

# R Programming

## UNIT – 1

# Introduction

- R is a programming language and software environment for statistical analysis, graphics representation and reporting.
- R was created by Ross Ihaka and Robert Gentleman at the University of Auckland, New Zealand, and is currently managed by the R Development Core Team.
- The core of R is an interpreted computer language which allows branching and looping as well as modular programming using functions.
- R allows integration with the procedures written in the C, C++, .Net, Python or FORTRAN languages for efficiency.
- R is freely available under the GNU General Public License, and pre-compiled binary versions are provided for various operating systems like Linux, Windows and Mac.

# Features of R

- R is a well-developed, simple and effective programming language which includes conditionals, loops, user defined recursive functions and input and output facilities.
- R has an effective data handling and storage facility
- R provides a suite of operators for calculations on arrays, lists, vectors and matrices.
- R provides a large, coherent and integrated collection of tools for data analysis.
- R provides graphical facilities for data analysis and display either directly at the computer or printing at the papers.

# Why use R for statistical computing and graphics?

- R is open-source and free!
- R is popular – and increasing in popularity
- R runs on all platforms(Cross-platform interoperability)
- Learning R will increase your chances of getting a job

Company	Application/Contribution
Twitter	Monitor user experience
Ford	Analyze social media to support design decisions for their cars
New York Times	Infographics, data journalism
Microsoft	Released Microsoft R Open, an enhanced R distribution and Microsoft R server after acquiring Revolution Analytics in 2015
Human Rights Data Analysis Group	Measure the impact of war
Google	Created the R style guide for the R user community inside Google

# Applications of R Programming in Real World

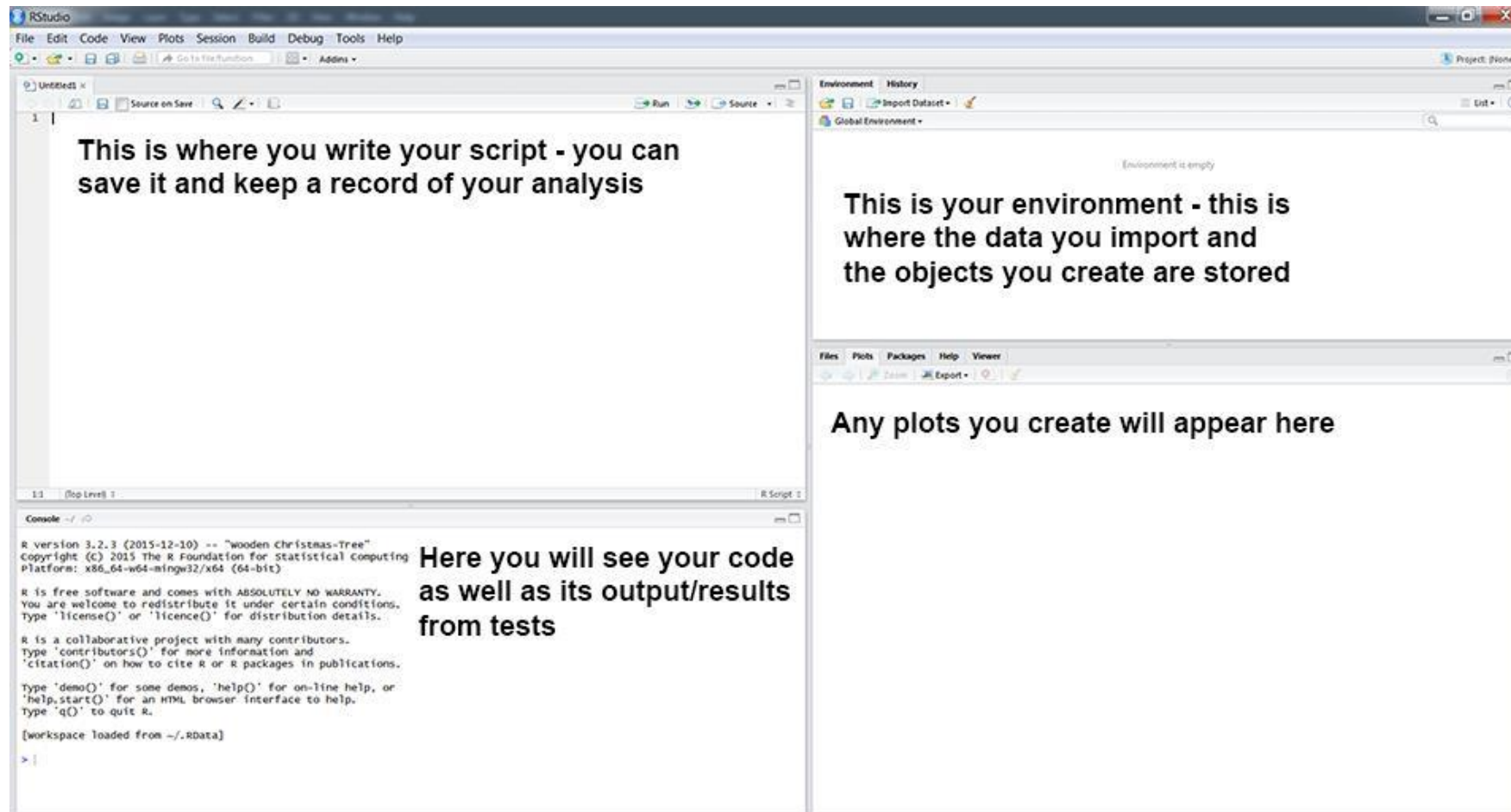
- **Data Science**
- **Statistical computing(9100+ packages)**
- **Machine Learning** (ML tasks like linear and non-linear regression, decision trees, linear and non-linear classification and many more)

# Local Environment Setup

- Windows Installation([Comprehensive R Archive Network](https://cran.r-project.org/bin/windows/base/))
  - <https://cran.r-project.org/bin/windows/base/>
- You can download the Windows installer version of R from [R-4.2.1 for Windows \(32/64 bit\)](#) and save it in a local directory.
- As it is a Windows installer (.exe) with a name "R-version-win.exe". You can just double click and run the installer accepting the default settings. If your Windows is 32-bit version, it installs the 32-bit version. But if your windows is 64-bit, then it installs both the 32-bit and 64-bit versions.
- After installation you can locate the icon to run the Program in a directory structure "R\R4.2.0\bin\i386\Rgui.exe" under the Windows Program Files. Clicking this icon brings up the R-GUI which is the R console to do R Programming.
- **Rstudio:** An integrated development environment (IDE) for R. It includes a console, syntax-highlighting editor that supports direct code execution, as well as tools for plotting, history, debugging and workspace management.

# Rstudio

An integrated development environment (IDE) for R. It includes a console, syntax-highlighting editor that supports direct code execution, as well as tools for plotting, history, debugging and workspace management.



**"The only way to learn a new programming language is by writing programs in it." - *Dennis Ritchie***



# Reserved words in R

if	else	repeat	while	function
for	in	next	break	TRUE
FALSE	NULL	Inf	NaN	NA
NA_integer_	NA_real_	NA_complex_	NA_character_	...

#To get help on reserved words

>help(reserved)

or

>?reserved

# Reserved words in R

- TRUE and FALSE are the logical constants in R.
- NULL represents the absence of a value or an undefined value.
- Inf is for "Infinity", for example when 1 is divided by 0 whereas NaN is for "Not a Number", for example when 0 is divided by 0.
- NA stands for "Not Available" and is used to represent missing values.
- R is a case sensitive language. Which mean that TRUE and True are not the same.
- While the first one is a reserved word denoting a logical constant in R, the latter can be used a variable name.

```
> TRUE <- 1
```

```
Error in TRUE <- 1 : invalid (do_set) left-hand side to assignment
```

```
> True <- 1
```

```
> TRUE
```

```
[1] TRUE
```

```
> True
```

```
[1] 1
```

# R Variables and Constants

Variables are used to store data, whose value can be changed according to our need. Unique name given to variable (function and objects as well) is identifier.

## Rules for writing Identifiers in R

1. Identifiers can be a combination of letters, digits, period (.) and underscore (\_).
2. It must start with a letter or a period. If it starts with a period, it cannot be followed by a digit.
3. Reserved words in R cannot be used as identifiers.

### Valid identifiers in R

total, Sum, .fine.with.dot, this\_is\_acceptable, Number5

### Invalid identifiers in R

tot@l, 5um, \_fine, TRUE, .0ne

Note: R support underscore as a valid identifier but it is good practice to use period as word separators

# Constants in R

Constants, as the name suggests, are entities whose value cannot be altered

## Numeric Constants

- All numbers fall under this category. They can be of type integer, double or complex. It can be checked with the typeof() function.
- Numeric constants followed by **L** are regarded as **integer** and those followed by **i** are regarded as **complex**.
- Numeric constants preceded by **0x** or **0X** are interpreted as **hexadecimal** numbers.
  - Ex:
  - `z = 0xAA`
  - `print(as.hexmode(z))`

## Numeric Constants - Examples

```
> typeof(5)  
[1] "double"
```

```
> typeof(5L)  
[1] "integer"
```

```
> typeof(5i)  
[1] "complex"
```

```
> 0xff  
[1] 255
```

```
> 0XF + 1  
[1] 16
```

## Character Constants - Examples

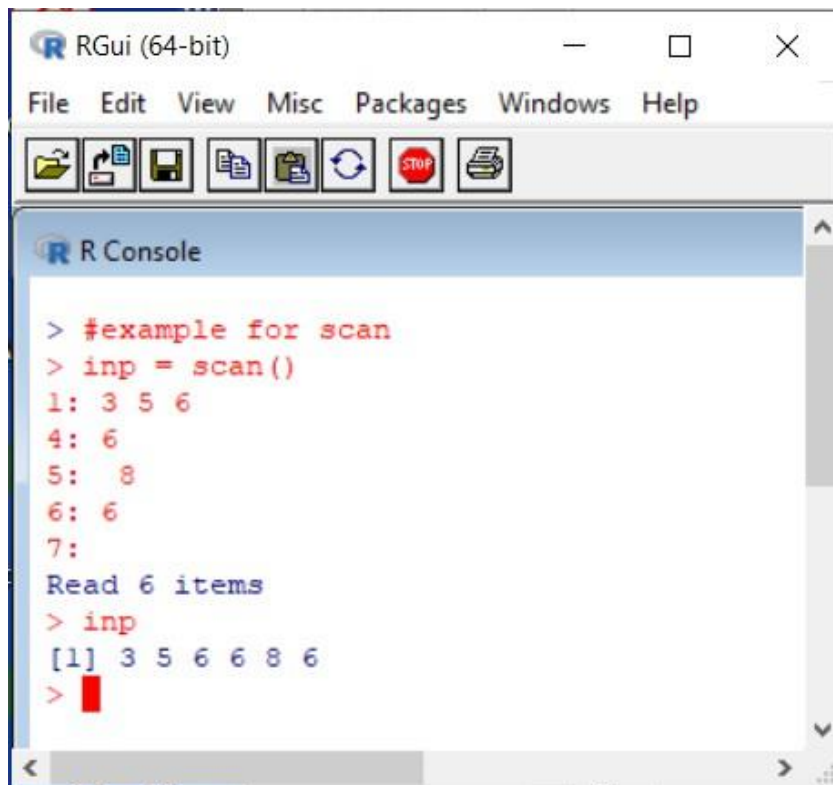
```
> 'example'  
[1] "example"
```

```
> typeof("5")  
[1] "character"
```

Explore class()

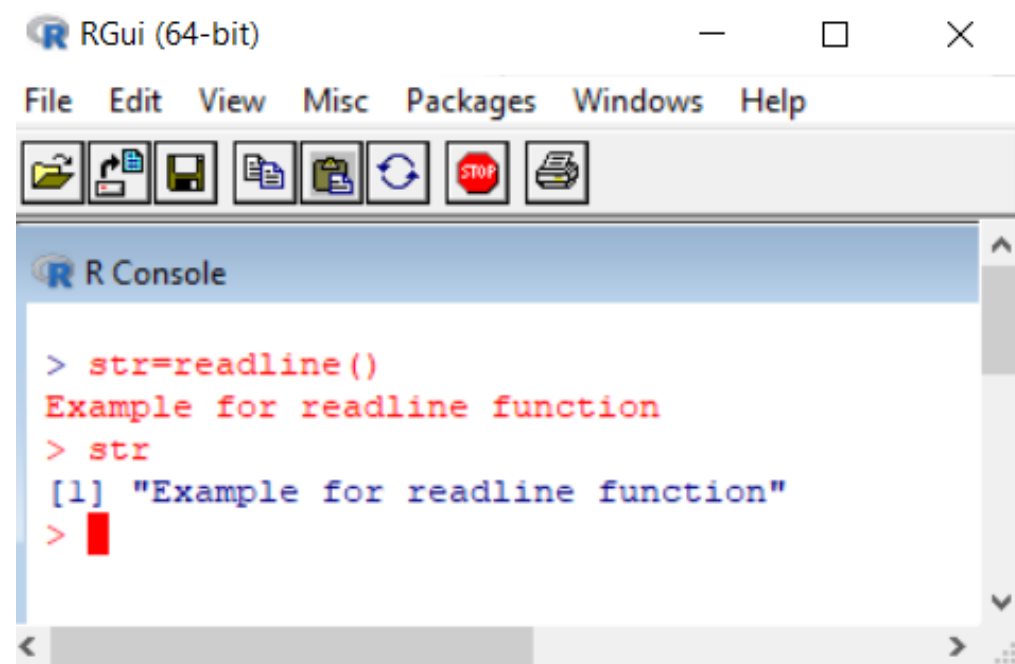
# Input-Output Features

- **scan()**
  - Read data into a vector or list from the console or file
- ```
> #example for scan  
> inp = scan()  
1: 3 5 6  
4: 6  
5: 8  
6: 6  
7:  
Read 6 items  
> inp  
[1] 3 5 6 6 8 6  
>
```



The screenshot shows the RGui (64-bit) window with the R Console. The console displays the execution of the `scan()` function. It prompts for input, and the user enters a series of numbers: 3, 5, 6, 6, 8, 6. The console shows the input being read line by line, with indices 1 through 7. After the 7th line, it says "Read 6 items". The final output is a vector `[1] 3 5 6 6 8 6`.

- **readline()**
- Used for inputting a line from the keyboard in the form of a string:
- ```
> str = readline()  
> str
```



The screenshot shows the RGui (64-bit) window with the R Console. The console displays the execution of the `readline()` function. It prompts for input, and the user enters the string "Example for readline function". The console shows the input being read, and the final output is a character vector `[1] "Example for readline function"`.

# Output Functions: `print()` and `cat()`

```
print("My first print statement")  
[1] "My first print statement"
```

```
print("My first print statement", quote = FALSE)  
[1] My first print statement
```

```
cat("My first print statement")  
My first print statement
```

```
# Printing quotation marks using cat() keyword  
cat("\"My first print statement\"")  
"My first print statement"
```

## Note:

- `cat()` is valid only for atomic types (logical, integer, real, complex, character)
- This means that we cannot call `cat()` on a non-empty list or any type of object.
- As its name implies, it converts arguments to characters and concatenates them.

Print the high-level data type of the given variable.

Print the low-level data type of the given variable.

### Input

A *testVariable* containing the variable being tested.

### Output

The high-level and low-level data types of that variable.

### Sample Input

1.5

### Sample Output

numeric

double

```
cat(class(testVariable), "\n") # high level data type
```

```
cat(typeof(testVariable), "\n") # low level of variable
```



# R Operators

R has several operators to perform tasks including arithmetic, logical and bitwise operations.

## Types of operators in R

<a href="#"><u>Arithmetic operators</u></a>
<a href="#"><u>Relational operators</u></a>
<a href="#"><u>Logical operators</u></a>
<a href="#"><u>Assignment operators</u></a>

# R Arithmetic Operators

Operator	Description
+	Addition
-	Subtraction
*	Multiplication
/	Division
^	Exponent
%%	Modulus (Remainder from division)
%/%	Integer Division

## Examples

```
> x <- 5
```

```
> y <- 16
```

```
> x+y
```

```
[1] 21
```

```
> x-y
```

```
[1] -11
```

```
> x*y
```

```
[1] 80
```

```
> y/x
```

```
[1] 3.2
```

```
> y^x
```

```
[1] 1048576
```

```
> y%%x
```

```
[1] 1
```

```
> y%/%x
```

```
[1] 3
```

# R Relational Operators

Operator	Description
<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to
==	Equal to
!=	Not equal to

## Examples:

```
> x <- 5
```

```
> y <- 16
```

```
> x < y  
[1] TRUE
```

```
> x > y  
[1] FALSE
```

```
> x <= 5  
[1] TRUE
```

```
> y >= 20  
[1] FALSE
```

```
> y == 16  
[1] TRUE
```

```
> x != 5  
[1] FALSE
```

# R Logical Operators

Operator	Description
!	Logical NOT
&	Element-wise logical AND
&&	Logical AND
	Element-wise logical OR
	Logical OR

- Operators `&` and `|` perform **element-wise operation** producing result having length of the longer operand.
- But `&&` and `||` examines only the **first element** of the operands resulting into a single length logical vector.
- Zero is considered FALSE and non-zero numbers are taken as TRUE.

## Examples:

```
> x <- c(TRUE,FALSE,0,6)
> y <- c(FALSE,TRUE,FALSE,TRUE)
> !x
```

```
[1] FALSE TRUE TRUE FALSE
```

```
> x&y
```

```
[1] FALSE FALSE FALSE TRUE
```

```
> x&& y
```

```
[1] FALSE
```

```
> x|y
```

```
[1] TRUE TRUE FALSE TRUE
```

```
> x||y
```

```
[1] TRUE
```

# R Assignment Operators

Operator	Description
<-, <<-, =	Leftwards assignment
->, ->>	Rightwards assignment

## Examples:

```
> x <- 5
```

```
> x
```

```
[1] 5
```

```
> x = 9
```

```
> x
```

```
[1] 9
```

```
> 10 -> x
```

```
> x
```

```
[1] 10
```

# Precedence and Associativity of different operators in R from highest to lowest

Operator	Description	Associativity
<code>^</code>	Exponent	Right to Left
<code>-x, +x</code>	Unary minus, Unary plus	Left to Right
<code>%%</code>	Modulus	Left to Right
<code>*, /</code>	Multiplication, Division	Left to Right
<code>+, -</code>	Addition, Subtraction	Left to Right
<code>&lt;, &gt;, &lt;=, &gt;=, ==, !=</code>	Comparisons	Left to Right
<code>!</code>	Logical NOT	Left to Right
<code>&amp;, &amp;&amp;</code>	Logical AND	Left to Right
<code> ,   </code>	Logical OR	Left to Right
<code>-&gt;, -&gt;&gt;</code>	Rightward assignment	Left to Right
<code>&lt;-, &lt;&lt;-</code>	Leftward assignment	Right to Left
<code>=</code>	Leftward assignment	Right to Left

# Flow Control

```
if (test_expression) {  
  statement  
}
```

## Example:

```
x <- 5  
if(x > 0){  
  print("Positive number")  
}
```

**[1] "Positive number"**

```
if (test_expression) {  
  statement1  
} else {  
  statement2  
}
```

## Example:

```
x <- -5  
if(x > 0){  
  print("Non-negative number")  
} else {  
  print("Negative number")  
}
```

**[1] "Negative number "**

```
if ( test_expression1) {  
  statement1  
} else if ( test_expression2) {  
  statement2  
} else if ( test_expression3) {  
  statement3  
} else {  
  statement4  
}
```

## Example:

```
x <- 0  
if (x < 0) {  
  print("Negative number")  
} else if (x > 0) {  
  print("Positive number")  
} else  
  print("Zero")
```

**[1] "Zero"**

(or) `if(x > 0) print("Non-negative number") else print("Negative number")`

# ifelse() function

- The ifelse() function is a shorthand vectorized alternative to the standard if...else statement.

## Syntax:

```
ifelse(test_expression, x, y)
```

## Note:

- test\_expression must be a logical vector (or an object that can be coerced to logical).
- The return value is a **vector** with the **same length** as test\_expression.

## Example:

```
a = c(5,7,2,9)
> ifelse(a %% 2 == 0,"even","odd")
```

```
[1] "odd" "odd" "even" "odd"
```



# Syntax of for loop

- A for loop is used to iterate over a vector

## Syntax:

```
for (val in sequence)
{
statement
}
```

## Example:

```
x <- c(2,5,3,9,8,11,6)
count <- 0
for (val in x) {
if(val %% 2 == 0) count = count+1
}
print(count)
```

## Output:

```
[1] 3
```

# while Loop

## Syntax:

```
while (test_expression)
{
statement
}
```

## Example:

```
i <- 1
while (i < 6) {
print(i)
i = i+1
}
```

## Output:

```
[1] 1
[1] 2
[1] 3
[1] 4
[1] 5
```

# break and next Statement

- A break statement is used inside a loop (**repeat, for, while**) to stop the iterations and flow the control outside of the loop.

## Syntax:

```
if (test_expression) {  
  break  
}
```

## Example:

```
x <- 1:5 #create integer sequence  
for (val in x) {  
  if (val == 3){  
    break  
  }  
  print(val)  
}
```

## Output:

```
[1] 1  
[1] 2
```

# break and next Statement

- next statement is useful when we want to skip the current iteration of a loop without terminating it. On encountering next, the R parser skips further evaluation and starts next iteration of the loop.

## Syntax:

```
if (test_condition) {  
  next  
}
```

## Example:

```
x <- 1:5 #create integer sequence  
for (val in x) {  
  if (val == 3){  
    next  
  }  
  print(val)  
}
```

## Output:

```
[1] 1  
[1] 2  
[1] 4  
[1] 5
```

# repeat loop

- A repeat loop is used to iterate over a block of code multiple number of times.
- There is no condition check in repeat loop to exit the loop.
- We must ourselves put a condition explicitly inside the body of the loop and use the break statement to exit the loop. Failing to do so will result into an infinite loop.

## Syntax:

```
repeat {  
statement  
}
```

## Example:

```
x <- 1  
repeat {  
  print(x)  
  x = x+1  
  if (x == 6){  
    break  
  }  
}
```

## Output:

```
[1] 1  
[1] 2  
[1] 3  
[1] 4  
[1] 5
```

```
x <- c(1:10)
x[(x>8) | (x<5)]
# yields 1 2 3 4 9 10
```

# How it works

```
x <- c(1:10)
x
1 2 3 4 5 6 7 8 9 10
```

```
x > 8
F F F F F F F T T
```

```
x < 5
T T T T F F F F F
```

```
x > 8 | x < 5
T T T T F F F T T
```

```
x[c(T,T,T,T,F,F,F,T,T)]
1 2 3 4 9 10
```