```
/* C++ PROGRAM TO DEMONSTRATE THE UNARY OPERATOR ++ OVERLOADING
 * (PREFIX) AND RETURNING NAMELESS OBJECTS */
/* NAME: SAGAR GIRI, ROLL NO. 205, SECTION : A*/
#include <iostream>
using namespace std;
class Counter
{
     private:
           unsigned int count;
     public :
                 Counter() //DEFAULT CONSTRUCTOR
                 \{count = 0;\}
                 int getcount()
                      return count;
                 }
                 Counter operator++() //CALL FOR PREFIX OPERATION
                      ++count;
                      Counter temp;
                      temp.count = count;
                      return (temp);
                 }
};
int main()
     Counter c1, c2; //CREATE 2 OBJECTS
     cout << "Count one =" << c1.getcount() <<endl;</pre>
     cout << "Count two =" << c2.getcount() <<endl;</pre>
     ++c1; //INCREMENT COUNT OF OBJECT c1 BY 1
     ++c2; //INCREMENT COUNT OF OBJECT c2 BY 1
     c2 = ++c1; //INCREMENT COUNT OF OBJECT c1 BY 1 AND ASSIGN TO c2
     cout << "Count one = " << c1.getcount() <<endl;</pre>
     cout << "Count two = " << c2.getcount() <<endl;</pre>
}
OUTPUT:
Count one =0
Count two =0
Count one = 2
Count two = 2
```

```
/*THIS C++ PROGRAM ILLUSTRATES THE CONCEPT OF THE STATIC LOCAL VARIABLE.
 * LIFETIME OF STATIC VARIABLE IS THROUGHOUT THE PROGRAM */
/* NAME: SAGAR GIRI, ROLL NO. 205, SECTION : A*/
#include <iostream>
using namespace std;
float findavg(float );
int main()
{
     float avg,data=1;
     while(data!= 0)
           cout<<"Enter Data"<<endl;</pre>
           cin>>data;
           avg = findavg(data);
           cout<<"New Average= "<<avg;</pre>
return 0;
float findavg(float d)
     static int count = 0; //static local integer variable
     static float total = 0.0; //static local float variable
     count++;
     total = (total+d);
     return (total/count);
}
```

OUTPUT:

```
Enter Data
4
New Average= 4
Enter Data
5
New Average= 4.5
Enter Data
6
New Average= 5
Enter Data
0
New Average= 3.75
```

```
/*C++ PROGRAM TO SHOW THE DEMONSTRATION OF OVERLOADING BINARY
 * '-' OPERATOR */
/* NAME: SAGAR GIRI, ROLL NO. 205, SECTION : A*/
#include <iostream>
using namespace std;
class Coordinate
{
      private :
           int xco, yco;
      public :
                            //DEFAULT CONSTRUCTOR
           Coordinate()
            \{xco = 0; yco = 0;\}
           Coordinate(int x, int y) //TWO ARGUMENT CONSTRUCTOR
            {
                 xco = x;
                 yco = y;
           }
           Coordinate operator-() //OVERLOADING '-' OPERATOR
                  return Coordinate(-xco, -yco);
           }
           void display()
                 cout << "(" << xco << "," << yco << ")";
           }
};
int main()
{
      Coordinate P1(5, -2), P2;
      cout <<"P1 ="; P1.display();</pre>
      cout <<endl;</pre>
      cout <<"P2 ="; P2.display();</pre>
      cout <<endl;</pre>
      P2 = P1;
      cout <<"P1 ="; P1.display();</pre>
      cout <<endl;</pre>
      cout <<"P2 ="; P2.display();</pre>
}
OUTPUT:
P1 = (5, -2)
P2 = (0,0)
P1 = (5, -2)
P2 = (5, -2)
```

```
/* C++ PROGRAM TO DEMONSTRATE THE UNARY OPERATOR ++ OVERLOADING
 * (POSTFIX) AND RETURNING NAMELESS OBJECTS */
/* NAME: SAGAR GIRI, ROLL NO. 205, SECTION : A*/
#include <iostream>
using namespace std;
class Counter
{
     private:
           unsigned int count;
     public:
                 Counter() //DEFAULT CONSTRUCTOR
                 \{count = 0;\}
                 int getcount()
                       return (count);
                 }
                 void operator ++(int) //OPERATOR CALL FOR POSTFIX
                 {
                      count++;
                 }
};
int main()
     Counter c1, c2;
     cout << "Count one = " << c1.getcount() << endl;</pre>
     cout<< "Count two = " << c2.getcount() << endl;</pre>
     c1++; //INCREMENT COUNT OF C1 BY 1
     c2++; //INCREMENT COUNT OF C2 BY 1
     c2++; //INCREMENT COUNT OF C2 BY 1
     cout << "Count one = " << c1.getcount() << endl;</pre>
     cout << "COunt two = " << c2.getcount() << endl;</pre>
}
OUTPUT:
Count one = 0
Count two = 0
Count one = 1
COunt two = 2
```

```
/*THIS C++ PROGRAM ILLUSTRATES THE CONCEPT OF UNARY
 * OPERATOR '++' (POSTFIX) OVERLOADIGNG AND RETURNING NAMELESS OBJECT.
/* NAME: SAGAR GIRI, ROLL NO. 205, SECTION : A*/
#include <iostream>
using namespace std;
class Counter
     private:
           int count;
     public:
           Counter() //DEFAULT CONSTRUCTOR
           {count =0;}
           Counter(int c) //ONE ARGUMENT CONSTRUCTOR
                 count = c;
           }
           int getcount()
                 return count;
           }
           //OPERATOR OVERLOADING FOR ++ POSTFIX OPERATION
           Counter operator++(int)
                 return Counter(count++);
                 /*It does three functions
                  * 1. create nameless object
                  * 2. return count 2 and
                  * 3. increase count by 1 */
           }
};
int main()
{
     Counter C1, C2;
     cout << "Count one = " << C1.getcount() << endl;</pre>
     cout << "Count two = " << C2.getcount() << endl;</pre>
     C1++;
     C1++;
     C2 = C1++;
     cout << "Count one = " << C1.getcount() << endl;</pre>
     cout << "Count two = " << C2.getcount() <<endl;</pre>
OUTPUT:
Count one = 0
Count two = 0
Count one = 3
Count two = 2
```

```
/*C++ PROGRAM TO SHOW THE DEMONSTRATION OF OVERLOADING BINARY
 * "+" OPERATOR */
/* NAME: SAGAR GIRI, ROLL NO. 205, SECTION : A*/
#include <iostream>
using namespace std;
class Distance
{
     private:
           int feet; float inches;
     public:
           Distance() //DEFAULT CONSTRUCTOR
           {feet = 0; inches= 0.0;}
           Distance(int ft, float in) //TWO ARGUMENT CONSTRUCTOR
           { feet = ft; inches = in;}
           Distance operator+(Distance dd2) //OVERLOADING '+' OPERATOR
                 int ft; float in;
                 ft = feet+dd2.feet;
                 in = inches+dd2.inches;
                 if(in >= 12.0)
                      in -= 12.0;
                      ft++;
                 return Distance(ft,in);
           void display()
           {
                 cout<<feet<<"\'-"<<inches<<"\""<<endl<<endl;</pre>
           }
};
int main()
     Distance d1(5,7.3), d2(6,9.4), d3;
     cout<<"sum of ";d1.display();cout<<"and ";d2.display();</pre>
     cout<<"is: ";d3.display();</pre>
return 0;
}
OUTPUT:
sum of 5'-7.3"
and 6'-9.4"
is: 12'-4.7"
```