CSSS General Meeting Minutes

Trevor Gale

Thursday, October 13 2016

Meeting called to order at 12:35pm by David

Name	Email (@sfu.ca)	Affiliation
Trevor Gale	trgale	Director of Archives
Camille Janicki	janicki	Member
Brendan Chan	bca60	Member
Corbett Gildersieve	cgilders	Member
Eric Ly	ekly	Director of Events
Karan Aujla	karana	Member
Oscar Smith-Sieger	osmithsi	Exec at Large
Sean Mawhinney	semawhin	Member
Cloud Kanou	ckanou	Member
Sina Khalili	khalili	First Year Rep
Brian Fu	brian_fu_2	First year Rep
Paul Allan	pwallan	Treasurer
David Miiller	dmiiller	VP
Paul Miiller	pmiiller	Member

Attendees

1 Report of Officers

1.1 President (Kai)

- Talked to google about hackathon sponsorship
- Don't have rooms for hack time next week
- Needs to send email about Monday and Tuesday hack times

1.2 Vice President (David)

- Will be stepping down as VP towards the end of term
 - by-election because David got a co-op
- \bullet Working with Vivian from ESSS about Seattle trip plan to send 30 students to Seattle
 - Going to meet with Harriet from co-op to discuss how they can help with the trip
 - Possibly visiting Valve, Cray, Microsoft, Amazon
 - * Probably about 4-6 companies

- More ads for pops
- Props to the Execs At Large for not letting the common room burn down
- Will be organizing Seattle trip but not going on the trip himself
- Going to be on a weekend or during reading break in the spring semester
 - Depends on what days work for Microsoft

1.3 Treasurer (Paul)

- Account breakdown:
 - NTCU: \$3090.70
 - Core: \$1849.00Events: \$729.04
 - Dev: \$4001.38
 - Vancity Cash: \$349.34
 - Cheques:
 - * Incoming:
 - · \$20.34 (Coke)
 - · \$4000 (Mobify)
 - $\cdot \approx 500 from SFU
 - * Outstanding:
 - · \$137.05 (Sid)
 - \cdot \$2500 Lumohacks (To be withdrawn after the Mobify cheque comes in)
 - . \$227.02
- Needs to roll a bunch of money but we are out of rolls
 - Lots of more to deposit into Vancity cash
- Corbett mentions that the NTCU money is for conferences
 - $-\,$ We may want to send people to conferences
 - Ask the people who gave us the money what they want done with that money
- Don't buy staples brand markers!

1.4 Director of Resources (Bhavya)

- Nothing to report -- everything is fine
- Does have a question: will we be selling hoodies?
 - Corbett updates
 - * Emailed Tracy to ask about stock they have lots
 - * Get an amount and sell them to avoid overselling and having to wait for hoodies to be ordered and shipped
 - * Last time sold 60, made \$750
 - · Could go toward Seattle trip, Frosh for next year
 - * Need to setup a doodle for people with access to Narnia for people to take shifts selling hoodies
 - * Sales possibly end of October or beginning of November
 - · possible conflict with midterms
 - * We have a form for sales of hoodies
 - \cdot We don't have enough money to just buy stock outright from the CS department

1.5 Director of Events (Eric)

- Board games night used 69 pops
- going to try to run a study hall next week Wednesday at 12:30pm
 - David recommends asb 9896
 - Food is possible, don't know
- Eric Motions for up to \$50 for snacks from external
 - Trevor seconds
 - Majority favours; motion passes

1.6 Director of Communications (Henry)

- Didn't send regrets
- Paul asks who he should talk to about Mobify
 - Corbett:
 - * Corbett is the one to talk to
 - * Cheque has been given to FAS, not sure where to deposit. Corbett will be tracking it down this week

1.7 Director of Archives (Trevor)

• Nothing to report

1.8 Exec at Large

• The common room is messy, we clean it up

1.9 First Year Reps

- First years are having a good time
- Confirms that Cukierman is really nice

1.10 Council Rep. (Steven)

- Appointment of Chair
 - Because the appointed chair stepped down last week, we appointed a new chair for the rest of the semester: Jesse Velay Vitow, the Physics Representative.
- Council's role in spring elections
 - Basically Mike from SFSS staff went over what the council does in regards to appointment of the IEC (Independent Electoral Commissioner), and how the council generally recommends a person to the board through an interview done by the entire council. This can obviously be a lot of pressure, being interviewed by 30 or so people and having to answer about 60 questions. So they recommended us to create a 3 person committee focused on appointing this IEC.

• TA Class sizes

- So apparently last week they discussed something about having too little TA's for tutorials, thus the sizes being way too large to handle.
 I believe they wanted to enable undergrads to be TA's for a specific faculty and were asking what our faculties thought.
- Corbett:
 - * Currently grad students are heavily prioritised
 - * Externals and undergrads have lowest priority
- David:
 - * Points out that theoretically MACM101 could be TA'd by a non-MACM graduate before a MACM undergrad
- Student Safety/Burnaby mountain Tank expansion
 - Last week, again, they had a discussion about the Burnaby Mountain
 Tank expansion, where the ERSU rep(not sure what that stands
 for) did a presentation talking about the risks of the expansions.
 He asked us for our input from our DSUs and mostly people are
 against it. This is, however, the choice of the Federal government,

but it seems people want to make demands such as extra access roads and drills. Other suggestions include promotion and collaboration with non-profit groups, but with the concern of message and agenda becoming diluted.

- Corbett

- * SFSS and SFU recommend against pipeline
- * Real problem with safety with the tank farms and possible explosion
- * Evacuation plan is lacking
- * Everyone generally agrees to go along with the opposition
- We decided to recommend for the board to open up a town hall, or an open discussion with the focus on the expansion, as well as creating a focus group made out of students and board members to deal with researching the details and having the proper information to give to the average student.
- That's really about it. If you guys have any questions, shoot me an e-mail or Facebook message and I'll answer it to the best of my ability.

• TL;DR:

- Appointed new chair, talked about making committee to appoint Independent Electoral commissioner, asked for input about allowing undergrads being TA's(not sure), asked for input on Burnaby mountain tank expansion, decided to make a focus group to raise awareness and a town hall to give feedback to feds.

1.11 WICS Liaison (Camille)

- No meeting for WICS this week since it would have been on Monday(Thanksgiving)
- \bullet Wants the CSSS to possibly help with organizing hackathon & Halloween social
- To be discussed in the next section

2 Halloween Social

- David:
 - It's on a Monday
 - Camille suggested doing the collab at a previous meeting
 - Movie night possible
 - WICS will have Halloween based activities

- WICS will handle earlier part of the day and CSSS will do the later part of the day
- DOE wants it to happen
- Show up whenever between 2:30pm and midnight
- On Seattle trip topic: Suggestion by Eric of using a "bolt bus" instead of charter bus
 - David will look into cost comparison

3 Disability Awareness Week

- Corbett
 - Disability awareness week is next week
 - * The week will discuss disability that affects learning on campus
 - Corbett is helping them organise
 - Possibly give them a sponsor ship of around \$100
 - Maybe next year technology focus
 - * UI design for disabled people
 - Do we want to support the idea of having a disability awareness event?
 - They have money from different groups
 - * SFPIRG
 - * Out On Campus
 - * TSSU
 - * Women's Center
 - Possible miscommunication could cause need for contingency
 - Corbett thinks they're a legitimate, good, group
 - Paul asks if they have any link to SUDS
 - * SUDS is not able to help organise as much
 - * Some members graduated and are unavailable
 - Hard to make an accessible event; Interpreters are expensive (for sign language)
 - Corbett motions up to \$100 from core to go towards disability awareness week in support of food, AV, and extra costs
 - * Karan seconds
 - · Majority favours; motion passes

4 Web and System Admin position

- Discussion only; no appointments at this time
- Maintain the "Sink computer" and the website
- It is a historical position
- The position is appointed by us
- Paul
 - Get rid of Django
- Good position if you hang around the common room and have technical skills
- Will be advertising this position

5 Open Floor

5.1 Sygn Game by Nikita et al.

- Oscar, Brian, and Karan in lieu of Nikita
 - Role playing diablo-like game
 - Differentiate from others by making it less focused on levels and more skill-based
 - Basis for the game is mostly complete
 - * It's a unreal-based game
 - Nikita's Budget:
 - * Dynamic AnimSet Pro \$69.99USD [UNREAL MARKET] "None of us are professional animators, the animation sets are made by a comissioned studio in Korea and are 'exclusive.' this would really help us speed up the workflow and would also help our team focus on the technical aspect of the game that relates more closely to Computing Science."
 - * JSON / LODB Login Plugin \$14.99USD [UNREAL MARKET] "Sadly, Unreal Engine does not come with default integration methods for communicating with databases over any given structure. This code plugin would allow us to set-up methods for working with a database driven savegame/authentication process for our game."
 - * VPS + Perforce \$14.99USD/Month (2 months.) "Perforce does not allow for more than 5 users to use it under the time-limited free license, this extension would provide us with a backbone for real-time development and source version tracking for our project."

- * Modular 3D weapon asset builder \$39.99USD [UNREAL MARKET] "This plugin allows us to import 'pieces' of meshes that we can later use to construct modular assets, such as for example swords, with just 44 components we can have up to 13.5K unique variations. This will save us a lot of time in-terms of speeding up workflow and once again helping us eliminate difficult and time-consuming art-work from our process; Allowing us to focus more on the Computing Science related (technical) aspect of the project."
- Kai: When will it be done?
 - David:
 - * The initial stuff is working already
 - * Have website with 80 day countdown
- David shows a demo of the game on his laptop
- Needs to become a game from the working system
- Camille: When do you work on it?
 - Karan "Free time is Sygn time"
 - Liam: Weekly meetings; Trying to get the game dev club back together
- Need a liaison to the game dev group
- Camille: Are they related to CSSS?
 - David: They're members; We have policy to support members who come forward
 - Liam: Trying to revive the game dev club
- Game to be released for free
- CSSS logo to be displayed
- Kai motions \$200 for Nikita (to be reimbursed) for purchasing the animations sets, db, perforce, modular assets etc.
 - Sina seconds
 - Eric asks for secret ballot
 - Majority supports; Motion passes

5.2 Hackathon Committee

- Corbett: Has the Hackathon and events committee met yet?
 - Kai: No
 - $\ast\,$ Will get a contact for Mobify to talk to them in case dates change
 - · Mobify needs lots of notice
 - * Hackathon has been can canelled this week and next

6 Approval of the Minutes

- Trevor motion to approve the minutes of September 29
 - Kai seconds
 - All in favour; motion passes

7 Motion to adjourn

- David motion to adjourn meeting at 1:39PM
 - None opposed
 - Meeting adjourned

Meeting is adjourned at 1:39 PM