CS550 Advanced Operating Systems Programming Assignment 2

Manual

Submitted by: Chiranjeevi Ankamreddy A20359837 The assignment is done is Java and run through ANT build file. ANT is used to automate the execution of the program.

Here are three Main Classes to be executed.

PA2

- PeerServer.java
- PeerClient.java

EVALUATION

- EvaluationClient1.java
- Peerserver.java

Resilience

- Resilience.java
- Peerserver.java
- Peerclient.java

Execution:

The program is run through ANT build file in the project CS550PA2/build/ folder.

To execute the program in Linux systems.

First Open terminal and navigate to the build directory containing build.xml and run the command **ant -buildfile build.xml** you are prompted on terminal with "BUILD SUCCESSFUL".

To execute the three programs follow:

1. Executing PeerServer

PeerServer program can be executed with or without replication Without Replication:

Here, Assign the port in the serverside code(Peerserver.java). There are 8 servers, The ports of each server are 2222,3333,4444,5555,6666,7777,8888,9999. It essentially executes the PeerServer.java program

After Executing the Peerser.java,it will create a thread for each peer.

```
chiru@chiru:~/Desktop$ javac Clientserver.java
Note: Clientserver.java uses or overrides a deprecated API.
Note: Recompile with -Xlint:deprecation for details.
chiru@chiru:-/Desktop$ java Clientserver
server started
Thread created for peer
```

With Replication:

In linux, run the peerclient.java, and stop the main server thread. It essentially executes the PeerServer.java program and it will run the Resilience.java (peerserver.java creates a object resilience to provide replication)

To start 8 servers run commands:

Same like as Peerserver.java, it will execute the code and store the data in next node of the current server.

2. Executing PeerClient

To run the PClient program first navigate to the build directory in the project folder and then run the command "ant runPeerClient". It builds the PeerClient.jar source files and prompts

```
Enter key to connect server:
lkjh
connecting to the server 5
127.0.0.1
7777
Peer1 Intitialized

Hash Table Operations

1. PUT
2. GET
3. DELETE
```

For put operation:

Enter 1 you're prompted to give key (Keys are Strings)._

```
Hash Table Operations

1. PUT
2. GET
3. DELETE
1
```

For retrieve:

Enter 2

you're prompted to give key (Keys are Strings)._

```
Hash Table Operations

1. PUT
2. GET
3. DELETE
2
Enter key
hitt
Value = hello
Do you want to continue (Type y or n)
```

For Delete:

❖ Enter 3

you're prompted to give key (Keys are Strings).

```
Hash Table Operations

1. PUT
2. GET
3. DELETE
3
Enter key
asdsd
Deleted
Do you want to continue (Type y or n)
```

For exit:

Enter n

3 Executing Evaluation

To evaluate the performance, first execute PeerServer without replication using the command mentioned above and then

run command ant - runEvaluation. It builds the Evaluation.jar (Peerserver.java) source files.

And run the each client side program as shown below:

For one node:

Run the EvaluationClient1.java

For two nodes:

Run the EvaluationClient1.java

Run the EvaluationClient2.java

For Four nodes:

Run the EvaluationClient1.java

Run the EvaluationClient2.java

Run the EvaluationClient3.java

Run the EvaluationClient4.java

For Eight nodes:

Run the EvaluationClient1.java

Run the EvaluationClient2.java

Run the EvaluationClient3.java

Run the EvaluationClient4.java

Run the EvaluationClient5.java

Run the EvaluationClient6.java

Run the EvaluationClient7.java

Run the EvaluationClient8.java