

COLOR CUBE



BRANDON

CAIO

MAX

OUR TALK...

INTRODUCTION

DESIGN

VERIFICATION

BURN DOWN

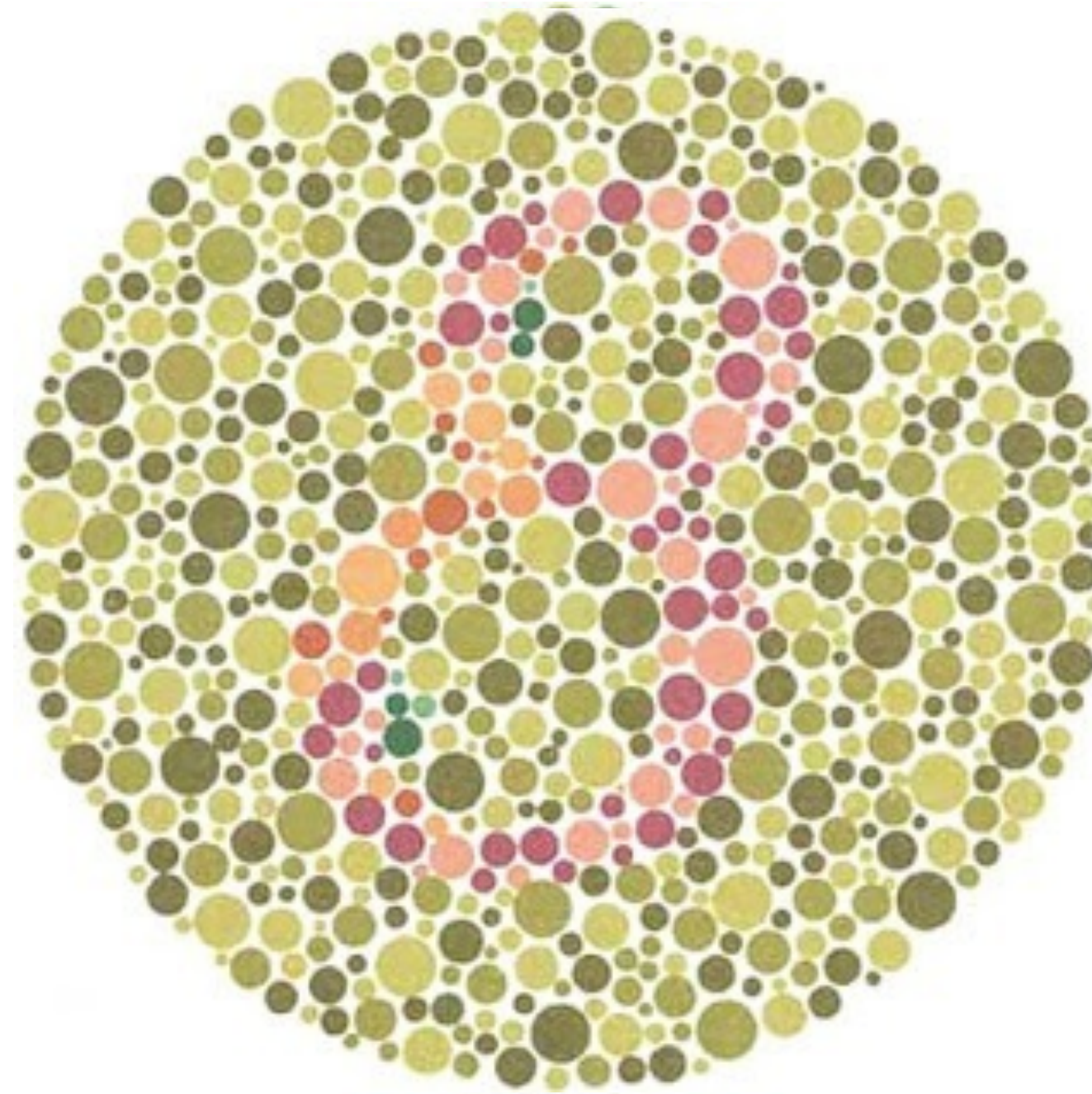
DEMONSTRATION

QUESTIONS





INTRODUCTION...



WE AREN'T ABOUT DALTONISM, BUT...

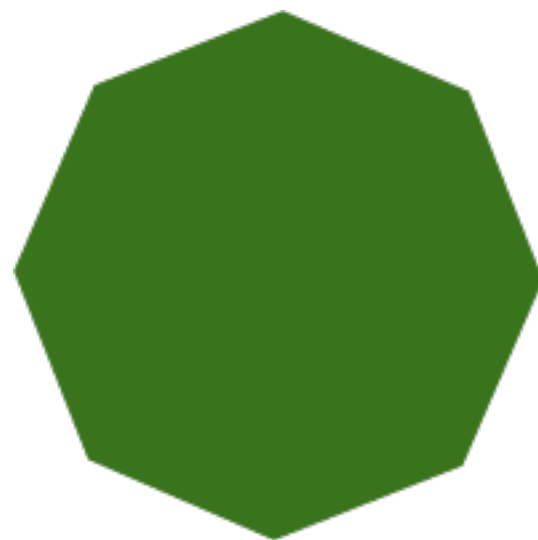


WE AIM TO...

TEACH YOU COLORS

PUZZLE

YES... PROBLEM SOLVING LIKE MATH



BUILT WITH **COLORS** AND...



DESIGN...

GAME OBJECTS

CONTENT LEVELS SCRIPTS

GRAPHICAL INFORMATION

TEXTURES

MATERIALS

“MODIFIED” M-V-C



VERIFICATION...

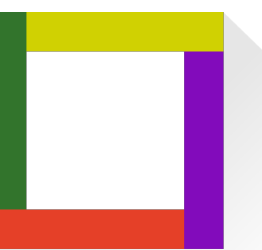
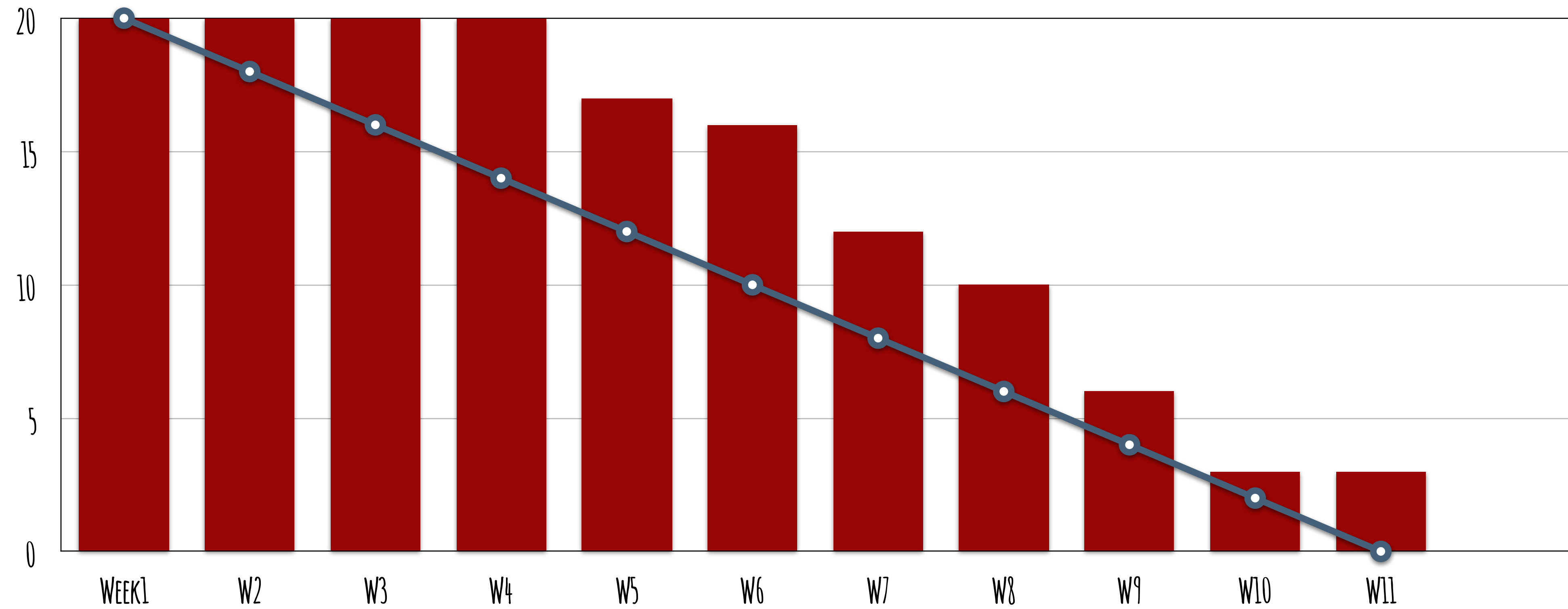
UNITY'S DEBUG

RUN-TIME TESTS

LOW-LEVEL ASSERTIONS



BURN DOWN...

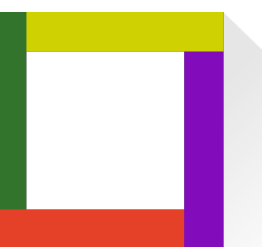


WHAT WE'VE LEARNED

COMMUNICATION IS THE KEY

UNITY

WEB



WHAT WE COULD HAVE DONE BETTER

IMPROVE OUR COMMUNICATION

MORE MEETINGS



DEMONSTRATION



QUESTIONS?

