

ST. JOSEPH'S COLLEGE OF ENGINEERING AND TECHNOLOGY Department of Artificial Intelligence and Data Science CSL204 OPERATING SYSTEMS LAB MANUAL

EXPERIMENT NO:6

SCHEDULING ALGORITHMS

AIM

To implement different scheduling algorithms.

A. FIRST COME FIRST SERVED (FCFS) ALGORITHM

- **Step 1: Start the program.**
- **Step 2:** Input the number of processes (n).
- Step 3: Input the Burst Time (BT) for each process.
- Step 4: Initialize Turnaround Time (TAT) and Waiting Time (WT) arrays.
- Step 5: Calculate Turnaround Time (TAT) for each process
 - TAT[0] = BT[0]
 - For each subsequent process i: TAT[i]=TAT[i-1]+BT[i]
 - Compute **Total Turnaround Time**: Total TAT=∑TAT[i]
 - Compute **Average Turnaround Time**: Avg_TAT=Total_TAT/n

Step 6: Calculate Waiting Time (WT) for each process

- WT[0] = 0 (First process has no waiting time)
- For each subsequent process i: WT[i]=WT[i-1]+BT[i-1]
- Compute **Total Waiting Time**: Total_WT=∑WT[i]
- Compute **Average Waiting Time**: Avg WT=Total WT/n
- Step 7: Display the Process ID, Burst Time, Turnaround Time, and Waiting Time for each process.
- **Step 8:** Display Total and Average Turnaround Time and Waiting Time.
- Step 9: Stop the program.

PROGRAM



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int i;

```
// Prompt the user to enter the number of processes
printf("\nEnter the No. of Processes: \n");
scanf("%d", &n);
                                   // Read the number of processes from the user
                                   // Prompt the user to enter burst times for each process
printf("Enter Burst time for each process:\n");
                                   // Loop through each process
for(i = 0; i < n; i++)
  scanf("%d", &bt[i]);
                                   // Read burst time
                                   // Assign process ID (0, 1, 2,..., n-1)
  p[i] = i;
                                   // Display that the FCFS algorithm is being used
printf("\n FCFS Algorithm \n");
                                   // Calculate Turnaround Time (TAT)
for(i = 0; i < n; i++)
  if(i == 0)
                                   // First process TAT is equal to its Burst Time
     tat[i] = bt[i];
  else
     tat[i] = tat[i - 1] + bt[i];
                                   // Next process TAT = Previous TAT + Current BT
  tot tat = tot tat + tat[i];
                                   // Sum up Turnaround Time
                                   // Calculate Waiting Time (WT)
wt[0] = 0;
                                   // First process has no waiting time
for(i = 1; i < n; i++)
                                   // Loop from the second process
                                  // WT = Previous WT + Previous BT
  wt[i] = wt[i - 1] + bt[i - 1];
  tot wt = tot wt + wt[i];
                                  // Sum up Waiting Time
                                   // Display results
printf("\nPROCESS\t\tBURST TIME\tTURN AROUND TIME\tWAITING TIME");
for(i = 0; i < n; i++)
  printf("\nprocess[%d]\t\t%d\t\t%d\t\t%d", p[i], bt[i], tat[i], wt[i]);
                                   // Print total turnaround time and average turnaround time
printf("\n\nTotal Turnaround Time: %d", tot tat);
printf("\nAverage Turnaround Time: %d", tot tat / n);
```



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// Print total waiting time and average waiting time printf("\nTotal Waiting Time: %d", tot_wt); printf("\nAverage Waiting Time: %d\n", tot_wt / n); }

OUTPUT

4

Enter the No. of processes 4 Enter Burst time for each process 8 12 11

FCFS Algorithm

PROCESS	BURST TIMETURY	N AROUND TIME	WAITING TIME
process[0]	8	8	0
process[1]	12	20	8
process[2]	11	31	20
process[3]	4	35	31

Total Turn around Time:94 Average Turn around Time:23

Total Waiting Time:59 Total avg. Waiting Time:14