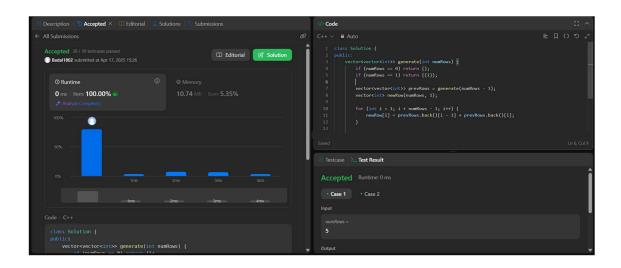
Experiment 10

Pascal's Triangle

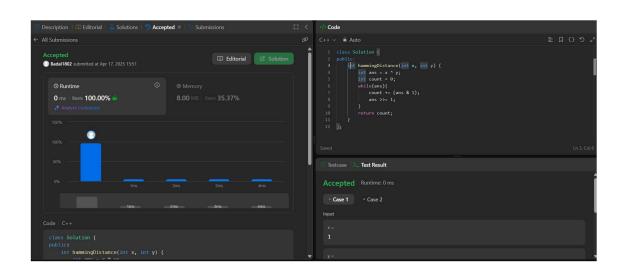
Code:



Hamming Distance

Code:

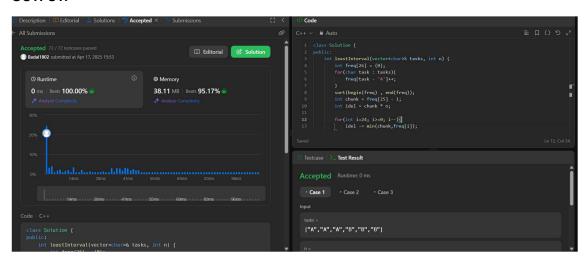
```
class Solution {
public:
    int hammingDistance(int x, int y) {
        int ans = x ^ y;
        int count = 0;
        while(ans){
            count += (ans & 1);
            ans >>= 1;
        }
        return count;
    }
}
```



Task Scheduler

CODE:

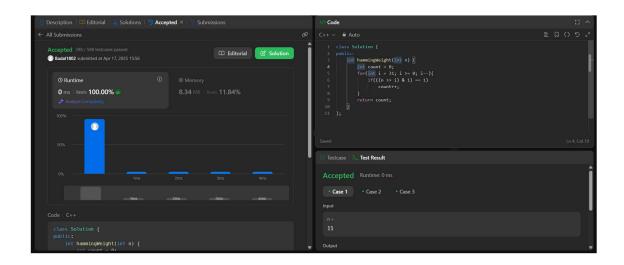
```
class Solution {
public:
  int leastInterval(vector<char>& tasks, int n) {
    int freq[26] = \{0\};
    for(char task : tasks){
       freq[task - 'A']++;
     }
    sort(begin(freq) , end(freq));
    int chunk = freq[25] - 1;
    int idel = chunk * n;
    for(int i=24; i>=0; i--){
       idel -= min(chunk,freq[i]);
     }
     return idel < 0 ? tasks.size() : tasks.size() + idel;
  }
};
```



Number of 1 Bits

```
CODE:
```

```
class Solution {
  public:
    int hammingWeight(int n) {
      int count = 0;
      for(int i = 31; i >= 0; i--){
         if(((n >> i) & 1) == 1)
            count++;
      }
      return count;
    }
};
```



Divide Two Integers

CODE:

```
class Solution {
public:
  int divide(int dividend, int divisor) {
     if (dividend == divisor) return 1;
     if (dividend == INT_MIN && divisor == -1) return INT_MAX;
    if (divisor == 1) return dividend;
     int sign = (dividend < 0) ^ (divisor < 0) ? -1 : 1;
     long long n = abs((long long)dividend);
     long long d = abs((long long)divisor);
     int ans = 0;
     while (n >= d) {
       int p = 0;
       while (n >= (d << p)) p++;
       p--;
       n = (d << p);
       ans += (1 << p);
     }
    return sign * ans;
  }
};
```

