CS 152: Functions

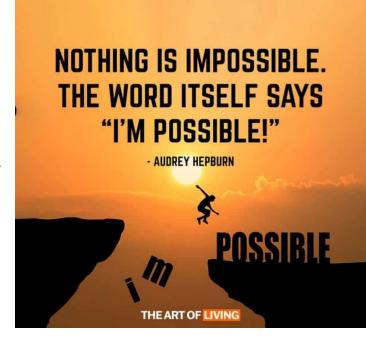
CS 152: Python for STEM



Weekly Announcements!

TODO Reminders:

- Reading 3 (zyBooks) you already should have done that for today's class ©
- Lab 01 Warm Up
- Reading 4 (zyBooks)
- Lab 02 Application
- Reading 5 (zyBooks)



Recall Activity

- Individually
 - Grab a paper and write at least three concepts that you can remember from our last class
- With your neighbor(s)
 - Discuss what each other could remember. Did you remember the same things? What did you learn from each other?
- Turn you paper to the TAs or myself at the end of the class

Remembering - Peer Coding from Last Class

• Dr. Green is looking for a bank that will give the most return on her money over the next 5 years. She has P100,000.00 into a savings account. The standard equation to calculate principal plus interest at the end of a period is:

```
- amount = P * (1 + I/M) ^ (N * M)
```

Where:

- P principal (amount of money to invest)
- I interest (percentage rate the bank pays to the investor)
- N number of years (time for which the principal is invested)
- M compound interval (the number of times per year the interest is calculated and added to the principal)
- Think about what problem do you need to solve, how you are doing to solve it (write in English the steps to do that), write a Python code to solve that.

One Possible Solution

```
p = 10000000
n = 5
print("Enter the interest rate: ", end="")
i = float(input())
print("Enter the compound interval: ", end="")
m = float(input())
amount = p * (1 + i / m) ** (n * m)
print(f'Principal plus interest after {n:d} is {amount:.2f}')
```

 What happen if we want to repeat this code to calculate the principal plus interest for another bank? Or for 10, 100 banks?

Code should be **Reusable**Code should be **DRY**

Don't Repeat Yourself

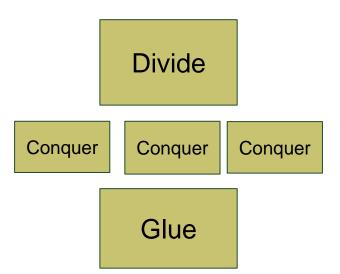
Functions



Reusable Code



- Programming == Problem Solving
 - You look at the problem to solve
 - Clarify the problem and constraints
 - Break it up into *smaller* parts (Divide)
 - Outline the steps needed
 - Solve each step (Conquer)
 - Reassemble the pieces (Glue)
 - Completed program



Function

```
p = 10000000
n = 5
print("Enter the interest rate: ", end="")
i = float(input())
print("Enter the compound interval: ", end="")
m = float(input())
amount = p * (1 + i / m) ** (n * m)
print(f'Principal plus interest after {n:d} is {amount:.2f}')
```

def

- defines the start of a function
- indents keep the 'code' with the function
- spacing matters!
- parameters
 - allows for variables to the functions
 - print(your value)
 - function name print
 - your value is a parameter!

What should be the parameters for our code? Why?

Which commands are part of the function? Why?

Function

```
p = 10000000
n = 5
print("Enter the interest rate: ", end="")
i = float(input())
print("Enter the compound interval: ", end="")
m = float(input())
amount = p * (1 + i / m) ** (n * m)
print(f'Principal plus interest after {n:d} is {amount:.2f}')
```

```
def principal_plus_interest(i, m):
    amount = p * (1 + i / m) ** (n * m)
    print(f'Principal plus interest after {n:d} is {amount:.2f}')
```

```
p = 10000000
n = 5
print("Enter the interest rate: ", end="")
i = float(input())
print("Enter the compound interval: ", end="")
m = float(input())
principal_plus_interest(i, m)
```

How are we going to call the function we just created?

Could we improve this code a little bit more? How about p and n variables?



Return Values

- Better yet
- Functions do some work
 - and then return the answer

- Other programs can then use those answers
 - As they need / best for their problem
 - Always the best paradigm to follow
 - Notice return in get_real_code
 - returns the value, done with the function
 - Pure Functional Most all functions should return something!

```
def get_real_code(code):
    return (code * 3 / 2) - 2.1

def print_machine_info(computer, code):
    print("The code to the " + computer + " is ", end='')
    print(get_real_code(code))

def use_formula(code):
    solve_cipher(get_real_code(code) * 10)
```

Your turn – one person coding - type the code above, and then as a group figure out ways to modify it! How do you test those changes?

Student Challenge

- Team Coding
- As group, write two functions
 - The first function takes in two parameters first, last
 - It prints the "welcome to the class (last), (first)"
 - The second function
 - Calls input to ask the client their first name
 - It calls input a second time to ask them their last name
 - it calls your first function to print out the result
- Have one person on the table code using their laptop and zybooks IDE
 - The person who codes has to limit their input. They follow the instructions of others
 - We will alternate who codes each class, so you won't always be typing.



Recall Activity – From Your Readings

What is incremental development?

What is function stubs?

What does the pass keyword mean? When is it used?

 Discuss your answer with your group

```
def steps to feet(num steps):
    feet per step = 3
    feet = num steps * feet per step
    return feet
def steps to calories(num steps):
    pass
steps = int(input('Enter number of steps walked: '))
feet = steps to feet(steps)
print('Feet:', feet)
calories = steps to calories(steps)
print('Calories:', calories)
```

Recall Activity – From Your Readings

- What is a docstring?
- What is a help function? How would you use it in the example below?

```
def num seats(airliner type):
    """Determines number of seats on a plane"""
    #Function body statements ...
def ticket price(origin, destination, coach=True, first_class=False):
    """Calculates the price of a ticket between two airports.
    Only one of coach or first class must be True.
    Arguments:
    origin -- string representing code of origin airport
    destination -- string representing code of destination airport
    Optional keyword arguments:
    coach -- Boolean. True if ticket cost priced for a coach class ticket (default True)
    first class -- Boolean. True if ticket cost priced for a first class ticket (default False)
    .....
    #Function body statements ...
```