# **WORKSHEET-10**

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Subject Name: AP-2 Subject Code: 22CSP-351

**Aim(i)**: Given an integer numRows, return the first numRows of Pascal's triangle.

# **Source Code:**

```
class Solution {
public:
    vector<vector<int>> generate(int numRows) {
        vector<vector<int>> result;
        vector<int>> prevRow;

        for (int i = 0; i < numRows; i++) {
            vector<int>> currentRow(i + 1, 1);

            for (int j = 1; j < i; j++) {
                 currentRow[j] = prevRow[j - 1] + prevRow[j];
            }

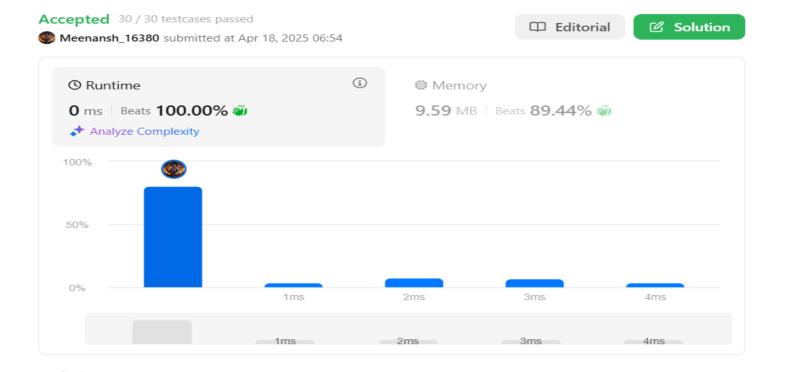
            result.push_back(currentRow);
            prevRow = currentRow;
        }

        return result;
    }
};</pre>
```

# **OUTPUT:**

# Accepted Runtime: 0 ms

• Case 1 • Case 2 Runtime: 0 ms Accepted Input • Case 2 • Case 1 numRows = Input 5 numRows = 1 Output Output [[1],[1,1],[1,2,1],[1,3,3,1],[1,4,6,4,1]][[1]] Expected Expected [[1],[1,1],[1,2,1],[1,3,3,1],[1,4,6,4,1]][[1]]



**Aim(ii)**: Given a positive integer n, write a function that returns the number of set bits in its binary representation (also known as the Hamming weight).

### **Source Code:**

```
class Solution {
  public:
    int hammingWeight(uint32_t n) {
        int res = 0;
        for (int i = 0; i < 32; i++) {
            if ((n >> i) & 1) {
                res += 1;
            }
        }
        return res;
    }
};
```

### **OUTPUT:**

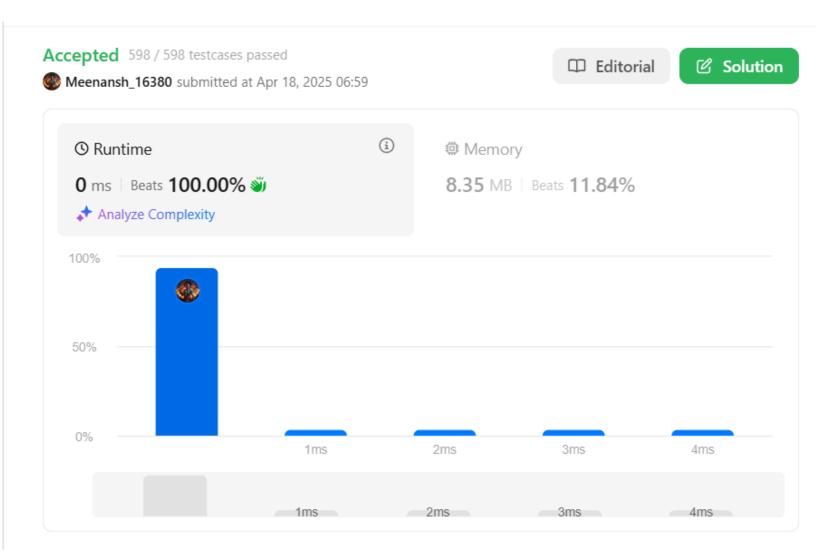
# Accepted Runtime: 0 ms



# • Case 1 • Case 2 • Case 3 Input n = 2147483645 Output 30

Expected

30



**Aim(iii):** Given n non-negative integers representing an elevation map where the width of each bar is 1, compute how much water it can trap after raining.

# **Source Code:**

```
class Solution {
public:
    int trap(vector<int>& height) {
        int left = 0;
        int right = height.size() - 1;
        int leftMax = height[left];
        int rightMax = height[right];
        int water = 0;
        while (left < right) {</pre>
            if (leftMax < rightMax) {</pre>
                left++;
                leftMax = max(leftMax, height[left]);
                water += leftMax - height[left];
            } else {
                right--;
                rightMax = max(rightMax, height[right]);
                water += rightMax - height[right];
            }
        }
        return water;
    }
};
```

### **OUTPUT:**

# Accepted Runtime: 0 ms Accepted Runtime: 0 ms Case 1 • Case 2 • Case 2 Case 1 Input Input height = height = [0,1,0,2,1,0,1,3,2,1,2,1][4,2,0,3,2,5]Output Output 6 9 Expected Expected 6 9 ← All Submissions O Accepted 324 / 324 testcases passed Solution □ Editorial **Meenansh\_16380** submitted at Apr 18, 2025 07:00 **O** Runtime Memory 25.96 MB | Beats 80.02% 🞳 0 ms | Beats 100.00% 🞳 ♣ Analyze Complexity 100% 75% 50% 25% 0% 1ms 2ms 4ms 5ms 6ms 7ms

4ms

5ms

6ms

2ms

3ms

# **Learning Outcome**

- We learnt about Graphs.
   We learnt about Dynamic Programming.
   We learnt about vectors