

Course Title: Digital Logic

Course no: CSC-151

Credit hours: 3

Full Marks: 70+10+20

Pass Marks: 28+4+8

Nature of course: Theory (3 Hrs.) + Lab (3 Hrs.)

Course Synopsis: General concepts to be used in the design and analysis of digital systems and introduces the principles of digital computer organization and design.

Goals:

- Introduce fundamental digital logics and switching networks. Exposure of Boolean algebra and its application for circuit analysis.
- Introduction to multilevel gates networks, flip-flops, counters and logic devices.

Course Contents:

Unit 1. Binary Systems 7 Hrs.

Digital Systems, Binary Numbers, Number base conversion, Octal and hexadecimal numbers, Binary Systems, Integrated Circuits

Unit 2. Boolean algebra and Logic Gates 6 Hrs.

Basic definition of Boolean Algebra, Basic Theory of Boolean Algebra, Boolean Function, Logic operations, Logic Gates, IC Digital Logic Families

Unit 3. Simplification of Boolean Functions 6 Hrs.

K-map, Two and three Variable Maps, Four variable Maps, Product of Sums, sum of product simplification, NAND and NOR implementation

Unit 4. Combinational Logic 6 Hrs.

Design Procedure, Adders, Subtractors, Code Conversion, Analysis Procedure, NAND Circuits, NOR Circuits, Exclusive -OR Circuit

Unit 5. Combinational Logic with MSI and LSI 6 Hrs.

Binary Parallel Adder, Decimal Adder, Magnitude Comparator, Decoders, Multiplexers, Read- Only- Memory (ROM), Programmable Logic array (PLA)

Unit 6. Sequential Logic 8 Hrs.

Flip-flops, Triggering of flip-flops, Design procedure, Design with state equations and state reduction table.

Source: www.csitnepal.com

Unit 7. Registers and Counters

6 Hrs.

Resisters, Shift registers, Ripple Counters, Synchronous Counters, Timing Sequences, The Memory Unit

Laboratory works:

1. Familiarization with logic gates
2. Encodes and decodes
3. Multiplexer and de-multiplexer
4. Design of simple combination circuits
5. Design of adder/subtractor
6. Design of Flip-Flop
7. Clock driven sequential circuits
8. Conversion of parallel data into serial format
9. Generation of timing signal for sequential system

Text Book

M. Morris Mao, "**Logic & Computer Design Fundamentals**", Pearson Education.

Course Title: Discrete Structure

Course no: CSC-152

Credit hours: 3

Full Marks: 90+10

Pass Marks: 36+4

Nature of course: Theory (3 Hrs.)

Course Synopsis: This course contains the fundamental concepts of logic, reasoning and algorithms.

Goal: After completing this course, the target student will gain knowledge in discrete mathematics and finite state automata in an algorithmic approach. It helps the target student in gaining fundamental and conceptual clarity in the area of Logic, Reasoning, Algorithms, Recurrence Relation, and Graph Theory.

Course Contents:

Unit 1. Logic, Induction and Reasoning

12 Hrs.

Proposition and Truth function, Propositional Logic, Expressing statements in Logic Propositional Logic, The predicate Logic, Validity, Informal Deduction in Predicate Logic, Rules of Inference and Proofs, Informal Proofs and Formal Proofs, Elementary Induction, Complete Induction, Methods of Tableaux, Consistency and Completeness of the System.

Unit 2. Finite State Automata

10 Hrs.

Sequential Circuits and Finite state Machine, Finite State Automata, Language and Grammars, Non-deterministic Finite State Automata, Language and Automata, Regular Expression.

Unit 3. Recurrence Relations

8 Hrs.

Recursive Definition of Sequences, Solution of Linear recurrence relations, Solution to Nonlinear Recurrence Relations, Application to Algorithm Analysis. Combinatory, Partial Order relation.

Unit 4. Graph Theory

15 Hrs.

Undirected and Directed Graphs, Walk Paths, Circuits, Components, Connectedness Algorithm, Shortest Path Algorithm, Bipartite Graphs, Planar Graphs, Regular Graphs, Planarity Testing Algorithms, Eulerian Graph, Hamiltonian Graph, Tree as a Directed Graph, Binary Tree, Spanning Tree, Cutsets and Cutvertices, Network Flows, Maxflow and Mincut Theorem, Data Structures Representing Trees and Graphs in Computer, Network Application of Trees and Graphs, Concept of Graph Coloring.

Text / Reference books:

1. Kenth Rosen, *Discrete Mathematical Structures with Applications to Computer Science*, WCB/ McGraw Hill
2. G. Birkhoff, T.C. Bartee, *Modern Applied Algebra*, CBS Publishers.
3. R. Johnsonbaugh, *Discrete Mathematics*, Prentice Hall Inc.
4. G.Chartand, B.R.Oller Mann, *Applied and Algorithmic Graph Theory*, McGraw Hill
5. Joe L. Mott, Abrahan Kandel, and Theodore P. Baker, *Discrete Mathematics for Computer Scientists and Mathematicians*, Prentice-Hall of India

Course Title: Microprocessor**Course no:** CSC-153**Credit hours:** 3

Full Marks: 70+10+20

Pass Marks: 28+4+8

Nature of course: Theory (3 Hrs.) + Lab (3 Hrs.)**Course Synopsis:** This course contains of fundamental concepts of computer organization, basic I/O interfaces and Interrupt operations.**Goal:** The course objective is to introduce the operation, programming, and application of microprocessor.**Course Contents:****Unit 1. Introduction****3 Hrs.**

Introduction to Microprocessors, Basic organization

Unit 2. Basic Computer Architecture**10 Hrs.**

SAP Architectures, Instructions, Microprogram; 8-bit "W" bus, 4-bit program counter, 4-bit Memory Address Register (MAR), 16x8-bit memory, 8-bit instruction register (IR), 6-cycle controller with 12-bit micro-instruction word, 8-bit accumulator, 8-bit B register, 8-bit adder-subtractor, 8-bit output register, SAP-1 Instructions, Fetch & Execution, microprogram, fetch cycle, execution cycle, microprogram, controller implementation, SAP 2 Architecture, architectural differences with SAP-1, bi-directional registers, instruction set, flags.

Unit 3. Instruction Cycle**3 Hrs.**

Fetch Operation and Timing Diagram, Execute Operation and Timing Diagram, Machine Cycle and States

Unit 4. Intel 8085\8086\8088**8 Hrs.**

Functional Block Diagram and Pin configuration, Timing and Control Unit, Registers, Data and Address Bus, Instructions, Operation Code and Operands, Addressing Modes, Interrupts, Flags, Instructions and Data Flow

Unit 5. Assembly Language Programming**9 Hrs.**

Assembly instruction format, Instruction Types, Mnemonics, Operands, Macro assemblers, Linking, Assembler directives, Simple sequence programs, Flags, Branch, Jumps, While-Do, Repeat-Until, If-Then-Else and Multiple If-then Programs, Debugging.

Unit 6. Basic I/O, Memory R/W and Interrupt Operations**6 Hrs.**

Memory Read, Memory Write, I/O Read, I/O Write, Direct Memory Access, Interrupt, Types, Interrupt Masking, 8259 operation.

Unit 7. Input/ Output Interfaces

6 Hrs.

Parallel communication, Serial communication, Data transfer wait operation, 8255A working, 8255A Modes, RS-232 interface, Keyboard and display controller.

Laboratory works: Assembly language programming using 8085\8086\8088 trainer kit. The programming should include: Arithmetic operation, base conversion, conditional branching etc. Sample Lab work list may include:

1. Assembly language program using 8085 microprocessor kit.
2. Program should comprise the use of all types of instructions and addressing modes.
3. The programming should include the concept of Arrays and the concept of Multiplications and Division operations on Microprocessor.
4. Assembly language programming, using any type of Assembler, which should include the different functions of Int 10h, and Int 21h.

References:

1. Ramesh S. Gaonkar, **Microprocessor Architecture, Programming, and Applications with 8085**, Prentice Hall
2. A. P. Malvino and J. A. Brown, **Digital Computer Electronics**, 3rd Edition, Tata McGraw Hill
3. D. V. Hall, **Microprocessors and Interfacing - Programming and Hardware**, McGraw Hill
4. 0000 to 8085 **Introduction to 8085 Microprocessor for Engineers and Scientists**, A. K. Gosh, Prentice Hall

Course Title: Data Structures and Algorithms**Course no:** CSC-154**Credit hours:** 3**Full Marks:** 70+10+20**Pass Marks:** 28+4+8**Nature of course:** Theory (3 Hrs.) + Lab (3 Hrs.)**Course Synopsis:** Study of basic data structure vocabulary, the concept of an algorithm.**Goal:** To provide the concept of data structure and its implementation using programming techniques.**Course Contents:****Unit 1:****14 Hrs.**

- 1.1 Introduction to Data Structures: Information and its meaning, Array in C++: The array as an ADT, Using one dimensional array, Two dimensional array, Multi dimensional array, Structure , Union, Classes in C++.
- 1.2 The Stack: Introduction, definition, primitive operation, the stack as an abstract data type, implementing the POP operation, testing for exceptional condition, implementing the PUSH operation.
- 1.3 The Infix, Postfix & Prefix: Introduction, evaluating the postfix operation, program to evaluate the postfix operation, limitation of program, converting from one to another.
- 1.4 Recursion: Introduction, factorial functions, multiplication of natural numbers, Fibonacci sequence, binary search, the tower of Hanoi problem, translation from prefix to postfix using recursion.

Unit 2:**31 Hrs.**

- 2.1 Queues: Introduction, the queue and its sequential representation: The queue as an abstract data type, implementation of queue, inserts operation, priority queue.
- 2.2 Linked Lists: Introduction, inserting and deleting the nodes from a list, linked implementation of stack, getnode and freenode operation, linked implementation of queue. Linked list as a data structure, circular lists, stack as a circular list, queue as a circular list.
- 2.3 Tree: Introduction, Binary Trees: operation on Binary Trees, application of Binary Trees. Binary Tree Representation: node representation of binary tree, internal and external nodes, implicit array representation of binary tree, binary tree traversal, threaded binary tree, heterogenous binary tree. The Huffman algorithm. Representing lists as binary trees. Trees and their application.

- 2.4 Sorting: Introduction, O notation, efficiency of sorting, exchange sort: bubble sort, quick sort.
- 2.5 Selection and Tree Sorting: Introduction, straight selection sort, binary tree sort, heapsort, insertion sort, merge and radix sort.
- 2.6 Searching: Introduction, sequential searching, binary search, interpolation search, tree search, general search tree, hashing.
- 2.7 Graphs: Introduction, linked representation of graphs.
- 2.8 Algorithm: Introduction, design of algorithm, algorithm validation, analysis of algorithm, algorithm testing. subalgorithm

Laboratory works:

- 1. Write a code to multiply two matrixes and get the transpose of the third one.
- 2. Write a code to implement the stack, that should check overflow and underflow also.
- 3. Write a code to convert any prefix number to postfix.
- 4. Write a code to convert any infix number to postfix.
- 5. Write a code to convert any post fix number to prefix.
- 6. Implement tower of Hanoi.
- 7. Write a code to implement different sorting techniques.
- 8. Write a code to demonstrate the binary search.
- 9. Write a code to implement the queue.
- 10. Write a code to convert stack operation to queue operation.

Text books: Data Structure Using C & C++, Langsam Yedidyah, Augenstein Moshe J., Tennenbaum Aaron M., PHI

Reference: The Design and Analysis of Algorithm, Nitin Upadhyay, SK Kataria & Sons.

Homework

Assignment: Assignment should be given from the above units in throughout the semester.

Computer usage: No specific

Prerequisite: C, C++

Category content: Science Aspect: 40%
Design Aspect: 60%

Course Title: Linear Algebra

Course no: MTH-155

Credit hours: 3

Full Marks: 90+10

Pass Marks: 36+4

Nature of course: Theory

Course Synopsis: Linear equations in linear algebra, Matrix algebra, Determinants, Vector spaces, Eigen values and Eigen vectors. Orthogonality and least squares. Symmetric matrices and Quadratic forms.

Goal: This course provides students with the knowledge of fundamental of linear algebra and the theory of matrices. On completion of this course the student will master the basic concepts and acquires skills in solving problems in linear algebra.

Course Contents:

Unit 1: Linear equations in linear Algebra **10 Hrs.**

- 1.1 Systems of linear equations
- 1.2 Row reduction and Echelon Forms
- 1.3 Vector equations
- 1.4 The matrix equations $Ax = b$
- 1.5 Solution sets of linear systems
- 1.6 Linear independence
- 1.7 Introduction Linear Transformations
- 1.8 The matrix of a Linear Transformations

Unit 2: Matrix Algebra **8 Hrs.**

- 2.1 Matrix operations
- 2.2 The inverse of a matrix
- 2.3 Characterization of invertible matrices
- 2.4 Partitioned Matrices
- 2.5 The Leontief Input-output model
- 2.6 Application to Computer graphics

Unit 3: Determinants **4 Hrs.**

- 3.1 Introduction to determinants
- 3.2 Properties of determinants
- 3.3 Cramer's rule value and linear transformations

Unit 4: Vector Spaces **8 Hrs.**

- 4.1 Vector spaces and sub polar
- 4.2 Null spaces, Column spaces and linear transformations
- 4.3 Linearly Independent Sets; Bases
- 4.4 Coordinate systems
- 4.5 The dimension of a vector space

- 4.6 Rank
- 4.7 Change of basis

Unit 5: Eigen values and Eigen vectors

7 Hrs.

- 5.1 Eigen vectors and Eigen values
- 5.2 The characteristics equations
- 5.3 Diagonalization
- 5.4 Eigen vectors and Linear Transformations
- 5.5 Complex Eigen values
- 5.6 Discrete Dynamical System

Unit 6: Orthogonality and Least Squares

8 Hrs.

- 6.1 Linear product, length and Orthogonality
- 6.2 Orthogonal sets
- 6.3 Orthogonal Projections
- 6.4 The Gram- Schmidt process
- 6.5 Least square problems
- 6.6 Applications to Linear models

Text books: David C. lay: Linear Algebra and its applications, 3rd edition, Pearson Education.

References: 1. Kolman, Bernard; Introductory Linear Algebra with Application. 7th edition. Pearson.
2. Gilbert Strang; Linear Algebra and its Application. 3rd edition.
3. Kreszig, E. " Advanced Engineering Mathematics." 5th edition. Wiley

Course Title: Statistics II**Course no:** STA-152

Full Marks: 70+10+20

Credit hours: 3

Pass Marks: 28+4+ 8

Nature of course: Theory (3 Hrs.) + Lab (3 Hrs.)**Course Synopsis:** Concept of Sample Survey and Design, and their applications.**Goal:** This course makes students able to understand the concept of Sample Survey and Design, and their applications in the area of Science and Technology.**Course Contents:****Unit 1: Sample Survey****10 Hrs.**

Concept of Population and Sample; Needs of Sampling; Censuses and Sample Survey; Basic Concept of Sampling; Organizational Aspect of Sample Survey; Questionnaire Design; Sample Selection and Determination of Sample Size; Sampling and Non Sampling Errors.

Unit 2: Sample Survey Methods**13 Hrs.**

Types of Sampling; Simple Random Sampling with and without Replacement; Stratified Random Sampling; Ratio and Regression Method of Estimation under Simple and Stratified Random Sampling; Systematic Sampling; Cluster Sampling; Multistage Sampling; Probability Proportion to Size Sampling (PPS), Estimation of population total and its Variance

Unit 3: Design of Experiment**5 Hrs.**

Concept of Analysis of Variance (ANOVA), F -Statistic and its Distribution, Linear Model in ANOVA, Analysis of One way, Two Way Classification (1 and m observations per cell) in Fixed Effect Model.

Unit 4: Simple Design**10 Hrs.**

Need for Design of Experiment, Fundamental Principles of Design, Completely Randomized Design (CRD), Randomized Block Design (RBD), Latin Square Design (LSD) and their Analysis; Missing Plot Techniques for RBD and LSD (One Observation Missing Only).

Unit 5: Factorial Design**7 Hrs.**

2^2 , 2^3 and 3^2 Designs; Main Effects and Interaction Effects; Confounding in 2^3 Factorial Design

Text Books:

- Mukhopadhyay P., *Theory and Methods of Survey Sampling*, Prentice Hall of India, New Delhi, 1998.
- Montgomery Douglas C., *Design and Analysis of Experiments*, 5th edition, John Wiley & Sons Inc., 2001.
- Cochran W.G., *Sampling Techniques*, 3rd edition, John Wiley and Sons, Inc. New York, 1977.

References:

- Kempthorne, O., **Design and Analysis of Experiments**, Wiley Eastern, New York.
- Desraj, Pramod Chandhok, **Sample Survey Theory**, Narosa Publishing House, 1998.

Note:

1. Theory and practice should go side by side.
2. It is recommended 45 hours for lectures and 15 additional hours for tutorial class for completion of the course in the semester.
3. SPSS Software should be used for data analysis.
4. Home works and assignments covering the lecture materials will be given throughout the semester.