

System Design for ProgName

Team #, Team Name

Student 1 name

Student 2 name

Student 3 name

Student 4 name

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1 Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

2 Reference Material

This section records information for easy reference.

2.1 Abbreviations and Acronyms

symbol	description
ProgName	Explanation of program name
[... —SS]	[... —SS]

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3 Introduction

4 Connection Between Requirements and Design

The design of the system is intended to satisfy the requirements developed in the SRS. In this stage, the system is decomposed into modules and potentially hardware.

[The intention of this section is to document decisions that are made “between” the requirements and the design. To satisfy some requirements, design decisions need to be made. Rather than make these decisions implicit, they are explicitly recorded here. For instance, if a program has security requirements, a specific design decision may be made to satisfy those requirements with a password. In scientific examples, the choice of algorithm could potentially go here, if that is a decision that is exposed by the interface. —SS]

Appendix — Reflection

The information in this section will be used to evaluate the team members on the graduate attribute of Lifelong Learning. Please answer the following questions:

- 1.
- 2.