

# **Experiment- 4**

Student Name: Kamal Mehta UID: 22BET10097

**Branch:** B.E - IT **Section/Group:** 22BET-701/A

Semester: 6<sup>th</sup> Date of Performance: 14-02-25

Subject Name: AP Lab -2 Subject Code: 22ITP-351

### **Problem 4.1: Max Subarray**

**1. Problem Statement:** To find the contiguous subarray within a one-dimensional array of numbers that has the largest sum.

# 2. Objective:

- I. Implement an efficient algorithm (like Kadane's algorithm) to find the maximum sum of a contiguous subarray in linear time.
- II. Develop a search algorithm that leverages the sorted properties of the matrix to locate a target value in O(m + n) time complexity.
- III. Create a function that calculates the result of a base raised to a power represented by an array of digits, using modular arithmetic to handle large numbers.
- IV. Design an algorithm to construct an array that meets the criteria of having a specific arrangement of odd and even integers, ensuring the output is valid.
- V. Use a sweep line algorithm or a priority queue to compute the critical points of the skyline formed by overlapping rectangles, producing a list of key points that outline the skyline.
- VI. Implement a modified merge sort algorithm to efficiently count the number of important reverse pairs in an array, achieving a time complexity of O(n log n).

VII. Utilize dynamic programming or binary search techniques to find the length of the longest increasing subsequence in a more complex input scenario, optimizing for performance.

### 3.1. Code 4.1:

```
class Solution:
    def maxSubArray(self, nums: List[int]) -> int:
        max_sum = current_sum = nums[0]
        for num in nums[1:]:
            current_sum = max(num, current_sum + num)
            max_sum = max(max_sum, current_sum)
        return max_sum
```

## 1.1. Output 4.1:



Fig 1: Output for Problem 4.1

### Problem 4.2: Search 2d matrix 2

**Problem Statement:** To search for a target value in a 2D matrix where each row and column is sorted in ascending order.

### 3.2. Code 4.2:

```
class Solution:
    def searchMatrix(self, matrix: List[List[int]], target: int) -> bool:
        if not matrix or not matrix[0]:
            return False
        rows, cols = len(matrix), len(matrix[0])
        row, col = rows - 1, 0
        while row >= 0 and col < cols:
            if matrix[row][col] == target:
                return True
        elif matrix[row][col] > target:
            row -= 1
        else:
            col += 1
        return False
```

# 1.2. Output 4.2:

```
Accepted Runtime: 42 ms

• Case 1 • Case 2

Input

matrix =

[[1,4,7,11,15],[2,5,8,12,19],[3,6,9,16,22],[10,13,14,17,24],[18,21,23,26,30]]

target =

5

Output

true
```

Fig 2: Output for Problem 4.2

# **Problem 4.3: Super Pow**

**Problem Statement:** To compute a large power of a number efficiently, given the base and an array of exponents.

### 3.3. Code 4.3:

```
class Solution:
```

```
MOD = 1337
def pow(self, a: int, b: int) -> int:
    result = 1
    a %= self.MOD # Taking mod to prevent overflow
    for _ in range(b):
        result = (result * a) % self.MOD
    return result
def superPow(self, a: int, b: list[int]) -> int:
    result = 1
    for i in range(len(b) - 1, -1, -1):
        result = (result * self.pow(a, b[i])) % self.MOD
        a = self.pow(a, 10) # Power up for the next iteration
    return result
```

# 1.3. Output 4.3:

```
Accepted Runtime: 0 ms

• Case 1
• Case 2
• Case 3

Input

a = 2

b = [3]

Output

8
```

Fig 3: Output for Problem 4.3

# **Problem 4.4: Beautiful Array**

**Problem Statement:** To generate an array of integers that satisfies specific conditions regarding the arrangement of odd and even numbers.

#### 3.4. Code 4.4:

```
class Solution:
    def beautifulArray(self, N: int) -> List[int]:
        def helper(n):
        if n == 1:
            return [1]
        odd = helper((n + 1) // 2)
        even = helper(n // 2)
        return [x * 2 - 1 for x in odd] + [x * 2 for x in even]
        return helper(N)
```

### 1.4. Output 4.4:

```
Accepted Runtime: 0 ms

• Case 1
• Case 2

Input

n = 4

Output

[1,3,2,4]
```

Fig 4: Output for Problem 4.4

# **Problem 4.5: The Skyline Problem**

**Problem Statement:** To determine the outline of a city skyline formed by a collection of rectangular buildings.

### 3.5. Code 4.5:

```
from sortedcontainers import SortedList
class Solution:
    def getSkyline(self, buildings: List[List[int]]) -> List[List[int]]:
        if len(buildings) == 0:
            return []

        buildings.sort(key=lambda v: v[2])
        pos, height = [0], [0]
        for left, right, h in buildings:
            i = bisect_left(pos, left)
            j = bisect_right(pos, right)
            height[i:j] = [h, height[j-1]]
            pos[i:j] = [left, right]
        print(height, pos)
        res = []
```

```
prev = 0
for v, h in zip(pos, height):
  if h != prev:
    res.append([v,h])
    prev = h

return res
```

### 1.5. Output 4.5:

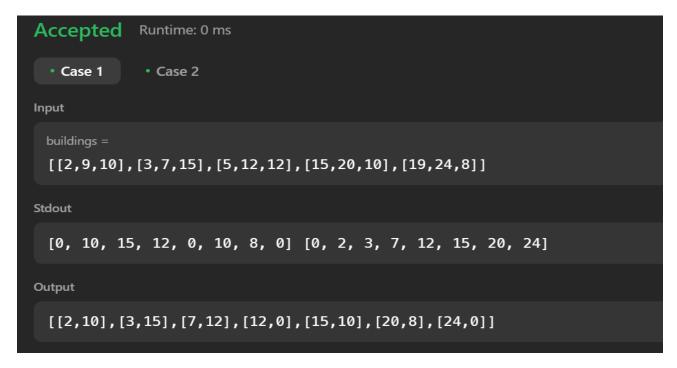


Fig 5: Output for Problem 4.5

### **Problem 4.6: Reverse Pairs**

**Problem Statement:** To count the number of important reverse pairs in an array, where a pair (i, j) is considered important if i < j and nums[i] > 2 \* nums[j].

#### 3.6. Code 4.6:

class Solution:

```
def reversePairs(self, nums: List[int]) -> int:
  def merge(arr1,arr2):
     i = 0
     j = 0
     count = 0
     arr =[]
     \mathbf{x} = \mathbf{0}
     while i < len(arr1) and j < len(arr2):
       if arr1[i] \le arr2[j]:
          arr.append(arr1[i])
          while x < len(arr2) and arr1[i] > 2 * arr2[x]:
          count = count + x
          i+=1
        else:
          arr.append(arr2[j])
          i +=1
     while i < len(arr1):
       arr.append(arr1[i])
       while x < len(arr2) and arr1[i] > 2 * arr2[x]:
          x = x + 1
        count = count + x
       i+=1
     while j < len(arr2):
       arr.append(arr2[j])
       i+=1
     return count, arr
  def helper(arr) :
     if len(arr) > 1:
        count1,arr1 = helper(arr[:len(arr)//2])
       count2,arr2 = helper(arr[len(arr)//2 : ])
       count3,arr3 = merge(arr1,arr2)
       return count1 + count2 + count3, arr3
     return 0, arr
  return helper(nums)[0]
```

### 1.6. Output 4.6:

```
Accepted Runtime: 0 ms

• Case 1
• Case 2

Input

nums =

[1,3,2,3,1]

Output

2
```

Fig 6: Output for Problem 4.6

# Problem 4.7: Longest increasing subsequence 2

**Problem Statement:** To find the length of the longest increasing subsequence in a sequence of numbers, allowing for a more complex input structure.

#### 3.7. Code 4.7:

```
class SEG:
    def __init__(self, n):
        self.n = n
        self.tree = [0] * 2 * self.n

    def query(self, l, r):
        1 += self.n
        r += self.n
        ans = 0
        while 1 < r:
        if 1 & 1:
        ans = max(ans, self.tree[l])
        1 += 1</pre>
```

Discover. Learn. Empower.

```
if r & 1:
          r = 1
          ans = max(ans, self.tree[r])
       1 >>= 1
       r >>= 1
     return ans
  def update(self, i, val):
     i += self.n
    self.tree[i] = val
     while i > 1:
       i >>= 1
       self.tree[i] = max(self.tree[i * 2], self.tree[i * 2 + 1])
class Solution:
  def lengthOfLIS(self, A: List[int], k: int) -> int:
     n, ans = max(A), 1
     seg = SEG(n)
     for a in A:
       a = 1
       premax = seg.query(max(0, a - k), a)
       ans = max(ans, premax + 1)
       seg.update(a, premax + 1)
     return ans
```

# 1.7. Output 4.7:

```
Accepted Runtime: 0 ms

• Case 1
• Case 2
• Case 3

Input

nums =
[4,2,1,4,3,4,5,8,15]

k =
3

Output

5
```

Fig 7: Output for Problem 4.7

# 5. Learning Outcome:

- 1) Algorithmic Thinking: Develop a deeper understanding of various algorithmic techniques, including dynamic programming, binary search, and divide-and-conquer strategies.
- 2) Problem-Solving Skills: Enhance your ability to break down complex problems into smaller, manageable parts and apply appropriate algorithms to solve them.
- 3) Data Structures: Gain familiarity with different data structures (arrays, lists, heaps) and their applications in solving algorithmic problems.
- 4) Efficiency: Learn to analyze the time and space complexity of algorithms, aiming for optimal solutions in competitive programming and technical interviews.