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Section: FL_lot 601 'A'

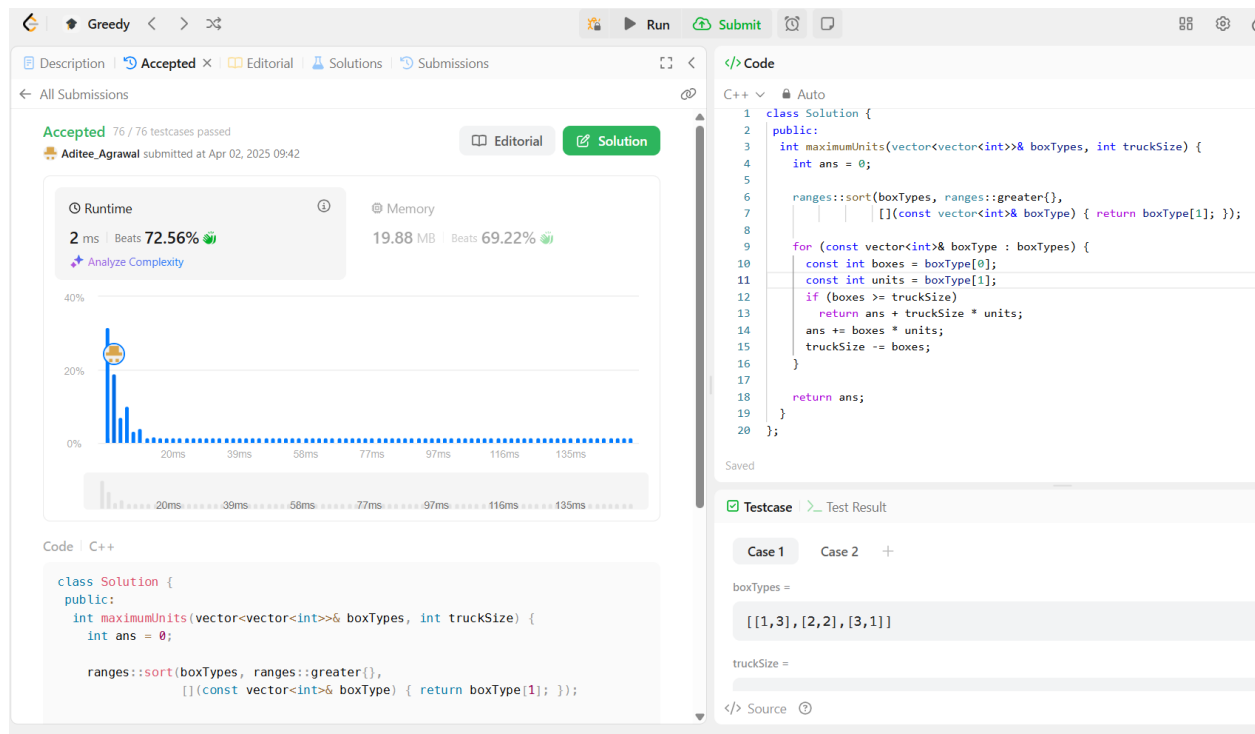
1. Max Units on a Truck

```
class Solution {
public:
    int maximumUnits(vector<vector<int>>& boxTypes, int truckSize) {
        int ans = 0;

        ranges::sort(boxTypes, ranges::greater{},
            [](const vector<int>& boxType) { return boxType[1]; });

        for (const vector<int>& boxType : boxTypes) {
            const int boxes = boxType[0];
            const int units = boxType[1];
            if (boxes >= truckSize)
                return ans + truckSize * units;
            ans += boxes * units;
            truckSize -= boxes;
        }

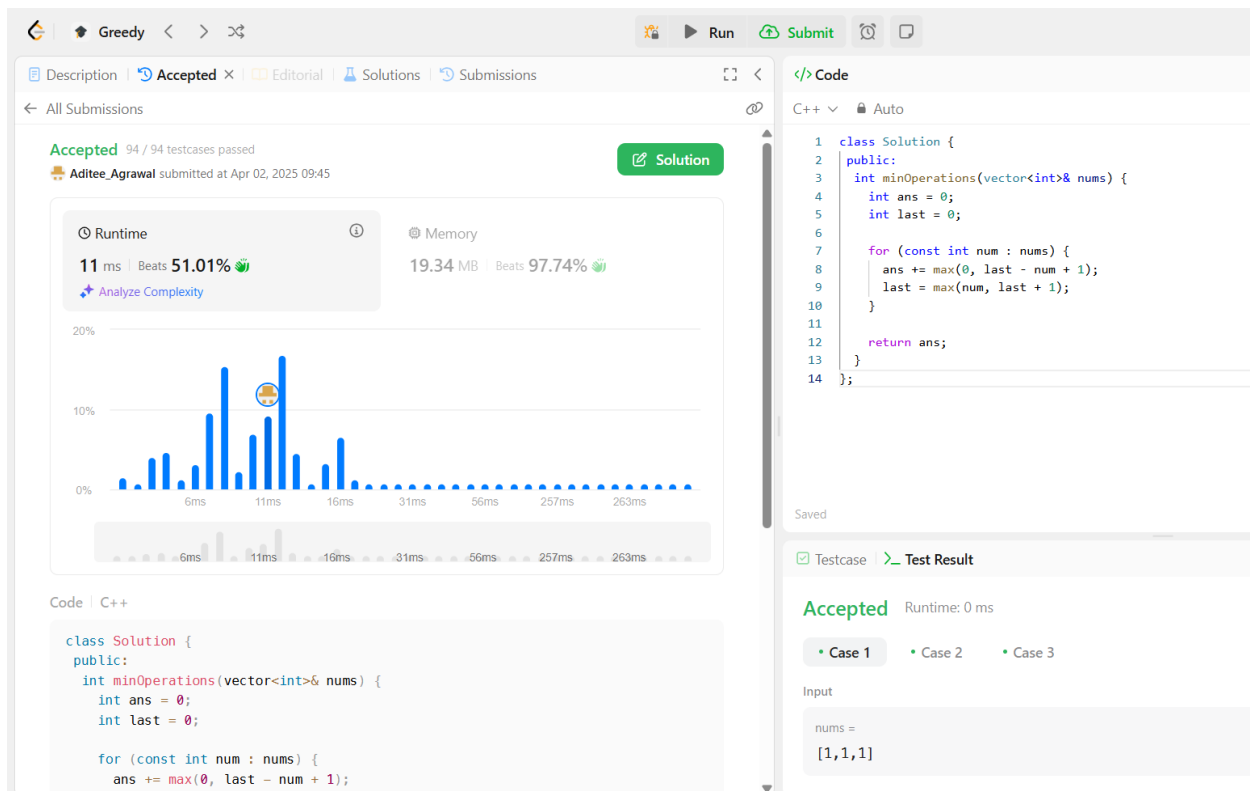
        return ans;
    }
};
```



2. Minimum Operations to Make the Array Increasing

```
class Solution {
public:
    int minOperations(vector<int>& nums) {
        int ans = 0;
        int last = 0;

        for (const int num : nums) {
            ans += max(0, last - num + 1);
            last = max(num, last + 1);
        }
        return ans;
    }
};
```



3. Remove Stones to Minimize the Total

```

class Solution {
public:
    int minStoneSum(vector<int>& piles, int k) {
        int ans = accumulate(piles.begin(), piles.end(), 0);
        priority_queue<int> maxHeap;

        for (const int pile : piles)
            maxHeap.push(pile);

        for (int i = 0; i < k; ++i) {
            const int maxPile = maxHeap.top();
            maxHeap.pop();
            maxHeap.push(maxPile - maxPile / 2);
            ans -= maxPile / 2;
        }
    }
};

```

```

return ans;
}
};

```

Accepted 60 / 60 testcases passed
Aditee_Agrawal submitted at Apr 02, 2025 09:47

Runtime 189 ms | Beats 90.78%
Memory 108.91 MB | Beats 5.60%

Code | C++

```

class Solution {
public:
    int minStoneSum(vector<int>& piles, int k) {
        int ans = accumulate(piles.begin(), piles.end(), 0);
        priority_queue<int> maxHeap;
        for (const int pile : piles)
            maxHeap.push(pile);
        for (int i = 0; i < k; ++i) {
            const int maxPile = maxHeap.top();
            maxHeap.pop();
            maxHeap.push(maxPile - maxPile / 2);
            ans -= maxPile / 2;
        }
        return ans;
    }
};

```

Testcase: Test Result
Accepted Runtime: 0 ms
Case 1 Case 2
Input: piles = [5, 4, 9]

4. Maximum Score From Removing Substrings

```

class Solution {
public:
    int maximumGain(string s, int x, int y) {
        return x > y ? gain(s, "ab", x, "ba", y) : gain(s, "ba", y, "ab", x);
    }
}

```

```

private:
    int gain(const string& s, const string& sub1, int point1, const string& sub2,
            int point2) {
        int points = 0;
        vector<char> stack1;
        vector<char> stack2;

```

```

for (const char c : s)
    if (!stack1.empty() && stack1.back() == sub1[0] && c == sub1[1]) {
        stack1.pop_back();
        points += point1;
    } else {
        stack1.push_back(c);
    }
for (const char c : stack1)
    if (!stack2.empty() && stack2.back() == sub2[0] && c == sub2[1]) {
        stack2.pop_back();
        points += point2;
    } else {
        stack2.push_back(c);
    }
return points;
}
};

```

Greedy < > ⌕

Run Submit ⌚

Description Accepted x Editorial Solutions Submissions

All Submissions

Accepted 77 / 77 testcases passed
Aditee_Agrawal submitted at Apr 02, 2025 09:50

Editorial Solution

Runtime: 22 ms | Beats 86.34%
Memory: 28.23 MB | Beats 52.91%

Analyze Complexity

Code C++

```

class Solution {
public:
    int maximumGain(string s, int x, int y) {
        return x > y ? gain(s, "ab", x, "ba", y) : gain(s, "ba", y, "ab", x);
    }
private:
    int gain(const string& s, const string& sub1, int point1, const string& sub2,

```

Auto

```

12 vector<char> stack1;
13 vector<char> stack2;
14 for (const char c : s)
15     if (!stack1.empty() && stack1.back() == sub1[0] && c == sub1[1]) {
16         stack1.pop_back();
17         points += point1;
18     } else {
19         stack1.push_back(c);
20     }
21 for (const char c : stack1)
22     if (!stack2.empty() && stack2.back() == sub2[0] && c == sub2[1]) {
23         stack2.pop_back();
24         points += point2;
25     } else {
26         stack2.push_back(c);
27     }
28 return points;
29 };

```

Saved

Testcase Test Result

Accepted Runtime: 0 ms

Case 1 Case 2

Input

s =
"cdbcbbaaabab"

5. Minimum Operations to Make a Subsequence

```
class Solution {
public:
    int minOperations(vector<int>& target, vector<int>& arr) {
        vector<int> indices;
        unordered_map<int, int> numToIndex;

        for (int i = 0; i < target.size(); ++i)
            numToIndex[target[i]] = i;

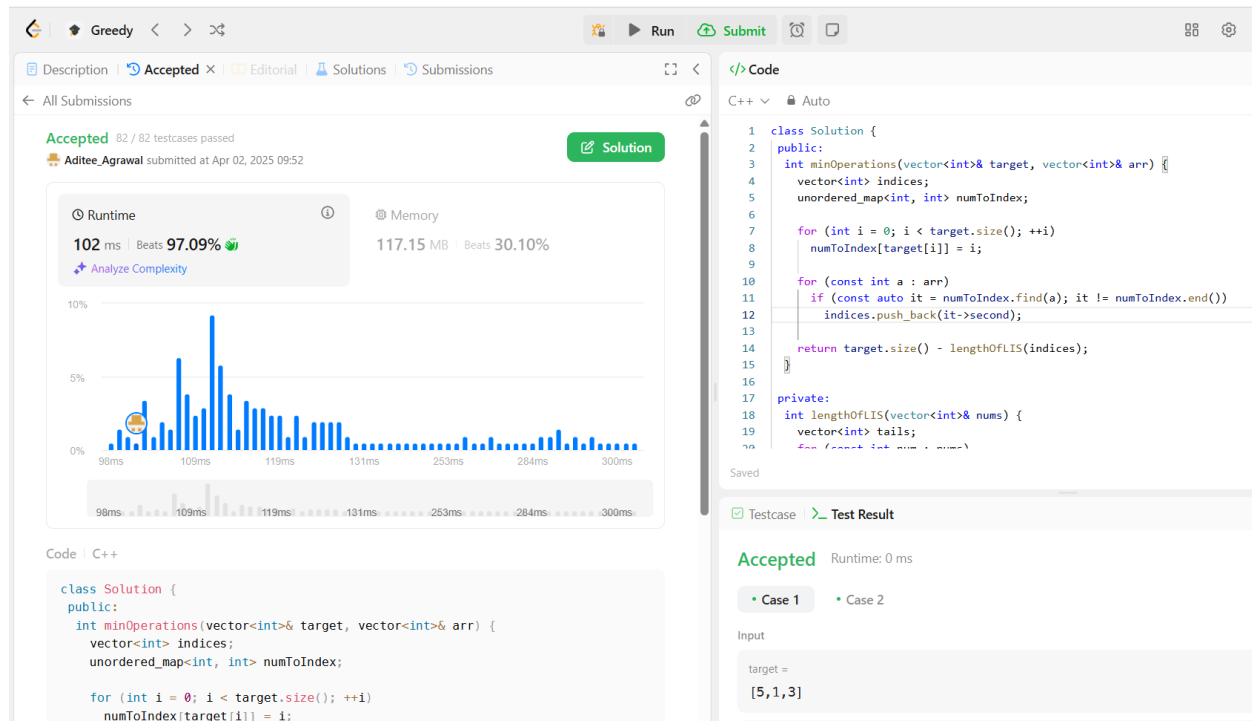
        for (const int a : arr)
            if (const auto it = numToIndex.find(a); it != numToIndex.end())
                indices.push_back(it->second);

        return target.size() - lengthOfLIS(indices);
    }

private:
    int lengthOfLIS(vector<int>& nums) {
        vector<int> tails;
        for (const int num : nums)
            if (tails.empty() || num > tails.back())
                tails.push_back(num);
            else
                tails[firstGreaterEqual(tails, num)] = num;
        return tails.size();
    }

private:
    int firstGreaterEqual(const vector<int>& arr, int target) {
        return ranges::lower_bound(arr, target) - arr.begin();
    }
}
```

};



6. Maximum Number of Tasks You Can Assign

```
class Solution {
```

```
public:
```

```
    int maxTaskAssign(vector<int>& tasks, vector<int>& workers, int pills,
                      int strength) {
```

```
        int ans = 0;
```

```
        int l = 0;
```

```
        int r = min(tasks.size(), workers.size());
```

```
        ranges::sort(tasks);
```

```
        ranges::sort(workers);
```

```
        auto canComplete = [&](int k, int pillsLeft) {
```

```
            map<int, int> sortedWorkers;
```

```
            for (int i = workers.size() - k; i < workers.size(); ++i)
```

```
                ++sortedWorkers[workers[i]];
```

```
            for (int i = k - 1; i >= 0; --i) {
```

```
                auto it = sortedWorkers.lower_bound(tasks[i]);
```

```
                if (it != sortedWorkers.end()) {
```

```

        if (--(it->second) == 0)
            sortedWorkers.erase(it);
    } else if (pillsLeft > 0) {
        it = sortedWorkers.lower_bound(tasks[i] - strength);
        if (it != sortedWorkers.end()) {
            if (--(it->second) == 0)
                sortedWorkers.erase(it);
            --pillsLeft;
        } else {
            return false;
        }
    } else {
        return false;
    }
}

return true;
};

while (l <= r) {
    const int m = (l + r) / 2;
    if (canComplete(m, pills)) {
        ans = m;
        l = m + 1;
    } else {
        r = m - 1;
    }
}

return ans;
}
};

```


Greedy

Run

Submit

Description

Accepted

Editorial

Solutions

Submissions

All Submissions

Accepted 49 / 49 testcases passed

Aditee_Agrawal submitted at Apr 02, 2025 09:54

Solution


Runtime

963 ms | Beats 28.57%

Analyze Complexity

Memory

286.00 MB | Beats 83.98%



Runtime (ms)	Percentage (%)
60	2
207	1
355	1
502	1
650	1
797	12
945	3
1092	2

Code | C++

```
class Solution {
public:
    int maxTaskAssign(vector<int>& tasks, vector<int>& workers, int pills,
                     int strength) {
        int ans = 0;
        int l = 0;
        int r = min(tasks.size(), workers.size());
        ranges::sort(tasks);
```

</> Code

C++

Auto

```
1 class Solution {
2 public:
3     int maxTaskAssign(vector<int>& tasks, vector<int>& workers, int pills,
4                       int strength) {
5         int ans = 0;
6         int l = 0;
7         int r = min(tasks.size(), workers.size());
8         ranges::sort(tasks);
9         ranges::sort(workers);
10        auto canComplete = [&](int k, int pillsLeft) {
11            map<int, int> sortedWorkers;
12            for (int i = workers.size() - k; i < workers.size(); ++i)
13                ++sortedWorkers[workers[i]];
14            for (int i = k - 1; i >= 0; --i) {
15                auto it = sortedWorkers.lower_bound(tasks[i]);
16                if (it != sortedWorkers.end()) {
17                    if (--(it->second) == 0)
18                        sortedWorkers.erase(it);
19                } else if (pillsLeft > 0) {
20                    it = sortedWorkers.lower_bound(tasks[i] - strength);
```

Saved

Testcase

Test Result

Accepted Runtime: 0 ms

Case 1

Case 2

Case 3

Input

tasks =
[3,2,1]