## **Experiment-5**

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Subject Name: AP LAB-II Subject Code: 22ITP-351

### **Problem-1**

#### 1.Aim:

Given an array of intervals where intervals $[i] = [start_i, end_i]$ , merge all overlapping intervals, and return an array of the non-overlapping intervals that cover all the intervals in the input.

### 2.Objective:

- Sort intervals by start time.
- Iterate through intervals and merge overlapping ones.
- Store merged intervals in a new list.
- Time Complexity: O(nlogn)) due to sorting.

```
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} else {

merged.push_back(intervals[i]);

}

return merged;

}
```

```
      Test Result

      Accepted
      Runtime: 0 ms

      • Case 1
      • Case 2

      Input
      intervals = [[1,3], [2,6], [8,10], [15,18]]

      Output
      [[1,6], [8,10], [15,18]]

      Expected
      [[1,6], [8,10], [15,18]]
```

#### 1.Aim:

Given the array nums after the possible rotation and an integer target, return the index of target if it is in nums, or -1 if it is not in nums. You must write an algorithm with  $O(\log n)$  runtime complexity.

### 2.Objective:

- Use binary search to identify which half of the array is sorted.
- If the target lies within the sorted half, search there.
- Otherwise, search in the other half.
- Time Complexity: O(log(n))due to binary search.

```
#include <vector>
using namespace std;
class Solution {
public:
  int search(vector<int>& nums, int target) {
     int left = 0, right = nums.size() - 1;
     while (left <= right) {
       int mid = left + (right - left) / 2;
       if (nums[mid] == target) return mid;
       if (nums[left] <= nums[mid]) {</pre>
          if (nums[left] <= target && target < nums[mid]) {
```

```
Accepted Runtime: 0 ms

• Case 1 • Case 2 • Case 3

Input

nums = [4,5,6,7,0,1,2]

target = 0

Output

4

Expected

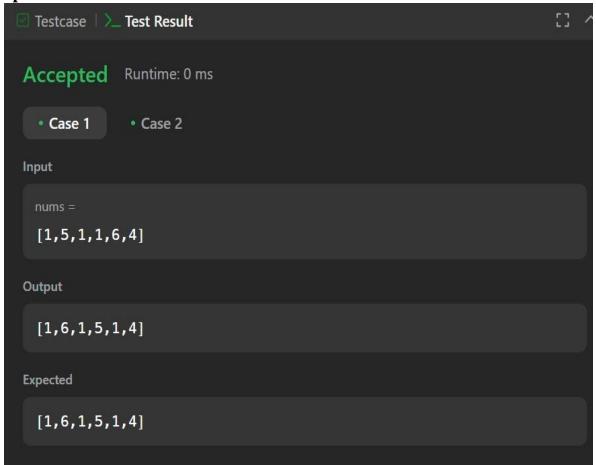
4
```

**1.Aim:** Given an integer array nums, reorder it such that nums[0] < nums[1] > nums[2] < nums[3].

## 2.Objective:

- Develop an efficient algorithm that rearranges the elements of the array to ensure alternating peaks and valleys, thereby maintaining the given wiggle pattern.
- Ensure the implementation works within the given constraints and handles edge cases effectively.
- Optimize the algorithm to achieve the best possible time complexity for practical use.

```
class Solution {
public:
    void wiggleSort(vector<int>& nums) {
        vector<int> sorted_nums = nums;
        sort(sorted_nums.begin(), sorted_nums.end());
        int n = nums.size();
        int mid = (n - 1) / 2;
        int end = n - 1;
        for (int i = 0; i < n; i++) {
            nums[i] = (i % 2 == 0) ? sorted_nums[mid--] : sorted_nums[end--];
        }
    }
};</pre>
```



#### 1.Aim:

Write an efficient algorithm that searches for a value target in an m x n integer matrix matrix. This matrix has the following properties:

Integers in each row are sorted in ascending from left to right.

Integers in each column are sorted in ascending from top to bottom.

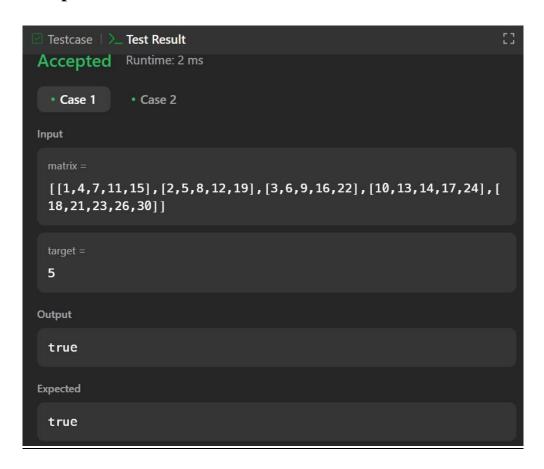
#### 2.Objective:

- Develop an efficient search algorithm that finds a target value in an m x n matrix while utilizing its sorted properties.
- Implement a method that ensures an optimal time complexity better than a brute-force approach.
- Utilize a binary search or step-wise elimination technique to efficiently locate the target.

```
class Solution {
public:
   bool searchMatrix(vector<vector<int>>& matrix, int target) {
     if (matrix.empty() || matrix[0].empty())
        return false:
     int m = matrix.size(), n = matrix[0].size();
     int row = 0, col = n - 1;
     while (row < m && col >= 0) {
        if (matrix[row][col] == target)
          return true;
        else if (matrix[row][col] > target)
          col--;
        else
```

```
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row++;
}

return false;
}
```



**1.Aim:** A peak element is an element that is strictly greater than its neighbors. Given a 0-indexed integer array nums, find a peak element, and return its index. If the array contains multiple peaks, return the index to any of the peaks.

### 2.Objective:

- Develop an efficient algorithm to identify a peak element in an array.
- Ensure the algorithm runs in O(log n) time complexity using binary search.
- Handle edge cases where the peak might be at the beginning or end of the array.
- Allow flexibility in returning any peak element when multiple peaks exist.

```
class Solution {
public:
  int findPeakElement(vector<int>& nums) {
     int left = 0, right = nums.size() - 1;
     while (left < right) {
       int mid = left + (right - left) / 2;
       if (nums[mid] > nums[mid + 1]) {
          right = mid;
        } else {
          left = mid + 1;
        }
     return left;
  }
};
```

```
Testcase \ Test Result

Accepted Runtime: 0 ms

• Case 1 • Case 2

Input

nums =
[1,2,3,1]

Output

2

Expected
2
```

#### 1.Aim:

To find the median of two sorted arrays without merging them, using binary search, in  $O(\log(\min(m, n)))$  time complexity.

### 2.Objective:

- Reduce the problem size by searching only in the smaller array.
- The algorithm swaps arrays to always perform binary search on the smaller array.

```
class Solution {
public:
  double findMedianSortedArrays(vector<int>& nums1, vector<int>& nums2) {
    if (nums1.size() > nums2.size()) {
       return findMedianSortedArrays(nums2, nums1);
    }
    int x = nums1.size();
    int y = nums2.size();
    int low = 0, high = x;
    while (low <= high) {
       int partitionX = (low + high) / 2;
       int partitionY = (x + y + 1)/2 - partitionX;
       int maxLeftX = (partitionX == 0) ? INT_MIN : nums1[partitionX - 1];
       int minRightX = (partitionX == x) ? INT_MAX : nums1[partitionX];
```

**}**;

```
int maxLeftY = (partitionY == 0) ? INT_MIN : nums2[partitionY - 1];
    int minRightY = (partitionY == y) ? INT_MAX : nums2[partitionY];
    if (maxLeftX <= minRightY && maxLeftY <= minRightX) {</pre>
      if ((x + y) \% 2 == 0) {
         return (max(maxLeftX, maxLeftY) + min(minRightX, minRightY)) / 2.0;
      } else {
         return max(maxLeftX, maxLeftY);
       }
    } else if (maxLeftX > minRightY) {
      high = partition X - 1;
    } else {
      low = partitionX + 1;
    }
  }
  return 0.0;
}
```



#### 1.Aim:

To efficiently find the k-th smallest element in an  $n \times n$  sorted matrix, where each row and column is sorted in ascending order, using Binary Search

### 2.Objective:

- Implement an approach better than  $O(n^2)$  (which is the brute-force approach).
- Implement Binary Search or Min-Heap (Priority Queue) to achieve an efficient solution.

```
class Solution {
public:
  int kthSmallest(vector<vector<int>>& matrix, int k) {
     int n = matrix.size();
     int left = matrix[0][0], right = matrix[n - 1][n - 1];
     while (left < right) {
       int mid = left + (right - left) / 2;
       int count = countLessEqual(matrix, mid, n);
       if (count < k) {
          left = mid + 1;
        } else {
          right = mid;
     return left;
  }
```

```
private:
```

**}**;

```
int countLessEqual(vector<vector<int>>& matrix, int mid, int n) {
  int count = 0, row = n - 1, col = 0;
  while (row >= 0 \&\& col < n) {
    if (matrix[row][col] <= mid) {</pre>
       count += (row + 1); // All elements in this column above are also \leq mid
       col++; // Move right
     } else {
       row--; // Move up
     }
  }
  return count;
}
```