Experiment-3

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1.Aim:Create an application to calculate interest for FDs, RDs based on certain conditions using inheritence

2.Objective: To design and implement a Java program that calculates interest for various account types (FD, RD, SB) using object-oriented principles, focusing on abstraction, method overriding, and dynamic input validation.

3.Implementation/Code:

```
abstract class Account {
double interestRate;
double amount;
abstract double calculateInterest();
}
class FDAccount extends Account {
int noOfDays;
int ageOfACHolder;
FDAccount(double amount, int noOfDays, int ageOfACHolder) {
this.amount = amount:
this.noOfDays = noOfDays;
this.ageOfACHolder = ageOfACHolder;
}
@Override
double calculateInterest() {
if (amount < 10000000) { // Less than 1 crore
if (noOfDays >= 7 && noOfDays <= 14) interestRate = ageOfACHolder >= 60 ? 5.0 : 4.5;
else if (noOfDays >= 15 && noOfDays <= 29) interestRate = ageOfACHolder >= 60 ? 5.25: 4.75;
else if (noOfDays >= 30 && noOfDays <= 45) interestRate = ageOfACHolder >= 60 ? 6.0 : 5.5;
else if (noOfDays >= 45 && noOfDays <= 60) interestRate = ageOfACHolder >= 60 ? 7.5 :7.0;
else if (noOfDays >= 61 && noOfDays <= 184) interestRate = ageOfACHolder >= 60 ? 8.0: 7.5;
else if (noOfDays >= 185 && noOfDays <= 365) interestRate = ageOfACHolder >= 60 ?8.5 : 8.0;
} else { // Greater than or equal to 1 crore
if (noOfDays >= 7 && noOfDays <= 14) interestRate = 6.5;
else if (noOfDays >= 15 && noOfDays <= 29) interestRate = 6.75;
else if (noOfDays >= 30 \&\& noOfDays <= 45) interestRate = 6.75;
```

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```
else if (noOfDays >= 45 && noOfDays <= 60) interestRate = 8.0;
else if (noOfDays >= 61 && noOfDays <= 184) interestRate = 8.5;
else if (noOfDays >= 185 && noOfDays <= 365) interestRate = 10.0;
return amount * interestRate / 100;
class RDAccount extends Account {
int noOfMonths;
double monthlyAmount;
int ageOfACHolder;
RDAccount(double monthlyAmount, int noOfMonths, int ageOfACHolder) {
this.monthlyAmount = monthlyAmount;
this.noOfMonths = noOfMonths;
this.ageOfACHolder = ageOfACHolder;
@Override
double calculateInterest() {
if (noOfMonths == 6) interestRate = ageOfACHolder >= 60 ? 8.0 : 7.5;
else if (noOfMonths == 9) interestRate = ageOfACHolder >= 60 ? 8.25 : 7.75;
else if (noOfMonths == 12) interestRate = ageOfACHolder >= 60 ? 8.5 : 8.0;
else if (noOfMonths == 15) interestRate = ageOfACHolder >= 60 ? 8.75 : 8.25;
else if (noOfMonths == 18) interestRate = ageOfACHolder >= 60 ? 9.0 : 8.5;
else if (noOfMonths == 21) interestRate = ageOfACHolder >= 60 ? 9.25 : 8.75;
return monthlyAmount * noOfMonths * interestRate / 100;
}
class SBAccount extends Account {
String accountType;
SBAccount(double amount, String accountType) {
this.amount = amount;
this.accountType = accountType;
@Override
double calculateInterest() {
interestRate = accountType.equalsIgnoreCase("NRI") ? 6.0 : 4.0;
return amount * interestRate / 100;
```

4.Output:

```
Select the option:
1. Interest Calculator
                         SB
2. Interest Calculator
                         FD
3. Interest Calculator
                         RD
4. Exit
1
Enter the Average amount in your account:
50000
Enter account type (Normal/NRI):
normal
Interest gained: Rs. 2000.0
Select the option:
1. Interest Calculator
                         SB
2. Interest Calculator
                         FD
3. Interest Calculator
                         RD
   Exit
```

5. Learning outcomes:

- 1. Understand the concept of abstract classes and method overriding in Java.
- 2. Learn to implement real-world scenarios using object-oriented principles.
- 3. Develop skills to validate user input for different account types.
- 4. Gain knowledge of calculating interest dynamically based on conditions.
- 5. Enhance problem-solving abilities by applying conditional logic effectively.