






























tag	task	priority	assignee	consultant	responsible	due date	PR	status + dependence
config:								
co1	<i>rectify the meaning of ctpps_20XY era modifiers</i> details discussed in <a href="#">issue #33080</a> , patch eventually included in #33415	high	Jan		Fabrizio		<a href="#">#33250</a>	
geometry:								
g6	<i>update pixels for Run3 – topology</i> different pixel topology needed for Run 2 and 3 – solved by moving the topology objects to ES with naturally associated IOVs		Fabrizio		Jan, Luiz		<a href="#">#32868</a>	
g15	<i>first upload of Run3 geometry XML to DB</i> just to maintain SW consistency, actived in #33404 by Helena		Wagner					
g14	<i>update pixels for Run3 – XML files</i>		Fabrizio		Jan, Luiz			
g5	<i>fix overlaps of diamonds</i>		missing!		?			
g17	<i>fix of DD4Hep related issues</i>		Fabrizio					
g7	<i>final upload of Run3 geometry XML to DB</i>		Wagner		Fabrizio			
g13	<i>pre-processed geometry to DB – preparation 1</i>		Wagner	Jan	Fabrizio		<a href="#">#32836</a>	
g16	<i>pre-processed geometry to DB – preparation 2</i>		Wagner	Jan	Fabrizio			
g8	<i>pre-processed geometry to DB</i> also inclusion to GT		Wagner	AlCa	Fabrizio			
g18	<i>default reco sequence uses pre-processed geometry</i>		Wagner	Jan	Fabrizio			
g11	<i>organise files in Geometry/VeryForwardData/data</i>		a newcomer	Clemencia	Fabrizio			
g2	<i>remove geometry specs from reco cff files</i> <a href="https://github.com/cms-sw/cmssw/issues/31360">https://github.com/cms-sw/cmssw/issues/31360</a>		Jan		?			
g12	<i>check compatibility of scoring plane z</i> the same z should be used by strip RPs, pixel RPs and optics	low	Jan		Fabrizio			
reconstruction:								
re1	<i>pixels: use InputTag instead of plain string labels</i>		Andrea		Fabrizio		<a href="#">#32971</a>	
re3	<i>fix of direct simulation workflow</i>		Laurent				<a href="#">#32998</a>	
re2	<i>diamonds: SAMPIC readout support</i>		Chris	Edoardo	Valentina			
direct simulation:								
ds2	<i>tracking-RP efficiency</i>		Jan	Andrea	DPG		<a href="#">#32788</a>	
ds3	<i>use cloning in cff files</i> to address <a href="#">issue #32448</a>		Laurent		Jan		<a href="#">#32974</a>	
ds5	<i>2021 profile uses 14 TeV</i>		Jan		POG		<a href="#">#33370</a>	
ds4	<i>backport to 10_6</i>	high	Jan?		POG			
DQM:								
dqm2	<i>timing RPs – add new Run3 RPs</i>		Laurent		DPG			
dqm3	<i>timing RPs – config flags to enable/disable plots for online/offline DQM</i>		missing!		DPG			
dqm4	<i>timing RPs – acquisition window size steered with a run-time parameter</i>		missing!		DPG			
dqm5	<i>timing RPs – TotemTimingDQMSource adapted for SAMPIC</i>		Chris ?		DPG			
dqm6	<i>timing RPs – extract harvesting code to harvester modules</i>		missing!		DPG			
dqm7	<i>timing RPs – adjust ranges for better readability</i>		Chris ?		DPG			
PCLs:								
pcl1	<i>timing calibration</i>		Laurent		DPG		<a href="#">#33215</a>	
pcl2	<i>alignment</i>		Mateusz	Jan	DPG			
nanoAOD:								
na2	<i>simu tracks and protons in nanoAOD</i> idea: run “direct” simu during nanoAOD production by default, this would be disabled, but available for private use		missing!	Jan	POG			
other:								
ot1	<i>standardised code for simu + PU event merging</i> code for standard PPS procedure of mixing (rec-hit level) simu signal with PU from unrelated real LHC events		Andrea		POG			