



## Experiment 7

**Student Name:** Shivansh Singh

**UID:** 22BET10105

**Branch:** IT

**Section/Group:** 22BET\_IOT-701/A

**Semester:** 6th

**Date of Performance:** 19.03.25

**Subject Name:** AP Lab - 2

**Subject Code:** 22ITP-351

- 1. Aim:** To develop efficient Dynamic Programming (DP) solutions for optimization problems, including counting paths, maximizing sums and products, determining reachability, and finding optimal subsequences, while analyzing and improving time and space complexity.

- i.) Climbing Stairs
- ii.) Maximum Subarray
- iii.) House Robber
- iv.) Jump Game
- v.) Unique Paths
- vi.) Coin Change
- vii.) Longest Increasing Subsequence
- viii.) Maximum Product Subarray
- ix.) Decode Ways

## 2. Objective:

- Apply Dynamic Programming (DP) to solve optimization and sequence-based problems efficiently.
- Understand state transitions and recurrence relations in problems like Climbing Stairs and Coin Change.
- Optimize subarray and subsequence problems such as Maximum Subarray, Maximum Product Subarray, and Longest Increasing Subsequence.
- Determine feasibility in Jump Game and Decode Ways using greedy and DP approaches.
- Compute unique paths and optimal strategies in problems like Unique Paths and House Robber.
- Analyze and improve time and space complexity, comparing  $O(n^2)$  DP vs.  $O(n \log n)$  methods.

## 3. Code:

### Problem 1: Climbing Stairs

```
class Solution {  
public:  
    int climbStairs(int n) {  
        if (n == 1) return 1;
```



# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Discover. Learn. Empower.

```
        if (n == 2) return 2;
        int prev1 = 2, prev2 = 1, current;
        for (int i = 3; i <= n; i++) {
            current = prev1 + prev2;
            prev2 = prev1;
            prev1 = current;
        }
        return current;
    }
};
```

## **Problem 2: Maximum Subarray**

```
class Solution {
public:
    int maxSubArray(vector<int>& nums) {
        int maxSum = INT_MIN, currentSum = 0;
        for (int num : nums) {
            currentSum += num;
            maxSum = max(maxSum, currentSum);
            if (currentSum < 0) currentSum = 0;
        }
        return maxSum;
    }
};
```

## **Problem 3: House Robber**

```
class Solution {
public:
    int rob(vector<int>& nums) {
        if (nums.empty()) return 0;
        if (nums.size() == 1) return nums[0];
        int prev1 = 0, prev2 = 0;
        for (int num : nums) {
            int temp = max(prev1, prev2 + num);
            prev2 = prev1;
            prev1 = temp;
        }
        return prev1;
    }
};
```

## **Problem 4: Jump Game**

```
class Solution {
public:
    bool canJump(vector<int>& nums)
        int maxReach = 0;
        int n = nums.size();
        for (int i = 0; i < n; i++) {
```

```
        if (i > maxReach) return false; // Can't move forward
        maxReach = max(maxReach, i + nums[i]); // Update max reachable index
        if (maxReach >= n - 1) return true; // Early exit if last index is reachable
    }
    return true;
}
};
```

## **Problem 5: Unique Paths**

```
class Solution {
public:
    int uniquePaths(int m, int n) {
        vector<int> dp(n, 1); // Initialize first row with 1
        for (int i = 1; i < m; i++) { // Start from row 1
            for (int j = 1; j < n; j++) {
                dp[j] += dp[j - 1]; // Update current cell
            }
        }
        return dp[n - 1];
    }
};
```

## **6: Coin Change**

```
class Solution {
public:
    int coinChange(vector<int>& coins, int amount) {
        vector<int> dp(amount + 1, amount + 1);
        dp[0] = 0;
        for (int i = 1; i <= amount; i++) {
            for (int coin : coins) {
                if (i >= coin) {
                    dp[i] = min(dp[i], 1 + dp[i - coin]);
                }
            }
        }
        return (dp[amount] == amount + 1) ? -1 : dp[amount];
    }
};
```

## **Problem 7: Longest Increasing Subsequence**

```
class Solution {
public:
    int lengthOfLIS(vector<int>& nums) {
        int n = nums.size();
        vector<int> dp(n, 1); // Initialize all values to 1
        int maxLength = 1;
        for (int i = 1; i < n; i++) {
            for (int j = 0; j < i; j++) {
```



# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Discover. Learn. Empower.

```
        if (nums[j] < nums[i]) {
            dp[i] = max(dp[i], dp[j] + 1);
        }
    }
    maxLength = max(maxLength, dp[i]);
}
return maxLength;
}
};
```

## **Problem 8: Maximum Product Subarray**

```
class Solution {
public:
    int maxProduct(vector<int>& nums) {
        int n = nums.size();
        int maxProd = nums[0], minProd = nums[0], result = nums[0];
        for (int i = 1; i < n; i++) {
            if (nums[i] < 0) swap(maxProd, minProd); // Swap when encountering negative
            maxProd = max(nums[i], nums[i] * maxProd);
            minProd = min(nums[i], nums[i] * minProd);
            result = max(result, maxProd); // Update global max
        }
        return result;
    }
};
```

## **Problem 9: Decode Ways**

```
class Solution {
public:
    int numDecodings(string s) {
        int n = s.size();
        if (s[0] == '0') return 0; // Cannot start with zero

        vector<int> dp(n + 1, 0);
        dp[0] = 1; // Empty string has one way
        dp[1] = 1; // First character (if not '0') has one way

        for (int i = 2; i <= n; i++) {
            if (s[i - 1] != '0') {
                dp[i] += dp[i - 1]; // Single digit decoding
            }
            int twoDigit = stoi(s.substr(i - 2, 2)); // Get last two digits
            if (twoDigit >= 10 && twoDigit <= 26) {
                dp[i] += dp[i - 2]; // Two-digit decoding
            }
        }
        return dp[n];
    }
};
```



# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Discover. Learn. Empower.

## 4. Output:

> Test Result

**Accepted** Runtime: 0 ms

• Case 1 • Case 2

Input

n =  
2

Output

2

Expected

2

Fig 1. Climbing Stairs

> Test Result

**Accepted** Runtime: 0 ms

• Case 1 • Case 2 • Case 3

Input

nums =  
[-2,1,-3,4,-1,2,1,-5,4]

Output

6

Expected

6

Fig 2. Maximum Subarray

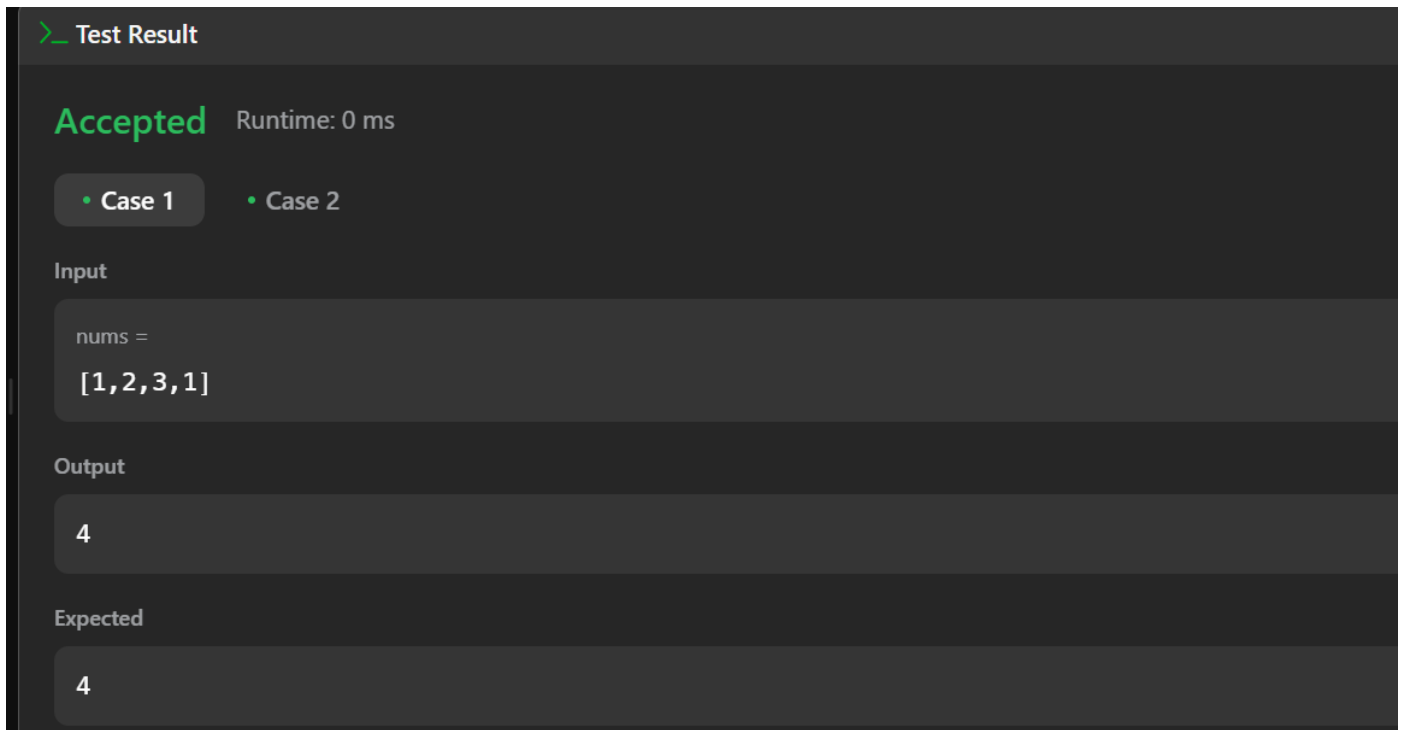


Fig 3. House Robber

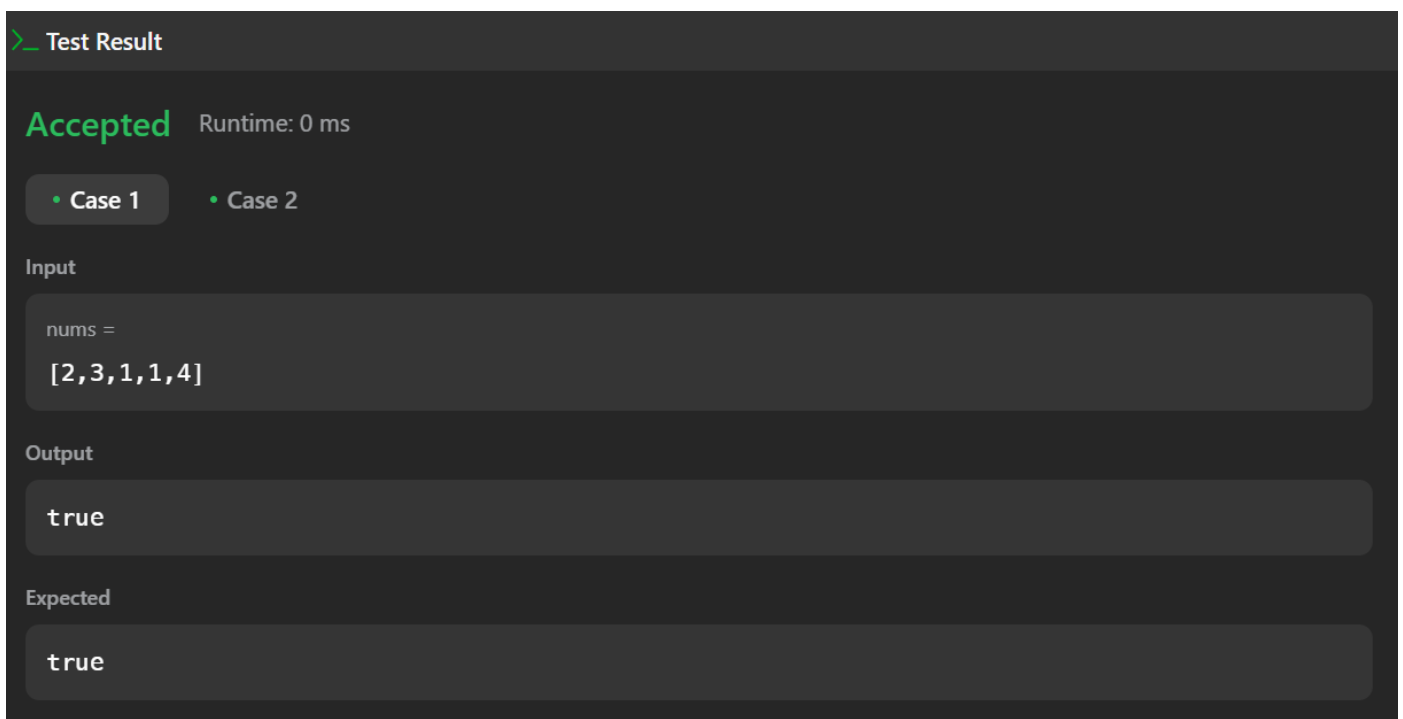


Fig 4. Jump Game



# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Discover. Learn. Empower.

> Test Result

**Accepted** Runtime: 0 ms

• Case 1 • Case 2

Input

m =  
3

n =  
7

Output

28

Fig 5. Unique Paths

> Test Result

**Accepted** Runtime: 0 ms

• Case 1 • Case 2 • Case 3

Input

coins =  
[1,2,5]

amount =  
11

Output

3

Fig 6. Coin Change



> Test Result

**Accepted** Runtime: 0 ms

• Case 1 • Case 2 • Case 3

Input

```
nums =  
[10,9,2,5,3,7,101,18]
```

Output

```
4
```

Expected

```
4
```

Fig 7. Longest Increasing Subsequence

> Test Result

**Accepted** Runtime: 0 ms

• Case 1 • Case 2

Input

```
nums =  
[2,3,-2,4]
```

Output

```
6
```

Expected

```
6
```

Fig 8. Maximum Product Subarray



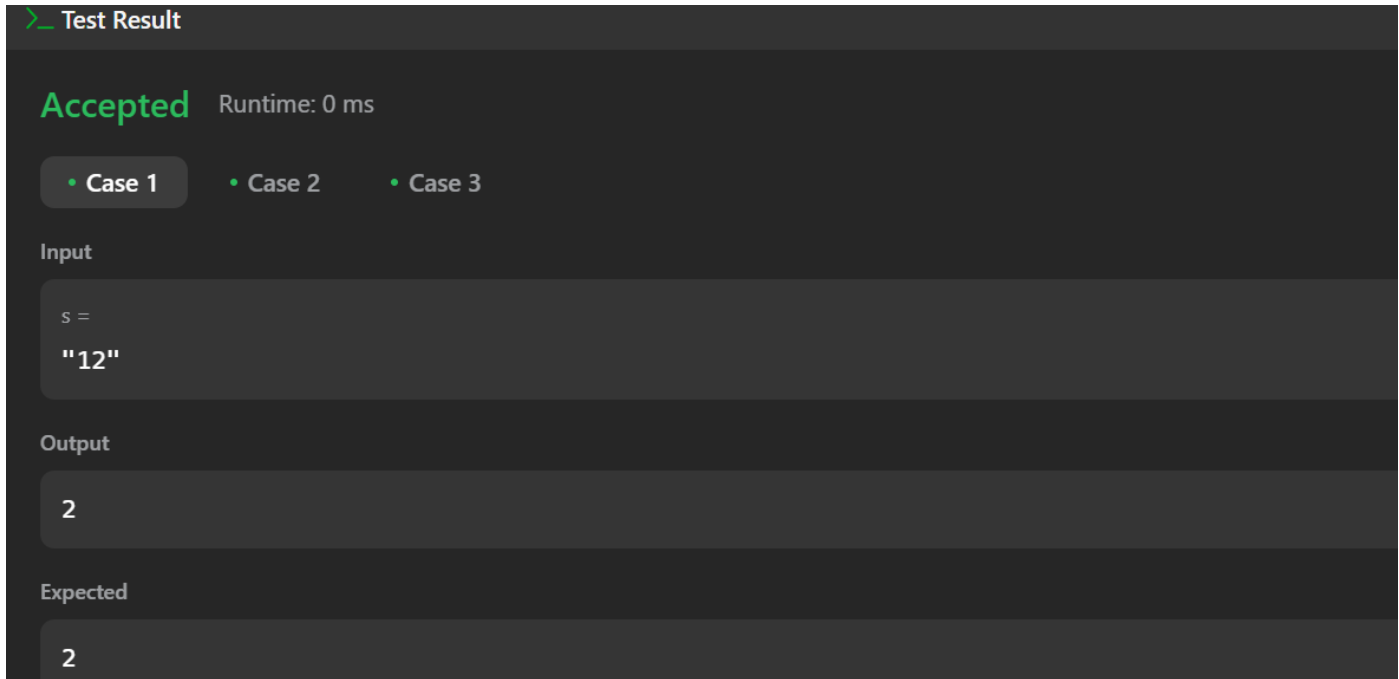


Fig 9. Decode Ways

## 5. Learning Outcomes:

- Gain a strong understanding of Dynamic Programming (DP) to efficiently solve optimization problems.
- Learn how to manage subproblems and overlapping substructure using a bottom-up DP approach.
- Implement state transitions and recurrence relations in classic problems like Coin Change, Longest Increasing Subsequence (LIS), and Word Break.
- Analyze and optimize solutions by comparing  $O(n^2)$  DP methods with  $O(n \log n)$  approaches.
- Leverage HashSets and Binary Search to improve efficiency in word segmentation and sequence-related problems.