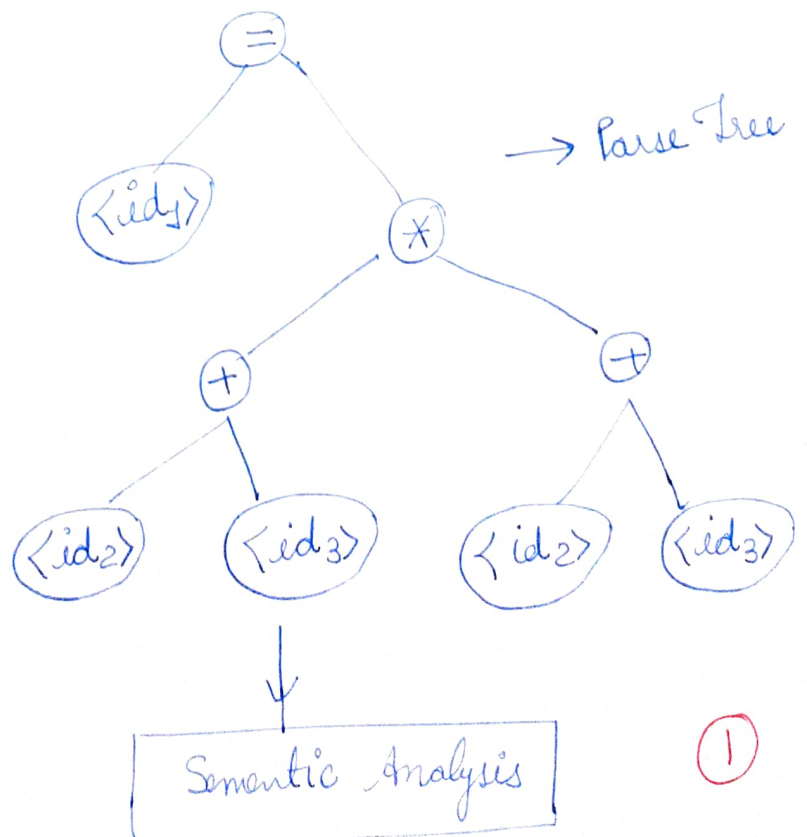
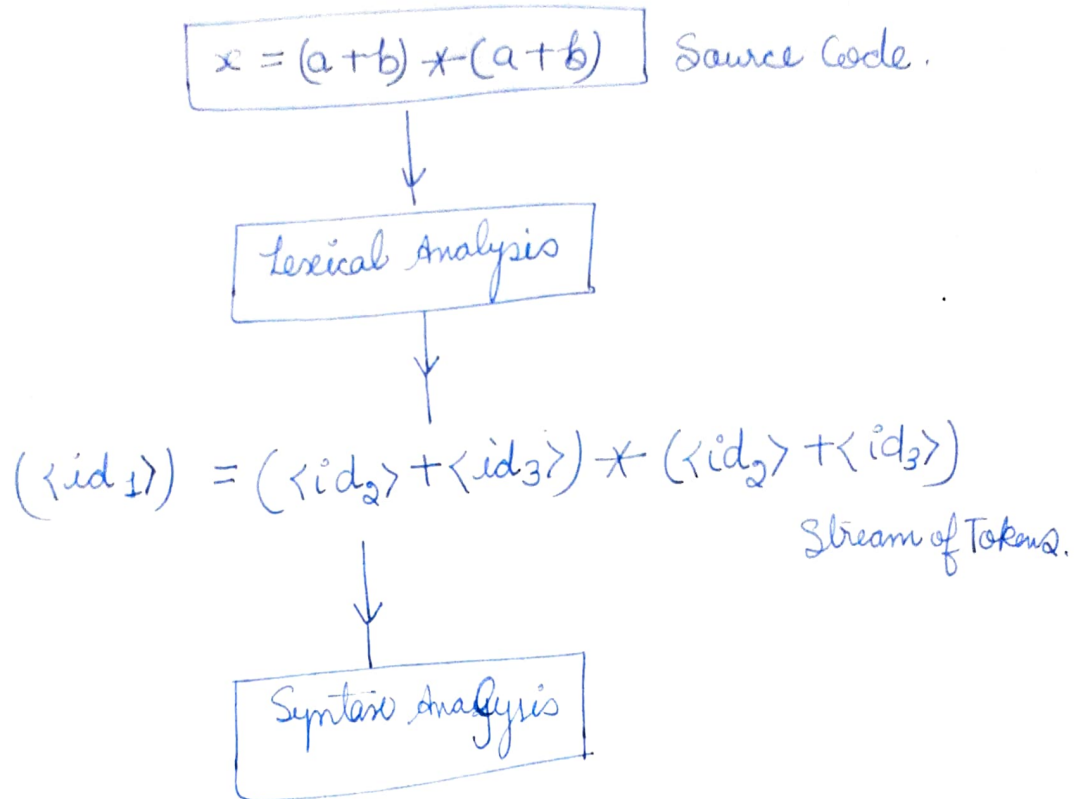
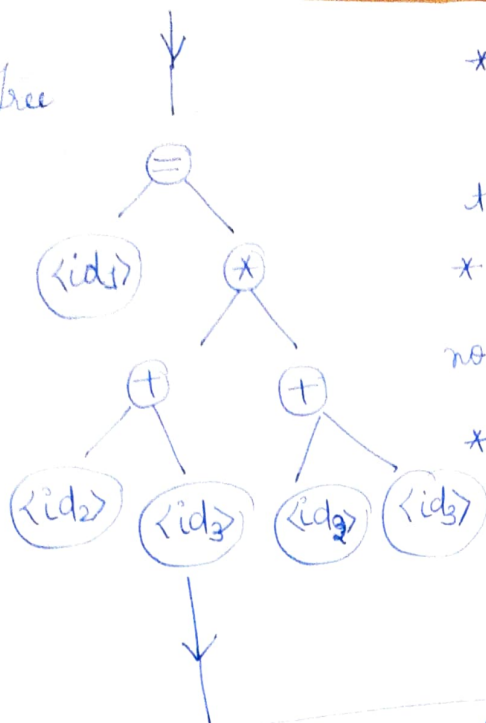


Ques-1 Describe each phases of compiler also construct output of each phase of the following input string
 $x = (a+b) * (a+b)$



Correct Parse Tree



* If there is any type conversion. It's perform these conversion.

* In this no constant, so, no need any conversion

* If constant, convert some floating point values.

Integrated Intermediate Code Generation

$t_1 = id_2$

$t_2 = id_3$

$t_3 = t_1 + t_2$

$t_4 = t_3 * t_3$

$id_1 = t_4$

→ Intermediate code in the form of 3-address code

Code optimization

$t_1 = id_2 + id_3$

$id_1 = t_1 * t_1$

Optimised IC in form of 3-address code.

* CPU can executed faster.

Code Generation

$LOAD\ R_1, id_2$
 $LOAD\ R_2, id_3$
 $ADD\ R_1, R_2$
 $MUL\ R_1, R_1$

$STORE\ id_1, R_1$
 Relatively ALL

(2)

Ques-2 Describe each phases of compiler also construct output of each phases of the following input string!

- ① $x = (a+b) * (c+d)$
- ② $position = initial + rate * 60$
- ③ $a = (b+c) * (b+c) * 2$

① $x = (a+b) * (c+d)$

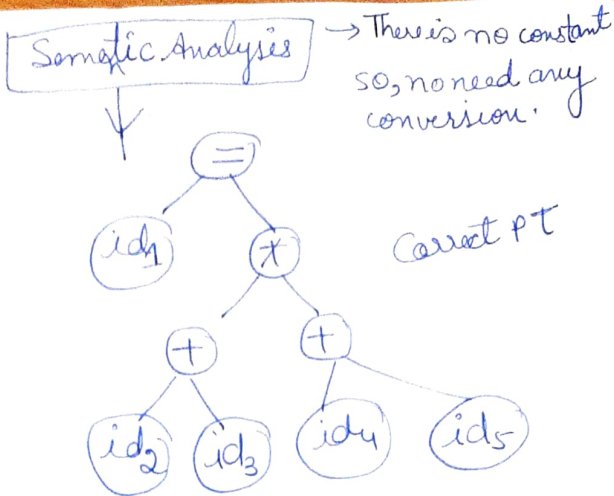
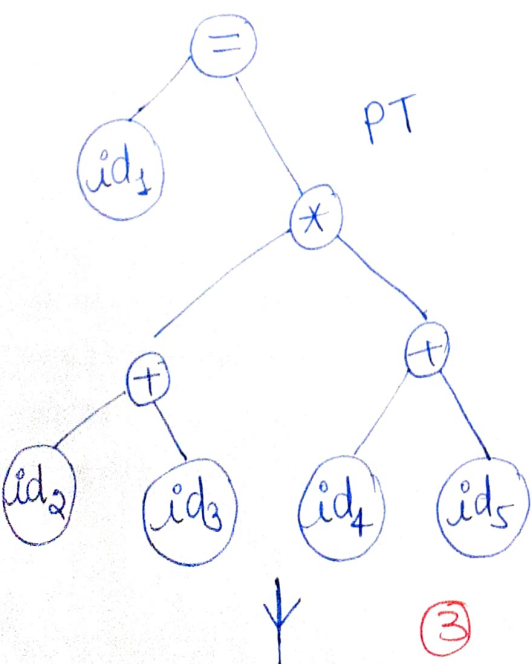
construct all phases

$$x = (a+b) * (c+d)$$

LA \rightarrow Tokens

$$\langle id_1 \rangle = (\langle id_2 \rangle + \langle id_3 \rangle) * (\langle id_4 \rangle + \langle id_5 \rangle)$$

Syntax Analysis



Intermediate Code Generation

IC 3-Address Code

$$t_1 = id_2 + id_3$$

$$t_2 = id_4 + id_5$$

$$t_3 = t_1 * t_2$$

$$id_1 = t_3$$

Code Optimization

IC 3-Address Code

$$t_1 = id_2 + id_3 \text{ optimised}$$

$$t_2 = id_4 + id_5$$

$$id_1 = t_1 * t_2$$

Code Generation

LOAD R₁, id₂
 LOAD R₂, id₃
 ADD R₁, R₂
 LOAD R₃, id₄
 LOAD R₄, id₅

④

ADD R₃, R₄

MUL R₁, R₃

STORE id₁, R₁

Relatively target code

Target code lang is ALL.

② position = initial + rate * 60

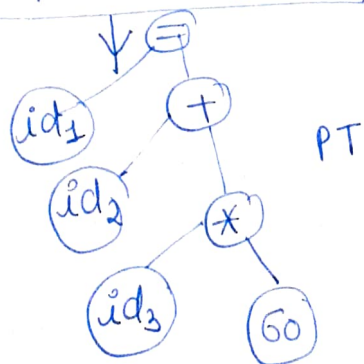
construct all phases.

position = ~~rate~~ initial + rate * 60

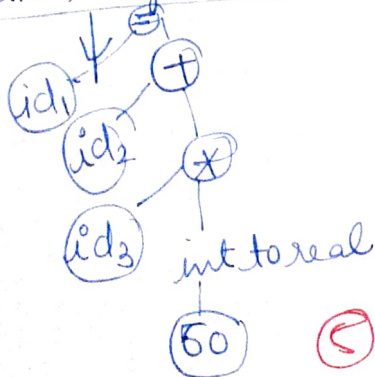
Lexical Analysis

$\langle id_1 \rangle = \langle id_2 \rangle + \langle id_3 \rangle * 60$
Tokens

Syntax Analysis



Semantic Analysis



Intermediate Code Generation

$t_1 = \text{int to real}(60)$ IL
 $t_2 = id_3$ 3-Address code
 $t_3 = t_1 * t_2$
 $t_4 = id_2$
 $t_5 = t_3 + t_4$
 $id_1 = t_5$

Code Generation

Optimized 3-Address Code
 $t_1 = id_3 * 60.0$
 $id_1 = id_2 + t_1$

Code Generation

LOAD R₁, id₃

MUL R₁, 60.0

LOAD R₂, id₂

ADD R₁, R₂

STORE id₁, R₁

generate a target in form of 3-Address code.

③ $a = (b+c) * (b+c) * 2$

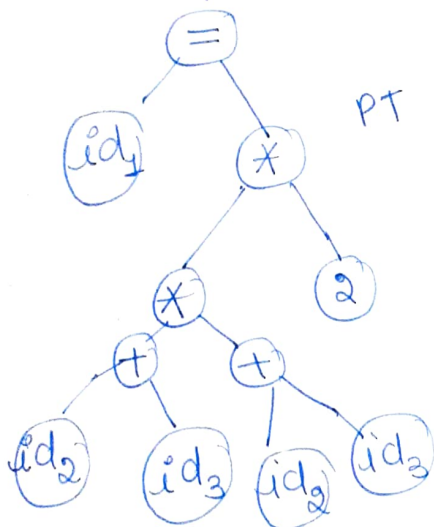
Construct all phases

$a = (b+c) * (b+c) * 2$

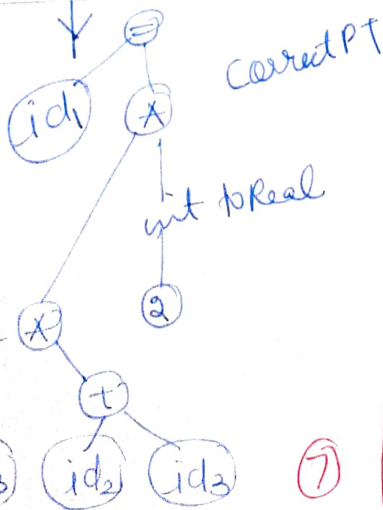
Logical Analysis

$id_1 = (id_2 + id_3) * (id_2 + id_3) * 2$ ↳ Tokens

Syntax Analysis



Semantic Analysis



⑦

Intermediate Code Generation

$t_1 = \text{int to Real}(2)$ IC
 $t_2 = id_2$ 3-address code
 $t_3 = id_3$
 $t_4 = t_2 + t_3$
 $t_5 = t_4 * t_4$
 $t_6 = t_5 * t_1$
 $id_1 = t_6$

Code Generation

Code Optimization

$t_1 = id_2 + id_3$
 $t_2 = t_1 * t_1$
 $id_1 = t_2 * 2.0$

Optimized code in form of 3-address code

Code Generation

LOAD R_1, id_2
 LOAD R_2, id_3
 ADD R_1, R_2
 MUL R_1, R_2
 MUL $R_1, 2.0$
 STORE id_1, R_1

Relatively Target Code in form of ALL.

⑧

Some other Question

$$\textcircled{1} \quad i = i \times 50 + j + 3$$

$$\textcircled{2} \quad a = (a+b) \times 50 + j + z$$

$$\textcircled{3} \quad p = i \times r \times t$$