

Haskell Coding and Testing and the COMP2209 Coursework

Abridged from notes by Andy Gravell

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COMP2209 Programming III

Objectives

- To cover a range of Haskell coding techniques
- To illustrate Haskell test automation
- To advise on coding and debugging practices
- Answer questions on the assignment

Example Problem

- Imagine you are asked to implement factorial
- You are given the required signature
fact :: Int -> Int
- A number of different solutions are possible
 - using common functional coding practices

Direct Definition

- You can use the library function, product

```
fact1 :: Int -> Int
```

```
fact1 n = product [1..n]
```

- This can be tested at the command line

```
*Main> fact1 4
```

```
24
```

Simple Recursive Solution

- It is nearly as easy to use recursion

fact2 :: Int -> Int

fact2 0 = 1

fact2 n = n * (fact2 (n-1))

Curried Solution

- You can curry the direct solution
 - composing product with another library function

fact3 :: Int -> Int

fact3 = product . enumFromTo 1

Higher Order Function

- Or use a standard higher order function

fact4 :: Int -> Int

fact4 n = foldl (*) 1 [1..n]

Infinite Stream

- At school, factorial was an infinite sequence
factorials :: [Int]
factorials = 1:(zipWith (*) [1..] factorials)
- Can now define the factorial function directly
fact5 :: Int -> Int
fact5 n = factorials !! n

Optimised Version

- The recursive solution (#2) can be optimised
 - an accumulating parameter allows tail recursion

fact6 :: Int -> Int

fact6 n = fact6' n 0 1

fact6' :: Int -> Int -> Int -> Int

fact6' n m r =

if m < n then

let m' = m+1

in fact6' n m' (m' * r)

else r

Avoid Premature Optimisation

- The factorial function grows exponentially
- After the first 20 results, it overflows
 - *Main> fact1 21**
 - 1195114496**
- So there is no point optimising this function
 - always wait until you see performance issues

Horizontal & Vertical Coding Styles

- Some solutions are “one-liners” (horizontal)
- The sixth solution has eight lines (vertical)
 - and includes a helper function
 - and is closest to imperative / procedural code
- In the assignment, use whatever style you like
 - make sure your code must be easy to read
 - if part of it is hard to understand, add a comment
 - you will be awarded marks for its clarity
 - with extra marks for concise & elegant solutions

Incremental Development

- You will need to write many functions
 - each one should be quite small, perhaps < 10 lines
- It is sensible to test each one as you write it
- Capture these tests via test automation
 - could be some one-line function invocations
 - Haskell makes this easy as there is no implicit
 - pure functions don't need complex test set up
- Automation means you can re-run tests easily
 - catch any “regression” (code that stops working)

Test Automation

- Haskell makes it easy to automate testing
 - define some testing constants and functions
 - apply these, for example at the command line
- There are also Haskell testing frameworks
 - these may be overkill for simple coding exercises
 - but are worth investigating for larger programs
- See eg: QuickCheck, HUnit, tasty, Hspec, ...

<https://begriffs.com/posts/2017-01-14-design-use-quickcheck.html>

https://wiki.haskell.org/HUnit_1.0_User%27s_Guide

Test Constants

- You can include test values and functions

-- some factorial values

factorial7 = 1*2*3*4*5*6*7

factorial8 = 8*factorial7

factorial9 = 9*factorial8

-- this is *not* a factorial function

constant1 :: Int -> Int

constant1 n = 1

Function for Test Automation

- A function that tests a number of factorials

test1 :: (Int -> Int) -> Bool

test1 f =

f 0 == 1 && f 1 == 1 && f 2 == 2 && f 3 == 6 &&

f 4 == 24 && f 5 == 120 && f 6 == 720 &&

f 7 == factorial7 && f 8 == factorial8 &&

f 9 == factorial9

***Main> test1 fact6**

True

More Sophisticated Test Automation

- Test functions can use any Haskell technique

– here, a library function and a lambda function

test2upTo :: (Int -> Int) -> (Int -> Int) -> Int -> Bool

test2upTo f g n = all (\m -> f m == g m) [0..n]

***Main> test2upTo fact3 fact4 20**

True

***Main> test2upTo fact5 constant1 20**

False

Simpler Test Automation

- Simpler test functions will catch many errors
 - here, a direct assertion compares two applications

test3 :: (Int -> Int) -> Bool

test3 f = f 10 == 10 * f 9

***Main> test3 fact4**

True

***Main> test3 constant1**

False

Debugging Haskell

- You can test simple functions at the command line, or using simple test functions as above
- It is good practice to structure solutions this way
 - write short and simple functions with clear names
- If a function is too long to explain or understand it will probably be difficult to debug
 - so keep your code clean
 - break up long functions into simpler ones
 - it is also easier to interpret GHC parsing & type errors

Debugging Haskell (continued)

- You can use interactive debugging in GHCi
- See :help for list of commands available

```
*Main> :break fact6'
```

```
*Main> fact6 10
```

```
Stopped in Main.fact6', factorialFunctions.hs:(34,5)-(37,10)
```

```
_result :: Int = _
```

```
m :: Int = 0
```

```
n :: Int = 10
```

```
r :: Int = 1
```

Debugging Haskell (continued)

- There are also more sophisticated techniques
 - `Debug.Trace.trace`
 - Hood / Hugs.Observe
 - tracing tools such as Hat, Hoed
- See <https://wiki.haskell.org/Debugging>

Summary

- There can be many solutions to a problem
 - even working within the functional style
- Code using short, simple and clear functions
- Write simple test constants and functions
 - you can run these via your main program
 - you can also run tests at the command line
- Many debugging techniques and tools exist
 - it is still better to keep your code simple
 - that way you should spend less time debugging

About the Assignment

- Six programming challenges
 - like the lab exercises, but more thought & coding
 - independent so you can skip one and move on
 - but covering related topics
 - each challenge is worth 5 marks
 - based on the published and unseen test cases
- Five marks also for your coding style
- Five marks for your development & testing
 - a report plus your own Haskell test cases