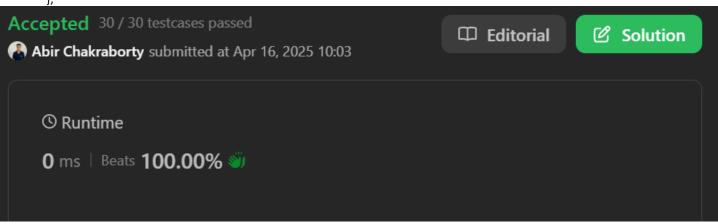
NAME-Abir Chakraborty | UID-22BCS14321 | SECTION-601/A

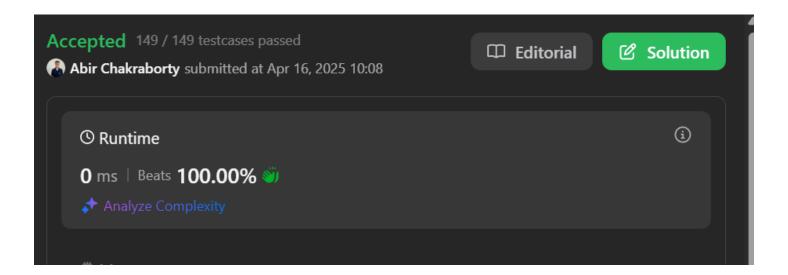
1 Pascal Triangle

```
class Solution {
public:
  vector<vector<int>> generate(int n) {
    vector<vector<int>> ans;
    for (int row = 1; row <= n; row++)
      ans.push_back(pascalTriangle(row));
    return ans;
  }
private:
  vector<int> pascalTriangle(int row) {
    vector<int> ansRow;
    long long ans = 1;
    ansRow.push_back(1);
    for (int col = 1; col < row; col++) {
      ans = ans * (row - col) / col;
      ansRow.push_back(ans);
    return ansRow;
  }
```



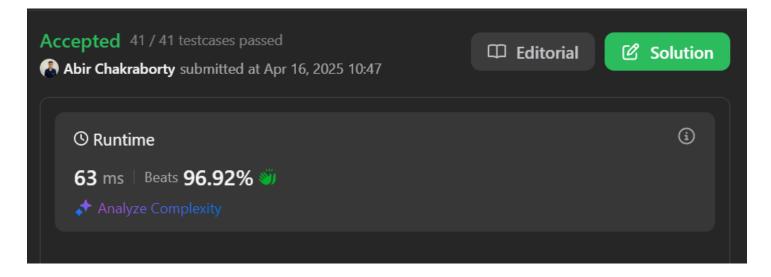
2. Hamming Distance

```
class Solution {
   public:
     int hammingDistance(int x, int y) {
        int dist = 0, n = x ^ y;
        while (n) {
            ++dist;
            n &= n - 1;
        }
        return dist;
    }
};
```



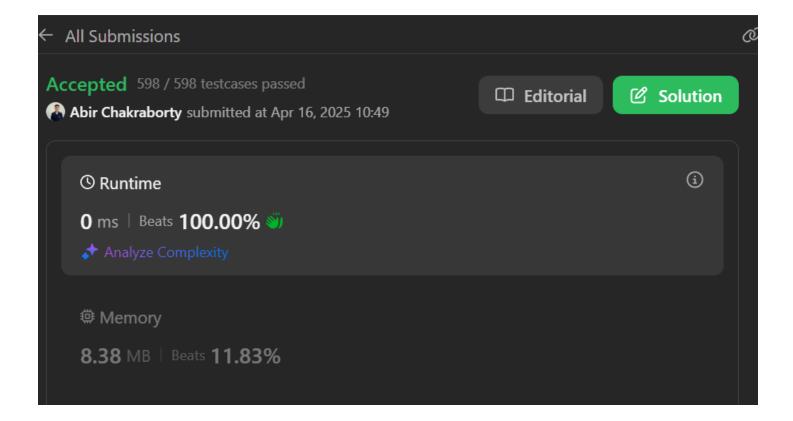
3. Task Scheduler

```
class Solution {
public:
  int leastInterval(vector<char>& tasks, int n) {
    vector<int> mp(26, 0);
    int max_freq = 0, count_maxfreq = 0, sz = tasks.size();
    for (char i : tasks) {
       mp[i - 'A']++;
       if (mp[i - 'A'] > max freq) {
         max_freq = mp[i - 'A'];
       }
    for (int i = 0; i < 26; i++) {
       if (mp[i] == max_freq) count_maxfreq++;
    int time = (max_freq - 1) * (n + 1) + count_maxfreq;
    return max(time, sz);
  }
};
```



4. Number of 1 bits

```
class Solution {
public:
    int hammingWeight(uint32_t n) {
        int res = 0;
        for (int i = 0; i < 32; i++) {
            if ((n >> i) & 1) {
                res += 1;
            }
        }
        return res;
    }
};
```



5. Valid Parenthesis

```
class Solution {
     public:
       bool isValid(string s) {
          stack<char> st;
          for (auto it:s) {
            if (it == '(' || it == '{' || it == '[')
               st.push(it);
            else {
               if (st.size() == 0)
                 return false;
               char ch = st.top();
               st.pop();
              if ((it == ')' and ch == '(') or (it == ']' and ch == '[') or
                 (it == '}' and ch == '{'))
                 continue;
               else
                 return false;
            }
          }
          return st.empty();
       }
    };
```

