SPRINT 1

SPRINT 2

Issue #	User Story Title/Task Title	Description/Associated Tasks	Due Date	Priority (low, medium, high)	Risk (low, medium, high) + explanation	Responsible	Story Points
#66	TSK.004.005 - Implement the UI design for the navigation bar	- Implement the navigation bar UI a new background	30/09/2024	high	low - it is purely design	Rym	1
#70	TSK.001.008 - Improve account creation and login process	- Add better account creation form validation to differentiate between student and instructors - Remove unecessary username field from database and server	09/10/2024	high	medium - coming up with the correct regex pattern that works in any scenario can be difficult and time consuming	Nolan	1
#72	TSK.002.006 - Create course table to further organize teams based on courses	- Create a course table that will allow a team to be associated with a course	5/10/2024	high	medium - Table creation is easy, but good design is crucial for ease of use later on	Nolan	1
#16	TSK.003.003 - Create backend endpoints to fetch the teams.	- Create server endpoints for all team viewing needs	16/10/2024	high	low - Queries will have been made at this point, but ensuring the correct users are able to access the endpoints will be a little difficult	Nolan	2
#17	TSK.003.004 - Create database queries to fetch the teams.	- Create database queries for all team viewing needs	16/10/2024	high	medium - The queries get quite complex to allow the data to be easily parsed by the front-end	Nolan	3
#74	TSK.005.001 - Design UI for the peer assessment interface & teammate selection.	- Design the UI for the student view of their own team to select members to review, and the UI to review them	17/10/2024	high	low - creative freedom is pretty big. just a drawing is neccessary	Carla	2
#81	TSK.006.006 - Create the database tables for the peer evaluations.	- Create table to store the peer evaluation of one student on another in a given team	18/10/2024	high	medium - Table creation is easy, but good design is crucial for ease of use later on	Nolan	2
#38	TSK.002.002 - Create backend logic for team CRUD	- Create endpoints for creating and deleting teams - Create endpoints for creating courses	16/10/2024	high	Medium - Queries could be mostly done, however the logic of creating courses and loggin in was not implemented	Mauricio	3
#76	TSK.005.002 - Implement UI for the peer assessment interface & teammate selection	- Implement UI for peer assessment - Implement UI for my team, and teammate selection	18/10/2024	high	Medium - we already have experience with react and how to implement this, however we don't know the exact details of the implemenation	Rym	3
#77	TSK.005.003 - Implement frontend functionality for teammate selection	- When clicking on a teammate, the peer evaluation form appears with the teammate's name	18/10/2024	high	Medium - we already have experience with react and how to implement this, however we don't know the exact details of the implemenation	Rym	2
#15	TSK.003.002 - Implement UI for other teams page for students	- Other Teams tab displays a list of all the other teams in a selected course along with their members' first and last names	18/10/2024	high	Medium - we already have experience with react and how to implement this, however we don't know the exact details of the implemenation	Rym	1
#18	TSK.003.005 - Implement functionality to view the members of a team the student is part of	- Students should be able to view the teams they are part of along with their members (one team per course)	18/10/2024	high	Medium - we already have experience with react and how to implement this, however we don't know the exact details of the implemenation	Rym	1
#32	TSK.002.001 - Design UI for team assignment	- Design the UI for team assignment	13/10/2024	high	Low - we already have a common design vision	Khalil	2
#33	TSK.002.003 - Implement CSV upload functionality	- Allow an instructor to create teams based on a course roster in the form of a csv		high	High - don't know the format of how to implement this and how it should be sent to the API	Jaden	5
#13	AT.001.002 - Database registers the user creation sent via website	- Acceptance test for creating an account through the frontend	22/10/2024	high	low - at tests should be working	Jaden	1
#28	AT.004.002 - Login Fail Test	- Acceptance test for ensuring an adequate error message is displayed when failing to log in	23/10/2024	high	low - at tests should be working	Carla	1
#93	MGMT.003.001 - Add CI pipeline for server tests	- Making the integration pipeline pass the server tests before merging to the dev branch	24/10/204	high	medium - We do not know how to make pipelines work only that they are possible. The medum risk means that it could spent a lot of time doing it	Mauricio	2
#12	AT.001.001 - Database registers the creation of user via API	- Acceptance test for creating an account with the backend	22/10/2024	high	low - at tests should be working	Jaden	1
#27	AT.004.001 - Login Success Test	- Acceptance test for ensuring redirection upon successful login	23/10/2024	high	low - at tests should be working	Carla	1
#98	TSK.006.005 - Implement backend API routes to save the peer evaluation in the database	- Create endpoints to get/create/edit an evaluation for a given teammate	23/10/2024	high	Medium - we already have experience with the API and database, this could take some time though	Nolan	3

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#80	TSK.003.006 - Implement functionality to view the members of a course as an instructor	- Implement tab that allows an instructor to view students in a course	23/	high	High - Carla doesn't know react exacly and needs a bit more time to know how to implement this	Carla	3
#107	TSK.003.007 - Implement functionality to view the teams in a course as an instructor	- Implement functionality to view teams as an instructor - Implement functionality to create a course as an instructor	26/10/2024	high	Medium - We already know react and our design is done	Rym	2
#89	TSK.006.004 - Implement frontend functionality to confirm and submit peer evaluation	- Add confirmation page for evaluations and connect it to the backend	26/10/2024	high	Low - this is mostly done by other tasks	Rym	2
#5	US.002 - Instructor Team Functionality	As an instructor, I want to create teams and assign students to specific groups, so that I can efficiently organize students for group projects or activities.	27/10/2024	high	high, we know how to do most of the implemenation but completing all the tasks for this issue makes it high	Khalil	8
#2	US.003 - Team Visibility for Students & Instructors	As a student or instructor user, I want to ensure my respective teams are visible to me so that I can view team members.	27/10/2024	high	high, we know how to do most of the implemenation but completing all the tasks for this issue makes it high	Rym	8
#68	US.005 - Basic Peer Assessment	As a student, I want to select teammates from teams that are assigned to me so that I can fill the peer evaluation for each member.	27/10/2024	high	high, we know how to do most of the implemenation but completing all the tasks for this issue makes it high	Rym	8
#69	US.006 - Basic Evaluation and Submission	As a student, I want to provide peer evaluations using a 5-point scale and an optional comment for the following dimensions: Cooperation, Conceptual Contribution, Practical Contribution, Work Ethic	27/10/2024	high	high, we know how to do most of the implemenation but completing all the tasks for this issue makes it high	Rym	8
#93	MGMT.003.001 - Add CI pipeline for server tests	For the end of sprint 2 we need to add a GitHub Actions CI pipeline. This task is only meant to add it to the server tests since there are only acceptance tests for the client.	24/10/2024	high	high - we do not know how to make github actions work	Mauricio	3
#112	MGMT.002.004 - adding sprint documents	Adding the documents that are required for sprint completion	27/10/2024	high	low - just submitting documents	Carla	3