

Calculating Correct Compilers

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CS-252R

2022-11-03

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Compilers?

- Let S and T be the source and target languages
- We define a compiler to be a function

$$\text{compile} : \text{SYNTAX}_S \rightarrow \text{SYNTAX}_T \quad (1)$$

Compilers?

- For our purposes, a compiler is a function from syntax to syntax
- Means we ignore practical concerns like linking, parsing, etc

Compilers?

- Also, assume that the input is well-formed
 - No type errors, etc

Compilers?

- As a last matter of terminology, the language that `compile` is written in is called the host language.

Calculating **Correct** Compilers

Correct?

- Languages are defined by their syntax and semantics
- If `compile` acts on syntax, its *correctness* should talk about semantics

Correct?

- How do we talk about a relationship between semantics?

Correct?

- Intuitively, e and `compile e` should "mean the same thing"
- If we only worry about runtime, then e and `compile e` should "do the same thing"

Correct?

- This is actually very difficult to state formally!

Correct?

- What parts of behavior need to be preserved?
 - Performance?
 - Memory?

Correct?

- Even just looking at "return values" takes some machinery
- Suppose
 - $e \rightsquigarrow^* v$ and
 - $\text{compile } e \rightsquigarrow^* \bar{v}$
- v is in S , but \bar{v} is in T !
- For example, if S is Java and T is assembly, v could be some a complex object!

Correct?

- One way is to define a relation R on $\text{values}(S) \times \text{values}(T)$
- Can then define correctness as
 - If $e \rightsquigarrow^* v$ and $\text{compile } e \rightsquigarrow^* \bar{v}$, then $R(v, \bar{v})$
- Could generalize and define the relation over $\text{SYNTAX}_S \times \text{SYNTAX}_T$, but this is typically much harder

Correct?

- Another way: define some common semantic domain D , with denotation functions
 - $\llbracket \cdot \rrbracket_S : \text{expressions}(S) \rightarrow D$
 - $\llbracket \cdot \rrbracket_T : \text{expressions}(T) \rightarrow D$
- Then correctness is stated as

$$\llbracket e \rrbracket_S = \llbracket \text{compile } e \rrbracket_T \quad (2)$$

⁰This is often called

Correct?

- For us: Our approach will look like the denotation method, embedded into the host language
 - That is, $\llbracket \cdot \rrbracket_S$ and $\llbracket \cdot \rrbracket_T$ will be host language functions, rather than purely metatheoretical

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Setup

