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22BCS13955

614-B

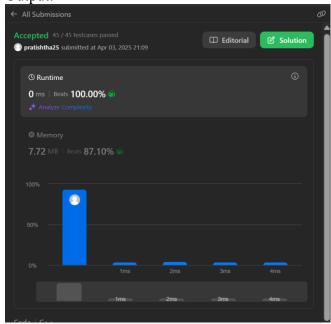
```
1. Climbing Stairs:
```

```
Code:
class Solution {
public:
    int climbStairs(int n) {
        if (n == 1) return 1;
        if (n == 2) return 2;

        int prev1 = 1, prev2 = 2, curr;
        for (int i = 3; i <= n; i++) {
            curr = prev1 + prev2;
            prev1 = prev2;
            prev2 = curr;
        }

        return prev2;
    }
}
```

Output:



2. Maximum Subarray

```
Code:
#include <vector>
#include <algorithm>

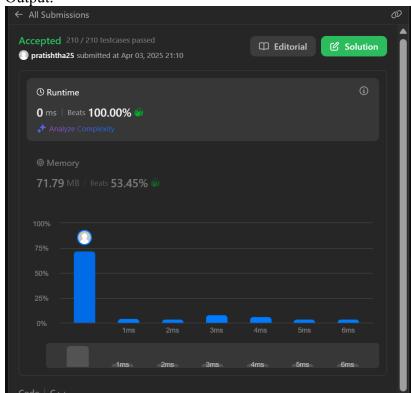
using namespace std;

class Solution {
  public:
    int maxSubArray(vector<int>& nums) {
      int maxSum = nums[0]; // Maximum subarray sum
      int currentSum = nums[0]; // Current subarray sum

    for (int i = 1; i < nums.size(); i++) {
      currentSum = max(nums[i], currentSum + nums[i]);
      maxSum = max(maxSum, currentSum);
    }

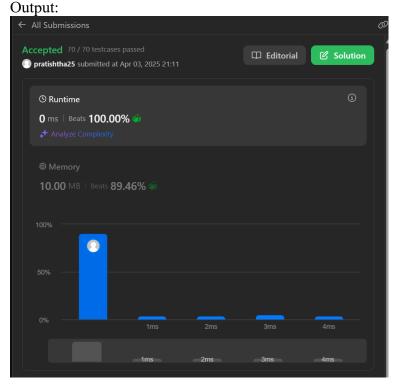
    return maxSum;
}
</pre>
```

Output:



3. House Robber

```
Code:
class Solution {
public:
  int rob(vector<int>& nums) {
    int n = nums.size();
    if (n == 0) return 0;
    if (n == 1) return nums[0];
    int prev2 = 0, prev1 = nums[0];
    for (int i = 1; i < n; i++) {
       int take = nums[i] + prev2;
       int skip = prev1;
       int curr = max(take, skip);
       prev2 = prev1;
       prev1 = curr;
    return prev1;
};
```



4. Jump Game

```
Code:
#include <vector>

using namespace std;

class Solution {
  public:
    bool canJump(vector<int>& nums) {
      int maxReach = 0; // Farthest index we can reach

      for (int i = 0; i < nums.size(); i++) {
         if (i > maxReach) return false; // If we can't reach index i, return false maxReach = max(maxReach, i + nums[i]); // Update max reach
    }

    return true;
}

};
Output:
```

