

| Name | Status |
|-----------------|---------------------------|
| Mitchell Gale | Member |
| Raiya Park | Member |
| Vj | Treasurer |
| Jace Manshadi | System Admin |
| Akash Bhatthal | Member |
| Gabriel Kwang | Member |
| Jack | Member |
| Kia Mirsalehi | SFSS Representative |
| Kasra Jamshidi | President |
| Hailey Friesen | Honorary Member |
| Jeffrey Leung | Member |
| Jonathan Loewen | Honorary Member |
| Lucia Schmidt | Member |
| Laurens Bosman | Director of Resources |
| John Wu | Honorary Member |
| Paul Miiller | Member |
| Aiya Bowman | First Year Representative |
| Sheldon Bond | Member |
| Mark Liu | First Year Representative |
| Vlad Nadtochii | Member |
| Dusan Kovacevic | Director of Archives |
| Winfield Chen | Vice President |

January 9st, 2019.

Meeting Started at 5:32 PM

1. Report of Officers

VJ (treasurer):

- Dev: 2005.35
- Cont: 1000.79
- Cash: 5396.64
 - o 300 to Frosh Artist
 - o 66 to Treasurer
 - o 1120 for Hoodies
 - o 2000 to Dev
 - o 4250 Allocated
- Core: 1756.20

Winfield (Vice-President):

- Amazing response for EA, 121 from the CSSS alone
- 40 spots we had to choose from

Dusan (Director of Archives):

- Nothing to Report

Gary (Director of Events):

- Attached Document

Kasra (President):

- Git workshops coming up soon
- Hackathon in February

Laurens (Director of Resources):

- Pop order coming in this Friday

Jace (Vice-President):

- Website is at the point we need front end developers now
- We need models for the merchandise

2. Announcements:

None

3. Honorary Member Motion

Motion i.

4. Oscar Reimbursement:

Last semester Oscar approached us with outstanding debt for the 2017 frosh, he has claimed to not be reimbursed. On fault of both parties this has been outstanding till now. So the vice president and treasurer investigated and found the exact value.

Motion ii.

5. BC Game Jam:

Winfield informs everyone of the BC game jam sponsorship, which can be found at <http://bcgamejam.com/sponsorship/sponsorship.pdf>.

Motion iii.

Discussion:

Akash informs everyone that BC Game Jam is an event for developers, coders, young enthusiasts to improve their skills and work together to succeed. This silver package would come with a banner, 3 tickets, and advertisement.

Winfield says that he doesn't see the CSSS being in a financial standing to provide the Jam with 750 dollars.

Kia responds that these events help with outreach for the CSSS and are good advertising, but as Winfield said, he does not think we are in good standing. It is also brought up that, initially, the meeting was told it would cost 500 dollars but Oscar couldn't obtain that cost for us.

6. Board Games Night:

The meeting is informed that we will go with Gary's wishes to execute all motions for the semester right now, to prevent grant rejections.

Motion iv.

Motion v.

Motion vi.

Motion vii.

Motion viii.

7. Elections for Executive at Large:

Nominations:

Raiya

Akash

Vlad

Mitch

Election Winners:

Raiya, Vlad

8. Anonymous Letter:

Kia motions to go into a Committee of the Hole, seconded by Vj.

Motion Passes.

Sheldon motions to release all Exec and Council chatlogs to the public domain, seconded by Kia.

Motion Fails

9. Open Floor:

9.1 Git Workshop Motion:

Motion ix.

9.2 Pre-Paid Credit Card:

Motion x.

9.3 Pac Macro:

Jeffery inquires about receiving funding to host a server for Pac Macro.

Kasra informs him that Pac Macro can be hosted on our Digital Ocean and it would probably be cheaper for the same results.

Jeffery says he will investigate that route.

10. Meeting Minutes:

Motion xi.

Meeting Adjourned at 6:38pm

Appendix

Motion i)

Vj motions, seconded by Mitch, to make Gary a Honorary Member.

Motion Passes by Majority.

Motion ii)

Mitch motion, seconded by Vj, for 1038.41 dollars, from cash, to pay for debts owed to Oscar for 2017 Frosh.

Motion Passes by Majority

Motion iii)

Akash motions, seconded by Kia, for 750 dollars from cash for the Silver Sponsorship Package for the BC Game Jam

Motion Fails by Majority.

Motion iv)

Dusan motions, seconded by Kasra, \$30 from core to go towards getting a grant worth \$300 for the board games night on January 25th. Reimbursement to go to the CSSS.

Motion Passes by Majority

Motion v)

Dusan motions, seconded by Kasra, \$30 from core to go towards getting a grant worth \$300 for the board games night on February 8th. Reimbursement to go to the CSSS.

Motion Passes by Majority

Motion vi)

Dusan motions, seconded by Kasra, \$30 from core to go towards getting a grant worth \$300 for the board games night on March 1st. Reimbursement to go to the CSSS.

Motion Passes by Majority

Motion vii)

Dusan motions, seconded by Kasra, \$30 from core to go towards getting a grant worth \$300 for the board games night on March 15th. Reimbursement to go to the CSSS.

Motion Passes by Majority

Motion viii)

Dusan motions, seconded by Kasra, \$30 from core to go towards getting a grant worth \$300 for the board games night on March 29th. Reimbursement to go to the CSSS.

Motion Passes by Majority

Motion ix)

Kasra motions, seconded by Dusan, \$25 from core to go towards getting a grant worth \$250 for a Git and Linux workshop. Reimbursement to go to the CSSS.

Motion Passes by Majority

Motion x)

Kasra motions, seconded by Dusan, \$30 from cash to go towards a pre paid credit card from Canada Post to go towards payments for Digital Ocean and NameCheap.

Motion Passes by Majority

Motion xi)

Motion to approve the meeting minutes with amendments and minor spelling corrections by Mitch.

Ryan Seconds.

Motion Passes by Majority

Gary DoE Regrets

BOARD GAMES NIGHT

Precedent: Getting SFSS grants for Board Games Nights (BGN) have been an important part of cutting costs on day-to-day costs of the CSSS. However, the process of getting grants have had two issues: the time between CSSS General Meetings (GMs) and the BGN and the upfront cost of paying for the grant before its compensated by the SFSS. Because we need to have an application for a grants, along with the GM meeting minutes with the motion for the grant, 10 days before the actual event, we've had problems in the past when we didn't motion for sfss grants 2 GMs before the event happens (almost a month before). There is also the problem of execs having to pay upfront out of pocket hundreds of dollars, only for the SFSS to take more than a month to issue the reimbursement cheque. So, as a remedy for future semesters I propose the following:

1. At the first GM of a semester, the DoE or a representative should provide a list of dates BGNs will happen throughout the semester. They will then make a series of individual motions during that one meeting, all of which motions for a SFSS grant for each of the scheduled BGNs during the semester. These motions NEED TO CLARIFY that the CSSS is paying for the event, which will be reimbursed by the SFSS. This should circumvent unnecessary work between DoE and DoA, as well as reduce the likelihood of rejection of the SFSS grants due to late submission.
2. Motion to set aside \$600 (2 BGNs worth) to be used at the discretion of the DoE ONLY on events that have had SFSS grants approved by SFSS. This fund should be returned to the CSSS near the end of the semester, when all SFSS grants have been reimbursed. This should streamline the process of using the SFSS grants, as well as not put the burden of out-of-pocket cost on executives in the future.

Example of the process of a BGN:

DoE pulls up the meeting minute with all the motions for SFSS grants and sends in application for grant with all required information and documents to the SFSS. The grant is approved, so the executive can spend money on the event. The DoE is then immediately compensated by the CSSS. After the event, the DoE immediately applies for reimbursement, and after a month or so when the reimbursement cheque is issued to the CSSS, the cheque is given to the CSSS Treasurer and the \$600 fund is replenished.

EVENTS COMMITTEE

I feel like as DoE, there's a lot of potential in what I could do, but I am limited a lot by routine duties that take up much of my time. Consequently, I also don't have enough time to do meaning reach-out to the public for new event ideas. To remedy this I want to present to the GM my vision of the events committee.

Committee and Forum:

I would like to have Event Committee Members who act much like appointed positions, appointed at the discretion of the DoE. Each Events Committee Member will have 2 responsibilities:

1. Sit on the bi-monthly (2 times per week) or monthly Public Events Forum (will elaborate later) and council the public and weigh in on discussions during the Forum
2. Have limited responsibility for a routine operation of CSSS events, such as BGN and community video game tournaments etc. Everything will be overseen by the DoE and the DoE will be liable for mistakes, be responsible for acquiring required funds and file all required administrative tasks (to sfss/csss/cs office etc)

The Public Events Forum will be a (bi-)monthly public meeting, open to all CS students, where they pitch their event ideas or concerns to the committee, so we can have more meaningful feedback from the student body at large. The DoE will chair or at least be required to be present at the Forum. Nothing at the Forum is binding, but it provides the committee insight, accountability as well as the opportunity to form productive relationships with engaged CS members.

-END-