





The Android Virtualization Technique: a Double-Edged Sword for Developing Attacks and Defences

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Outline







- Intro on Android Virtualization
- Android Virtualization as an Attack Vector
- Android Virtualization as a Defence Mechanism

The First Idea of Virtualization You Might Have

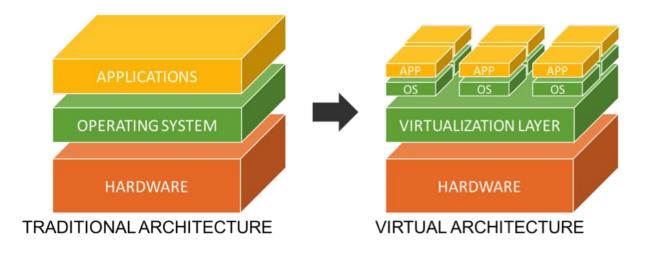










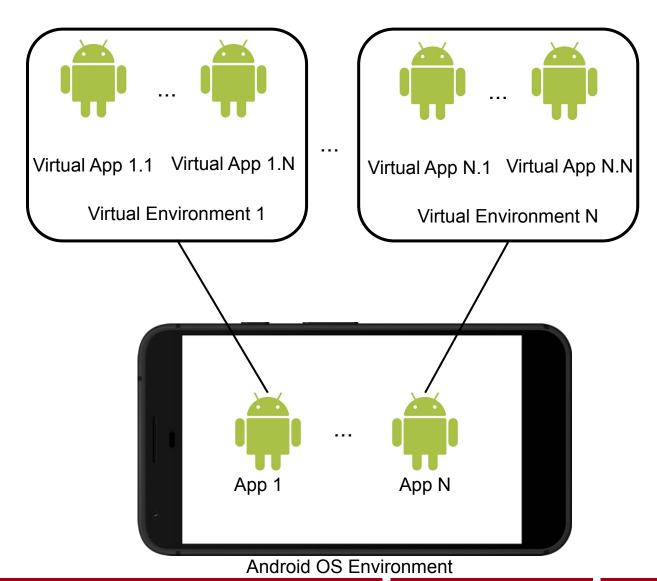


Android Virtualization















- Dynamic Code Loading
- Dynamic Proxy Hooking







Dynamic Code Loading

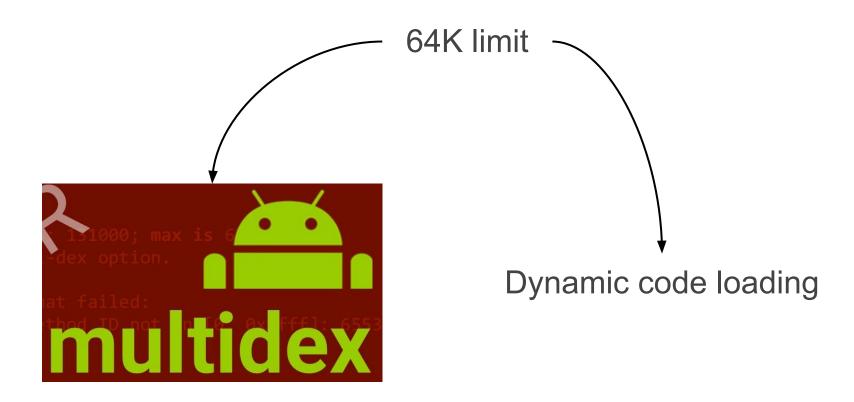
"The Dalvik Executable specification limits the total number of methods that can be referenced within a single DEX file to 65,536—including Android framework methods, library methods, and methods in your own code. In the context of computer science, the term Kilo, K, denotes 1024 (or 2^10). Because 65,536 is equal to 64 X 1024, this limit is referred to as the '64K reference limit'" [1]

[1] https://developer.android.com/studio/build/multidex















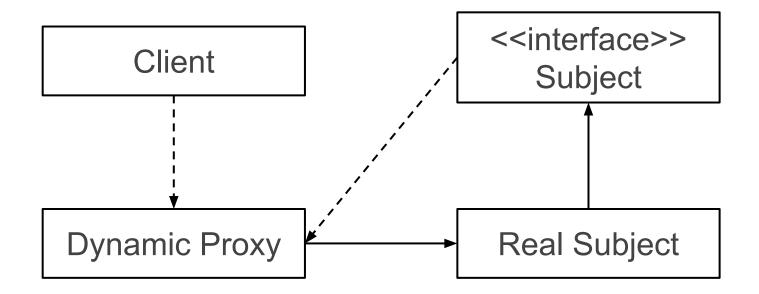
- Dynamic Code Loading
- Dynamic Proxy Hooking







Dynamic Proxy Hooking



Legitimate Usage of Android Virtualization









Parallel Space - Multiple accounts & Two face

LBE Tech Personalisation

* * * * 1 4,683,853 **.**

3 PEGI 3

Contains ads · Offers in-app purchases

This app is available for your device

Legitimate Usage of Android Virtualization







Parallel Space - Multiple accounts & Two face

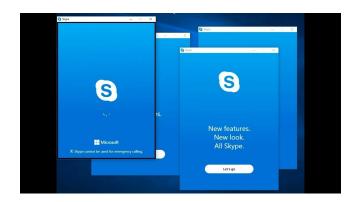
LBE Tech Personalisation

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PEGI 3

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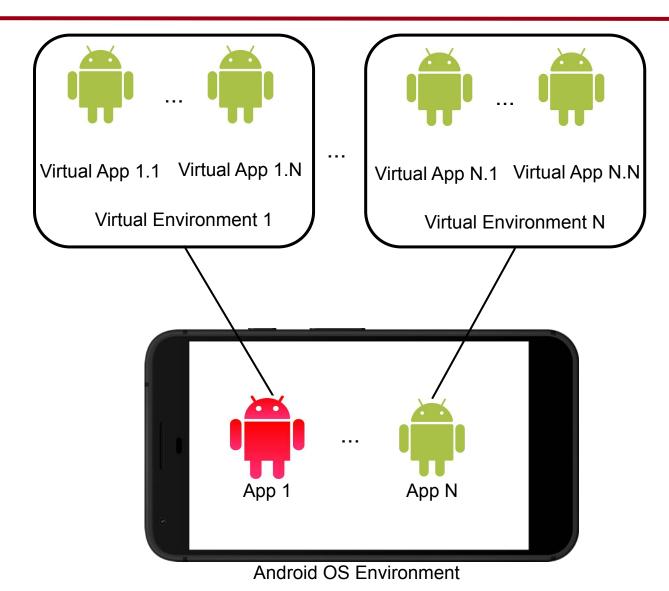


Malicious Container App







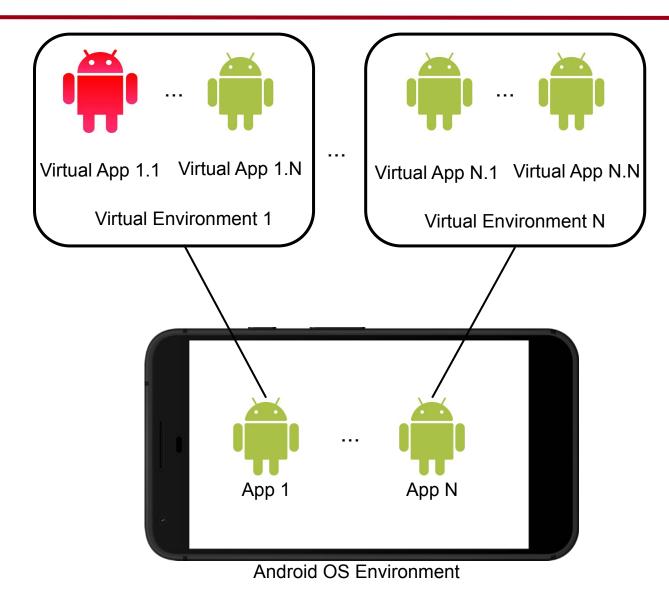


Malicious Plugin App







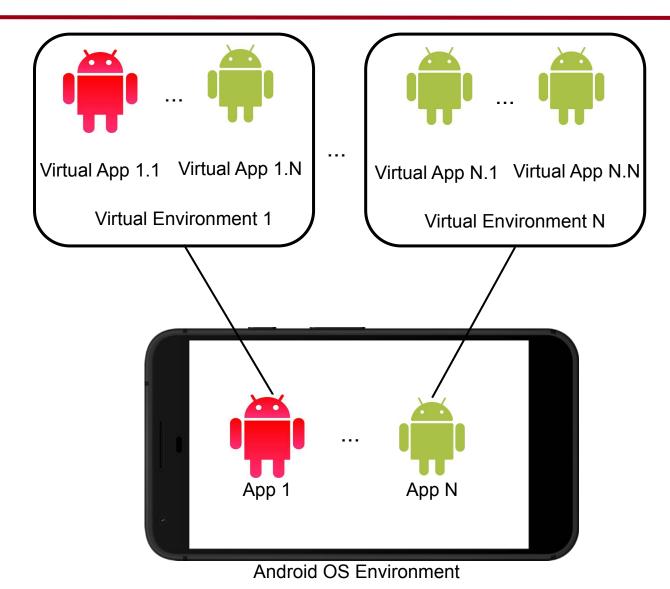


Malicious Container and Plugin App









Anti-Virtualization Mechanisms







- 1. L. Shi, J. Fu, Z. Guo, and J. Ming. 2019. "Jekyll and Hyde" is Risky: Shared-Everything Threat Mitigation in Dual-Instance Apps. In Proceedings of the 17th Annual International Conference on Mobile Systems, Applications, and Services (MobiSys '19).
- L. Zhang, Z. Yang, Y. He, M. Li, S. Yang, M. Yang, Y. Zhang, and Z. Qian. 2019. App in the Middle: Demystify Application Virtualization in Android and its Security Threats. In Abstracts of the 2019 SIGMETRICS/Performance Joint International Conference on Measurement and Modeling of Computer Systems (SIGMETRICS '19).
- 3. Dai, D., Li, R., Tang, J., Davanian, A., & Yin, H. (2020, June). Parallel Space Traveling: A Security Analysis of App-Level Virtualization in Android. In Proceedings of the 25th ACM Symposium on Access Control Models and Technologies (pp. 25-32).
- 4. T. Luo, C. Zheng, Z. Xu, and X. Ouyang. (2017). Anti-Plugin: Don't let your app play as an Android plugin. Proceedings of Blackhat Asia.

Anti-Virtualization Mechanisms





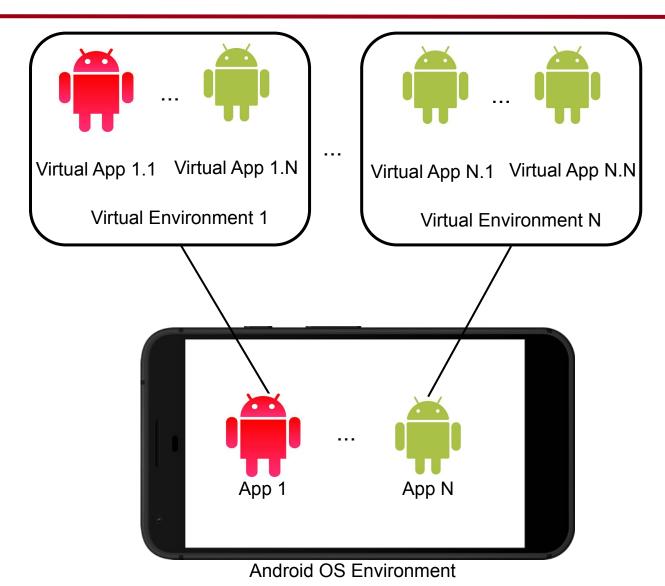




Màscara





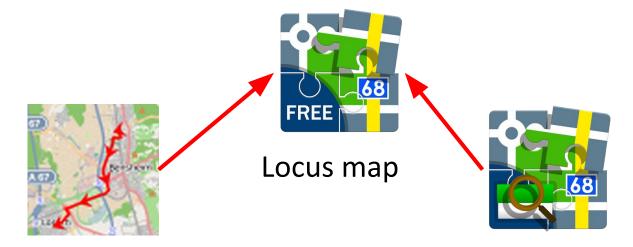


Android Add-On









BRouter Offline Navigation

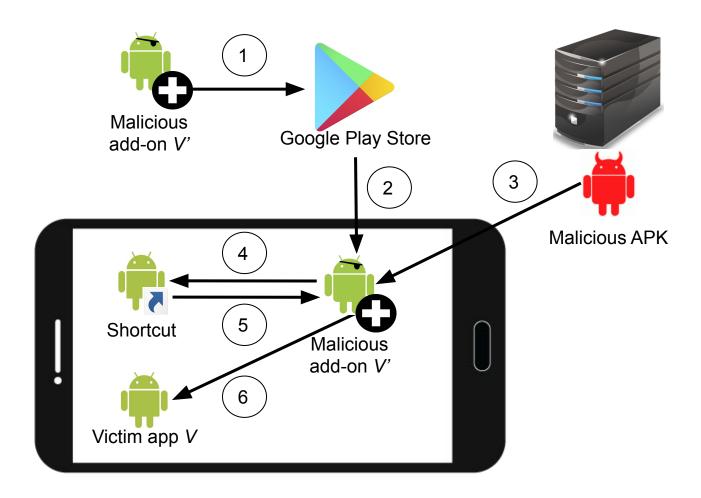
Geocaching4Locus

Màscara Workflow





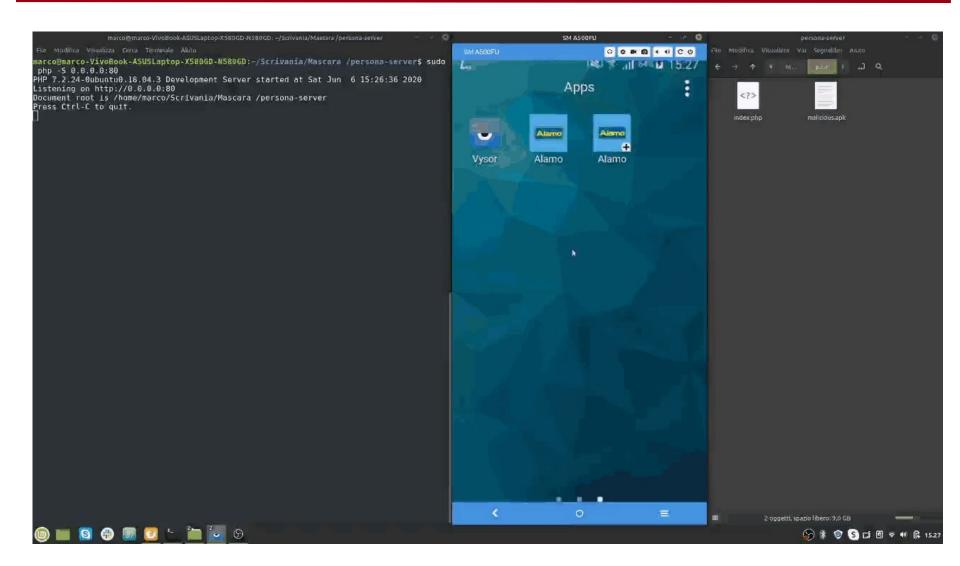




Màscara Demo Against Alamo App





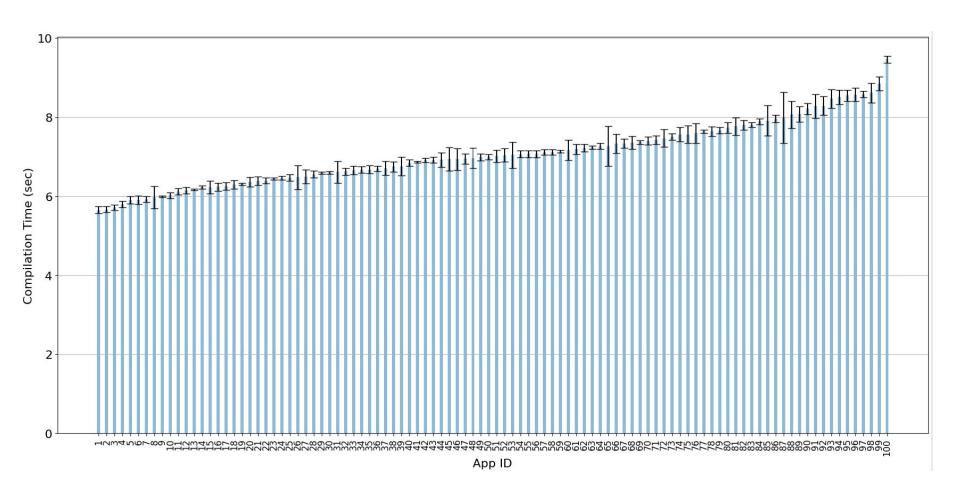


Màscara Evaluation















Check out the paper and the GitHub repo!

https://arxiv.org/pdf/2010.10639

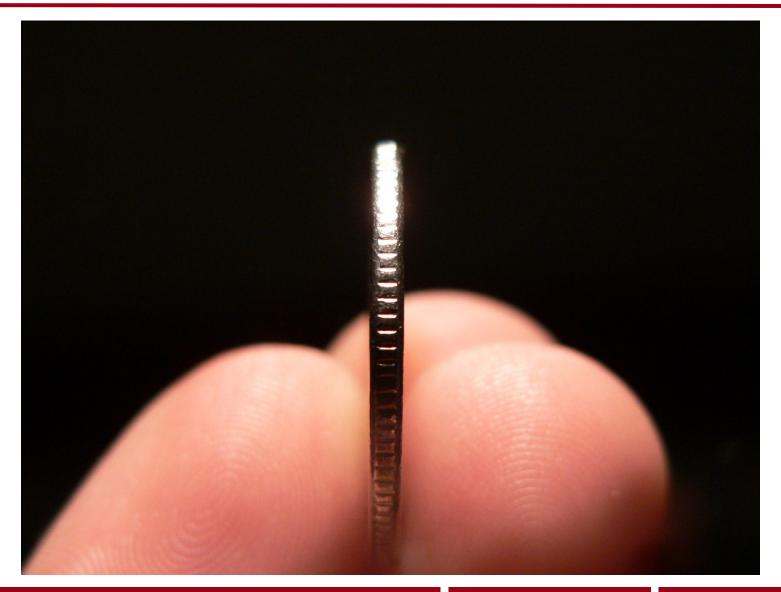
https://github.com/SPRITZ-Research-Group/Mascara

The Other Side of the Virtualization Technique





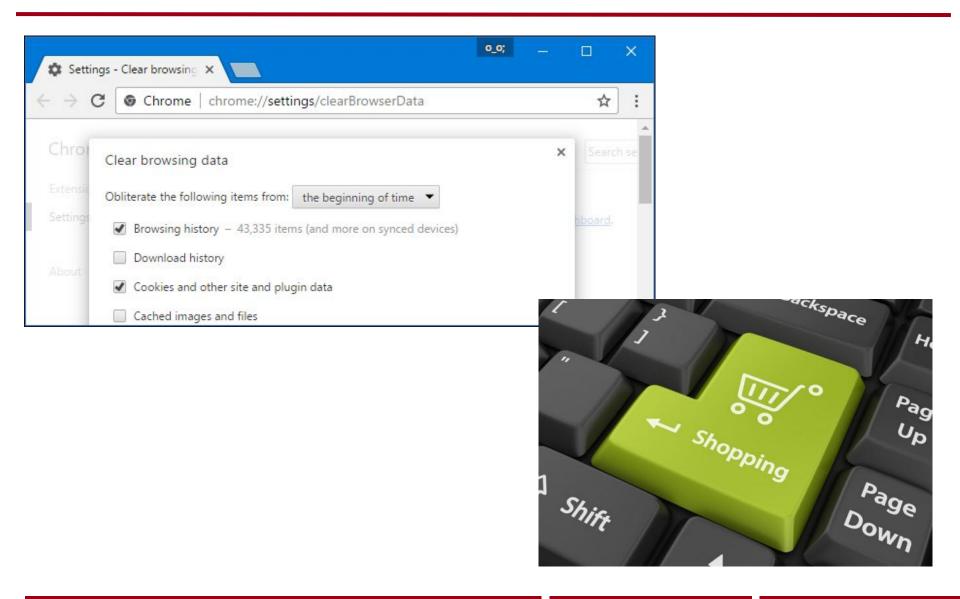




User Profiling

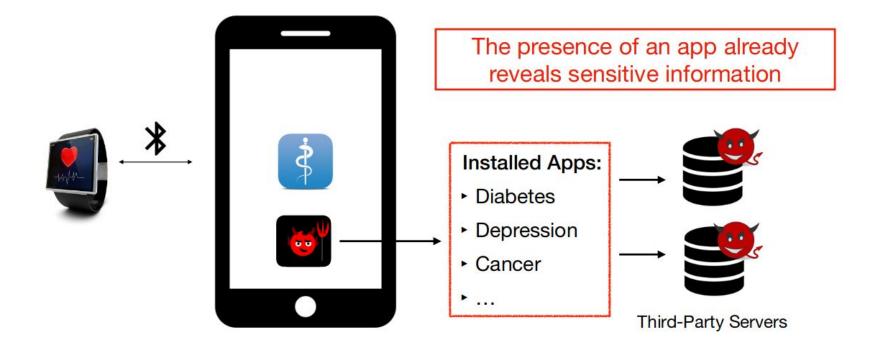






Background





Aims







Fingerprintability of apps



Apps' interest in fingerprinting other apps



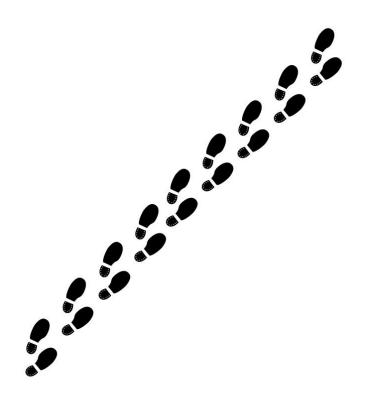
Our solution (HideMyApp)

Fingerprintability of Apps









Android API Framework

File system

Running processes

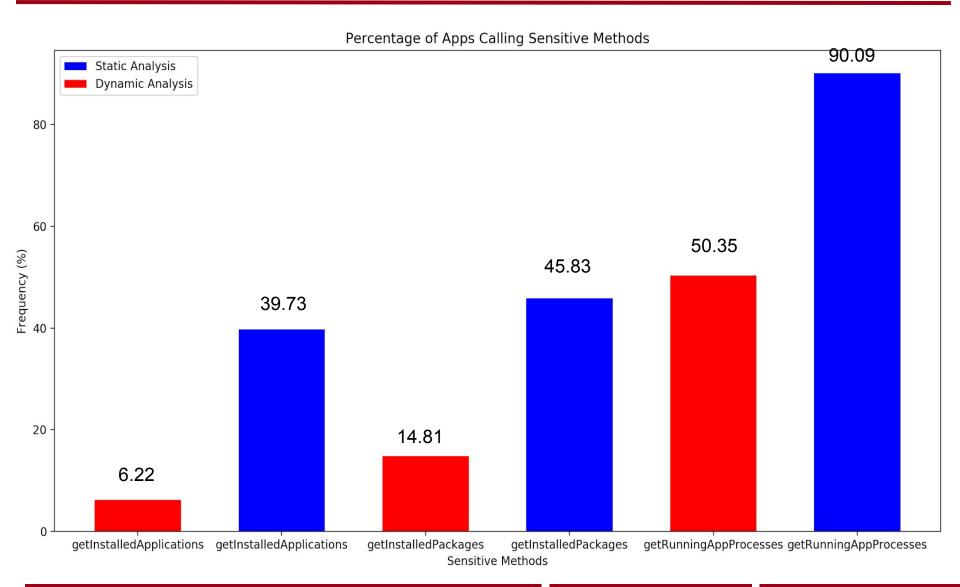
System events

Apps Interest in Fingerprinting Other Apps









Design of HideMyApp









Demo!







Check out the paper and the GitHub repo!

A. Pham, I. Dacosta, E. Losiouk, J. Stephan, K. Huguenin and J.P. Hubaux, "HideMyApp: Hiding the Presence of Sensitive Apps on Android", in Proceedings of 28th USENIX Security Symposium (USENIX Security 19)

https://github.com/ldsec/HideMyApp

