Physics 200 yet more projectile motion! Day 5 Also, circular, uniformly.  $\vec{a} = 0\hat{x} - g\hat{y}$ maximight  $\vec{a} = (0, -g)$ maximight  $\vec{a} = (0, -g)$ so  $\vec{a} = (0, -g)$ etthis

etthis

point.  $t = 1.3 \cdot g = 9.8\%z$ (0) 30 (4) かずくけ Voz = 9.09%  $\chi(+) = 11.8 m$ Vay = 6.37% To find than, Set vy(+)=0 (1) V(1)= 16 + at 田 2(+)=20+16+1242 (11)  $V^{2}(t) = V_{0}^{2} + 2a(x(t)-X_{0})$ (III) y 2 = voy - 29 (Hmar - 40) 0 = Voy - 29 Hmax 29 Hmax = Voy

Howax = 
$$\frac{v_{oy}}{2g} = \frac{(6.37m/s)^2}{2(9.8m/s^2)} = 2.07m$$
 $t_1 = *$  What time is it at Howar?

Use (I)y  $V_1 = V_{oy} + Q_3 t_1$ 
 $0 = V_{oy} - 9t$ ,

 $0 = V_{oy} - 10$ ,

 $0 = V_{oy$ 

Parabolic Path y=ax -bx2 concave Donn Consider a small hill, or tossing ball from shoulder height. V = 5.8m 0 = 65° above horizontal to= 1.4 m above ground. find: when and where does ball hit ground ンび、HI=オ  $\chi_0 = 0$ V4 (1)=\* Voy = 5.83 Sin 65° cos650= adj = 7 Vox = 5.83 cos 65° = 2.45%

(I) 
$$\sqrt{x}(t) = \sqrt{0}x + 0x + 0$$
 $t = 2.45\frac{\pi}{3} + 0t$ 
 $t = 2.45\frac{\pi}{3} + 0x$ 
 $t = 2.45\frac{\pi}{3} + 0x$ 

Can continue to find max. H. Set Brief into to uniform circular motion 45 Constant Speed.

Contripetal acceleration

(ac = v? points toward)

Will use a lot cricle.

With forces!