tag	task	priority	assignee	consultant	responsible	due date	PR	status + dependence
geometry:								
g14	update pixels for Run3 – XML files		Fabrizio		Jan, Luiz			
g5	fix overlaps of diamonds		missing!		?			
g17	fix of DD4Hep related issues		Fabrizio					
g7	final upload of Run3 geometry XML to DB		Wagner		Fabrizio			
g16	pre-processed geometry to DB – preparation 2		Wagner	Jan	Fabrizio	***************************************		
g8	pre-processed geometry to DB also inclusion to GT		Wagner	AlCa	Fabrizio			
g18	default reco sequence uses pre-processed geometry		Wagner	Jan	Fabrizio			
g11	organise files in Geometry/VeryForwardData/data		a newcomer	Clemencia	Fabrizio		******	
g2	remove geometry specs from reco cff files https://github.com/cms-sw/cmssw/issues/31360		Jan		?			
g12	check compatibility of scoring plane z the same z should be used by strip RPs, pixel RPs and optics	low	Jan		Fabrizio			
reconstruction	:							
re2	diamonds: SAMPIC readout support		Chris	Edoardo	Valentina			
direct simulati	ion:							
ds4	backport to 10_6	high	Jan?		POG			
DQM:								
dqm2	timing RPs – add new Run3 RPs		Laurent		DPG			
dqm3	timing RPs – config flags to enable/disable plots for online/offline DQM		missing!		DPG			
dqm4	timing RPs – acquisition window size steered with a run-time pa- rameter		missing!		DPG			
dqm5	timing RPs – TotemTimingDQMSource adapted for SAMPIC		Chris?		DPG			
dqm6	timing RPs – extract harvesting code to harverster modules		missing!		DPG			
dqm7	timing RPs – adjust ranges for better readability		Chris?		DPG			
PCLs:								
pcl2	alignment		Mateusz	Jan	DPG			
nanoAOD:								
na2	simu tracks and protons in nanoAOD idea: run "direct" simu during nanoAOD production by default, this would be disabled, but available for private use		missing!	Jan	POG			
framework:								
fw1	esConsumes in CalibPPS and DQM/CTPPS		Fabrizio				#33848	
other:								
ot1	standardised code for simu + PU event merging code for standard PPS procedure of mixing (rec-hit level) simu signal with PU from unrelated real LHC events		Andrea		POG			