Department of Electronic and Telecommunication Engineering

UNIVERSITY OF MORATUWA

Faculty of Engineering



EN4563: Robotics

Torque Simulation

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Assignment: Torque Simulation of a 2link planar Robot Manipulator

EN4563 Robotics

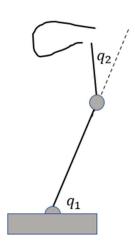
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To be submitted by 20th Feb 2023

Use a 2-link planar robot manipulator with horizontal axes and draw on the vertical plane the first letter of your name. Simulate the joint torques through the motion and present the following torque profiles.

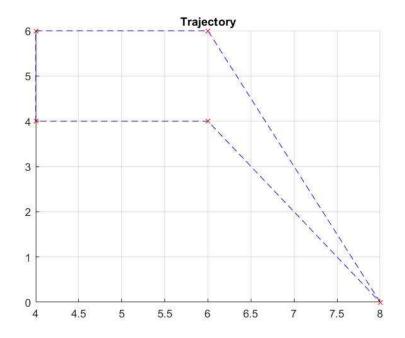
- 1. Inertial torque of each joint due to its own inertia
- 2. Coupled torque
- 3. Centripetal torque
- 4. Coriolis torque
- 5. Gravity torque

Use your own trajectory planning, and assume other parameters as link mass, andlength. Disregard motor and gearbox.

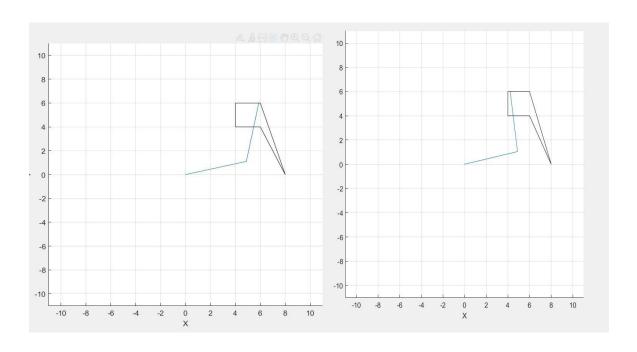


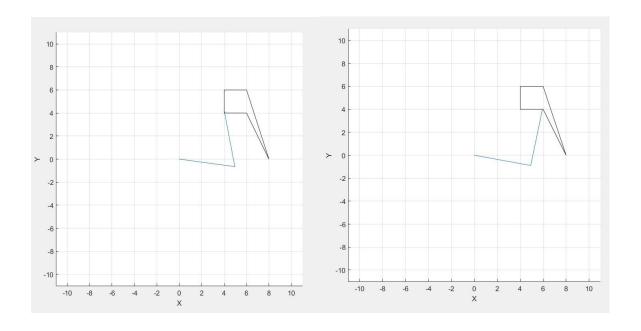
Find Coordinates of edges and generate trajectory.

First Letter : C



Plot letter C using Two Link Planar Robot





Using End Effector positions and velocities calculate

- Joint angles
- Angular velocities
- Angular accelerations
- Centripetal forces
- Coriolis forces
- Gravity forces
- Inertial forces

Source code : https://github.com/CSham31/Torque-Simulation

```
clear all;
close all;

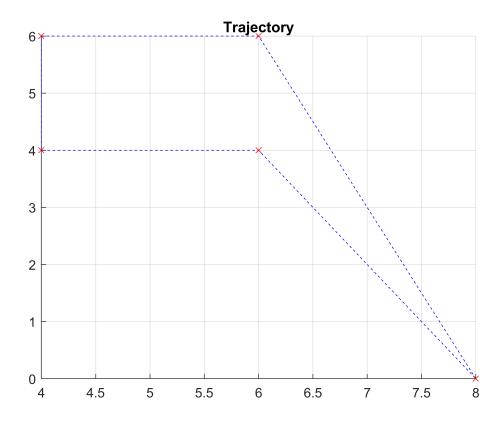
%Coordinates
%start_end_pos=[8 0 0];
%coordinate=[[6 6]; [5 6 ]; [5 5 ]; [6 5];];

%Find Coordinates of edges and generate trajectory.

coordinate=[8 6 4 4 6 8; 0 6 6 4 4 0];
no_of_samples=1000;

%trajectory
[q, qd, qdd, tvec, pp] = trapveltraj(coordinate, no_of_samples);

figure;
hold on;
grid on;
title("Trajectory");
plot(q(1,:),q(2,:),'--b',coordinate(1,:),coordinate(2,:),'xr')
```



```
%creating two link planar robot

% Start with a blank rigid body tree model
robot = rigidBodyTree('DataFormat','column','MaxNumBodies',3);

% Specify arm lengths for the robot arm
l1=5;
```

```
12=5;
% Add |'link1'| body with |'joint1'| joint.
body = rigidBody('link1');
joint = rigidBodyJoint('joint1', 'revolute');
setFixedTransform(joint,trvec2tform([0 0 0]));
joint.JointAxis = [0 0 1];
body.Joint = joint;
addBody(robot, body, 'base');
% Add |'link2'| body with |'joint2'| joint.
body = rigidBody('link2');
joint = rigidBodyJoint('joint2', 'revolute');
setFixedTransform(joint, trvec2tform([11,0,0]));
joint.JointAxis = [0 0 1];
body.Joint = joint;
addBody(robot, body, 'link1');
% Add | 'tool' | end effector with | 'fix1' | fixed joint.
body = rigidBody('tool');
joint = rigidBodyJoint('fix1','fixed');
setFixedTransform(joint, trvec2tform([12, 0, 0]));
body.Joint = joint;
addBody(robot, body, 'link2');
% Show details of the robot to validate the input properties. The robot
% should have two non-fixed joints for the rigid bodies and a fixed body
% for the end-effector.
showdetails(robot);
Robot: (3 bodies)

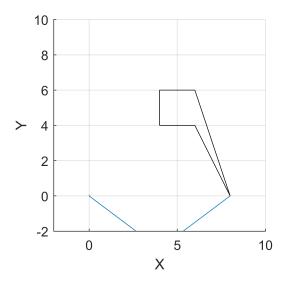
   Idx
   Body Name
   Joint Name
   Joint Type
   Parent Name(Idx)
   Children Name(s)

   ---
   ---
   ---
   ---
   ---
   ---

  1 link1 joint1 revolute
2 link2 joint2 revolute
3 tool fix1 fixed
                                             base(0) link2(2)
link1(1) tool(3)
                                                 link2(2)
% Pre-allocate configuration solutions as a matrix |qs|.
count=length(tvec);
q0 = homeConfiguration(robot);
ndof = length(q0);
qs = zeros(count, ndof);
x=transpose(q(1,:));
y=transpose(q(2,:));
z=transpose(zeros(size(tvec)));
points=[x,y,z];
% Create the inverse kinematics solver. Because the xy Cartesian points are the
% only important factors of the end-effector pose for this workflow,
% specify a non-zero weight for the fourth and fifth elements of the
% |weight| vector. All other elements are set to zero.
```

ik = inverseKinematics('RigidBodyTree', robot);

```
weights = [0, 0, 0, 1, 1, 0];
endEffector = 'tool';
qInitial = q0; % Use home configuration as the initial guess
for i = 1:count
   % Solve for the configuration satisfying the desired end effector
    % position
    point = points(i,:);
    qSol = ik(endEffector,trvec2tform(point),weights,qInitial);
    % Store the configuration
    qs(i,:) = qSol;
    % Start from prior solution
    qInitial = qSol;
end
figure
show(robot,qs(1,:)');
view(2)
ax = gca;
ax.Projection = 'orthographic';
hold on
plot(points(:,1),points(:,2),'k')
axis([-2 10 -2 10])
framesPerSecond = 15;
r = rateControl(framesPerSecond);
for i = 1:count
    show(robot,qs(i,:)','PreservePlot',false);
    drawnow
    waitfor(r);
end
```





```
%variables for further calculation
density =1;
g=9.8;
m1=density*l1;
m2=density*12;
%angular velocity
w_1=zeros(2,no_of_samples);
prev_w1=0;
prev_w2=0;
%angular accelaration
a_acc=zeros(2,no_of_samples);
%centripetal forces/torques
ctp_f=zeros(2,no_of_samples);
%coriolis forces/torques
crl_f=zeros(2,no_of_samples);
%gravity forces/torques
grv_f=zeros(2,no_of_samples);
%inertial forces/torques
int_f=zeros(2,no_of_samples);
```

```
%joint forces/torques
joint_f=zeros(2,no_of_samples);
for i=1:no of samples
    %end effector position
    x2=q(1,i);
   y2=q(2,i);
   %end effector velocity
   Vx=qd(1,i);
   Vy=qd(2,i);
   %inverse kinematics
   theta_2= acos((x2^2 + y2^2 - 11^2 - 12^2)/(2*11*12));
   theta_1=atan2(y2,x2) - atan2((12*sin(theta_2)),(11 + 12*cos(theta_2)));
   %forward kinematics
    x1 = 11*cos(theta 1);
   y1 = l1*sin(theta_1);
   x2 = x1+(12*cos(theta_2+theta_1));
   y2 = y1+(12*sin(theta_2+theta_1));
   %jarcobian matrix
    jacobian = [[-(l1*sin(theta_1))-(l2*sin(theta_1+theta_2)), -(l1*sin(theta_1+theta_2))];
            [ (l1*cos(theta_1))+(l2*cos(theta_1+theta_2)), (l2*cos(theta_1+theta_2))]];
   %angular velocity
   w = pinv(jacobian)*[Vx; Vy];
   w1 = w(1,1);
   w2 = w(2,1);
   W_1(1,i)=W1;
   W_1(2,i)=W2;
   %angular accelaration
    a_acc1=w1-prev_w1;
    a acc2=w2-prev w2;
    a_{acc}(1,i)=a_{acc}1;
    a_{acc}(2,i)=a_{acc}2;
   %christoffel symbols
   %c111=c112=c212=c122=c222=0
   %c211=c121=c221=-0.5*m2*l1*l2*sin(q2)
    c221=-0.5*m2*l1*l2*sin(theta_2);
    C = [[0 c221]; [0 0]]*[w1^2; w2^2];
    ctp f1= C(1,1);
    ctp_f2 = C(2,1);
    ctp_f(1,i)=ctp_f1;
    ctp_f(2,i)=ctp_f2;
```

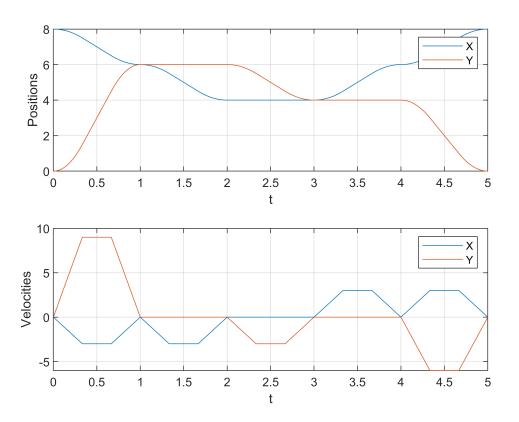
```
%coriolis torques
    crl_f1=-1*m2*l1*l2*sin(theta_2)*w1*w2;
    crl f2=0;
    crl_f(1,i)=crl_f1;
    crl_f(2,i)=crl_f2;
    %gravity torques
    grv f1=0.5*m1*g*l1*cos(theta 1)+m2*g*(l1*cos(theta 1)+0.5*l2*cos(theta 1+theta 2));
    grv_f2=0.5*m2*g*12*cos(theta_1+theta_2);
    grv_f(1,i)=grv_f1;
    grv_f(2,i)=grv_f2;
   %inertial torques
    M = [(m1*(11^2)/3) + m2*((11^2)+(12^2/3)+(11*12*cos(theta 2))) m2*(((12^2)/3)+(11*12*cos(theta 2)))]
        [ m2*((12^2/3)+(11*12*cos(theta_2)/2))
    I=M*[a acc1; a acc2];
    int_f1=I(1,1);
    int_f2=I(2,1);
    int f(1,i)=int f1;
    int_f(2,i)=int_f2;
    %joint torques
    j1=ctp_f1+crl_f1+grv_f1+int_f1;
    j2=ctp_f2+ctp_f2+grv_f2+int_f2;
    joint_f(1,i)=j1;
    joint_f(2,i)=j2;
    %animate
end
```

```
%generating figures

figure;

subplot(2,1,1)
plot(tvec, q)
grid on
xlabel('t')
ylabel('Positions')
legend('X','Y')

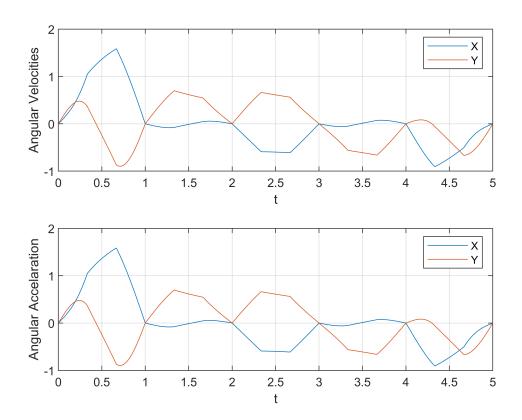
subplot(2,1,2)
plot(tvec, qd)
grid on
xlabel('t')
ylabel('Velocities')
legend('X','Y')
```



```
figure;

subplot(2,1,1)
plot(tvec, w_1)
grid on
xlabel('t')
ylabel('Angular Velocities')
legend('X','Y')

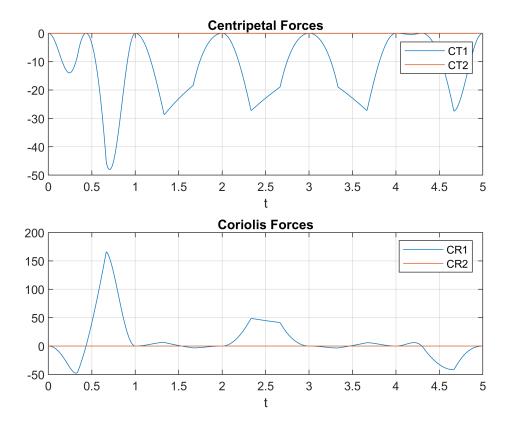
subplot(2,1,2)
plot(tvec, a_acc)
grid on
xlabel('t')
ylabel('Angular Accelaration')
legend('X','Y')
```



```
figure;

subplot(2,1,1)
plot(tvec, ctp_f)
grid on
xlabel('t')
title('Centripetal Forces')
legend('CT1','CT2')

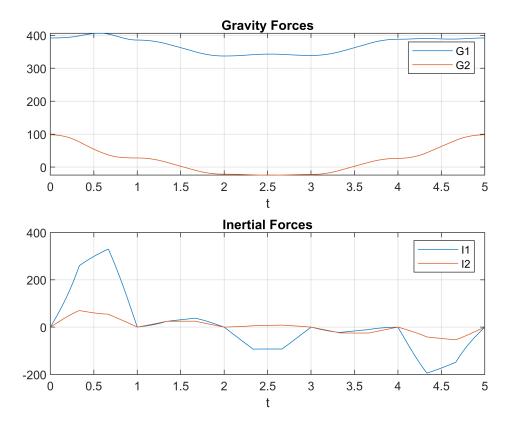
subplot(2,1,2)
plot(tvec, crl_f)
grid on
xlabel('t')
title('Coriolis Forces')
legend('CR1','CR2')
```



```
figure;

subplot(2,1,1)
plot(tvec, grv_f)
grid on
xlabel('t')
title('Gravity Forces')
legend('G1', 'G2')

subplot(2,1,2)
plot(tvec, int_f)
grid on
xlabel('t')
title('Inertial Forces')
legend('I1', 'I2')
```



```
figure;

plot(tvec, joint_f)
grid on
xlabel('t')
title('Joint Forces')
legend('link 1','link 2')
```

