

# **Operators in Java**

Module-1



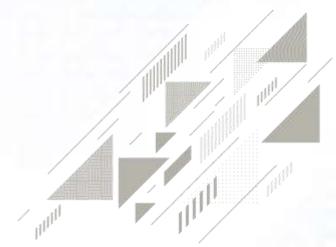


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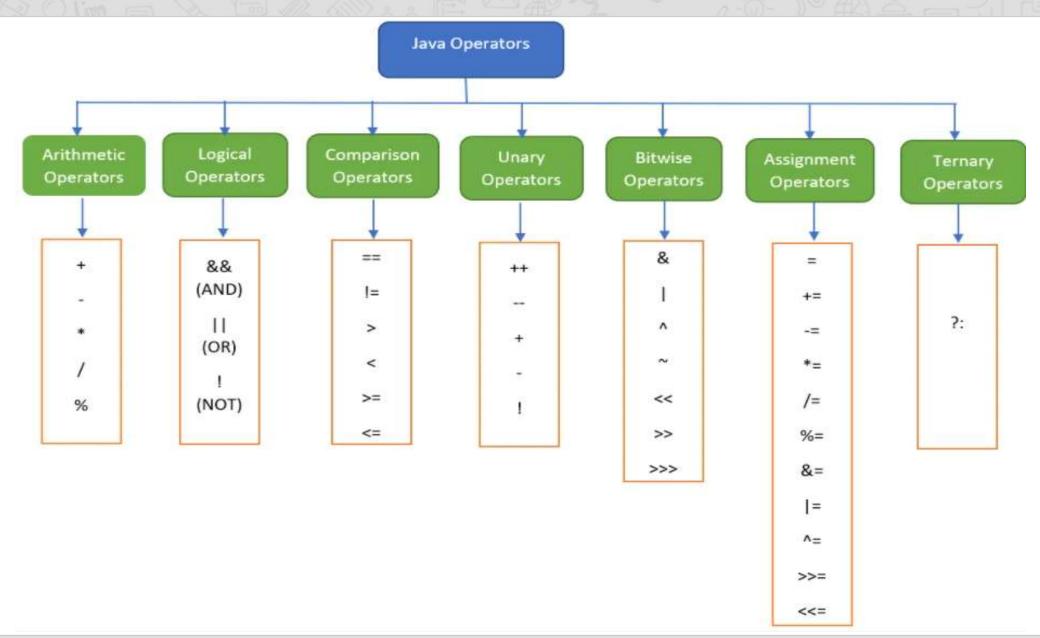
## **Operators**

Operator is a symbol that tells the computer to perform some action on constants and variables called operands

```
int a = 100, b = 50;
int c = a + b; // a, b are operands
```

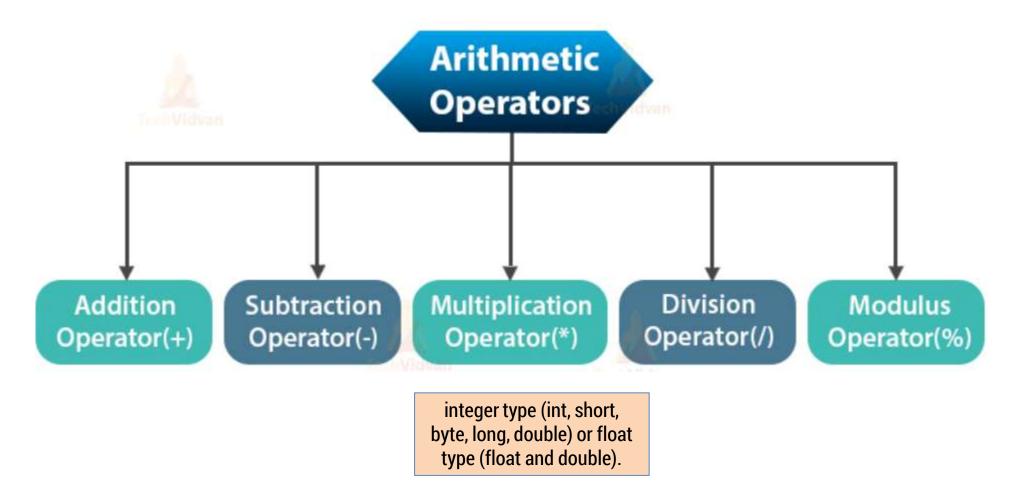
► It follows priority for evaluation

## **Operators**



## **1.Arithmetic Operators**

All the arithmetic operators requires two operands to perform any operation



## 1. Arithmetic Operators

## For division(/) operator

If we divide two integers, the result will be an integer.

$$5/2=2$$
 (Not 2.5)

To get 2.5, at least one of the numerator or denominator must have a decimal(float) value.

## For modulo(%) operator

If we apply two integers, the result will be a remainder.

$$5\%2=1$$
  $2\%5 = 2$  [If Numerator is smaller]

To get signature in output, modulo takes sign of numerator

\*Modulo will not take floating-point value as an input operand\*

## 1. Arithmetic Operators

## **Test yourself**

### **Example -1**

```
int a= +10;
System.out.println(a);
```

#### **Output**

Output: 10

### **Example -4**

```
int a = 15, b= -2;
System.out.println(a/b);
```

#### Output

Output: -7

## **Example -2**

```
int a=10;
-a;
System.out.println(a);
```

#### **Output**

Output: 10

### **Example -5**

```
int a = 15, b= 2;
System.out.println(b%a);
```

#### Output

Output: 2

### **Example -3**

```
int a=10;
System.out.println(a+10);
System.out.println(a);
```

#### **Output**

```
Output: 20
10
```

### **Example -6**

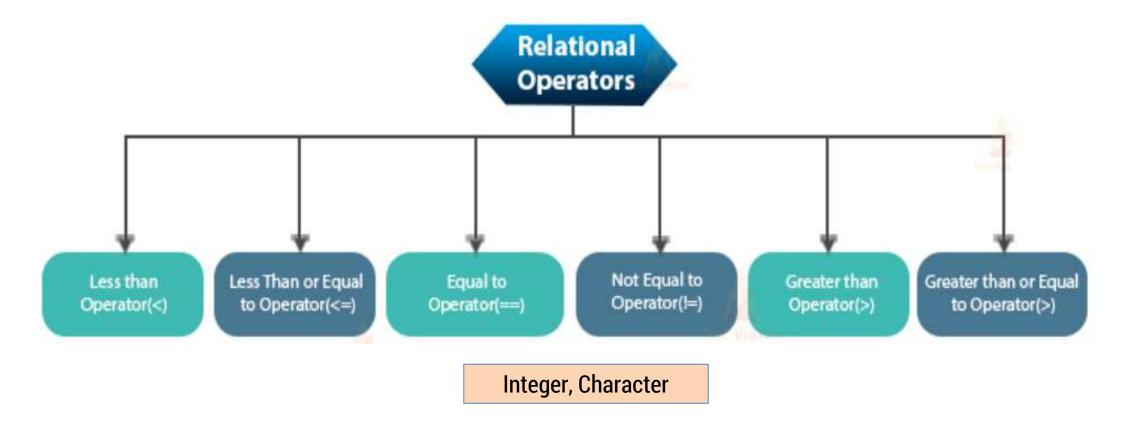
```
int a = -15,b=2;
System.out.println(a%b);
```

#### Output

Output: 0

## 1.Relational Operators

- The relational operators determine the relation among the operands.
- Java provides 6 relational operators for comparing numbers and characters. { true / false }



## 2. Relational Operators

## **Test yourself**

### **Example -1**

```
int a = 5, b=10;
System.out.println(a<b<2);</pre>
```

#### **Output**

Output: Error

## **Example -2**

```
float a = 5.6;
System.out.println(a<5.6);</pre>
```

#### **Output**

Output: Error

## **Example -4**

```
float a=5.6f;
System.out.println(5.6>a);
```

#### **Output**

Output: true

## **Example -3**

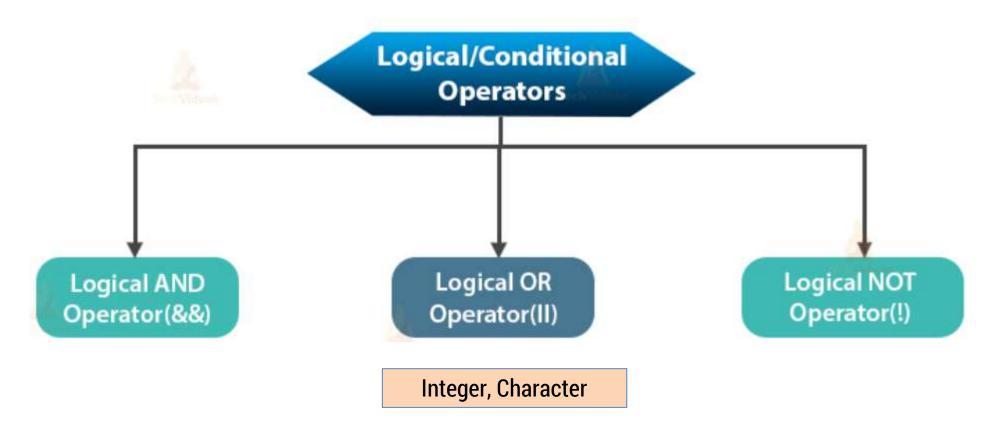
```
char a = 'A',b='a';
System.out.println(a<b);</pre>
```

#### **Output**

Output: true

## **3.Logical Operators**

These operators are used for evaluating one or more boolean expression, for complex decision-making.{ true / false }



## **3.Logical Operators**

| Operator | Meaning     | Example      | Result |
|----------|-------------|--------------|--------|
| &&       | Logical AND | (5<2)&&(5>3) | False  |
| 11       | Logical OR  | (5<2)  (5>3) | True   |
| !        | Logical NOT | !(5<2)       | True   |

It requires boolean input for evaluation rather than a value

System.out.println(5 && 10); // Error

- For logical OR, if first condition is true then it will not execute second portion.
- For logical AND, if first condition is false then it will not execute second portion.

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## **3.Logical Operators**

## **Test yourself**

## **Example -1**

```
int a= 10;
System.out.println(a<20 && true);</pre>
```

#### **Output**

Output: true

## **Example -3**

```
int a= 10;
System.out.println("skcet" && true);
```

#### **Output**

Output: Error

### **Example -2**

```
int a=5,b=6,c=10;
System.out.println(a<b||++a<c);
System.out.println(a);</pre>
```

#### **Output**

```
Output: true 5
```

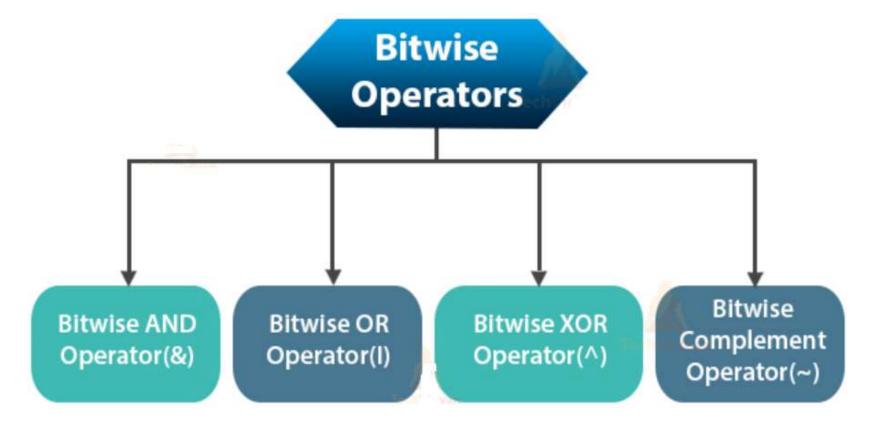
#### Example -4

```
int a= 10;
System.out.println(!(!a));
```

#### **Output**

Output: 2

- ▶ The Bitwise operators manipulate the individual bits of a number.
- It works with the integer types that is, byte, short, int, and long types.



## int a = 10, b = 2 for all examples below

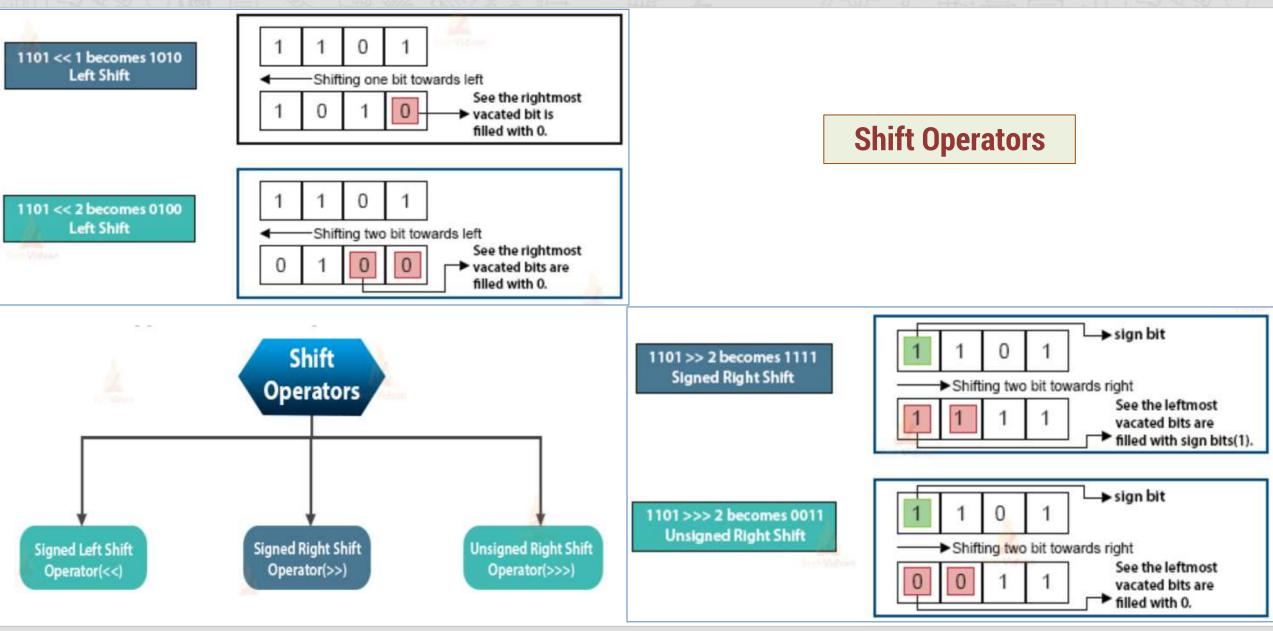
| Operator | Meaning                          | Example | Result |
|----------|----------------------------------|---------|--------|
| ~        | Bitwise unary NOT                | ~a      | -11    |
| &        | Bitwise AND                      | a&b     | 2      |
| 1        | Bitwise OR                       | a b     | 10     |
| ۸        | Bitwise Ex-OR                    | a^b     | 8      |
| >>       | Shift right                      | a>>1    | 5      |
| >>>      | Shift right zero fill            | a>>>1   | 5      |
| <<       | Shift left                       | a<<1    | 20     |
| &=       | Bitwise AND assignment           | a &= b  | 2      |
| =        | Bitwise OR assignment            | a  = b  | 10     |
| ^=       | Bitwise Ex-OR assignment         | a ^= b  | 8      |
| >>=      | Shift right assignment           | a >>= 1 | 5      |
| >>>=     | Shift right zero fill assignment | a >>>=1 | 5      |
| <<=      | Shift left assignment            | a <<= 1 | 20     |

#### Bitwise AND (&):

| A | В | A&B |
|---|---|-----|
| 1 | 1 | 1   |
| 1 | 0 | 0   |
| 0 | 1 | 0   |
| 0 | 0 | 0   |

#### Bitwise OR (|)

| х | у | x   y |
|---|---|-------|
| 0 | 0 | 0     |
| 0 | 1 | 1     |
| 1 | 0 | 1     |
| 1 | 1 | 1     |



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## **Test yourself**

### **Example -1**

```
int a= -10;
System.out.println(~a);
```

#### **Output**

Output: 9

### **Example -3**

```
int a= 10;
System.out.println(a>>>2);
```

#### **Output**

Output: 2

### **Example -2**

```
int a=5;
System.out.println(a<<2);
System.out.println(a>>2);
```

#### **Output**

```
Output: 20
1
```

### **Example -4**

```
int a=10,b=5;
int c=a^b | ~b;
System.out.println(c);
```

#### **Output**

Output: -1

## **Assignment Operators**

- It is used to assign the result of an expression to a variable
- It follows the right to left associativity

| short  | hand  |
|--------|-------|
| assigr | nment |

| Operator       | Example | <b>Equivalent Expression</b> |
|----------------|---------|------------------------------|
| =              | a =10   | -                            |
| +=             | a+=2    | a= a + 2                     |
| -=             | a-=2    | a = a -2                     |
| *=             | a*=2    | a = a *2                     |
| /=             | a/=2    | a = a/2                      |
| %=             | a%=2    | a = a%2                      |
| <b>&amp;</b> = | a&=2    | a = a&2                      |
| =              | a =2    | a = a 2                      |
| ^=             | a^=2    | a = a^2                      |
| <<=            | a<<=2   | a = a<<2                     |
| >>=            | a>>=2   | a = a>>2                     |

| 10 = a                            | Not Valid |
|-----------------------------------|-----------|
| Lvalue = Rvalue                   |           |
| Lvalue must be meaningful operand |           |
| Rvalue can be anything            |           |

### **Increment / Decrement**

- ++ { can be pre-increment or post-increment }
- -- { can be pre-decrement or post-decrement }

### **Example -1**

```
int a = 5, b=10;
System.out.println(a++);
System.out.println(++b);
```

### **Example -2**

```
int a = 5, b=10;
int c = a++ + a++;
int d = ++b + ++b;
System.out.println(c);
System.out.println(d);
```

## **Example -4**

```
int a = 5;
int b = a++;
System.out.println(a);
System.out.println(b);
```

## **Example -3**

```
int a = 5;
int c = a++ + ++a;
System.out.println(c);
```

## **Conditional Operator**

- ▶ A ternary operator is known as conditional operator
- ▶ Syntax: *exp1* ? *exp2* : *exp3*

#### **Working of the ? : Operator**

```
exp1 is evaluated first
```

if exp1 is true(nonzero) then

- exp2 is evaluated and its value becomes the value of the expression If exp1 is false(zero) then

- exp3 is evaluated and its value becomes the value of the expression

#### Example

m=2, n=3; r=(m>n) ? m : n;

**Explanation** 

Value of r will be 3

#### Example

m=2, n=3; r=(m<n) ? m : n;

**Explanation** 

Value of r will be 2

## **Instanceof Operator**

- ▶ This is a type-check operator.
- ▶ It checks whether a particular object is the instance of a certain class or not.
- It returns true if the object is a member of the class and false if not.

```
class Simple1{
  public static void main(String args[]){
    Simple1 s=new Simple1();
    System.out.println(s instanceof Simple1); //true
  }
}
```

## **Practice Problems**

- Program to find pass percentage of a student [Use 5 subject marks]
- Program to print value in decimal, octal and hexadecimal
- Program to get and display the mobile number of a person
- Program to check the input number positive or negative or zero using ternary operator

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