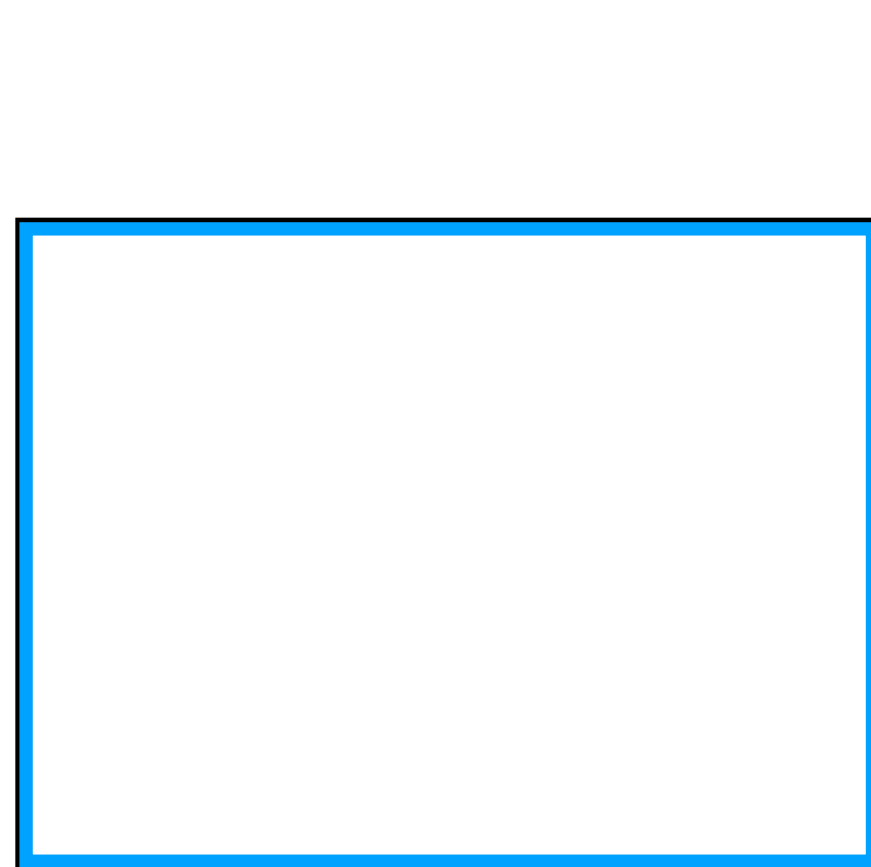
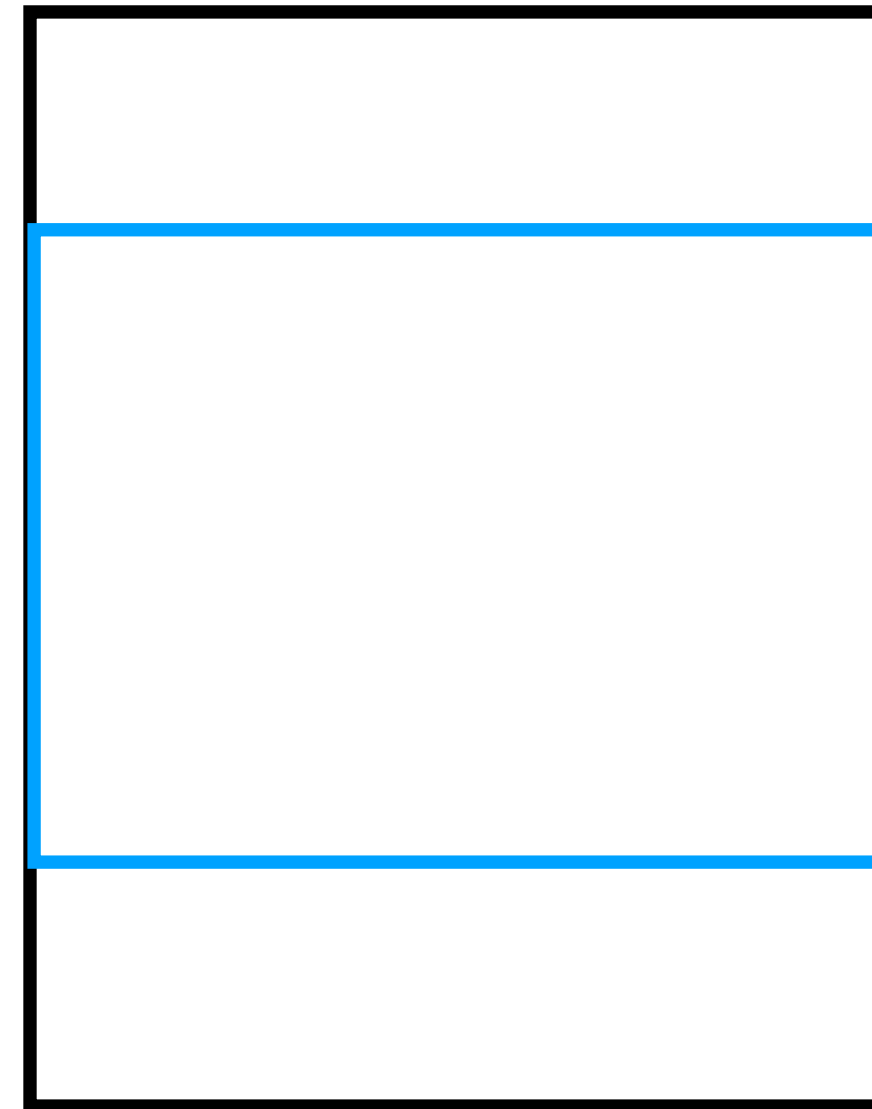


black = window shape

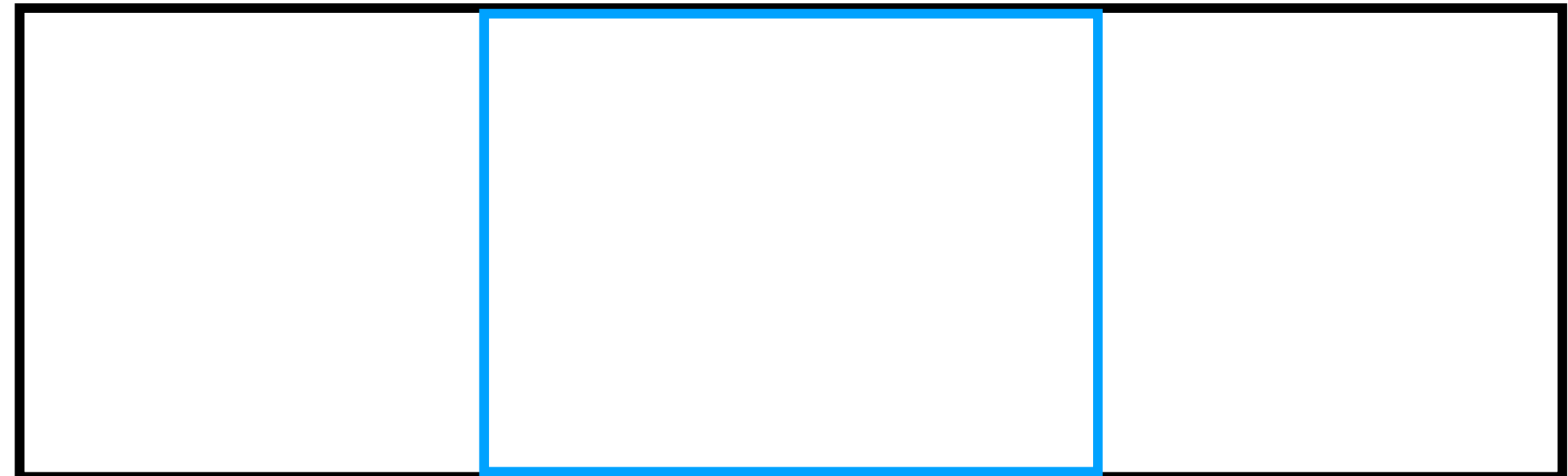
blue = UI shape



a)



b)



c)

right now, a works (if they're the same aspect ratio), and c) works, but not b)