

# Notation

# Discrete Sets in DMU

- A *set* is a collection of *unique* elements. The elements can be numbers, tuples, vectors, or any other objects. Examples:

$$\{1, 2, 4\}, \{A, B, C\}$$

- Two sets are **equal** if they contain the *exact* same elements:

$$\{1, 2, 4\} = \{1, 4, 2\}, \text{ but } \{1, 2, 4\} \neq \{1, 2, 3\}$$

- The symbol  $\in$  is read "in", and indicates that an object is in a set, i.e.

$$1 \in \{1, 2\}, \text{ but } 3 \notin \{1, 2\}$$

- $|S|$  denotes the size or **cardinality** of set  $S$ . It is the number of elements in the set, i.e.

$$|\{1, 3, 5\}| = 3$$

# Combining Sets

- The **union operator**,  $\cup$ , is used to combine two sets so that the new one contains all of the elements of both sets:

$$\{1, 2, 3\} \cup \{1, 2, 4\} = \{1, 2, 3, 4\}$$

- The **Cartesian product**,  $\times$ , creates a new set of tuples of all possible combinations of the elements of the argument sets:

$$\{1, 2, 3\} \times \{A, B\} = \{(1, A), (2, A), (3, A), (1, B), (2, B), (3, B)\}$$

- An exponent is used to denote multiple applications of the Cartesian product operator:

$$A^3 = A \times A \times A$$

- Example: The state space for the grid world used on the homework is

$$S_{\text{grid world}} = \{1, \dots, 10\}^2 \cup (-1, -1)$$

(since  $(-1, -1)$  is used as a terminal state).

# Continuous Sets in DMU

- Some sets contain an uncountably infinite number of elements. These are often constructed with the set of all real numbers,  $\mathbb{R}$ , or intervals of real numbers. In DMU, we refer to these sets as "continuous". Examples:
  - $[0, 1]$  is the set of all real numbers between 0 and 1 including 0 and 1.
  - $(-5, -4)$  is the set of all real numbers between -5 and -4, *not* including -5 and -4. (Confusingly, this clashes with the notation for tuples. Use context clues!)
- Cartesian products of  $\mathbb{R}$  or intervals can be used to construct vector spaces:
  - $\mathbb{R}^3$  is the space of all 3-dimensional real-valued vectors.
  - $[0, 1] \times [2, 3]$  is a "box" with the bottom left corner at  $(0, 2)$  and top right corner at  $(1, 3)$ .
- We can also combine continuous sets with discrete ones:
  - $(0, 1) \cup \{0, 1\} = [0, 1]$
  - $[1, 2] \times \{3, 4.5\}$  is the set of all 2-dimensional vectors where the first entry is between 1 and 2 (inclusive) and the second entry is 3 or 4.5. The vectors  $(1.42, 3)$  and  $(2, 4.5)$  are in this set, but  $(0.56, 3)$  and  $(1.42, 4)$  are not.

At times, a vector might be expressed as  $[1, 2]$ . Sorry!

# Functions

- $\mathbf{1}(x \geq 1)$  or  $\mathbf{1}_{[1,\infty)}(x)$  is used to denote an indicator function. Sometimes it is rendered with a `\mathbb{1}` font at right, but that is not supported everywhere.  
In general

$$\mathbf{1}_X(x) = \begin{cases} 1 & \text{if } x \in X \\ 0 & \text{otherwise} \end{cases}$$

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