

NUMERICAL METHODS FOR TIME INCONSISTENCY, PRIVATE INFORMATION AND LIMITED COMMITMENT

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- In macro, use of numerical solutions is the default option now
- Micro is getting there: dynamic games, IO applications, auctions,...
- In summary: every economist nowadays need to know some basic numerical techniques

• Dynamic programming in theory



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- Dynamic programming in practice



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- Dynamic programming in practice
 - Value function iteration

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- Projection methods
- Models with time inconsistency
 - Promised utilities approach
 - Lagrangean approach



MATERIAL

Lecture notes



MATERIAL

- Lecture notes
- Slides



MATERIAL

- Lecture notes
- Slides
- Codes (available at https://github.com/CSS17-week1/nmtipilm)

ADDITIONAL MATERIAL

- Dynamic programming (and much more!):
 - [LS] Ljungqvist, L., and T. J. Sargent (2004), *Recursive Macroeconomic Theory*, Second Edition, MIT Press
 - [AC] Adda J., and Cooper (2003) Dynamic Economics: Quantitative Methods and Applications, MIT Press
 - [SLP] Stokey, N., R. Lucas and E. Prescott (1989), *Recursive Methods for Economic Dynamics*, Harvard University Press

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 - [SLP] Stokey, N., R. Lucas and E. Prescott (1989), Recursive Methods for Economic Dynamics, Harvard University Press
- Books on numerical methods:
 - [Judd] Judd K. (1998), Numerical Methods in Economics, MIT Press
 - [MF] Miranda, M. J. and P. L. Fackler (2002), *Applied Computational Economics and Finance*, MIT Press

NEOCLASSICAL GROWTH MODEL

We can present main ideas of DP by using the neoclassical growth model

Production function is

$$y_t = F(k_t, n_t)$$

where $F: \mathbb{R}^2_+ \to \mathbb{R}_+$ continuously differentiable, strictly increasing,

homogeneous of degree 1 and strictly quasi-concave, with

$$F_1 > 0; F_{11} < 0; F_2 > 0; F(0,n) = 0$$
 $\forall k, n > 0$

$$\lim_{k\to 0} F_k(k,1) = \infty, \lim_{k\to \infty} F_k(k,1) = 0$$

AN EXAMPLE: NEOCLASSICAL GROWTH MODEL

(CONT.)

Labor force equal 1:

$$0 \le n_t \le 1 \quad \forall t \tag{1}$$

Resource constraint:

$$c_t + k_{t+1} - (1 - \delta) k_t \le F(k_t, n_t)$$
 (2)

Households

Identical households, additively separable preferences

$$U(c_0, c_1, \dots) = \sum_{t=0}^{\infty} \beta^t u(c_t)$$
 (3)

with $\beta \in (0,1)$, $u: R_+ \to R$ is bounded, continuously differentiable, strictly increasing, strictly concave and $\lim_{c\to 0} u'(c) = \infty$.



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- → Representative household
- Leisure has no value.
- No uncertainty



FIRST WELFARE THEOREM

• No market failures

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- First welfare theorem applies
- Competitive equilibrium is Pareto efficient

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- No market failures
- First welfare theorem applies
- Competitive equilibrium is Pareto efficient
- Benevolent social planner problem: maximize HH discounted utility subject to resource constraint and labor force constraint, k₀ given
- No waste of output and no value of leisure ⇒

$$c_t + k_{t+1} - (1 - \delta)k_t = F(k_t, n_t)$$
$$n_t = 1$$



ANOTHER WAY OF WRITING IT...

Define:

$$f(k) \equiv F(k,1) + (1 - \delta)k$$

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$$\max_{\{k_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^{t} u(f(k_{t}) - k_{t+1})$$
(4)

s.t.
$$0 \le k_{t+1} \le f(k_t)$$
, $t = 0, 1, ...$ (5)

 k_0 given



FINITE HORIZON

FINITE HORIZON

- Imagine we have finite horizon T
- Standard concave program in $\{k_{t+1}\}_{t=0}^T$
 - Objective fct in (4) is strictly concave and continuous
 - Constraint (5) defines a closed, bounded and convex set

FINITE HORIZON

- Imagine we have finite horizon T
- Standard concave program in $\{k_{t+1}\}_{t=0}^T$
 - Objective fct in (4) is strictly concave and continuous
 - Constraint (5) defines a closed, bounded and convex set
- Unique solution
- Kuhn-Tucker conditions:

$$\beta f'(k_t) u'(f(k_t) - k_{t+1}) = u'(f(k_{t-1}) - k_t)$$
(6)

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INFINITE HORIZON

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Infinite Horizon

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- First idea: Solve finite horizon, take the limit $(T \to \infty)$
 - Complicated to prove it
- Guess: $k_{t+1} = g(k_t)$ with $g: R_+ \rightarrow R_+$.
 - Intuition: In each period, the planning problem is always the same, and
 only the capital that we have at the beginning of each period changes, so
 the choice of future capital stock and consumption must be a function of
 current capital stock.

VALUE FUNCTION

Imagine we already solved the problem for any k_0 . Define

$$V(k_0) \equiv \max_{\{k_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^t u(f(k_t) - k_{t+1})$$
s.t. $0 \le k_{t+1} \le f(k_t), \quad t = 0, 1, ...$

The function *V* is called value function.

PRINCIPLE OF OPTIMALITY

An optimal policy has the property that whatever the initial state and initial decision are, the remaining decisions must constitute an optimal policy with regard to the state resulting from the first decision.

Bellman, 1957, Chap. III.3.

RECURSIVE FORMULATION

The planner problem can be rewritten as:

$$\max_{c_0,k_1} \left[u(c_0) + \beta \max_{\{0 \le k_{t+1} \le f(k_t)\}_{t=1}^{\infty} j=0} \sum_{j=0}^{\infty} \beta^j u(f(k_{t+j}) - k_{t+j+1}) \right]$$

s.t.
$$c_0 + k_1 \le f(k_0)$$
 $c_0, k_1 \ge 0, \quad k_0 > 0$ given

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 $V(k_1)$ is the value of the utility from period 1 on, obtained with an initial capital k_1 .

RECURSIVE FORMULATION

The planner problem can be rewritten as:

$$\max_{c_0, k_1} [u(c_0) + \beta V(k_1)]$$
s.t. $c_0 + k_1 \le f(k_0)$

$$c_0, k_1 \ge 0, \quad k_0 > 0 \quad \text{given}$$

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RECURSIVE FORMULATION (ALMOST THERE...)

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RECURSIVE FORMULATION (ALMOST THERE...)

- If we knew *V*:
 - Get g from (7), by letting $k_1 = g(k_0)$ and $c_0 = f(k_0) g(k_0)$ be the maximizers in (7).
 - Therefore, $k_{t+1} = g(k_t)$ completely describes the dynamics.

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 - Therefore, $k_{t+1} = g(k_t)$ completely describes the dynamics.
- However, we don't know V! What can we do?

RECURSIVE FORMULATION (HERE WE GO!)

• It must be that

$$V(k_0) = \max_{0 \le k_1 \le f(k_0)} \left\{ u(f(k_0 - k_1)) + \beta V(k_1) \right\}$$

RECURSIVE FORMULATION (HERE WE GO!)

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• We don't need time subscripts, this is a static problem!

$$V(k) = \max_{0 \le y \le f(k)} \{ u(f(k-y)) + \beta V(y) \}$$
 (8)

• The unknown is a function (the value function *V*), it is a *functional* equation or *Bellman equation*

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- We call **state variable(s)** the variable(s) that summarize information about the past.
- The solution is a value function V to which corresponds a maximizer function y = g(k) that we call policy function.
- We can use g to calculate the optimal sequence of capital starting from k_0 .

A MORE GENERAL PROBLEM

$$\max_{\{u_t\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^t r(x_t, u_t) \tag{9}$$

s.t.
$$x_{t+1} = h(x_t, u_t), \quad t = 0, 1, ...$$
 (10)

$$x_0 \in X$$
 given

- $x_t \in X$: vector of state variables
- $u_t \in U$: vector of **control variables**
- $r(x_t, u_t)$: return function

A MORE GENERAL PROBLEM (CONT.)

We can always rewrite the problem:

$$\max_{\{x_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^{t} f(x_{t}, x_{t+1})$$

$$s.t. \quad x_{t+1} \in \Gamma(x_{t}), \quad t = 0, 1, ...$$

$$x_{0} \in X \text{ given}$$
(11)

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 $\Gamma: X \to X$ is a correspondence (i.e., a mapping from each point of set X to subsets of X) that describes feasibility constraints and the law of motion for state variables.

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THE GENERAL BELLMAN EQUATION

To this sequential problem we can associate a **Bellman equation**:

$$V(x) = \max_{y \in \Gamma(x)} f(x, y) + \beta V(y) \qquad \forall x \in X$$
 (12)

We need few assumptions to be sure that the solution of sequential and functional problem are the same.

ASSUMPTIONS

ASSUMPTION 1

 $\Gamma(x)$ is nonempty $\forall x \in X$

ASSUMPTION 2

For any feasible plan $\{x_t\}_{t=0}^{\infty}$, $\lim_{n\to\infty}\sum_{t=0}^{n}\beta^t f(x_t,x_{t+1})$ exists

VALUE FUNCTION

Define:

$$V^{*}(x_{0}) \equiv \max_{\{x_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^{t} f(x_{t}, x_{t+1})$$
s.t. $x_{t+1} \in \Gamma(x_{t}), t = 0, 1, ...$

i.e., the value of the sequential problem

SAME SOLUTIONS I

THEOREM 1

Let Assumptions 1-2 be satisfied. Then V^* satisfies the **Bellman equation** (12).

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THEOREM 2

Let Assumptions 1-2 be satisfied. If V is a solution to the **Bellman equation** (12) and satisfies

$$\lim_{n\to\infty}\beta^nV(x_n)=0$$

for any feasible plan $\{x_t\}_{t=0}^{\infty}$, then $V = V^*$.

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SAME SOLUTION II

Other results:

• Under Assumptions 1-2, a feasible plan $\{x_t^*\}_{t=0}^{\infty}$ that attains the maximum in the sequential program (11) is such that

$$V^*(x_t^*) = f(x_t^*, x_{t+1}^*) + \beta V^*(x_{t+1}^*), \quad t = 0, 1, \dots$$
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 (13)

• A partial converse is true: if a feasible plan $\{x_t^*\}_{t=0}^{\infty}$ satisfies equation (13) and $\limsup_{t\to\infty} \beta^t V^*(x_t^*) \leq 0$, then this plan attains the maximum of the sequential problem.

BOUNDED RETURNS

ASSUMPTION 3

X is a convex subset of \mathbb{R}^l , and the correspondence $\Gamma: X \to X$ is non-empty, compact-valued and continuous

ASSUMPTION 4

The function $f(\cdot, \cdot)$ *is bounded and continuous, and* $0 < \beta < 1$

Define an **operator**, i.e. a mapping from a certain space of functions to another space of functions.

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• Bellman equation is V = TV.

THE POLICY CORRESPONDENCE

We can also define the policy correspondence as

$$G(x) \equiv \{ y \in \Gamma(x) : V(x) = f(x, y) + \beta V(y) \}$$

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If it is single-valued: policy function (and we call it g)

UNIQUENESS OF V

THEOREM 3

Let Assumptions 1-4 be satisfied. Therefore, there exists a unique function V that solves the Bellman equation (12).

SKETCH OF THE PROOF

• We can write our Bellman equation as:

$$V = TV$$

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SKETCH OF THE PROOF

• We can write our Bellman equation as:

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- $\bullet \Rightarrow$ Find the fixed point of the operator T
- Use Contraction Mapping Theorem
 - Show that Blackwell's conditions apply
 - Hence there is a unique value function that solves the Bellman equation

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FEW MORE ASSUMPTIONS

ASSUMPTION 5

For each y, $f(\cdot,y)$ is strictly increasing in its first arguments

ASSUMPTION 6

$$\Gamma$$
 is monotone: $x \le x' \Rightarrow \Gamma(x) \subseteq \Gamma(x')$

VALUE FUNCTION IS STRICTLY INCREASING

THEOREM 4

Let Assumptions 3-6 be satisfied, and V be the unique solution of the Bellman equation (12). Then V is strictly increasing.

CRUCIAL ASSUMPTIONS

ASSUMPTION 7

$$f(\cdot,\cdot)$$
 is strictly concave, i.e. $\forall (x,y), (x',y') \in A \quad \forall \alpha \in (0,1)$

$$f\left[\alpha f\left(x,y\right)+\left(1-\alpha\right)\left(x',y'\right)\right]\geq\alpha f\left(x,y\right)+\left(1-\alpha\right)f\left(x',y'\right)$$

and with strict inequality if $x \neq x'$.

ASSUMPTION 8

$$\Gamma$$
 is convex, i.e. $\forall \alpha \in [0,1]$ and $\forall x, x' \in X$

$$y \in \Gamma(x) \ and \ y' \in \Gamma(x') \Rightarrow$$

$$\alpha y + (1 - \alpha) y' \in \Gamma \left[\alpha x + (1 - \alpha) x' \right]$$

GENERAL VERSION OF DYNAMIC PROGRAMMING

V IS STRICTLY CONCAVE AND G IS A FUNCTION

THEOREM 5

Let Assumptions 3-4 and 7-8 be satisfied. Then V is strictly concave and the policy correspondence G is a continuous, single-valued function.



• Until now: deterministic economy



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- However, life is stochastic, i.e. there is uncertainty about the possible events in the future
- Examples: consumption-saving decisions, investment plans, financial markets, etc.

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- However, life is stochastic, i.e. there is uncertainty about the possible events in the future
- Examples: consumption-saving decisions, investment plans, financial markets, etc.
- Dynamic programming can be easily extended to the stochastic case
- We need assumptions about the probability distribution.



SKIPPING THE DETAILS...

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- For our purposes, we will just state the extended problem and claim that we can use functional equations to solve it.
- The reader interested in the details can refer to SLP.

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Crucial assumption about the prob. distribution of *z*:

DEFINITION 6

A stochastic process $\{z_t\}$ is said to have the **Markov property** if for all $k \ge 1$ and all t,

$$Prob(z_{t+1}|z_t, z_{t-1}, ..., z_{t-k}) = Prob(z_{t+1}|z_t)$$

MARKOV SHOCKS

MARKOV SHOCKS

- We assume $\{z_t\}$ satisfies the Markov property
- Conditional probabilities of state z' tomorrow, given state z today is $\pi(z'|z)$.

STOCHASTIC BELLMAN EQUATION

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 We can solve the sequential problem by analysing a slightly different Bellman equation:

$$V(x,z) = \max_{y \in \Gamma(x,z)} f(x,y,z) + \beta \sum_{z'} \pi(z'|z) V(y,z') \qquad \forall (x,z)$$
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 (15)

• Results similar to the deterministic case can be proved

THREE TECHNIQUES

There are essentially three ways to solve a dynamic programming problem:

- Guess and verify (undetermined coefficients) either the policy or the value function
- 2 Value function iteration
- Policy function iteration, a.k.a. Howard's improvement algorithm

1. Guess and verify

A. GUESS THE VALUE FUNCTION

- Guess a value function
- Substitute the guess into the Bellman equation
- Find the optimal policy by maximizing the RHS of Bellman equation
- Put the optimal policy found above into the Bellman equation and solve for the undetermined coefficients

1. Guess and verify

B. GUESS THE POLICY FUNCTION

- Guess a policy function
- Find the optimal policy by maximizing the RHS of Bellman equation
- Use the guess in the optimal policy found above and solve for the undetermined coefficients

- Start from an arbitrary value function $V^{(0)}$
- **2** Get $V^{(1)} = TV^{(0)}$
- Seep iterating on step 2 until you reach the fixed point V



3. POLICY FUNCTION ITERATION

- Start with a guess for the policy function
- Calculate the value associated with this policy function
- Get a new policy function by solving the RHS of the Bellman equation
- Calculate the value associated with this policy function
- 5 Iterate over 3-4 until you reach the fixed point

• Very general, can *potentially* solve any model

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- Pretty slow, becomes unmanageable as the state space increases

- Very general, can *potentially* solve any model
- Pretty slow, becomes unmanageable as the state space increases
- Can be adapted to models with time inconsistency, optimal policy problems and New Keynesian models

HOW TO FIND THE SOLUTION

Algorithm

- Start from an arbitrary value function $V^{(0)}$
- **2** Get $V^{(1)} = TV^{(0)}$,
- lacktriangle Keep iterating on step 2 until you reach the fixed point V

Contraction mapping theorem: convergence is pointwise



DISCRETE GRID METHODS

• Computers and continuous variables do not love each other



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- We need to **discretize** the number of possible choices we have (**grid**)
- This is a first source of approximation (depends on number of points)

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Define a grid
$$G \equiv \{x_1, ..., x_m\}$$



VALUE FUNCTION ITERATION ALGORITHM



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• We form an initial guess for the value function for each point on the grid



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- ② For any $n \ge 0$, compute $V^{(n+1)}(\cdot) = TV^{(n)}(\cdot)$ for any point in the grid



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VALUE FUNCTION ITERATION ALGORITHM

- We form an initial guess for the value function for each point on the grid
- **②** For any $n \ge 0$, compute $V^{(n+1)}\left(\cdot\right) = TV^{(n)}\left(\cdot\right)$ for any point in the grid



SOLVING STOCHASTIC GROWTH MODEL

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Same as deterministic, except for:

$$y_t = A_t F(k_t, n_t)$$

where A_t is a Markov process with transition probability matrix \mathscr{P}



BRINGING THE ALGORITHM TO MATLAB



BRINGING THE ALGORITHM TO MATLAB

Translating an algorithm in a Matlab code can be troubling

 Assumptions on functional forms, parameter values, convergence criterion, etc.

Bringing the algorithm to Matlab

- Assumptions on functional forms, parameter values, convergence criterion, etc.
- Matlab is not very good in loops!

BRINGING THE ALGORITHM TO MATLAB

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 - (Loop: a piece of code that performs a series of instructions repeatedly until some specified condition is satisfied)

BRINGING THE ALGORITHM TO MATLAB

- Assumptions on functional forms, parameter values, convergence criterion, etc.
- Matlab is not very good in loops!
 - (Loop: a piece of code that performs a series of instructions repeatedly until some specified condition is satisfied)
 - Slow in Matlab, work with matrix algebra to avoid loops

MATLAB CLUB

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MATLAB CLUB

- The First Rule of Matlab Club is, you do not use loops.
- The Second Rule of Matlab Club is,

YOU DO NOT USE LOOPS.



VECTORIZING THE PROBLEM

VECTORIZING THE PROBLEM

- Productivity shock: $[A_1, A_2]$
- n grid points for capital $[k_1, k_2, ..., k_n]$

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- Productivity shock: $[A_1, A_2]$
- n grid points for capital $[k_1, k_2, ..., k_n]$
- Define two matrices U_j such that:

$$U_j(i,h) = u(A_j f(k_i) + (1-\delta)k_i - k_h), \quad i = 1,...,n, \quad h = 1,...,n$$

VECTORIZING THE PROBLEM (CONT.)

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• Define two $n \times 1$ vectors V_j , j = 1, 2 such that

$$V_{j}(i) = V_{j}(k_{i}, A_{j}), i = 1, ..., n.$$

VECTORIZING THE PROBLEM (CONT.)

• Define two $n \times 1$ vectors V_j , j = 1, 2 such that

$$V_{j}\left(i\right)=V_{j}\left(k_{i},A_{j}\right),i=1,...,n.$$

• Define an operator $T([V_1, V_2])$ that maps couples of vectors $[V_1, V_2]$ into a couple of vectors $[TV_1, TV_2]$:

$$TV_{1} = \max\{U_{1} + \beta \mathcal{P}_{11} \mathbf{1} V_{1}^{'} + \beta \mathcal{P}_{12} \mathbf{1} V_{2}^{'}\}$$

$$TV_2 = \max\{U_2 + \beta \mathscr{P}_{21} \mathbf{1} V_1' + \beta \mathscr{P}_{22} \mathbf{1} V_2'\}$$

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COMPACT FORM

COMPACT FORM

We can write these equations in compact form:

$$\begin{bmatrix} TV_1 \\ TV_2 \end{bmatrix} = \max \left\{ \begin{bmatrix} U_1 \\ U_2 \end{bmatrix} + \beta \left(\mathscr{P} \otimes \mathbf{1} \right) \begin{bmatrix} V_1' \\ V_2' \end{bmatrix} \right\}$$
(16)

We can solve by iterating on the operator *T* until convergence.

(BTW: now it's a good time to open Matlab...)



Three files:



Three files:

• parameters.m: contains parameters' values and the grid



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- vfi_AM.m: main routine that implements the value function iteration

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A do-file makes easy for you to run the code: do_vfi_AM.m

parameters.m

```
% set parameter values
alpha = 0.40;
                             % production parameter
                         % subjective discount factor
beta = 0.95;
prob = [ .5 .5; .5 .5]; % prob(A(t+1)=Aj | A(t) = Ai) delta = .90; % 1 — depreciation rate
                    % high value for technology
% low value for technology
A_high = 1.5;
A_{low} = 0.5;
convcrit = 1e-7; % convergence criterion (epsilon)
%% generate capital grid
mink = 0.01; % minimum value of the capital grid
maxk = 25.01; % maximum value of the capital grid nk = 1000; % number of grid noints
kgrid = linspace(mink,maxk,nk)'; % the grid (linearly spaced
ink = kgrid(2) - kgrid(1);
                                      % increments
```

$vfi_AM.m(I)$

```
create the utility function matrices such that, for
   zero or negative consumption, utility remains a
   large negative number so that such values will never
   be chosen as utility maximizing
cons1 = bsxfun(@minus, A_high*kgrid'.^alpha + delta*kgrid'
   karid):
cons2 = bsxfun(@minus, A_low*kgrid'.^alpha + delta*kgrid'
   kgrid);
cons1(cons1 <= 0) = NaN;
cons2(cons2 <= 0) = NaN:
util1 = log(cons1);
util2 = log(cons2);
util1(isnan(util1)) = -inf:
util2(isnan(util2)) = -inf;
```

$vfi_AM.m(II)$

vfi_AM.m (III): THE MAIN LOOP

```
while metric > convcrit;
     contv= beta*v*prob'; % continuation value
      [tv1,tdecis1]=max(bsxfun(@plus,util1,contv(:,1)) );
      [tv2,tdecis2]=max(bsxfun(@plus,util2,contv(:.2)) );
     tdecis=[tdecis1' tdecis2']:
     tv=[tv1' tv2'];
     metric=max(max(abs((tv-v)./tv)));
     v= tv; % .15*tv+.85*v; %
     decis= tdecis;%
     iter = iter+1:
     metric_vector(iter) = metric;
     disp(sprintf('iter = %g ; metric = %e', iter,metric));
 end:
 disp(' ');
 disp(sprintf('computation time = %f', cputime_tme));
_{-1}\% transform the decision index in capital choice
 decis=(decis-1)*ink + mink:
```

do_vfi_AM.m

```
% do file for vfi_AM.m
clear all
% load parameters and grid
parameters;
% run the code
vfi_AM;
% generate figures
figures;
```

PLAYING WITH THE CODE

• Run the code do_vfi_AM.m. Familiarize with the output and the graphs. Now, after the line which loads parameter values, change the value for the discount factor to 0.995, by adding the following line:

$$beta = 0.995$$

computational time? (Why?)

This line changes the value set in the file parameters.m to a new value (this is a general way to do comparative statics by using a baseline set of parameters.) Save this file as do_vfi_AM_beta.m and run it.

What do you notice in the convergence process? What happens to

PLAYING WITH THE CODE (II)

2. We now want to see what happens if we change the number of gridpoints. Change the code so that the grid has 100 gridpoints. (Hint: notice that after you set nk=100, then you also have to modify the variables kgrid and ink, therefore you need to add those lines too!!!). Save the file as do_vfi_AM_smallgrid.m and run it. What can you notice? Now try with 2000 gridpoints, save the file as do_vfi_AM_largegrid.m, and run it. Do you see any change?

PLAYING WITH THE CODE (III)

3. We want to do a series of comparative statics exercises. In order to do that, we can modify the file do_compstat, which is a basic structure for this task. Open the file do_compstat.m. You should see the following lines (I have excluded the lines that plot the simulated results for brevity):

PLAYING WITH THE CODE (III)

```
%% Generate solution and simulation for case A
% load parameters and grid
parameters:
% solve the model via VFI
vfi_AM:
% store results in few new variables
V_A = V:
decis_A = decis;
controls_A = controls:
%% Generate solution and simulation for case B
% load parameters and grid
parameters:
% modify parameters here
% solve the model via VFI
vfi_AM:
% store results in few new variables
V_B = V;
decis_B = decis:
controls_B = controls;
```

PLAYING WITH THE CODE (III)

This file compares a case A and a case B, where the case A is the benchmark (i.e. the solution with default parameters), and case B is the one with the updated parameter value. Notice the line that says:

% modify parameters here

We can just put the new value we want to consider there. Then by running the file we should get the graphs of case A and B and compare them. As a first try, set delta = 0.8 (notice that this implies a larger depreciation rate for capital, given the definition of δ in the code). Save the file as

do compstat delta.m. Run the do file, what changes with respect to

PLAYING WITH THE CODE (IV)

4. Now let's change the values for the shock realizations A_high and A_low. In particular, let's have a mean-preserving-spread transformation such that the mean is the same given the i.i.d hypothesis for the transition matrix. Set A_high=1.25 and A_low=0.75, save the file as do_compstat_shock.m and run the code. What can you notice?

PLAYING WITH THE CODE (V)

5. Let's now relax the assumption of i.i.d shocks. In order to do that, we need to change the transition matrix prob by inducing some persistence in the stochastic process. Modify the matrix in such a way that each realizations has a probability of repeating itself in the following period of 95%, i.e. the probability of a high (low) realization tomorrow given that the realization today is high (low) is 0.95. Save the file as

do_compstat_persistent.m and run the code. What conclusions can you draw from the graphs?

COMPARATIVE STATIC FOR IRREVERSIBLE

INVESTMENT MODEL

Repeat the previous exercise for the model with irreversible investment. The relevant codes are do_vfi_AM_irrinv.m and do_compstat_irrinv.m.

REVERSIBLE VS. IRREVERSIBLE INVESTMENT

Now let's compare the reversible investment model with the one with irreversible investment. In order to do that, we use the file do_compare.m. (Notice that in this case we will have to change parameters in two points of the code!)

• Run the code as it is, and look at the graphs. What are the main differences between the reversible and irreversible investment models?
Check in particular the simulated series of consumption and investment.

EXERCISE: REVERSIBLE VS IRREVERSIBLE

INVESTMENT (II)

2. Now let's how the depreciation rate is crucial. First change the depreciation rate of capital to delta=0.99. You can do this by inserting delta=0.99 in the appropriate spaces (remember: you have two do it twice for this code!!!). Save the new file as do_compare_delta.m and run it. What do you observe? Can you explain it intuitively? Now set delta=0.5 (in both the appropriate spaces!!!) and run the code again.

What now?

EXERCISE: REVERSIBLE VS IRREVERSIBLE

INVESTMENT (III)

3. Let's see how the model with irreversible investment reacts when the variance of the shocks is reduced. Set A_high=1.25 and A_low=0.75, save the file as do_compare_shock.m and run the code. This must be surprising for you! (Is it?)

EXERCISE: REVERSIBLE VS IRREVERSIBLE

INVESTMENT (IV)

4. Finally, what about persistence? Set the transition matrix prob such that each realization has a probability of repeating itself in the following period of 95%, i.e. the probability of a high (low) realization tomorrow given that the realization today is high (low) is 0.95. Save the file as do_compare_persistent.m and run the code.

MANY REALIZATIONS OF A_t (DIFFICULT)

More than two realizations of the shocks: we need to modify the code in several points

- we need a new variable that stores the number of realizations of the shocks (call it num_realiz) in the parameters' file
- we need to provide a transition matrix prob which adapts to num_realiz (for the moment we stick to the i.i.d case for simplicity) in the parameters' file
- we need a vector where we store the actual values for technology shock realizations in the parameters' file
- we need to adapt the way in which we create the matrices U_j (hint: use the Kronecker product, use Matlab help for the kron command)
- we need to adjust the way in which we compute the Bellman operator, in particular for the expectations' part
- finally, we must adapt the simulations to the generic case with many possible realizations of the Markov chain

We can do the same for the model with irreversible investment. The two solution codes are vfi_AM_general.m and vfi_AM_irrinv_general.m. ** **

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- PFI is similar approach, but faster
- Also known as Howard's improvement algorithm
- Remember our problem:

$$V(K_{-1}) \equiv \max_{\{K_t\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^t U(f(K_{t-1}) - K_t)$$
s.t. $0 \le K_t \le f(K_{t-1}), \quad t = 0, 1, ...$

THE ALGORITHM

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• Start with a guess for the policy function $K' = g^{(0)}(K)$

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- Start with a guess for the policy function $K' = g^{(0)}(K)$
- Calculate the value associated with this policy function:

$$V^{(0)}(K) = \sum_{t=0}^{\infty} \beta^{t} U\left(f(K_{t-1}) - g^{(0)}(K_{t-1})\right)$$

THE ALGORITHM (CONT.)

3 For any $n \ge 0$, get a new policy function $K' = g^{(n+1)}(K)$ by solving

$$\max_{K'} \left\{ U\left(f(K) - K'\right) + \beta V^{(n)}\left(K'\right) \right\}$$

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4 Calculate the value associated with this policy function:

$$V^{(n+1)}(x) = \sum_{t=0}^{\infty} \beta^{t} U\left(f(K_{t-1}) - g^{(n+1)}(K_{t-1})\right)$$

THE ALGORITHM (CONT.)

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5 Iterate over 3-4. Stop if $||V^{(n+1)} - V^{(n)}|| < \varepsilon$

THE STOCHASTIC GROWTH MODEL

- The system is in one of N predetermined positions x_i , i = 1, 2, ..., N.
- Matrices *P* where $P_{ij} = Prob\{x_{t+1} = x_j \mid x_t = x_i\}$ are our choice
- We can write the Bellman equation as:

$$v(x_i) = \max_{P \in \mathcal{M}} \left\{ u(x_i) + \beta \sum_{j=1}^{N} P_{ij} v(x_j) \right\}$$

• In a more compact form:

$$v = \max_{P \in \mathcal{M}} \{ u + \beta P v \} \tag{17}$$

THE STOCHASTIC GROWTH MODEL (CONT.)

We can rewrite it as as

$$v = Tv$$

where *T* is the operator corresponding to the RHS of (17). Define another operator $B \equiv T - I$ such that

$$Bv = \max_{P \in \mathcal{M}} \{u + \beta Pv\} - v$$

and therefore we can see the policy function iteration as solving Bv = 0.



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$$(I - \beta P^{(n)}) v^{(n)} = u^{(n)}$$
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THE ALGORITHM REFORMULATED (CONT.)

First step is a linear algebra problem:

$$v^{(n)} = (I - \beta P^{(n)})^{-1} u^{(n)}$$

PFI AS NEWTON'S METHOD

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PFI AS NEWTON'S METHOD

- You can interpret the policy iteration algorithm as a form of the Newton's method to find the zeroes of Bv = 0.
- What is Newton's method?
- If we want to solve:

$$G(z) = 0$$

we can do it by iterating on:

$$z_{n+1} = z_n - G'(z_n)^{-1} G(z_n)$$



• By using (18) rewrite equation (19) as:

$$(I - \beta P^{(n+1)}) v^{(n+1)} + (\beta P^{(n+1)} - I) v^{(n)} = Bv^{(n)}$$

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• or in other terms

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- $(I \beta P^{(n+1)})$ is the gradient of $Bv^{(n)}$ (see equation (18))
- \Rightarrow PFI = Newton's method to solve Bv = 0.

NUMERICAL IMPLEMENTATION

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• Define the two $n \times n$ matrices:

$$J_h(k_i, k_j) = \left\{ \begin{array}{ll} 1 & \text{if} \quad g(k_i, A_h) = k_j \\ 0 & o/w \end{array} \right\}$$

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NUMERICAL IMPLEMENTATION

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$$J_h(k_i, k_j) = \left\{ \begin{array}{ll} 1 & \text{if} \quad g(k_i, A_h) = k_j \\ 0 & o/w \end{array} \right\}$$

• Given k' = g(k,A), define two vectors U_h such that:

$$U_h(k_i) = u(A_h f(k_i) + (1 - \delta)k_i - g(k_i, A_h))$$

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NUMERICAL IMPLEMENTATION (CONT.)

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- Assume the policy function is used forever
- We can associate the two vectors $V_h(k_i)$ as the values associated with starting from state (k_i, A_h) :

$$\left[egin{array}{c} V_1 \ V_2 \end{array}
ight] = \left[egin{array}{c} U_1 \ U_2 \end{array}
ight] + eta \left[egin{array}{c} \mathscr{P}_{11}J_1 & \mathscr{P}_{12}J_1 \ \mathscr{P}_{21}J_2 & \mathscr{P}_{22}J_2 \end{array}
ight] \left[egin{array}{c} V_1 \ V_2 \end{array}
ight]$$

SOLVING BY LINEAR ALGEBRA

We can therefore solve for V_h by means of elementary linear algebra and have:

$$\begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} I - \beta \begin{pmatrix} \mathscr{P}_{11}J_1 & \mathscr{P}_{12}J_1 \\ \mathscr{P}_{21}J_2 & \mathscr{P}_{22}J_2 \end{pmatrix} \end{bmatrix}^{-1} \begin{bmatrix} U_1 \\ U_2 \end{bmatrix}$$
(21)

ALGORITHM REFORMULATED IN LINEAR

ALGEBRA

ALGORITHM REFORMULATED IN LINEAR

ALGEBRA

• Given an initial feasible policy function, calculate U_h and find V_h with

$$\begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} I - \beta \begin{pmatrix} \mathscr{P}_{11}J_1 & \mathscr{P}_{12}J_1 \\ \mathscr{P}_{21}J_2 & \mathscr{P}_{22}J_2 \end{pmatrix} \end{bmatrix}^{-1} \begin{bmatrix} U_1 \\ U_2 \end{bmatrix}$$

Oo one iteration on the Bellman equation, by using value functions found in step 1, and find a new policy function

ALGORITHM REFORMULATED IN LINEAR

ALGEBRA

• Given an initial feasible policy function, calculate U_h and find V_h with

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ight)
ight]^{-1} \left[egin{array}{c} U_1 \ U_2 \end{array}
ight]$$

- ② Do one iteration on the Bellman equation, by using value functions found in step 1, and find a new policy function
- 3 Iterate until convergence

pfi_AM.m, PART 1

```
while metric > convcrit;
    contv= beta*v*prob'; % continuation value
    [tv1,tdecis1]=max(bsxfun(@plus,util1,contv(:,1)) );
    [tv2,tdecis2]=max(bsxfun(@plus,util2,contv(:,2)) );

tdecis=[tdecis1' tdecis2'];
```

pfi_AM.m, PART 2

```
% Build return vectors
r1 = zeros(cs,1);
r2 = zeros(cs,1);
for i=1:cs
    r1(i) = util1(tdecis1(i),i);
    r2(i) = util2(tdecis2(i),i);
end
% create matrices Js (see lecture notes)
q2=sparse(cs,cs);
q1=sparse(cs,cs);
for i=1:cs
    q1(i,tdecis1(i))=1;
    a2(i.tdecis2(i))=1:
end
% This is the marix P (see lecture notes)
trans=[ prob(1,1)*g1 prob(1,2)*g1; prob(2,1)*g2 prob(2,2)
   *q21;
% Linear algebra step to get the value function
   associated with P
tv(:) = ((speye(2*cs) - beta.*trans)) [ r1; r2 ];
```

EXERCISE: IRREVERSIBLE INVESTMENT VS.

ADJUSTMENT COSTS II (THE REVENGE)

Modify the PFI code to analyse the model with irreversible investment and the model with investment adjustment costs seen in the section about value function iteration. (Hint: are the modifications done for the VFI code enough?)



