TEAM SHARK NATION GUIDE ON HOW TO USER OUR VIRTUAL REALITY APP

The user requires the use of a mobile virtual reality headset, which can be the simple paper Google Cardboard or some other mobile Virtual reality supporting device.

User can download the APK file named VRPARK which is in the github repo https://github.com/ime01/AnimalFunHouse-Unity3d-Project-.git

The user opens the app on their android device then mounts it on their CardBoard which they can then wear, there is a welcome Screen where the user can press the pointer on the cardboard to select the Start experience button, upon doin that they get transformed into another scene where they are present in the jungle and can interact with the animals, also the user can the use same pointer to click on a floating box where they are moved to a new scene where they answer questions by selecting the right answer using the pointer, upon successfully completing that, theirs an exciting congratulatory scene to congratulate the user, user can then end or restart the experience.