

KEY POINTS

List ADT

- General support for adding and removing.
- Allows for arbitrary positions.

Java: `java.util.List`

Array List

- Space used is $O(n)$
- Accessing an index takes $O(1)$ time.
- Add and Remove: $O(n)$
- push will make space:
 - Constant increase: $\Omega(n^2)$
 - Double capacity: $O(1)$ amortized time.
- Amortized time is the average time i.e. $\frac{T(n)}{n}$

NAME/DATE/SUBJECT

ADT with general support - List

NOTES

Java List methods:

- `size()`
 - `isEmpty()`
 - `get(i)` $O(1)$
 - `set(i, e)` $O(1)$
index ↑ element
 - `add(i, e)` $O(n)$
push(c) $\Rightarrow \Omega(n^2)$
 $O(1)$
 - `remove(i, e)` $O(n)$
- } will allow for operations within the List - will have to shift elements either way.

Array Lists

- When inserting into an AL, you must make room for the new element. You can either allocate just enough room (some constant c) or you can double the current capacity.
- Each push operation has amortized time (average time) $T(n)/n$.
- Allocating a constant has a.b. $\Omega(n^2)$
$$c + 2c + 3c + \dots + kc = c(1 + 2 + 3 + \dots + k) = \frac{ck(k+1)}{2};$$
 c constant
- Doubling capacity has a.b. $O(1)$ $\frac{O(n)}{n} = 1$

SUMMARY

Positional List | Iterator

NOTES

use this if you will modify the head or tail often.

Basically a **doubly linked list** - however, we create a variable (of object type) to **track the position**. This allows us to **modify items around the position**.

* The position is only modified if its item in the list is deleted!

Iterators

Java provides an interface **Iterable**; this allows you to create **multiple iterators** for a single list - one common instance is the **ArrayList**.