



## Experiment-6

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**Subject Name:** Advanced Programming Lab - 2

**Subject Code:** 22CSP-351

### 1. Aim:

1. Problem: 6.1: To implement and analyze the Kadane's algorithm to find the contiguous subarray with the maximum sum in a given integer array.
2. Problem: 6.2: To determine if it is possible to reach the last index of an array by making jumps based on given values.

### 2. Objective:

1. Problem 6.1: To understand and implement Kadane's algorithm for solving the maximum subarray problem. To analyze the time complexity of the algorithm and optimize it for efficiency.
2. Problem 6.2: To implement a greedy approach or dynamic programming technique to solve the Jump Game problem. To analyze the problem constraints and optimize the solution for efficiency.

### 3. Implementation/Code:

1.)

```
class Solution {
public:
    int maxSubArray(vector<int>& nums) {
        // dp[i] := the maximum sum subarray ending in i
        vector<int> dp(nums.size());

        dp[0] = nums[0];
        for (int i = 1; i < nums.size(); ++i)
            dp[i] = max(nums[i], dp[i - 1] + nums[i]);

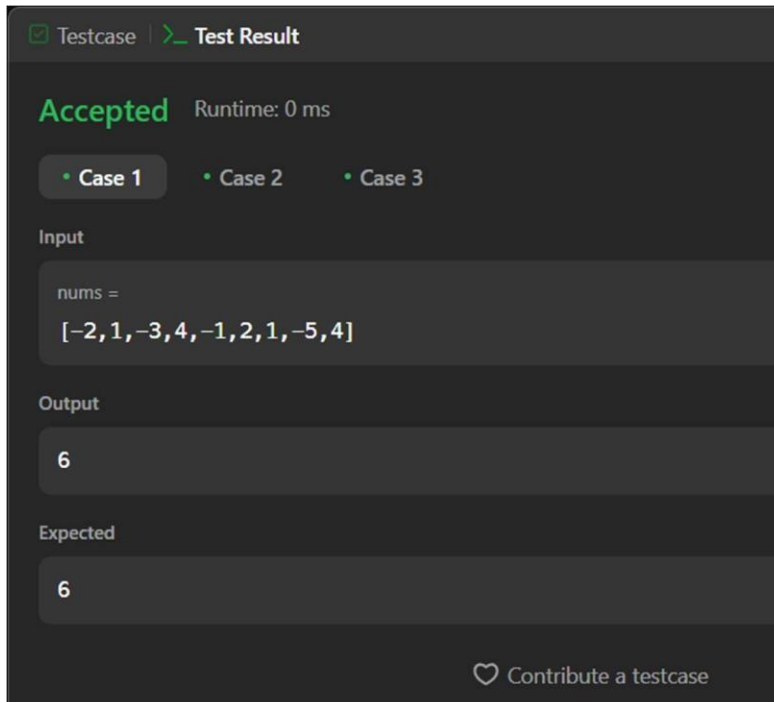
        return ranges::max(dp);
    }
};
```

2.)

```
class Solution {  
public:  
    bool canJump(vector<int>& nums) {  
        int i = 0;  
  
        for (int reach = 0; i < nums.size() && i <= reach; ++i)  
            reach = max(reach, i + nums[i]);  
  
        return i == nums.size();  
    }  
};
```

#### 4. Output:

1.



The screenshot shows a test result interface with a dark theme. At the top, there are tabs for 'Testcase' and 'Test Result', with 'Test Result' being the active tab. Below the tabs, the status 'Accepted' is displayed in green, followed by 'Runtime: 0 ms'. There are three tabs for test cases: 'Case 1', 'Case 2', and 'Case 3', with 'Case 1' being the active tab. Under the 'Input' section, the text 'nums =' is followed by the array '[-2, 1, -3, 4, -1, 2, 1, -5, 4]'. Under the 'Output' section, the value '6' is displayed. Under the 'Expected' section, the value '6' is displayed. At the bottom right, there is a heart icon and the text 'Contribute a testcase'.



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2.

☒ Testcase | [> Test Result](#)

**Accepted** Runtime: 0 ms

- Case 1
- Case 2

**Input**

nums =  
[2,3,1,1,4]

**Output**

true

**Expected**

true

[♥ Contribute a testcase](#)



## 5. Learning Outcome:

1. Ability to apply Kadane's algorithm for solving subarray sum problems.
2. Understanding the importance of dynamic programming in optimizing array problems.
3. Understanding the application of greedy algorithms in pathfinding problems.
4. Ability to determine the feasibility of reaching a target index using given jump constraints.