Other challenges

Taint through operations

• tainted a; untainted b; c=a+b — is c tainted? (yes, probably)

Function pointers

- What function can this call go to?
- Can flow analysis to compute possible targets

Struct fields

- Track the taintedness of the whole struct, or each field?
- Taintedness for each struct instance, or shared among all of them (or something in between)?
 - Note: objects ≈ structs + function pointers

Arrays

 Keep track of taintedness of each array element, or one element representing the whole array?

Refining taint analysis

- Can label additional sources and sinks
 - Array bounds accesses: must have untainted index
- Can expand taint analysis to handle sanitizers
 - Functions to convert tainted data to untainted data
- Other application: Leaking confidential data
 - Don't want secret sources to go to public sinks
 - Implicit flows more relevant in this setting
 - Dual of tainting

Other kinds of analysis

- Pointer Analysis ("points-to" analysis)
 - Determine whether pointers point to the same locations
 - Shares many elements of flow analysis. Really advanced in the last 10 years.

Data Flow Analysis

 Invented in the early 1970's. Flow sensitive, tracks "data flow facts" about variables in the program

Abstract interpretation

- Invented in the late 1970's as a theoretical foundation for data flow analysis, and static analysis generally.
- Associated with certain analysis algorithms

Static analysis in practice

Commercial products











Open source tools







Caveat: appearance in the above list is not an implicit endorsement, and these are only a sample of available offerings

Learning more

- Secure Programming with Static Analysis, by Brian Chess, goes into more depth about how static analysis tools work, and can aid secure software development
- Principles of Program Analysis, by Nielson, Nielson, and Hankin, is a formal, mathematical presentation of different analysis methods
 - A bit dense for the casual reader, but good for introducing the academic field



