

ASEN/CSCI 5264

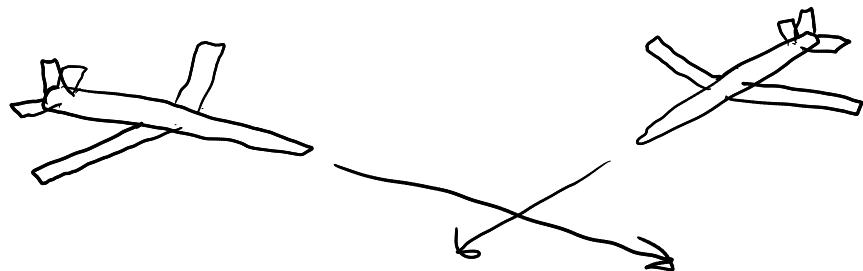
Decision Making under Uncertainty

Instructor: Zachary Sunberg

TFs: Tyler Becker and Xavier O'keefe

3 Example Problems

A/C Collision Avoidance



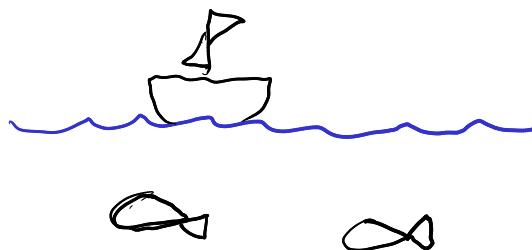
Uncertainty

Position, Velocity
Environment
Wind, etc.

Behavior
of other aircraft

Dynamics model

Fishery Management



What the other Fishermen do
How many fish?

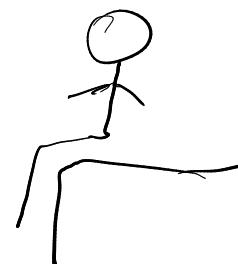
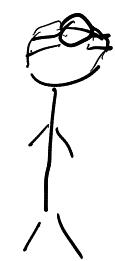
Spawning / Predation

Migration, etc.

Demand

Ability to go out

Medical Treatment



Internal state

Symptoms / test

False positives / False Negatives

Choosing test
Making Diagnosis

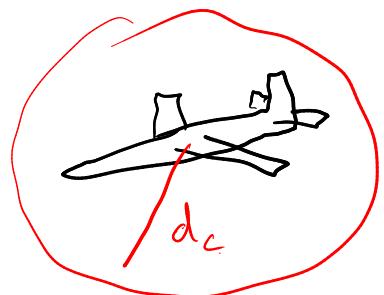
A/C Collision Avoidance

State space

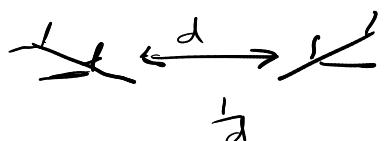
- set of all possible configurations of env.

Action space

What a collision is



~~Reward~~
Cost function
determines which states are good/bad



Reward = -1000 collision
| in destination

$R(s, a)$ {
-1000 if s is in collision
-1 if deviate from path

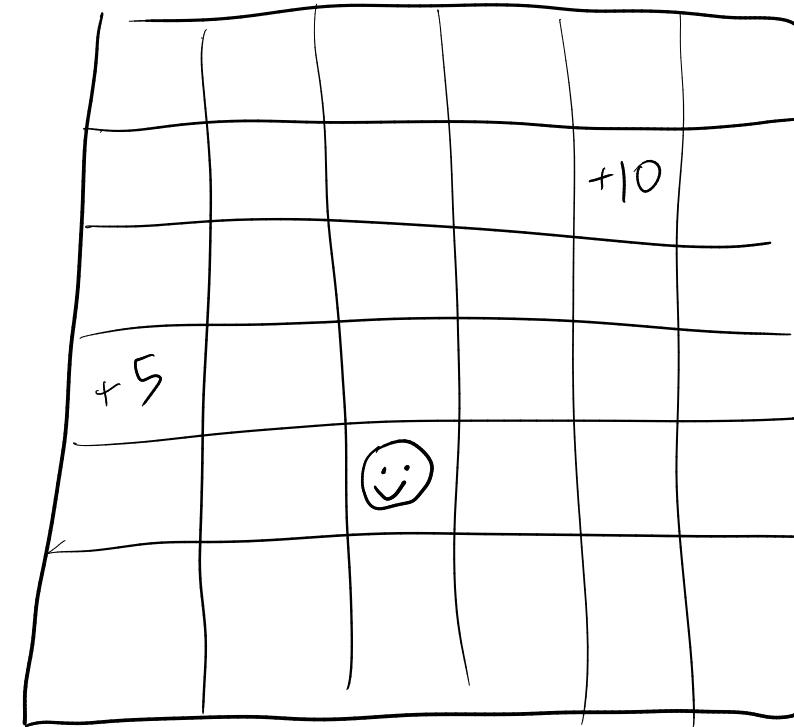
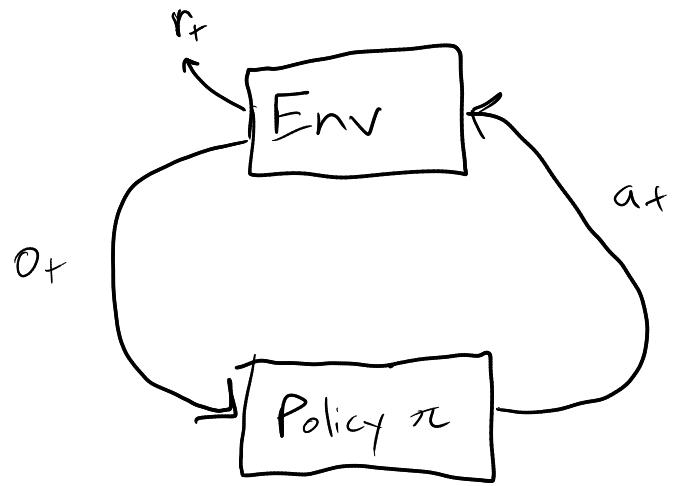
$$\arg \max_{\pi} E \left[\sum_{t=0}^{\infty} r^t R(s_t, a_t) \right]$$

Dynamics

Transition Distribution

(S, A, R, T)
MDP

Sense-Plan-Act Loop



Four Big Challenges in DMU

1. Future Rewards that depend on uncertain outcomes MDP
2. Unknown (or hard-to-represent) Model Reinforcement Learning
3. Imperfect Observations POMDP
4. Other Agents Game \leftarrow MG
POMG

Four Types of Uncertainty in DMU

1. Outcome Uncertainty
2. Model Uncertainty
3. State Uncertainty
4. Strategic Uncertainty

Known Unknowns

Aleatoric
Epistemic (Static)
Epistemic (Dynamic)

Unknown Unknowns
Not in this class

Break

Break

- Engineering is a team sport!

Break

- Engineering is a team sport!
- Groups of 2-4:
 - Name
 - Department
 - Sequential decision making problem

Problems in DMU

Limited	Powerful
Finite, discrete spaces	Continuous spaces
Specific parameterized distribution classes (e.g. Gaussian)	Arbitrary distributions
Approximate algorithms	Fast, globally optimal algorithms

Problems in DMU

Limited	Powerful
Finite, discrete spaces	Continuous spaces *
Specific parameterized distribution classes (e.g. Gaussian)	Arbitrary distributions *
Approximate algorithms *	Fast, globally optimal algorithms *

Usually, you only get to pick
two in this column!

Course Materials/Logistics

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- Syllabus

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- Github

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- Book

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- Homework

Course Materials/Logistics

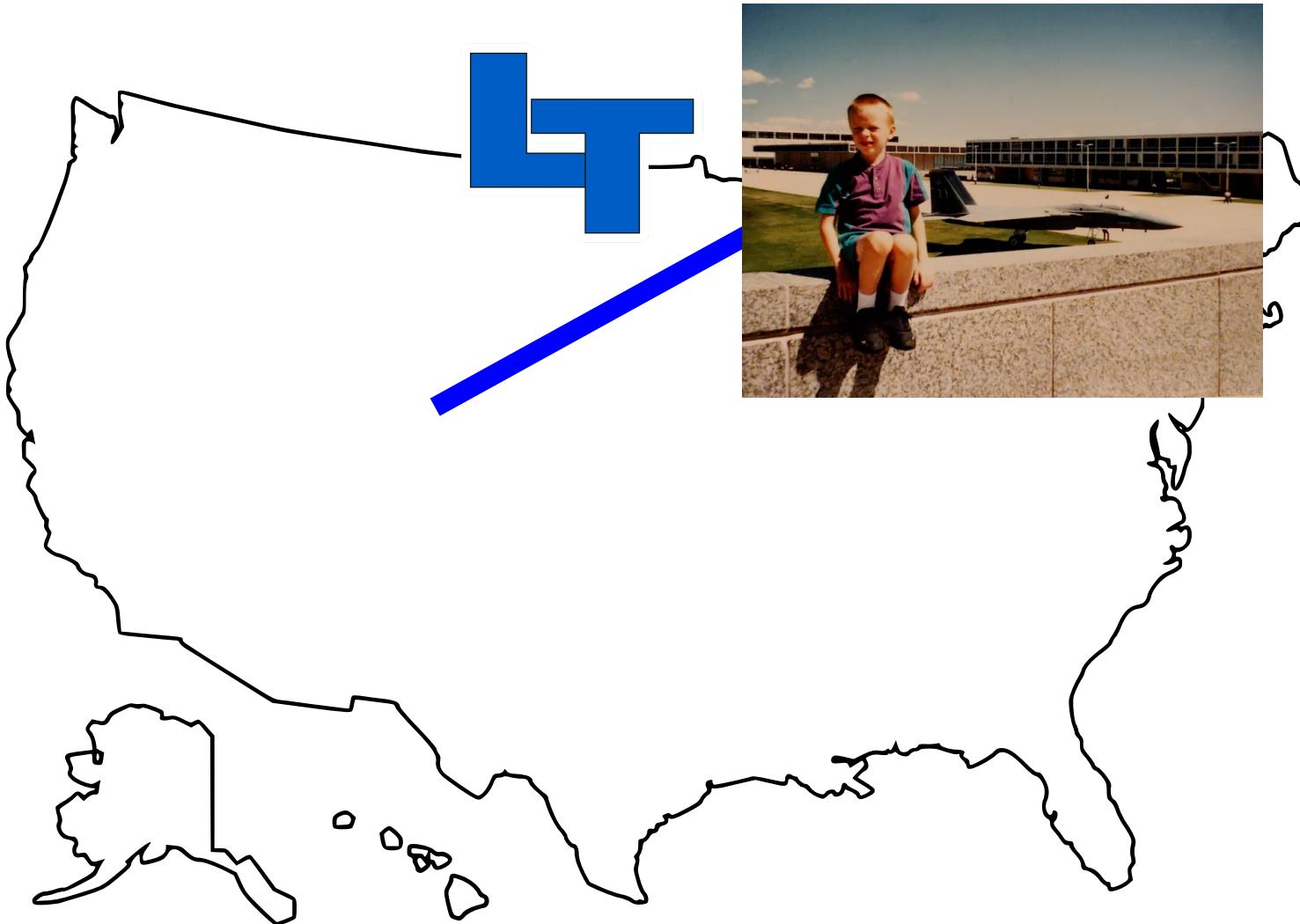
- Syllabus
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- Book
- Edstem
- Homework
- Julia

A bit about me

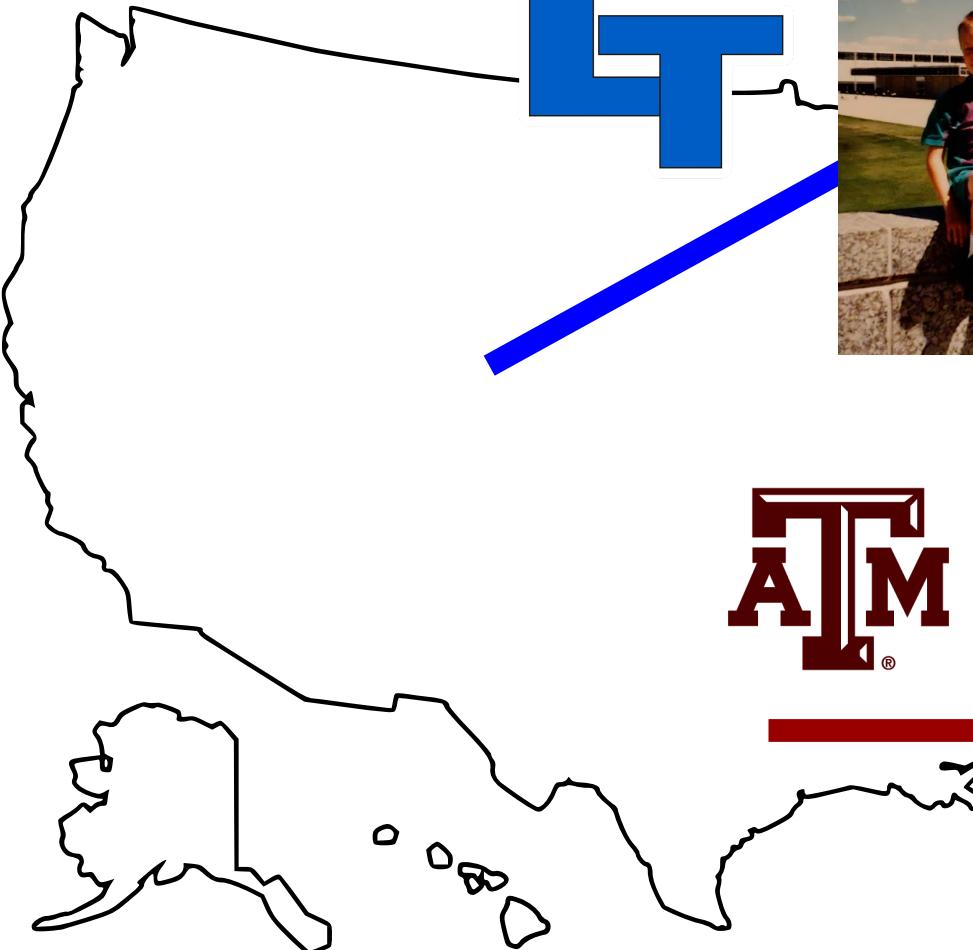
A bit about me



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