Experiment-6

Student Name: Ankit UID: 22BET10181

Branch: BE-IT Section/Group: 22BET_IOT-702/B
Semester: 6th Date of Performance: 28th Feb, 2025

Subject Name: AP- 2 Code: 22ITP-351

Problem-1

1. Aim: Given the root of a binary tree, return its maximum depth.

```
TreeNode node = queue.poll();
          if (leftToRight) {
             level.addLast(node.val);
          } else {
            level.addFirst(node.val);
          }
          if (node.left != null) queue.offer(node.left);
          if (node.right != null) queue.offer(node.right);
        }
       result.add(level);
       leftToRight = !leftToRight;
     }
     return result;
  }
}
// Definition for a binary tree node
class TreeNode {
  int val;
  TreeNode left, right;
  TreeNode(int val) {
     this.val = val;
  }
```

```
// Test the code
public class Main {
   public static void main(String[] args) {
        Solution solution = new Solution();

        TreeNode root = new TreeNode(3);
        root.left = new TreeNode(9);
        root.right = new TreeNode(20);
        root.right.left = new TreeNode(15);
        root.right.right = new TreeNode(7);

        System.out.println(solution.zigzagLevelOrder(root));
    }
}
```

```
Testcase >_ Test Result

Accepted Runtime: 0 ms

• Case 1 • Case 2

Input

root = [3,9,20,null,null,15,7]

Output

3

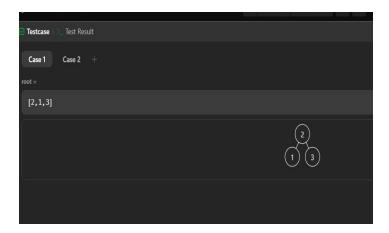
Expected

3
```

1. Aim: Given the root of a binary tree, determine if it is a valid binary search tree (BST).

```
// Definition for a binary tree node.
class TreeNode {
  int val;
  TreeNode left, right;
  TreeNode(int val) {
     this.val = val;
  }
}
public class Solution {
  public boolean isValidBST(TreeNode root) {
     return validate(root, Long.MIN_VALUE, Long.MAX_VALUE);
  }
  private boolean validate(TreeNode node, long min, long max) {
     if (node == null) return true;
     if (node.val <= min || node.val >= max) return false;
     return validate(node.left, min, node.val) && validate(node.right, node.val, max);
```

```
public TreeNode buildSampleTree(boolean valid) {
    if (valid) {
       TreeNode root = new TreeNode(2);
       root.left = new TreeNode(1);
      root.right = new TreeNode(3);
      return root;
    } else {
      TreeNode root = new TreeNode(5);
      root.left = new TreeNode(1);
      root.right = new TreeNode(4);
      root.right.left = new TreeNode(3);
      root.right.right = new TreeNode(6);
       return root;
  public static void main(String[] args) {
    Solution solution = new Solution();
    TreeNode validBST = solution.buildSampleTree(true);
    System.out.println("Valid BST: " + solution.isValidBST(validBST));
    TreeNode invalidBST = solution.buildSampleTree(false);
    System.out.println("Invalid BST: "+ solution.isValidBST(invalidBST));\\
}
```

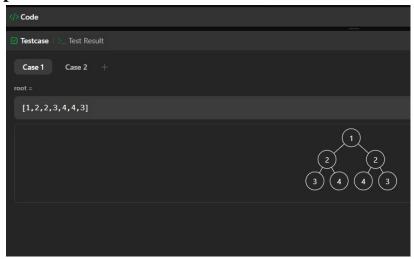


1. Aim: Given the root of a binary tree, check whether it is a mirror of itself (i.e., symmetric around its center).

```
// Definition for a binary tree node.
class TreeNode {
  int val;
  TreeNode left;
  TreeNode right;
  TreeNode(int val) {
     this.val = val;
     this.left = null;
     this.right = null;
   }
}
public class Solution {
  // Main function to check if tree is symmetric
  public boolean isSymmetric(TreeNode root) {
     if (root == null) {
       return true; // An empty tree is symmetric
```

```
}
  return isMirror(root.left, root.right);
// Helper function to check if two trees are mirror images
private boolean isMirror(TreeNode t1, TreeNode t2) {
  if (t1 == null \&\& t2 == null) {
     return true; // Both are null, symmetric
  }
  if (t1 == null || t2 == null) {
     return false; // One is null, not symmetric
  // Check values and cross symmetry of subtrees
  return (t1.val == t2.val)
       && isMirror(t1.left, t2.right)
       && isMirror(t1.right, t2.left);
// Sample tree builder for [1,2,2,3,4,4,3] (symmetric tree)
public TreeNode buildSampleTree1() {
  TreeNode root = new TreeNode(1);
  root.left = new TreeNode(2);
  root.right = new TreeNode(2);
  root.left.left = new TreeNode(3);
  root.left.right = new TreeNode(4);
  root.right.left = new TreeNode(4);
  root.right.right = new TreeNode(3);
  return root;
// Sample tree builder for [1,2,2,null,3,null,3] (asymmetric tree)
public TreeNode buildSampleTree2() {
  TreeNode root = new TreeNode(1);
  root.left = new TreeNode(2);
  root.right = new TreeNode(2);
  root.left.right = new TreeNode(3);
  root.right.right = new TreeNode(3);
  return root;
public static void main(String[] args) {
  Solution solution = new Solution();
```

```
TreeNode root1 = solution.buildSampleTree1();
    System.out.println("Tree 1 is symmetric: " + solution.isSymmetric(root1)); // true
    TreeNode root2 = solution.buildSampleTree2();
    System.out.println("Tree 2 is symmetric: " + solution.isSymmetric(root2)); // false
}
```



Problem-4

1. Aim: Given the root of a binary tree, return the level order traversal of its nodes' values. (i.e., from left to right, level by level).

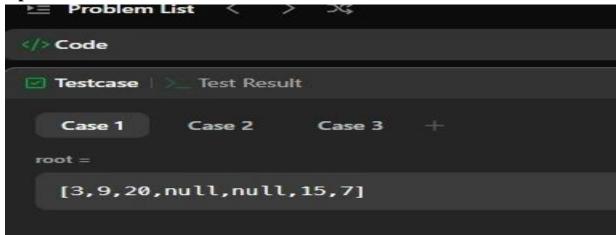
```
import java.util.*;
class TreeNode {
  int val;
  TreeNode left, right;

  TreeNode(int val) {
    this.val = val;
  }
}
```

```
public class Solution {
  public List<List<Integer>> levelOrder(TreeNode root) {
     List<List<Integer>> result = new ArrayList<>();
    if (root == null) return result;
     Queue<TreeNode> queue = new LinkedList<>();
    queue.add(root);
     while (!queue.isEmpty()) {
       int levelSize = queue.size();
       List<Integer> currentLevel = new ArrayList<>();
       for (int i = 0; i < levelSize; i++) {
          TreeNode node = queue.poll();
          currentLevel.add(node.val);
          if (node.left != null) queue.add(node.left);
          if (node.right != null) queue.add(node.right);
       result.add(currentLevel);
    return result;
  public TreeNode buildSampleTree() {
     TreeNode root = new TreeNode(3);
    root.left = new TreeNode(9);
    root.right = new TreeNode(20);
    root.right.left = new TreeNode(15);
    root.right.right = new TreeNode(7);
    return root;
  public static void main(String[] args) {
```

```
Solution solution = new Solution();
TreeNode root = solution.buildSampleTree();
System.out.println("Level Order Traversal: " + solution.levelOrder(root));
}
```

Output:



Problem-5

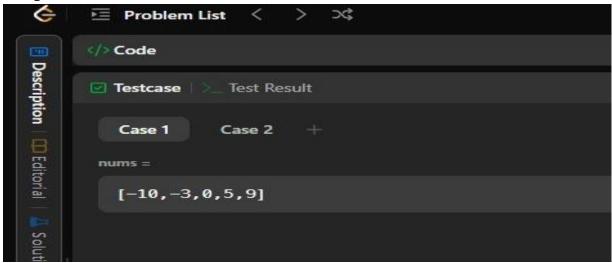
- **1. Aim:** Given an integer array nums where the elements are sorted in ascending order, convert it to a height-balanced binary search tree
- 2. Code:

```
// Definition for a binary tree node.
class TreeNode {
   int val;
   TreeNode left;
   TreeNode right;

   TreeNode(int val) {
     this.val = val;
     this.left = null;
     this.right = null;
   }
}
```

```
public class Solution {
  // Main function to convert sorted array to height-balanced BST
  public TreeNode sortedArrayToBST(int[] nums) {
     if (nums == null || nums.length == 0) {
       return null;
     return buildBST(nums, 0, nums.length - 1);
   }
  // Helper function using recursive approach (divide and conquer)
  private TreeNode buildBST(int[] nums, int left, int right) {
     if (left > right) {
       return null; // Base case: no elements to form a tree
     int mid = left + (right - left) / 2; // Find middle element
     TreeNode root = new TreeNode(nums[mid]); // Make mid element root
     // Recursively build left and right subtrees
     root.left = buildBST(nums, left, mid - 1);
     root.right = buildBST(nums, mid + 1, right);
     return root;
   }
  // Inorder traversal to print tree nodes
  public void inorderTraversal(TreeNode root) {
     if (root == null) {
       return;
     inorderTraversal(root.left);
     System.out.print(root.val + " ");
     inorderTraversal(root.right);
  public static void main(String[] args) {
     Solution solution = new Solution();
     int[] nums1 = \{-10, -3, 0, 5, 9\};
     TreeNode root1 = solution.sortedArrayToBST(nums1);
     System.out.print("Inorder Traversal of BST (Example 1): ");
     solution.inorderTraversal(root1);
     System.out.println();
```

```
int[] nums2 = {1, 3};
   TreeNode root2 = solution.sortedArrayToBST(nums2);
   System.out.print("Inorder Traversal of BST (Example 2): ");
   solution.inorderTraversal(root2);
}
```



Problem-6

1. Aim: Given the root of a binary tree, return the inorder traversal of its nodes' values.

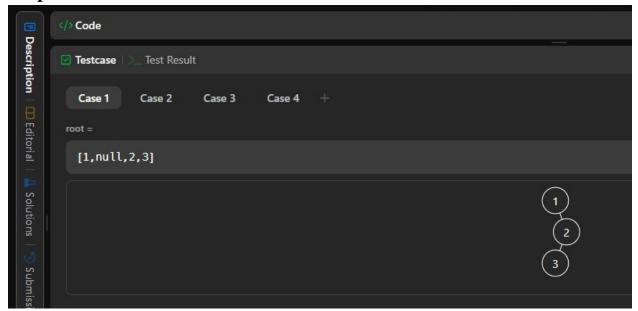
```
import java.util.*;
class TreeNode {
  int val;
  TreeNode left, right;

TreeNode(int val) {
    this.val = val;
  }
}
```

```
public class Solution {
  public List<Integer> inorderTraversalRecursive(TreeNode root) {
     List<Integer> result = new ArrayList<>();
     inorderHelper(root, result);
     return result;
  }
  private void inorderHelper(TreeNode node, List<Integer> result) {
     if (node == null) return;
     inorderHelper(node.left, result);
     result.add(node.val);
     inorderHelper(node.right, result);
   }
  public List<Integer> inorderTraversalIterative(TreeNode root) {
     List<Integer> result = new ArrayList<>();
     Stack<TreeNode> stack = new Stack<>();
     TreeNode current = root;
     while (current != null || !stack.isEmpty()) {
       while (current != null) {
          stack.push(current);
          current = current.left;
       current = stack.pop();
       result.add(current.val);
       current = current.right;
     return result;
   }
  public TreeNode buildSampleTree() {
     TreeNode root = new TreeNode(1);
     root.right = new TreeNode(2);
     root.right.left = new TreeNode(3);
     return root;
```

```
public static void main(String[] args) {
    Solution solution = new Solution();
    TreeNode root = solution.buildSampleTree();

    System.out.println("Recursive Inorder Traversal: " +
solution.inorderTraversalRecursive(root));
    System.out.println("Iterative Inorder Traversal: " +
solution.inorderTraversalIterative(root));
}
```



Problem-7

1. Aim: Given two integer arrays inorder and postorder where inorder is the inorder traversal of a binary tree and postorder is the postorder traversal of the same tree, construct and return the binary tree.

2. Code:

// Definition for a binary tree node

```
import java.util.*;
class TreeNode {
  int val;
  TreeNode left;
  TreeNode right;
  TreeNode(int val) {
     this.val = val;
     this.left = null;
     this.right = null;
  }
}
public class Solution {
  private Map<Integer, Integer> inorderMap; // To store index of elements in inorder
array
  private int postIndex; // Pointer for postorder array
  public TreeNode buildTree(int[] inorder, int[] postorder) {
     inorderMap = new HashMap<>();
     postIndex = postorder.length - 1;
     // Store element-to-index mapping for quick look-up
     for (int i = 0; i < inorder.length; i++) {
       inorderMap.put(inorder[i], i);
     }
     // Build the tree recursively
     return buildSubTree(postorder, 0, inorder.length - 1);
   }
  private TreeNode buildSubTree(int[] postorder, int left, int right) {
     if (left > right) {
       return null;
```

```
// Get current root value from postorder traversal
  int rootVal = postorder[postIndex--];
  TreeNode root = new TreeNode(rootVal);
  // Find root index in inorder array
  int rootIndex = inorderMap.get(rootVal);
  // Build right subtree first (because postorder visits left->right->root)
  root.right = buildSubTree(postorder, rootIndex + 1, right);
  root.left = buildSubTree(postorder, left, rootIndex - 1);
  return root;
}
// Helper method to print tree in level-order for visualization
public List<List<Integer>> levelOrder(TreeNode root) {
  List<List<Integer>> result = new ArrayList<>();
  if (root == null) return result;
  Queue<TreeNode> queue = new LinkedList<>();
  queue.offer(root);
  while (!queue.isEmpty()) {
     int levelSize = queue.size();
     List<Integer> level = new ArrayList<>();
     for (int i = 0; i < levelSize; i++) {
       TreeNode node = queue.poll();
       if (node != null) {
          level.add(node.val);
          if (node.left != null) queue.offer(node.left);
          if (node.right != null) queue.offer(node.right);
     }
     result.add(level);
  return result;
}
```

```
public static void main(String[] args) {
    Solution solution = new Solution();

// Example 1
    int[] inorder1 = {9, 3, 15, 20, 7};
    int[] postorder1 = {9, 15, 7, 20, 3};
    TreeNode root1 = solution.buildTree(inorder1, postorder1);
    System.out.println("Level-order traversal: " + solution.levelOrder(root1));

// Example 2
    int[] inorder2 = {-1};
    int[] postorder2 = {-1};
    TreeNode root2 = solution.buildTree(inorder2, postorder2);
    System.out.println("Level-order traversal: " + solution.levelOrder(root2));
}
```

```
Testcase Test Result

Case 1 Case 2 +

inorder =

[9,3,15,20,7]

postorder =

[9,15,7,20,3]
```

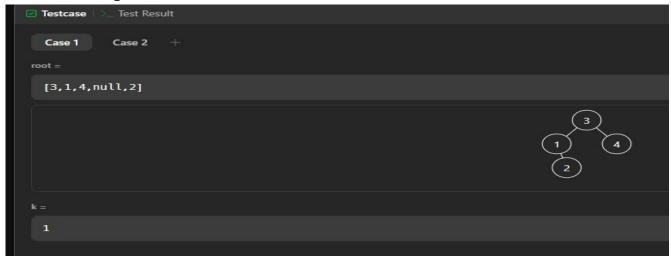
1. Aim:

Given the root of a binary search tree, and an integer k, return the kth smallest value (1-indexed) of all the values of the nodes in the tree.

```
// Definition for a binary tree node
import java.util.*;
class TreeNode {
  int val;
  TreeNode left;
  TreeNode right;
  TreeNode(int val) {
     this.val = val;
     this.left = null;
     this.right = null;
   }
}
public class Solution {
  // Method 1: Inorder Traversal (Iterative)
  public int kthSmallest(TreeNode root, int k) {
     Stack<TreeNode> stack = new Stack<>();
     TreeNode current = root;
     while (current != null || !stack.isEmpty()) {
       // Traverse left subtree
       while (current != null) {
          stack.push(current);
          current = current.left;
       // Process node
       current = stack.pop();
       k--;
       if (k == 0) {
          return current.val; // Found kth smallest element
```

Discover. Learn. Empower.

```
}
       // Move to right subtree
       current = current.right;
     return -1; // Should never reach here if input is valid
   }
  // Sample tree builder for testing
  public TreeNode buildSampleTree1() {
     TreeNode root = new TreeNode(3);
     root.left = new TreeNode(1);
     root.left.right = new TreeNode(2);
     root.right = new TreeNode(4);
     return root;
   }
  public TreeNode buildSampleTree2() {
     TreeNode root = new TreeNode(5):
     root.left = new TreeNode(3);
     root.right = new TreeNode(6);
     root.left.left = new TreeNode(2);
     root.left.right = new TreeNode(4);
     root.left.left.left = new TreeNode(1);
     return root:
   }
  public static void main(String[] args) {
     Solution solution = new Solution();
     // Example 1: root = [3,1,4,\text{null},2], k = 1
     TreeNode root1 = solution.buildSampleTree1();
     System.out.println("Kth smallest element: " + solution.kthSmallest(root1, 1)); //
Output: 1
     // Example 2: root = [5,3,6,2,4,null,null,1], k = 3
     TreeNode root2 = solution.buildSampleTree2();
     System.out.println("Kth smallest element: " + solution.kthSmallest(root2, 3)); //
Output: 3
}}
```



Problem-9

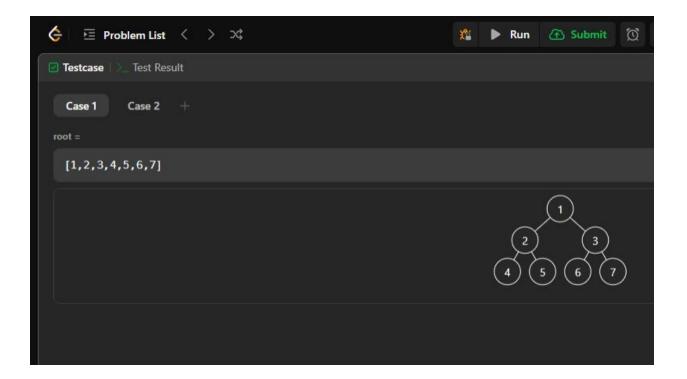
1. Aim: Populate each next pointer to point to its next right node. If there is no next right node, the next pointer should be set to NULL.

```
// Definition for a Node
class Node {
   public int val;
   public Node left;
   public Node right;
   public Node next;

public Node(int val) {
    this.val = val;
    left = null;
    right = null;
    next = null;
   }
}
```

```
// Using constant space (O(1)) iterative approach
public Node connect(Node root) {
  if (root == null) {
     return null;
  }
  Node leftmost = root;
  // Traverse level by level
  while (leftmost.left != null) {
     Node current = leftmost;
     while (current != null) {
       // Connect the left and right children of the current node
        current.left.next = current.right;
       // Connect the right child to the next left child if exists
       if (current.next != null) {
          current.right.next = current.next.left;
        }
       // Move to the next node at the current level
       current = current.next;
     }
     // Move to the next level (leftmost node of the next level)
     leftmost = leftmost.left;
   }
  return root;
}
// Helper method to print the tree's next pointers (for testing)
public void printTree(Node root) {
  Node levelStart = root;
  while (levelStart != null) {
     Node current = levelStart;
     while (current != null) {
```

```
System.out.print(current.val + " -> ");
       current = current.next;
     System.out.println("NULL");
     levelStart = levelStart.left; // move to next level
  }
}
public static void main(String[] args) {
  Solution solution = new Solution();
  // Construct the example tree: [1,2,3,4,5,6,7]
  Node root = new Node(1);
  root.left = new Node(2);
  root.right = new Node(3);
  root.left.left = new Node(4);
  root.left.right = new Node(5);
  root.right.left = new Node(6);
  root.right.right = new Node(7);
  // Connect nodes at each level
  solution.connect(root);
  // Print the next pointers for each level
  solution.printTree(root);
}
```



1. Aim: Given the root of a binary tree, return the zigzag level order traversal of its nodes' values. (i.e., from left to right, then right to left for the next level and alternate between).

```
import java.util.*;
class TreeNode {
  int val;
  TreeNode left, right;

  TreeNode(int val) {
    this.val = val;
  }
}
```

```
public List<List<Integer>> zigzagLevelOrder(TreeNode root) {
  List<List<Integer>> result = new ArrayList<>();
  if (root == null) return result;
  Queue<TreeNode> queue = new LinkedList<>();
  queue.offer(root);
  boolean leftToRight = true;
  while (!queue.isEmpty()) {
     int levelSize = queue.size();
     LinkedList<Integer> level = new LinkedList<>();
     for (int i = 0; i < levelSize; i++) {
       TreeNode node = queue.poll();
       if (leftToRight) {
          level.addLast(node.val);
       } else {
          level.addFirst(node.val);
       }
       if (node.left != null) queue.offer(node.left);
       if (node.right != null) queue.offer(node.right);
     }
     result.add(level);
     leftToRight = !leftToRight;
  }
  return result;
public static void main(String[] args) {
  Solution solution = new Solution();
  TreeNode root = new TreeNode(3);
  root.left = new TreeNode(9);
  root.right = new TreeNode(20);
  root.right.left = new TreeNode(15);
```

```
root.right.right = new TreeNode(7);
    System.out.println("Zigzag Level Order Traversal: " +
solution.zigzagLevelOrder(root));
    }
}
```

