

### Experiment 4

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Subject: Project Based Learning in Java

1. Aim: To implement a menu-driven program using a switch case that allows the user to p the following operations on an ArrayList:

☐ Insertion – Add elements to the ArrayList based on user input. ☐

☑ Deletion – Remove a specified element from the ArrayList. ☒

☐ Display – Show all elements of the ArrayList. ☐

### 2. Objective:

- $\ensuremath{\mathbb{Z}}$  To enable dynamic insertion, deletion, searching, and displaying of elements based on user input.  $\ensuremath{\mathbb{Z}}$
- □ To enhance problem-solving skills by utilizing ArrayList functions effectively. 
   □

### 3. Implementation/Code:

```
import java.util.*;
public class Arraylist{

static void insert(ArrayList<Integer> a,int idx,int val){
    if (idx<0||idx>a.size()) {
        System.out.println("Invalid index");
        return;
    }

    System.out.println("Value added successfully");
    a.add(idx,val);
}

static void delete(ArrayList<Integer> a,int val){
    if(a.isEmpty()) {
        System.out.println("ArrayList is empty");
        return;
    }
}
```

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```
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          int idx=a.indexOf(val);
          if(idx==-1) {
           System.out.println("No such value");
           return;
          System.out.println("Value deleted successfully");
          a.remove(idx);
       }
       static void display(ArrayList<Integer> a){
         System.out.println("Data: "+ a);
       static int Search(ArrayList<Integer> a,int val){
         if(a.isEmpty()) {
           System.out.println("ArrayList is empty");
           return -1;
         }
         int idx=a.indexOf(val);
         if(idx!=-1) return idx+1;
         System.out.println("Value not Found");
         return -1;
       }
       public static void main(String[] args) {
         ArrayList<Integer> list = new ArrayList<Integer>();
         Scanner sc=new Scanner(System.in);
         do{
           System.out.println("Enter 1-5 for :");
           System.out.println("1-Insert\n2-Delete\n3-Display\n4-Search\n5-Exit");
           int n=sc.nextInt();
         switch (n) {
           case 1:
               System.out.println("Enter index where you want to insert: ");
              int idx=sc.nextInt();
              System.out.println("Enter value you want to insert: ");
              int val=sc.nextInt();
              insert(list,idx,val);
              break;
           case 2:
              System.out.println("Enter value you want to delete: ");
              int d=sc.nextInt();
              delete(list, d);
```

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```
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               break;
            case 3:
              display(list);
              break;
            case 4:
            System.out.println("Enter val you want to search: ");
            int i=sc.nextInt();
            System.out.println("Your value is at position: "+Search(list, i));
               break;
            case 5:
            System.out.println("Goodbye...");
             sc.close();
            return;
            default:
              break;
       } while(true);
```

## 4. Output:

```
PS C:\Users\hp.pc\Desktop\programming languages\java> cd "c:\Users\hp.pc\De
Arraylist.java } ; if ($?) { java Arraylist }
Enter 1-5 for :
1-Insert
2-Delete
3-Display
4-Search
5-Exit
Enter index where you want to insert:
Enter value you want to insert:
Value added successfully
Enter 1-5 for :
1-Insert
2-Delete
3-Display
4-Search
5-Exit
Enter index where you want to insert:
Enter value you want to insert:
Value added successfully
```

```
Enter 1-5 for :

1-Insert

2-Delete

3-Display

4-Search

5-Exit

3

Data: [2, 3]

Enter 1-5 for :

1-Insert

2-Delete

3-Display

4-Search

5-Exit

2

Enter value you want to delete:

3

Value deleted successfully
```

```
Enter val you want to search:

3
Value not Found
Your value is at position: -1
Enter 1-5 for:
1-Insert
2-Delete
3-Display
4-Search
5-Exit
4
Enter val you want to search:
2
Your value is at position: 1
Enter 1-5 for:
1-Insert
2-Delete
3-Display
4-Search
5-Exit
5
Goodbye...
PS C:\Users\hp.pc\Desktop\programming languages\java\javaClass>
```

### 5. Learning Outcomes

- oxtimes Understand and apply the concept of ArrayList for dynamic storage management. oxtimes
- ☑ Develop skills in performing insertion, deletion, searching, and displaying elements dynamically. 
  ☑
- ☐ Gain hands-on experience in handling user input, exceptions, and edge cases in Java pro