



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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Experiment-6

Student Name: Anushka

UID: 22BET10126

Branch: BE-IT

Section/Group: 22BET_IOT-702/B

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Subject Code: 22ITP-351

Problem-1

1. Aim: Given the root of a binary tree, return its maximum depth.

2. Code:

```
import java.util.*;

class Solution {
    public List<List<Integer>> zigzagLevelOrder(TreeNode root) {
        List<List<Integer>> result = new ArrayList<>();
        if (root == null) return result;

        Queue<TreeNode> queue = new LinkedList<>();
        queue.offer(root);
        boolean leftToRight = true; // To track direction of traversal

        while (!queue.isEmpty()) {
            int levelSize = queue.size();
            List<Integer> level = new ArrayList<>(levelSize);

            for (int i = 0; i < levelSize; i++) {
                TreeNode node = queue.poll();
```



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```
// Add node value based on current direction
if (leftToRight) {
    level.add(node.val); // left-to-right order
} else {
    level.add(0, node.val); // right-to-left order (insert at start)
}

// Add children to queue for next level
if (node.left != null) queue.offer(node.left);
if (node.right != null) queue.offer(node.right);
}

// Add current level to result
result.add(level);

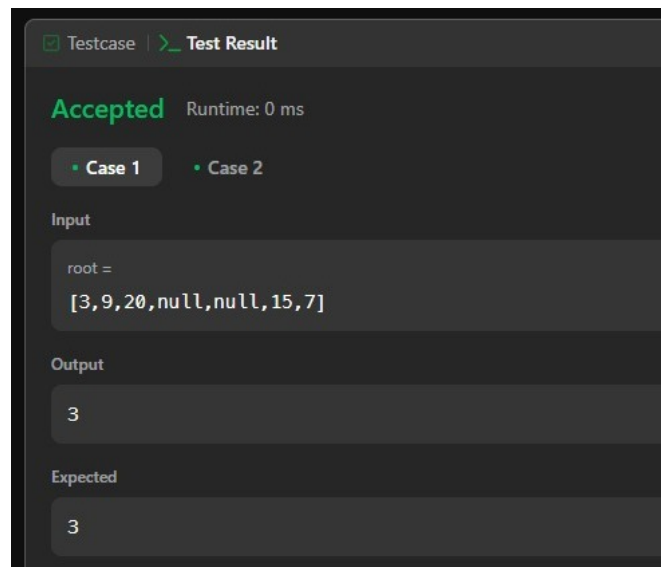
// Flip direction for next level
leftToRight = !leftToRight;
}

return result;
}

// Definition for a binary tree node
class TreeNode {
    int val;
    TreeNode left;
    TreeNode right;
```

```
TreeNode(int val) { this.val = val; }  
  
}  
  
// Test the code  
  
public class Main {  
    public static void main(String[] args) {  
        Solution solution = new Solution();  
  
        // Example tree: [3,9,20,null,null,15,7]  
        TreeNode root = new TreeNode(3);  
        root.left = new TreeNode(9);  
        root.right = new TreeNode(20);  
        root.right.left = new TreeNode(15);  
        root.right.right = new TreeNode(7);  
        System.out.println(solution.zigzagLevelOrder(root));  
    }  
}
```

3. Output:



Problem-2

1. Aim: Given the root of a binary tree, determine if it is a valid binary search tree (BST).

2. Code:

// Definition for a binary tree node.

```
class TreeNode {
```

```
    int val;
```

```
    TreeNode left;
```

```
    TreeNode right;
```

```
    TreeNode(int val) {
```

```
        this.val = val;
```

```
        this.left = null;
```

```
        this.right = null;
```

```
    }
```

```
}
```

```
public class Solution {
```

```
    // Function to check if a tree is a valid BST
```

```
    public boolean isValidBST(TreeNode root) {
```

```
        return validate(root, Long.MIN_VALUE, Long.MAX_VALUE);
```

```
    }
```

```
    // Helper function for BST validation with range limits
```

```
    private boolean validate(TreeNode node, long min, long max) {
```

```
        if (node == null) {
```



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```
        return true; // An empty tree is a valid BST
    }

    if (node.val <= min || node.val >= max) {
        return false; // Violates the BST property
    }

    // Check left and right subtrees with updated ranges
    return validate(node.left, min, node.val) && validate(node.right, node.val, max);
}

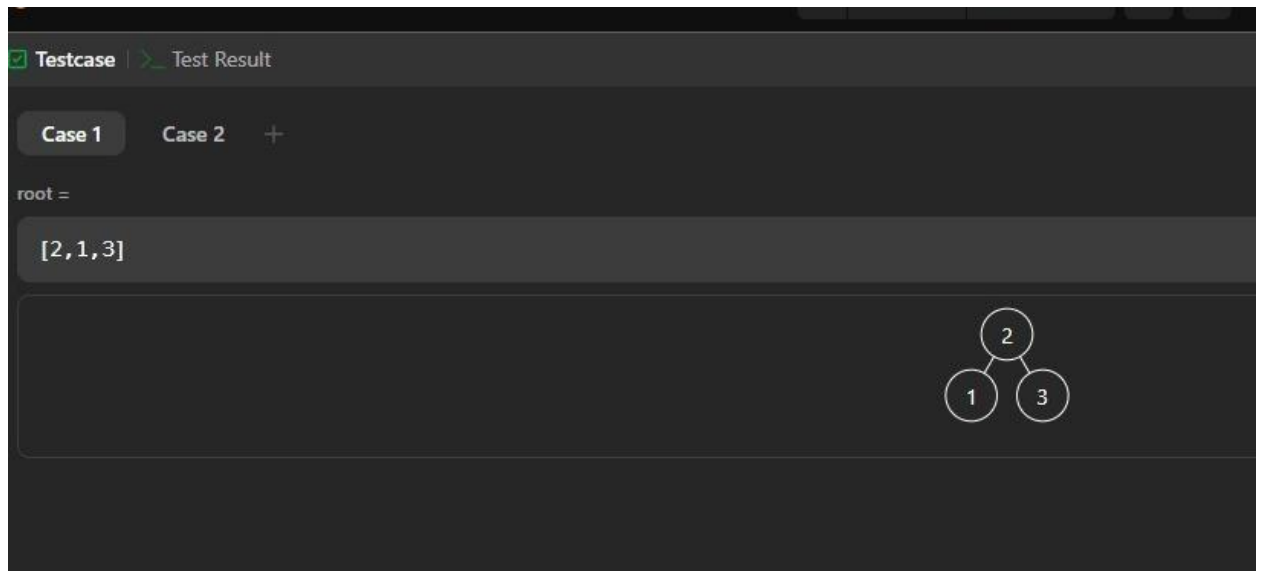
// Sample tree builder
public TreeNode buildSampleTree1() {
    TreeNode root = new TreeNode(2);
    root.left = new TreeNode(1);
    root.right = new TreeNode(3);
    return root; // Valid BST
}

public TreeNode buildSampleTree2() {
    TreeNode root = new TreeNode(5);
    root.left = new TreeNode(1);
    root.right = new TreeNode(4);
    root.right.left = new TreeNode(3);
    root.right.right = new TreeNode(6);
    return root; // Invalid BST
}

public static void main(String[] args) {
    Solution solution = new Solution();
```

```
TreeNode root1 = solution.buildSampleTree1();  
System.out.println("Tree 1 is a valid BST: " + solution.isValidBST(root1));  
  
TreeNode root2 = solution.buildSampleTree2();  
System.out.println("Tree 2 is a valid BST: " + solution.isValidBST(root2));  
}  
}
```

3. Output:



Problem-3

1. Aim: Given the root of a binary tree, check whether it is a mirror of itself (i.e., symmetric around its center).

2. Code:

```
// Definition for a binary tree node.
```

```
class TreeNode {
    int val;
    TreeNode left;
    TreeNode right;

    TreeNode(int val) {
        this.val = val;
        this.left = null;
        this.right = null;
    }
}

public class Solution {

    // Main function to check if tree is symmetric
    public boolean isSymmetric(TreeNode root) {
        if (root == null) {
            return true; // An empty tree is symmetric
        }
        return isMirror(root.left, root.right);
    }

    // Helper function to check if two trees are mirror images
    private boolean isMirror(TreeNode t1, TreeNode t2) {
        if (t1 == null && t2 == null) {
            return true; // Both are null, symmetric
        }
        if (t1 == null || t2 == null) {
            return false; // One is null, not symmetric
        }
        // Check values and cross symmetry of subtrees
        return (t1.val == t2.val)
            && isMirror(t1.left, t2.right)
            && isMirror(t1.right, t2.left);
    }

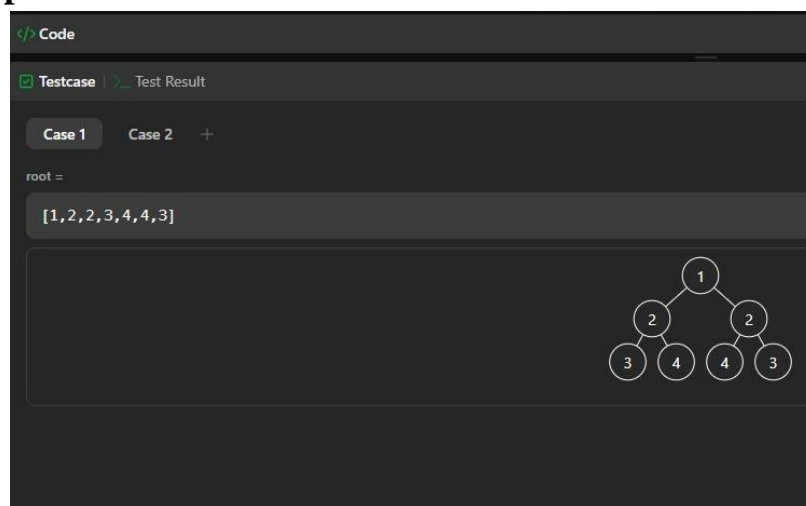
    // Sample tree builder for [1,2,2,3,4,4,3] (symmetric tree)
    public TreeNode buildSampleTree1() {
        TreeNode root = new TreeNode(1);
        root.left = new TreeNode(2);
    }
}
```

```

        root.right = new TreeNode(2);
        root.left.left = new TreeNode(3);
        root.left.right = new TreeNode(4);
        root.right.left = new TreeNode(4);
        root.right.right = new TreeNode(3);
        return root;
    }
    // Sample tree builder for [1,2,2,null,3,null,3] (asymmetric tree)
    public TreeNode buildSampleTree2() {
        TreeNode root = new TreeNode(1);
        root.left = new TreeNode(2);
        root.right = new TreeNode(2);
        root.left.right = new TreeNode(3);
        root.right.right = new TreeNode(3);
        return root;
    }
    public static void main(String[] args) {
        Solution solution = new Solution();
        TreeNode root1 = solution.buildSampleTree1();
        System.out.println("Tree 1 is symmetric: " + solution.isSymmetric(root1)); // true
        TreeNode root2 = solution.buildSampleTree2();
        System.out.println("Tree 2 is symmetric: " + solution.isSymmetric(root2)); // false
    }
}

```

3. Output:



Problem-4

1. Aim: Given the root of a binary tree, return the level order traversal of its nodes' values. (i.e., from left to right, level by level).

2. Code:

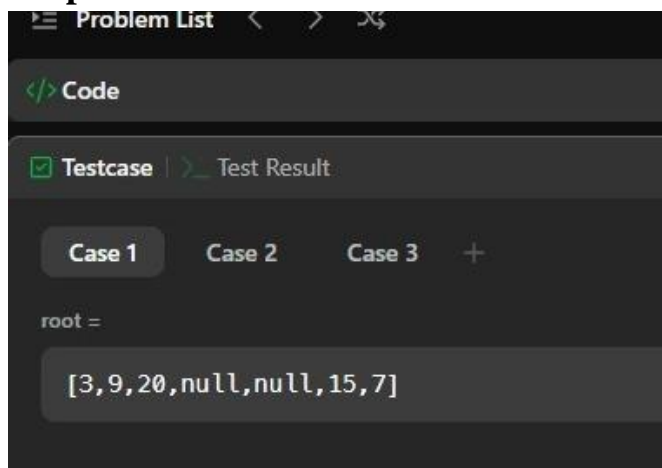
```
// Definition for a binary tree node.
import java.util.*;
class TreeNode {
    int val;
    TreeNode left;
    TreeNode right;
    TreeNode(int val) {
        this.val = val;
        this.left = null;
        this.right = null;
    }
}

public class Solution {
    // Function to perform level order traversal
    public List<List<Integer>> levelOrder(TreeNode root) {
        List<List<Integer>> result = new ArrayList<>();
        if (root == null) {
            return result; // Return empty list for null root
        }
        Queue<TreeNode> queue = new LinkedList<>();
        queue.add(root);
        while (!queue.isEmpty()) {
            int levelSize = queue.size();
            List<Integer> currentLevel = new ArrayList<>()
            // Process all nodes at current level
            for (int i = 0; i < levelSize; i++) {
                TreeNode node = queue.poll();
                currentLevel.add(node.val);

                if (node.left != null) {
                    queue.add(node.left); // Add left child
                }
            }
            result.add(currentLevel);
        }
        return result;
    }
}
```

```
        }
        if (node.right != null) {
            queue.add(node.right); // Add right child
        }
    }
    result.add(currentLevel); // Add level nodes to result
}
return result;
}
// Sample tree: [3,9,20,null,null,15,7]
public TreeNode buildSampleTree() {
    TreeNode root = new TreeNode(3);
    root.left = new TreeNode(9);
    root.right = new TreeNode(20);
    root.right.left = new TreeNode(15);
    root.right.right = new TreeNode(7);
    return root;
}
public static void main(String[] args) {
    Solution solution = new Solution();
    TreeNode root = solution.buildSampleTree();
    System.out.println("Level Order Traversal: " + solution.levelOrder(root));
}}
```

3. Output:



Problem-5

1. Aim: Given an integer array nums where the elements are sorted in ascending order, convert it to a height-balanced binary search tree

2. Code:

// Definition for a binary tree node.

```
class TreeNode {  
    int val;  
    TreeNode left;  
    TreeNode right;
```

```
    TreeNode(int val) {  
        this.val = val;  
        this.left = null;  
        this.right = null;  
    }  
}
```

```
public class Solution {
```

```
    // Main function to convert sorted array to height-balanced BST
```

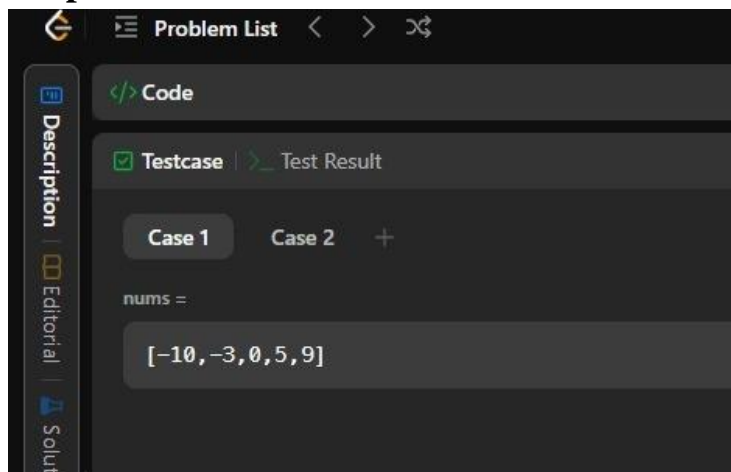
```
    public TreeNode sortedArrayToBST(int[] nums) {  
        if (nums == null || nums.length == 0) {  
            return null;  
        }  
        return buildBST(nums, 0, nums.length - 1);  
    }
```

```
    // Helper function using recursive approach (divide and conquer)
```

```
    private TreeNode buildBST(int[] nums, int left, int right) {  
        if (left > right) {  
            return null; // Base case: no elements to form a tree  
        }  
        int mid = left + (right - left) / 2; // Find middle element  
        TreeNode root = new TreeNode(nums[mid]); // Make mid element root  
        // Recursively build left and right subtrees  
        root.left = buildBST(nums, left, mid - 1);  
        root.right = buildBST(nums, mid + 1, right);  
    }
```

```
        return root;
    }
    // Inorder traversal to print tree nodes
    public void inorderTraversal(TreeNode root) {
        if (root == null) {
            return;
        }
        inorderTraversal(root.left);
        System.out.print(root.val + " ");
        inorderTraversal(root.right);
    }
    public static void main(String[] args) {
        Solution solution = new Solution();
        int[] nums1 = {-10, -3, 0, 5, 9};
        TreeNode root1 = solution.sortedArrayToBST(nums1);
        System.out.print("Inorder Traversal of BST (Example 1): ");
        solution.inorderTraversal(root1);
        System.out.println();
        int[] nums2 = {1, 3};
        TreeNode root2 = solution.sortedArrayToBST(nums2);
        System.out.print("Inorder Traversal of BST (Example 2): ");
        solution.inorderTraversal(root2);
    }
}
```

3. Output:



Problem-6

1. Aim: Given the root of a binary tree, return the inorder traversal of its nodes' values.

2. Code:

```
// Definition for a binary tree node
```

```
import java.util.*;
```

```
class TreeNode {  
    int val;  
    TreeNode left;  
    TreeNode right;
```

```
    TreeNode(int val) {  
        this.val = val;  
        this.left = null;  
        this.right = null;  
    }  
}
```

```
public class Solution {
```

```
    // Recursive Inorder Traversal
```

```
    public List<Integer> inorderTraversalRecursive(TreeNode root) {  
        List<Integer> result = new ArrayList<>();  
        inorderHelper(root, result);  
        return result;  
    }
```

```
    private void inorderHelper(TreeNode node, List<Integer> result) {  
        if (node == null) {  
            return;  
        }  
        inorderHelper(node.left, result); // Left subtree  
        result.add(node.val);             // Node itself  
        inorderHelper(node.right, result); // Right subtree  
    }
```



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```
// Iterative Inorder Traversal using Stack
public List<Integer> inorderTraversalIterative(TreeNode root) {
    List<Integer> result = new ArrayList<>();
    Stack<TreeNode> stack = new Stack<>();
    TreeNode current = root;

    while (current != null || !stack.isEmpty()) {
        while (current != null) { // Reach leftmost node
            stack.push(current);
            current = current.left;
        }
        current = stack.pop(); // Process node
        result.add(current.val);
        current = current.right; // Move to right subtree
    }
    return result;
}

// Sample tree builder for testing
public TreeNode buildSampleTree() {
    TreeNode root = new TreeNode(1);
    root.right = new TreeNode(2);
    root.right.left = new TreeNode(3);
    return root;
}

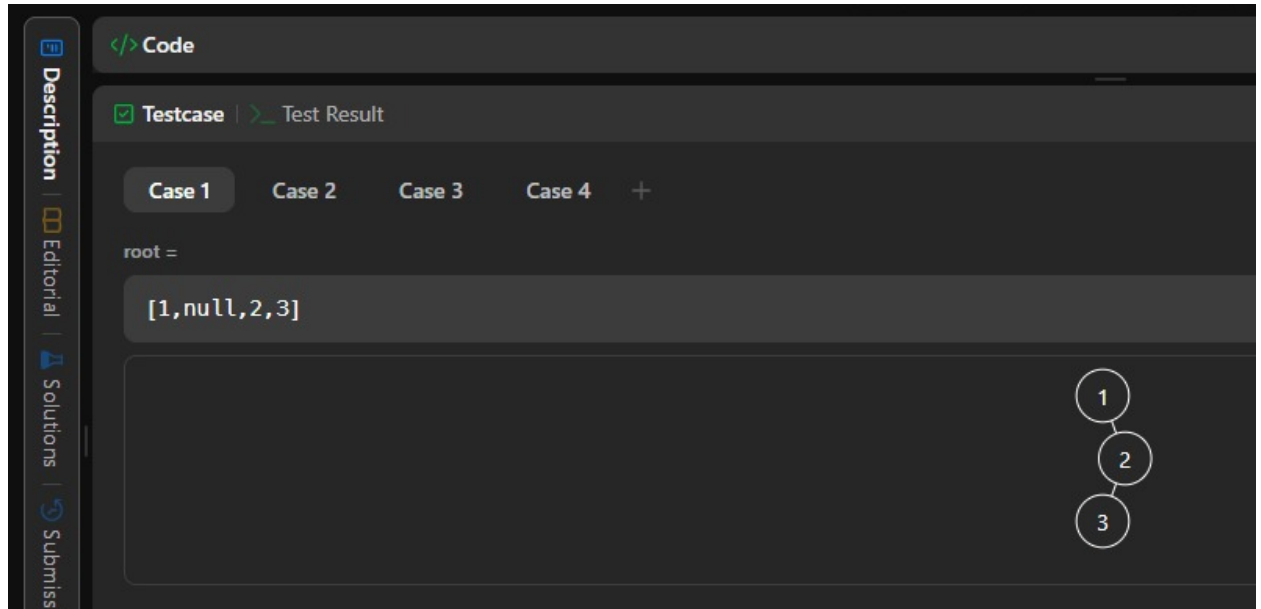
public static void main(String[] args) {
    Solution solution = new Solution();

    // Sample tree: [1, null, 2, 3]
    TreeNode root = solution.buildSampleTree();

    System.out.println("Recursive Inorder Traversal: " +
        solution.inorderTraversalRecursive(root));
    System.out.println("Iterative Inorder Traversal: " +
        solution.inorderTraversalIterative(root));
}
```

}

3. Output:



Problem-7

- 1. Aim:** Given two integer arrays inorder and postorder where inorder is the inorder traversal of a binary tree and postorder is the postorder traversal of the same tree, construct and return the binary tree.

- 2. Code:**

```
// Definition for a binary tree node
import java.util.*;
```

```
class TreeNode {
    int val;
    TreeNode left;
    TreeNode right;
```

```
    TreeNode(int val) {
        this.val = val;
        this.left = null;
        this.right = null;
```

```
    }  
}  
  
public class Solution {  
  
    private Map<Integer, Integer> inorderMap; // To store index of elements in inorder  
    array  
    private int postIndex; // Pointer for postorder array  
  
    public TreeNode buildTree(int[] inorder, int[] postorder) {  
        inorderMap = new HashMap<>();  
        postIndex = postorder.length - 1;  
  
        // Store element-to-index mapping for quick look-up  
        for (int i = 0; i < inorder.length; i++) {  
            inorderMap.put(inorder[i], i);  
        }  
  
        // Build the tree recursively  
        return buildSubTree(postorder, 0, inorder.length - 1);  
    }  
  
    private TreeNode buildSubTree(int[] postorder, int left, int right) {  
        if (left > right) {  
            return null;  
        }  
  
        // Get current root value from postorder traversal  
        int rootVal = postorder[postIndex--];  
        TreeNode root = new TreeNode(rootVal);  
  
        // Find root index in inorder array  
        int rootIndex = inorderMap.get(rootVal);  
  
        // Build right subtree first (because postorder visits left->right->root)  
        root.right = buildSubTree(postorder, rootIndex + 1, right);  
        root.left = buildSubTree(postorder, left, rootIndex - 1);  
    }  
}
```



```
        return root;
    }

    // Helper method to print tree in level-order for visualization
    public List<List<Integer>> levelOrder(TreeNode root) {
        List<List<Integer>> result = new ArrayList<>();
        if (root == null) return result;

        Queue<TreeNode> queue = new LinkedList<>();
        queue.offer(root);

        while (!queue.isEmpty()) {
            int levelSize = queue.size();
            List<Integer> level = new ArrayList<>();

            for (int i = 0; i < levelSize; i++) {
                TreeNode node = queue.poll();
                if (node != null) {
                    level.add(node.val);
                    if (node.left != null) queue.offer(node.left);
                    if (node.right != null) queue.offer(node.right);
                }
            }
            result.add(level);
        }
        return result;
    }

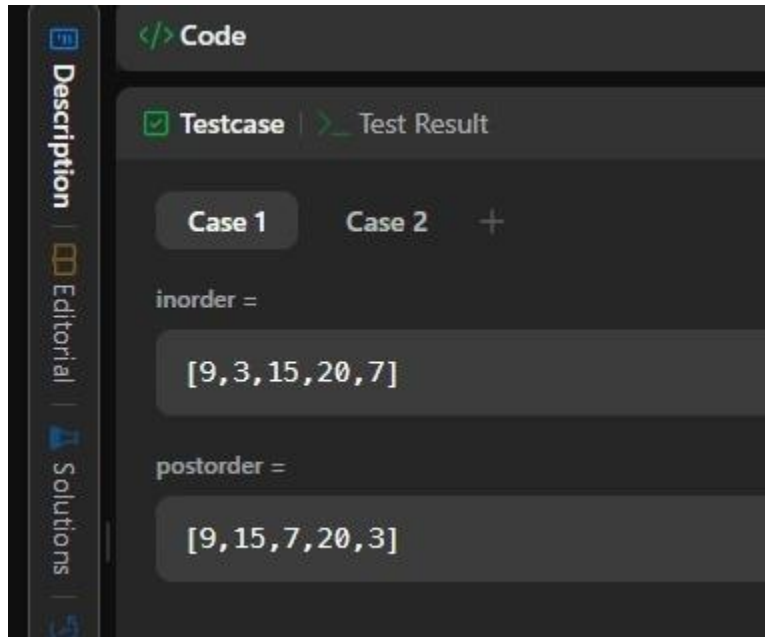
    public static void main(String[] args) {
        Solution solution = new Solution();

        // Example 1
        int[] inorder1 = {9, 3, 15, 20, 7};
        int[] postorder1 = {9, 15, 7, 20, 3};
        TreeNode root1 = solution.buildTree(inorder1, postorder1);
        System.out.println("Level-order traversal: " + solution.levelOrder(root1));

        // Example 2
```

```
int[] inorder2 = {-1};  
int[] postorder2 = {-1};  
TreeNode root2 = solution.buildTree(inorder2, postorder2);  
System.out.println("Level-order traversal: " + solution.levelOrder(root2));  
}  
}
```

3. Output:



Problem-8

1. Aim:

Given the root of a binary search tree, and an integer k, return the kth smallest value (1-indexed) of all the values of the nodes in the tree.

2. Code:

```
// Definition for a binary tree node  
import java.util.*;  
  
class TreeNode {  
    int val;  
    TreeNode left;
```

```
TreeNode right;

TreeNode(int val) {
    this.val = val;
    this.left = null;
    this.right = null;
}

}

public class Solution {
    // Method 1: Inorder Traversal (Iterative)
    public int kthSmallest(TreeNode root, int k) {
        Stack<TreeNode> stack = new Stack<>();
        TreeNode current = root;

        while (current != null || !stack.isEmpty()) {
            // Traverse left subtree
            while (current != null) {
                stack.push(current);
                current = current.left;
            }
            // Process node
            current = stack.pop();
            k--;
            if (k == 0) {
                return current.val; // Found kth smallest element
            }
            // Move to right subtree
            current = current.right;
        }
        return -1; // Should never reach here if input is valid
    }

    // Sample tree builder for testing
    public TreeNode buildSampleTree1() {
        TreeNode root = new TreeNode(3);
        root.left = new TreeNode(1);
        root.left.right = new TreeNode(2);
        root.right = new TreeNode(4);
        return root;
    }
}
```

```

    }
    public TreeNode buildSampleTree2() {
        TreeNode root = new TreeNode(5);
        root.left = new TreeNode(3);
        root.right = new TreeNode(6);
        root.left.left = new TreeNode(2);
        root.left.right = new TreeNode(4);
        root.left.left.left = new TreeNode(1);
        return root;
    }

```

```

public static void main(String[] args) {
    Solution solution = new Solution();

```

```

    // Example 1: root = [3,1,4,null,2], k = 1

```

```

    TreeNode root1 = solution.buildSampleTree1();

```

```

    System.out.println("Kth smallest element: " + solution.kthSmallest(root1, 1)); //

```

Output: 1

```

    // Example 2: root = [5,3,6,2,4,null,null,1], k = 3

```

```

    TreeNode root2 = solution.buildSampleTree2();

```

```

    System.out.println("Kth smallest element: " + solution.kthSmallest(root2, 3)); //

```

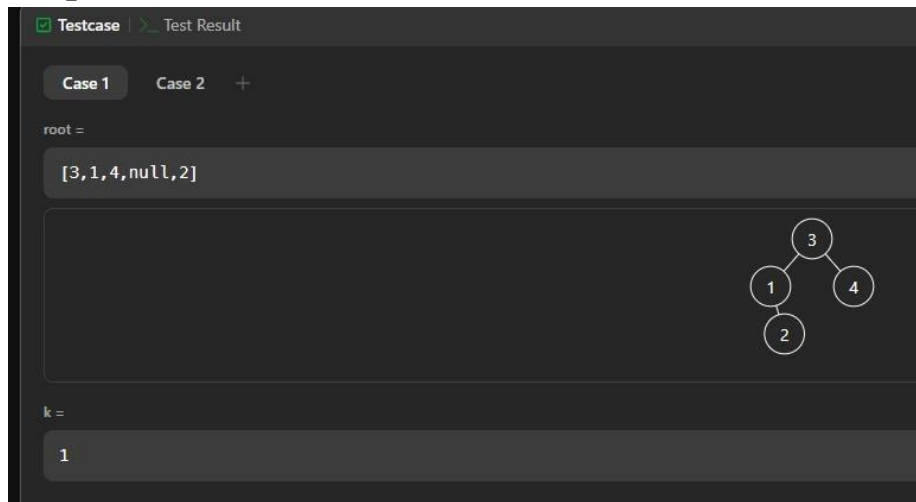
Output: 3

```

    }
    }}

```

3. Output:



The screenshot shows a test case interface with a dark theme. At the top, there are tabs for 'Testcase' and 'Test Result'. Below this, there are two tabs labeled 'Case 1' and 'Case 2', with a plus sign to the right. Under 'Case 1', the text 'root =' is followed by a text input field containing '[3,1,4,null,2]'. To the right of this input field is a binary tree diagram. The root node is 3, which has a left child 1 and a right child 4. Node 1 has a left child 2. Below the tree diagram, the text 'k =' is followed by a text input field containing '1'.

Problem-9

1. Aim: Populate each next pointer to point to its next right node. If there is no next right node, the next pointer should be set to NULL.

2. Code:

// Definition for a Node

```
class Node {  
    public int val;  
    public Node left;  
    public Node right;  
    public Node next;  
  
    public Node(int val) {  
        this.val = val;  
        left = null;  
        right = null;  
        next = null;  
    }  
}
```

```
public class Solution {
```

```
    // Using constant space (O(1)) iterative approach
```

```
    public Node connect(Node root) {  
        if (root == null) {  
            return null;  
        }  
    }
```

```
        Node leftmost = root;
```

```
        // Traverse level by level
```

```
        while (leftmost.left != null) {  
            Node current = leftmost;
```

```
            while (current != null) {
```

```
                // Connect the left and right children of the current node  
                current.left.next = current.right;
```



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```
// Connect the right child to the next left child if exists
if (current.next != null) {
    current.right.next = current.next.left;
}

// Move to the next node at the current level
current = current.next;
}

// Move to the next level (leftmost node of the next level)
leftmost = leftmost.left;
}

return root;
}

// Helper method to print the tree's next pointers (for testing)
public void printTree(Node root) {
    Node levelStart = root;
    while (levelStart != null) {
        Node current = levelStart;
        while (current != null) {
            System.out.print(current.val + " -> ");
            current = current.next;
        }
        System.out.println("NULL");
        levelStart = levelStart.left; // move to next level
    }
}

public static void main(String[] args) {
    Solution solution = new Solution();

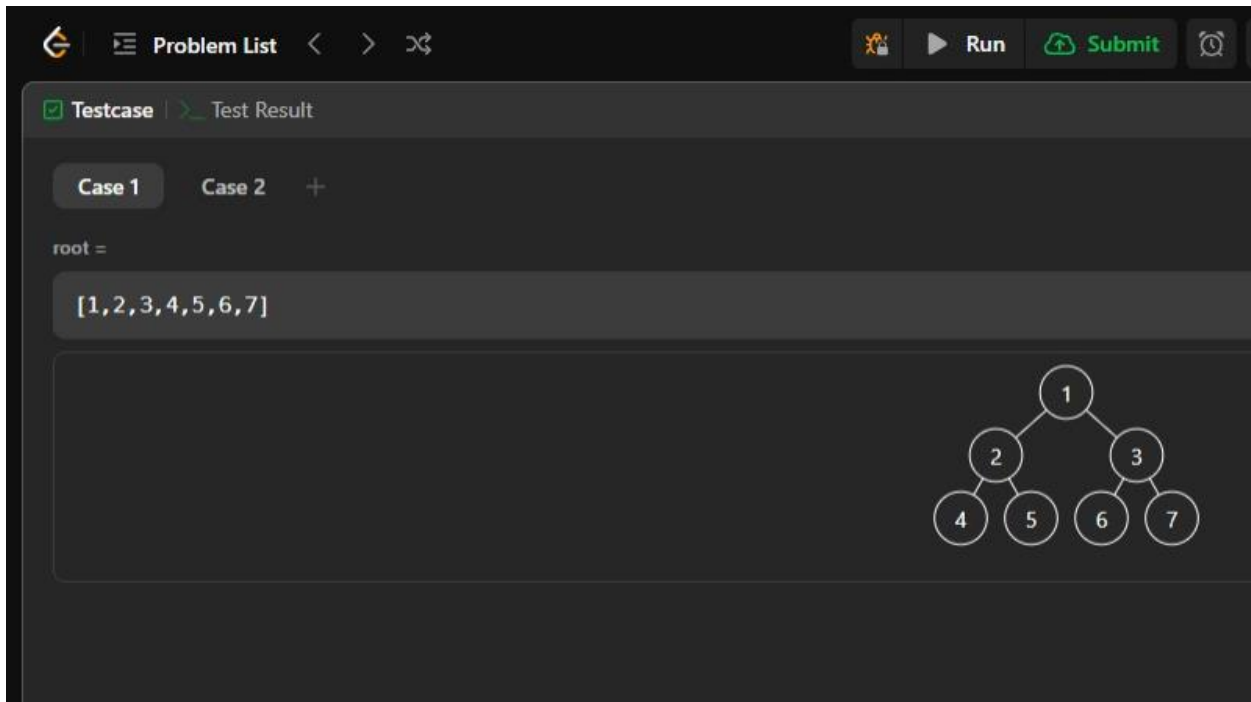
    // Construct the example tree: [1,2,3,4,5,6,7]
    Node root = new Node(1);
    root.left = new Node(2);
    root.right = new Node(3);
```

```
root.left.left = new Node(4);
root.left.right = new Node(5);
root.right.left = new Node(6);
root.right.right = new Node(7);

// Connect nodes at each level
solution.connect(root);

// Print the next pointers for each level
solution.printTree(root);
}
```

3. Output:



The screenshot shows a coding platform interface with a dark theme. At the top, there's a navigation bar with icons for 'Problem List', 'Run', 'Submit', and a clock. Below the navigation bar, there's a tab for 'Testcase' and a 'Test Result' section. Under 'Test Result', there are tabs for 'Case 1' and 'Case 2'. The 'Case 1' tab is active, showing the input 'root =' and the array '[1,2,3,4,5,6,7]'. To the right of the array, there is a diagram of a binary tree with root node 1. Node 1 has left child 2 and right child 3. Node 2 has left child 4 and right child 5. Node 3 has left child 6 and right child 7.

Problem-10

- 1. Aim:** Given the root of a binary tree, return the zigzag level order traversal of its nodes' values. (i.e., from left to right, then right to left for the next level and alternate between).

2. Code:

```
import java.util.*;

class Solution {
    public List<List<Integer>> zigzagLevelOrder(TreeNode root) {
        List<List<Integer>> result = new ArrayList<>();
        if (root == null) return result;

        Queue<TreeNode> queue = new LinkedList<>();
        queue.offer(root);
        boolean leftToRight = true; // To track direction of traversal

        while (!queue.isEmpty()) {
            int levelSize = queue.size();
            List<Integer> level = new ArrayList<>(levelSize);

            for (int i = 0; i < levelSize; i++) {
                TreeNode node = queue.poll();

                // Add node value based on current direction
                if (leftToRight) {
                    level.add(node.val); // left-to-right order
                } else {
                    level.add(0, node.val); // right-to-left order (insert at start)
                }

                // Add children to queue for next level
                if (node.left != null) queue.offer(node.left);
                if (node.right != null) queue.offer(node.right);
            }


            // Add current level to result
            result.add(level);
            // Flip direction for next level
            leftToRight = !leftToRight;
        }

        return result;
    }
}
```



```
    }  
}  
// Definition for a binary tree node  
class TreeNode {  
    int val;  
    TreeNode left;  
    TreeNode right;  
    TreeNode(int val) { this.val = val; }  
}  
// Test the code  
public class Main {  
    public static void main(String[] args) {  
        Solution solution = new Solution();  
        // Example tree: [3,9,20,null,null,15,7]  
        TreeNode root = new TreeNode(3);  
        root.left = new TreeNode(9);  
        root.right = new TreeNode(20);  
        root.right.left = new TreeNode(15);  
        root.right.right = new TreeNode(7);  
        System.out.println(solution.zigzagLevelOrder(root));  
    }  
}
```

3. Output:

☒ Testcase |  Test Result

Case 1

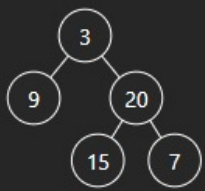
Case 2

Case 3

+

root =

[3,9,20,null,null,15,7]



```
graph TD; 3((3)) --- 9((9)); 3 --- 20((20)); 20 --- 15((15)); 20 --- 7((7));
```