizing the server code
- Week 4 we will be finalizing the entirety of the code as well as doing bug testing and preparing for the coming presentation
- Week 3 and 4 are outlines and are subject to change, we will be planning more on who does what those weeks during the next meeting based on how this week goes

Meeting on 4/16/22:

Discussion:

- We have decided to switch to the tic tac toe game and Noah completed that using C(it says c++ on github for some unknown reason but it works in C and we have tested that)
- Luke and Caleb worked on the skeleton code for this week and we believe we have a good starting point and will be working on the server to duplicate itself.
- Luke will be out of town this weekend and not able to meet or be in contact consistently over the weekend. So we will be moving the weekly meeting to wednesday.
- Because of this move not as much will be done by the next meeting so we might not have as much to discuss.
- Plan out what we want to talk about when meeting with the professor. We decided we needed some clarification when it comes to what we will be doing for the presentation and how to prepare for it.
- In the coming week Luke and Caleb will be continuing work on the code and Noah will be asking Dr. Lin about the presentation.
- After we get answers on the presentation and how it will work we may change what people will be working on for the coming weeks

Meeting on 4/20/22:

Discussion:

- This meeting is happening at an earlier date because Luke will be out of town this weekend and while he will try to work while gone will not be available to meet because of this.
- This will also be why this might not have as much going on since it has only been 4 days.
- We decided that we should have someone ask about what the presentation will look like so that we can begin to work on a powerpoint if need be.
- The server code is coming along well although having some trouble with getting two users to connect at the same time so we will have to prioritize that over the coming week/beginning of next week.
- Luke will be working on the presentation when he comes back from being gone if he is not needed to help with the server code.
- Caleb will be continuing to work on the server code.
- Noah will be looking into how to connect our code that allows us to play the game and the actual user code.
- We are planning on meeting again early next week to ensure we are ready incase of presentations on 4/28. As well as to decide who will do what to finish off the project.