

## **Asian School of Management**

(Affiliated to Tribhuvan University)
Samakhusi, Kathmandu

## **Pre-Board Examination-2070**

Course: Bachelor Level/ Second Year/ Fourth Semester/ Science

Computer Science and Information Technology (C.Sc. 254)

Subject: Computer Graphics

Full Marks: 60 Pass Marks: 24 Time: 3 hrs.

## Attempt all questions.

- 1. What is a random scan display system? Draw its block diagram and explain it in detail.
- 2. Compare Bresenham' line drawing algorithm with DDA line drawing algorithm. How can we draw a line using Bresenham' method, explain with the help of algorithm.
- 3. How can you draw circle using mid-point circle algorithm? Explain with algorithm.
- 4. Explain in detail about line clipping algorithm and its applications.
- 5. What do you mean by homogeneous coordinates? Rotate a triangle A(5,6), B(6,2) and C(4,1) by 45 degree about an arbitrary pivot point (3,3).
- 6. Derive the window to viewport transformation coefficient matrix. Explain the application of this matrix.
- 7. What is a polygon mesh? Explain the application of polygon mesh with example.
- 8. Justify that hidden surface removal is required in computer graphics. Explain in detail about depth buffer method.
- List the different type of shading models. Explain in detail about Phong shading model OR
  - List the different type of shading models. Explain in detail about Gouraud shading model.
- 10. Consider 256 pixel X 256 scan lines image with 24-bit true color. If 10 minutes video is required to capture, calculate the total memory required? Why intensity assignment is required?