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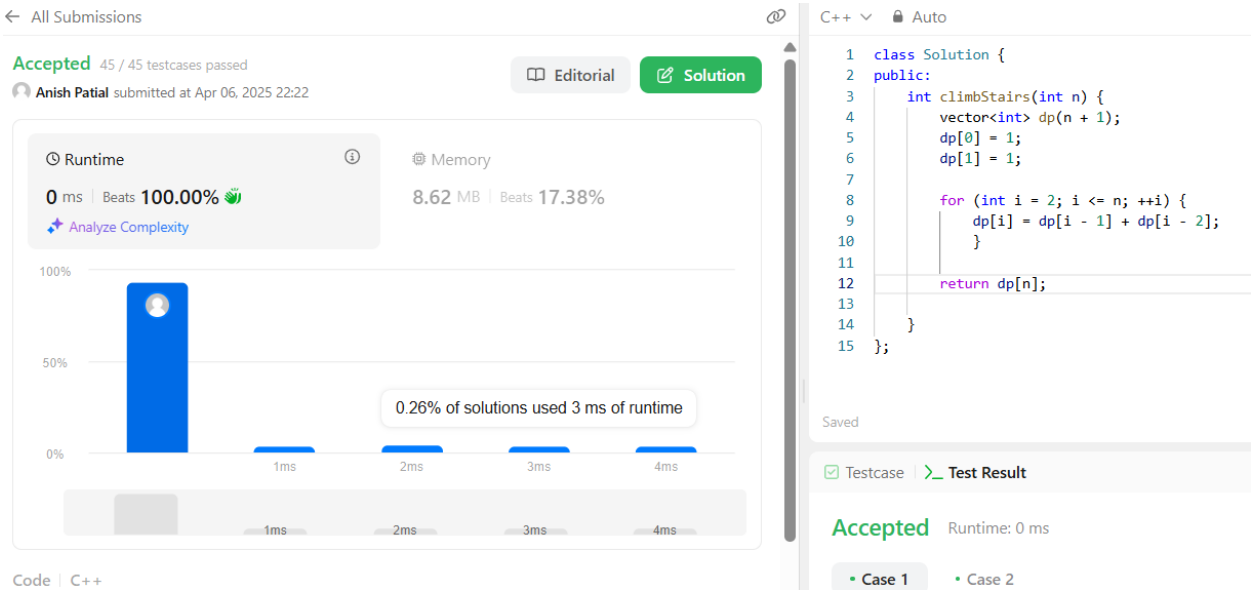
SECTION : Fl_Iot 601 'A'

Ap experiment 7

1. **Climbing Stairs**

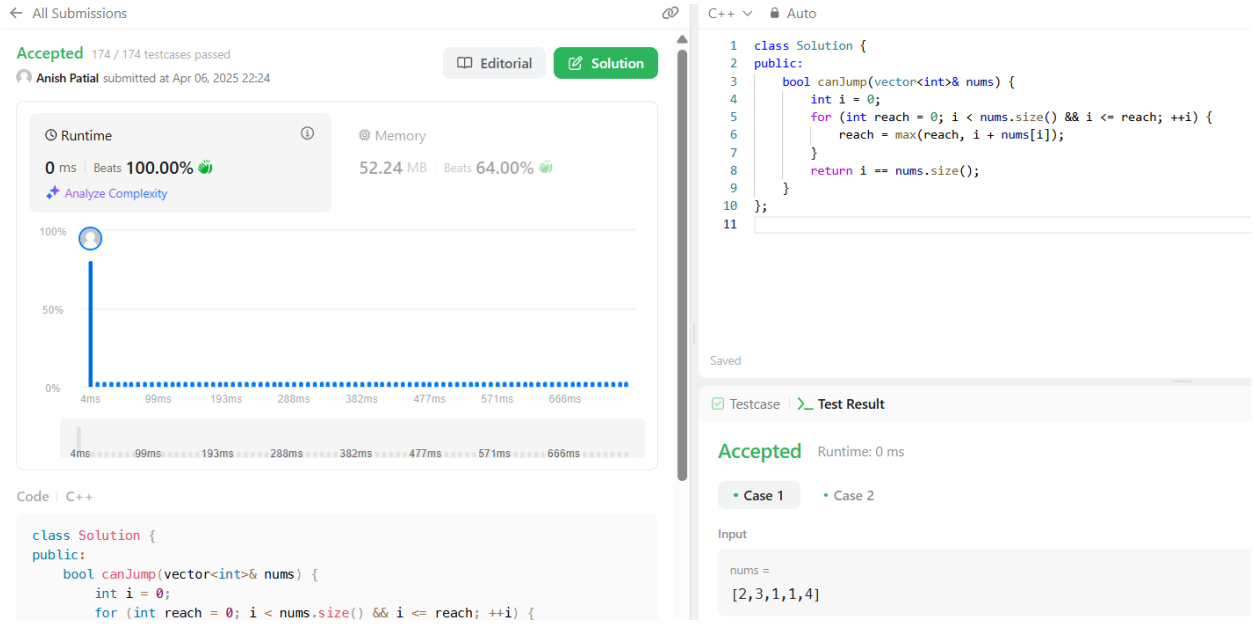
```
class Solution {

public:

   int climbStairs(int n) {

      vector<int> dp(n + 1);

      dp[0] = 1;

      dp[1] = 1;


      for (int i = 2; i <= n; ++i) {

         dp[i] = dp[i - 1] + dp[i - 2];

         }


      return dp[n];

   }
```

};



2. [Jump Game]

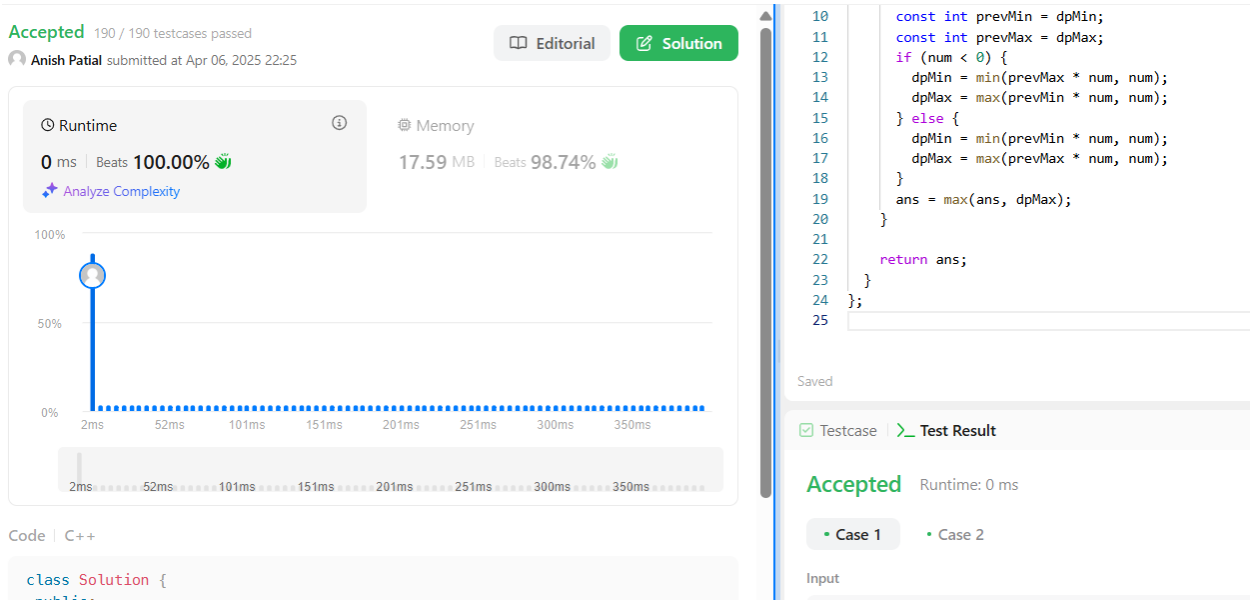
```
class Solution {
 public:
  bool canJump(vector<int>& nums) {
    int i = 0;

    for (int reach = 0; i < nums.size() && i <= reach; ++i)
      reach = max(reach, i + nums[i]);

    return i == nums.size();
  }
};
```



3. [Maximum Product Subarray]

```
class Solution {
public:
 int maxProduct(vector<int>& nums) {
   int ans = nums[0];
   int dpMin = nums[0];
   int dpMax = nums[0];

   for (int i = 1; i < nums.size(); ++i) {
     const int num = nums[i];
     const int prevMin = dpMin;
     const int prevMax = dpMax;
     if (num < 0) {
       dpMin = min(prevMax * num, num);
       dpMax = max(prevMin * num, num);
     } else {
       dpMin = min(prevMin * num, num);
       dpMax = max(prevMax * num, num);
```

```
    }
    ans = max(ans, dpMax);
  }

  return ans;
 }
};
```



4. **Perfect Squares**

```
class Solution {
 public:
  int numSquares(int n) {
    vector<int> dp(n + 1, n);
    dp[0] = 0;
    dp[1] = 1;

    for (int i = 2; i <= n; ++i)
```

```
    for (int j = 1; j * j <= i; ++j)
      dp[i] = min(dp[i], dp[i - j * j] + 1);

  return dp[n];
 }
};
```