UI Testing

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| Scenario | Test Step | Expected Outcome | Actual Outcome |
| Verify outcome when registered user attempts to register | Attempt to register <registered user> | Already registered message, login user and display User Home Activity |  |
| Verify outcome when unregistered user attempts to login | Attempt to login <unregistered user> | Need to register message, stay on Main Activity |  |
| Verify litter list displays for event | Click on <specific event> | Event litter list is displayed |  |
| Verify click increments count in database and updates display | Click on <litter item> | Count will increase by 1 |  |
| Verify long click decrements count in database and updates display | Long click on <litter item> | Count will decrease by 1 |  |
| Verify logout removes cancels login | Logout, then restart app | Login is required |  |
| Verify user login is saved until logout | Close app from logged in, then restart | Login should not be required. |  |

Description of automated Server tests: