

Experiment-3

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Semester: 6th Date of Performance: 30/01/2025

Subject Name: Advanced Programming Lab-2 Subject Code: 22ITP-351

Problem-1

1. Aim:

To develop and comprehend a program that identifies cycles in a linked list using Floyd's Cycle Detection Algorithm, also known as the Tortoise and Hare Algorithm.

2. Objective:

- To enhance the ability to detect and resolve issues related to cyclic linked lists.
- To strengthen expertise in implementing data structure algorithms using C++.

```
class Solution {
public:
  bool hasCycle(ListNode* head) {
    if (!head || !head->next) return false;
    ListNode *slow = head, *fast = head;
    while (fast && fast->next) {
        slow = slow->next;
        fast = fast->next->next;
        if (slow == fast) return true;
    }
    return false;
}
```

};

4. Output:

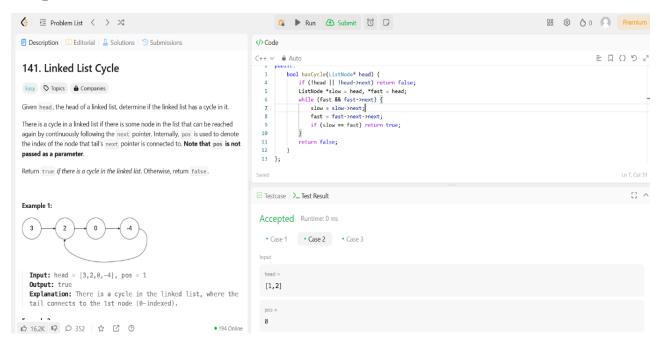


Fig: Linked List Cycle.

Problem-2

1. Aim:

To develop a program that reverses a designated segment of a singly linked list between specified positions left and right.

2. Objective:

- 1 To gain proficiency in traversing and modifying a singly linked list using pointers efficiently.
- 2 To develop a clear understanding of in-place reversal of a sublist within a linked list.

```
class Solution {
public:
   ListNode* reverseBetween(ListNode* head, int left, int right) {
   if (!head || left == right) return head;
```

```
dummy.next = head;
ListNode* prev = &dummy;

for (int i = 1; i < left; i++)
    prev = prev->next;

ListNode* curr = prev->next;
ListNode* nextNode = nullptr;

for (int i = 0; i < right - left; i++) {
    nextNode = curr->next;
    curr->next = nextNode->next;
    nextNode->next = prev->next;
    prev->next = nextNode;
}

return dummy.next;
}
```

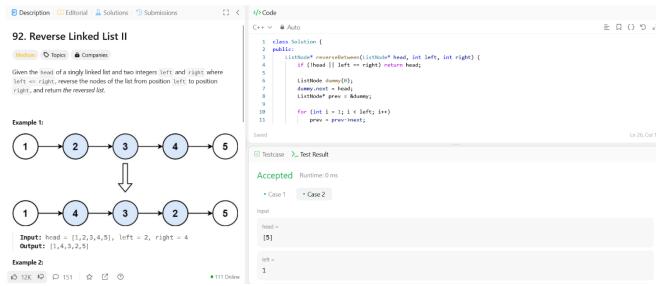


Fig: Reverse Linked List II.

Problem-3

1. Aim:

To develop a program that efficiently rotates a singly linked list to the right by a specified number of positions, while effectively managing edge cases and large inputs.

2. Objective:

- 1 To grasp the concept of rotating a singly linked list and its implementation.
- 2 To gain experience in modifying linked lists in-place, including creating and breaking circular connections.

```
class Solution {
public:
  ListNode* rotateRight(ListNode* head, int k) {
     if (!head \parallel !head->next \parallel k == 0) return head;
     ListNode* temp = head;
     int len = 1;
     while (temp->next) {
       temp = temp->next;
       len++;
     }
     temp->next = head;
     k \% = len;
     int steps = len - k;
     while (steps--) temp = temp->next;
     head = temp->next;
     temp->next = nullptr;
     return head;
  }
   };
```

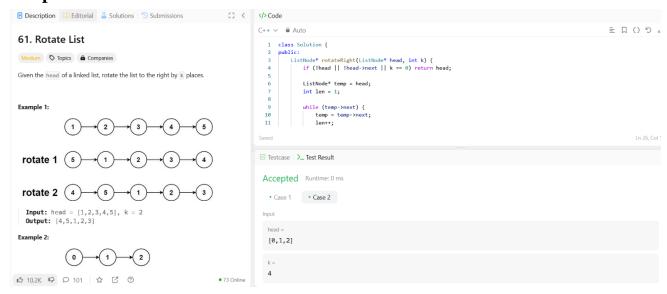


Fig: Rotate List.

Problem-4

1. Aim:

To design an efficient algorithm that merges k sorted linked lists into one sorted list, utilizing priority queues or divide-and-conquer methods.

2. Objective:

- 1 To understand the process of merging multiple sorted linked lists into a single sorted list.
- 2 To implement efficient merging techniques, such as using a min-heap or a divide-and-conquer approach.

```
#include <queue>
#include <vector>
class Solution {
public:
    struct Compare {
       bool operator()(ListNode* a, ListNode* b) {
       return a->val > b->val;
       }
}
```

```
ListNode* mergeKLists(std::vector<ListNode*>& lists) {
  std::priority_queue<ListNode*, std::vector<ListNode*>, Compare> pq;
  for (auto list : lists) {
     if (list) pq.push(list);
  }
  ListNode dummy(0);
  ListNode* tail = &dummy;
  while (!pq.empty()) {
     ListNode* node = pq.top();
     pq.pop();
     tail->next = node;
     tail = node;
     if (node->next) pq.push(node->next);
  }
  return dummy.next;
 };
```

}

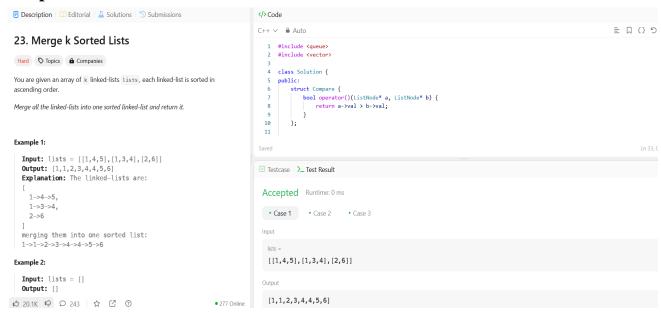


Fig: Rotate List.

Problem-5

1. Aim:

To develop an algorithm that efficiently sorts a singly linked list in ascending order using techniques such as merge sort or quick sort.

2. Objective:

- 1 To explore the challenges and strategies involved in sorting linked lists compared to arrays.
- 2 To learn and implement efficient sorting algorithms for linked lists, such as merge sort.

```
class Solution {
public:
  ListNode* merge(ListNode* left, ListNode* right) {
     ListNode dummy(0);
    ListNode* tail = &dummy;
     while (left && right) {
       if (left->val < right->val) {
          tail->next = left;
          left = left->next;
       } else {
          tail->next = right;
          right = right->next;
       }
       tail = tail->next;
     }
     tail->next = left ? left : right;
     return dummy.next;
  }
  ListNode* sortList(ListNode* head) {
     if (!head || !head->next) return head;
```

```
ListNode *slow = head, *fast = head, *prev = nullptr;
while (fast && fast->next) {
    prev = slow;
    slow = slow->next;
    fast = fast->next->next;
}

prev->next = nullptr;
ListNode* left = sortList(head);
ListNode* right = sortList(slow);

return merge(left, right);
};
```

}

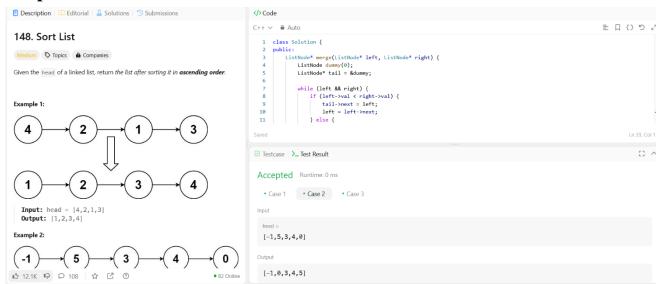


Fig: Sort List.

5. Learning Outcomes:

1. Detecting a Cycle in a Linked List (Floyd's Cycle Detection Algorithm)

- Understand how to efficiently detect cycles in a linked list using Floyd's Tortoise and Hare algorithm.
- Gain experience in implementing two-pointer techniques to optimize linked list operations.

2. Reversing a Sublist in a Singly Linked List

- Develop skills in modifying specific sections of a linked list in-place without using extra space.
- Learn to manipulate linked list pointers dynamically to achieve partial reversals efficiently.

3. Rotating a Singly Linked List to the Right

- Understand how to efficiently rotate a linked list while handling edge cases such as large rotations.
- Learn to optimize linked list operations by converting it into a circular list and breaking it at the correct position.

4. Merging k Sorted Linked Lists

- Gain proficiency in using priority queues (min-heaps) to merge multiple sorted linked lists efficiently.
- Explore the divide-and-conquer approach to recursively merge sorted lists with reduced time complexity.

5. Sorting a Singly Linked List (Merge Sort)

- Learn to implement merge sort on a linked list, leveraging its natural properties for efficient sorting.
- Understand the challenges of sorting linked lists compared to arrays and how to optimize pointer manipulation.