	tag	task	priority	assignee	consultant	responsible	due date	PR	status + dependence	
geome	etry:									
	g14	update pixels for Run3 – XML files		Fabrizio		Jan, Luiz				
	g5	fix overlaps of diamonds		missing!		?				
	g17	fix of DD4Hep related issues		Fabrizio						
	g7	final upload of Run3 geometry XML to DB		Wagner		Fabrizio				
	g16	pre-processed geometry to DB – preparation 2		Wagner	Jan	Fabrizio				
	g8	pre-processed geometry to DB also inclusion to GT		Wagner	AlCa	Fabrizio				
	g18	default reco sequence uses pre-processed geometry		Wagner	Jan	Fabrizio				
	g11	organise files in Geometry/VeryForwardData/data		a newcomer	Clemencia	Fabrizio				
	g2	remove geometry specs from reco cff files https://github.com/cms-sw/cmssw/issues/31360		Jan		?				
	g12	$ \begin{array}{c} \textit{check compatibility of scoring plane z} \\ \textit{the same z should be used by strip RPs, pixel RPs and optics} \end{array} $	low	Jan		Fabrizio				
recons	struction:									
	re2	diamonds: SAMPIC readout support		Chris	Edoardo	Valentina				
direct	simulatio	on:								
	ds4	backport to 10_6	high	Jan?		POG				
DQM:	<b>:</b>									
	dqm2	timing RPs – add new Run3 RPs		Laurent		DPG				
	dqm3	timing RPs – config flags to enable/disable plots for online/offline DQM	?	missing!		DPG				
	dqm4	timing RPs – acquisition window size steered with a run-time pa- rameter	-	missing!		DPG				
	dqm5	timing RPs – TotemTimingDQMSource adapted for SAMPIC		Chris?		DPG				
	dqm6	timing RPs – extract harvesting code to harverster modules		missing!		DPG				
	dqm7	timing RPs – adjust ranges for better readability		Chris?		DPG				
PCLs:										
		alignment		Mateusz	Jan	DPG				
nanoA	AOD:									
	na2	simu tracks and protons in nanoAOD idea: run "direct" simu during nanoAOD production by default, this would be disabled, but available for private use		missing!	Jan	POG				
other:										
		standardised code for simu + PU event merging code for standard PPS procedure of mixing (rec-hit level) simu signal with PU from unrelated real LHC events	[	Andrea		POG				